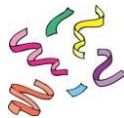




De Guzman & Estanislao

Tank Destroyers is not a turn-based game. So sad!

This very awesome game is for ages 1+ as long as you know how to play it. One of the players will be the host and the others will just connect to that host. But wait, there's more! It's multiplayer and can be played up to 4 players. *Cue Confetti*



Game Set-up

Initially, each tank has 5 lives and 5 turrets.

Fire turrets to destroy an opponent's tank. There is a 3-second cool down

After you fired a turret. One hit is equivalent to -1 life.

Unless you caught a whatzit.

How to Win



Destroy the tank of your opponent/s

Be the last tank rollin'



D' Rulez

STRICTLY NO IP, NO ENTRY.



A Whatzit may be an upgrade (aka Go Go)
or a downgrade (aka No No).

Any tank can catch as many Whatzits as possible.

Try your luck in catching one.



Ammo-inator. Adds 1 turret to tank.

Armor-inator. Adds 1 life of tank.

Boost-inator. Increases speed of tank.

Electromagnetic Pulse-inator. Disables all enemy turrets for 10 seconds.

Shield-inator. For 10 seconds, life of tank won't be decreased if hit by enemy turret. Duh. It's a shield, what do you expect.

Ridiculously Cute Dinosaur



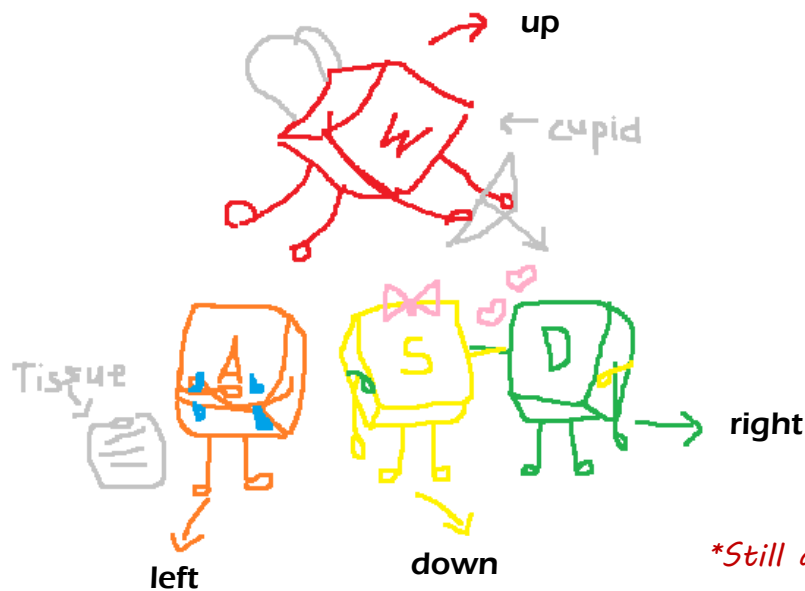
Decreases speed of tank. **Slow Motion-inator.**

Freezes tank. Tank won't be able to move and to fire. **Stun-inator.**

Prolongs cool down of turret. **Cool Down Extend-inator.**



Controls

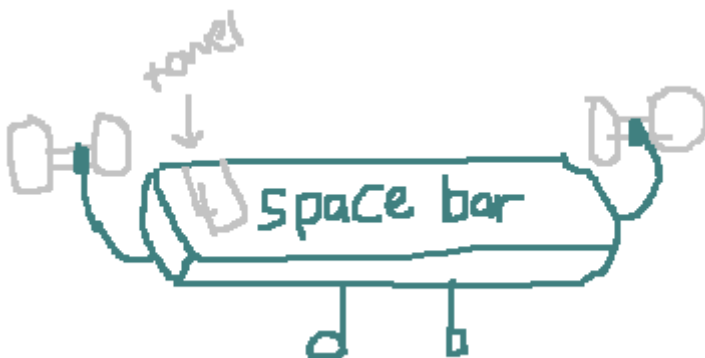
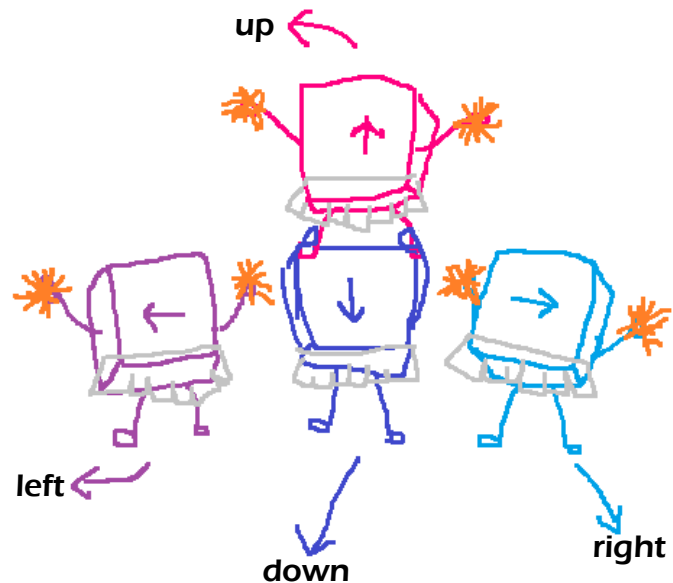


**Press one of these keys
to set tank direction**

**Still a better love story than Twi...*

**Press one of these keys
to set turret direction**

**Poorly drawn cheering squad*



**Press the space bar
to fire**

**Cause they said I'm too fat*