

HEAP: 14/03/22

A HEAP IS AN ABSTRACT DATA TYPES WHICH STORE TOTALLY ORDERED VALUES (\leq)

PARTIAL ORDER IN WHICH ANY TWO ELEMENTS ARE COMPARABLE. IT IS A BINARY RELATION ON SOME SET X.

• \leq IS \leq , FOR a, b, c IN X:

① REFLEXIVE $\leftarrow a \leq a$

② TRANSITIVE $\leftarrow a \leq b, b \leq c$ THEN $a \leq c$

③ ANTISYMMETRIC $\leftarrow a \leq b, b \leq a$ THEN $a = b$

④ STRONGLY CONNECTED $\leftarrow a \leq b$ OR $b \leq a$

- SUPPORTED OPERATIONS \rightarrow ① BUILD HEAP FROM SET OF DATA;
② FINDING THE MINIMUM (\leq);
③ EXTRACTING THE MINIMUM (\leq);
④ DECREASING ONE OF THE VALUES (\leq);
⑤ INSERT A NEW VALUE.

HEAPS ARE USEFUL TO IMPLEMENT PRIORITY QUEUES (SERIOUS PATIENTS MUST BE SERVED FIRST). IN OUR CASE THERE ARE TWO POSSIBLE HEAP:

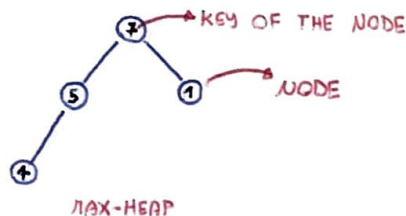
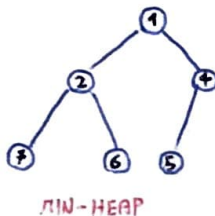
• MIN-HEAP \rightarrow HEAP WITH $\leq = \leq$

• MAX-HEAP \rightarrow HEAP WITH $\leq = \geq$

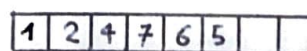
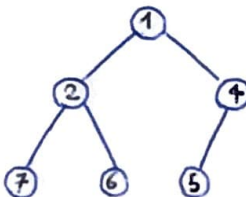
BINARY HEAP \rightarrow IS A NEARLY COMPLETE BINARY TREE WHICH KEEPS THE HEAP PROPERTY.

COMPLETE UP TO THE SECOND LAST LEVEL AND ALL LEAVES OF THE LAST LEVEL ARE ON THE LEFT.

PARENT(P).KEY \leq P.KEY $\forall p$



IS POSSIBLE TO USE AN ARRAY REPRESENTATION FOR A HEAP.



- ROOT $\rightarrow i=1$
- LEFT-CHILD $\rightarrow 2i$
- RIGHT-CHILD $\rightarrow 2i+1$
- PARENT $\rightarrow \lfloor i/2 \rfloor$

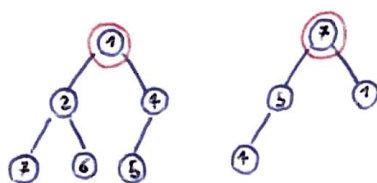
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DEF PARENT(i):  
    RETURN FLOOR(i/2)  
ENDDF
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DEF LEFT(i):  
    RETURN 2*i  
ENDDF
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DEF RIGHT(i):  
    RETURN 2*i + 1  
ENDDF
```

OPERATIONS:

• FIND THE MINIMUM → THE MINIMUM WITH RESPECT TO \leq IS IN THE ROOT OF THE HEAP.



IN THIS CASE TO FIND THE MINIMUM WE CAN LOOK TO THE ^{key} VALUE OF THE ROOT NODE.

DEF FIND_MIN (H):

 RETURN H.ROOT.KEY

ENDEF H[1]

$\Theta(1)$ → IT IS COSTANT SINCE WE ARE JUST ACCESSING A POSITION OF THE ARRAY

• EXTRACT THE MINIMUM → WHEN EXTRACT THE MINIMUM WE MUST PRESERVE THE TOPOLOGICAL STRUCTURE AND THE HEAP PROPERTY.

① REPLACE THE ROOT KEY WITH THE KEY OF THE LAST NODE;

② DECREASE THE SIZE OF THE NUMBER OF NODES (-1);

WE ARE NOT PRESERVING THE HEAP PROPERTY

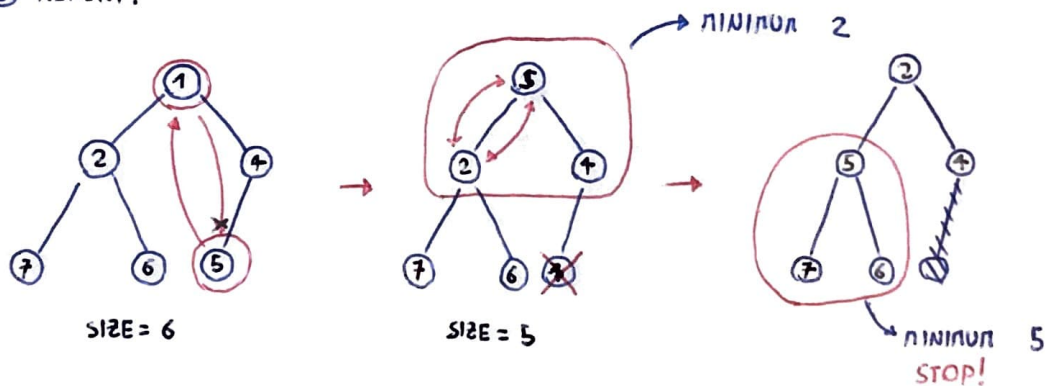
③ FIND THE NODE n , AMONG THE ROOT AND ITS CHILDREN, WHOSE KEY IS MINIMUM W.R.T. \leq ;

④ IF THE ROOT'S KEY IS MINIMUM, STOP!

⑤ SWAP n 'S AND ROOT'S KEYS;

⑥ REPEAT.

HEAPIFY



HEAPIFY FIXES THE HEAP PROPERTY IN THE ROOT.

DEF HEAPIFY (H, i):

 IF IS_VALIDE_NODE (H, LEFT(i)):

 IF IS_VALIDE_NODE (H, RIGHT(i)):

$m \leftarrow \text{MIN}(\text{LEFT}(i), \text{RIGHT}(i))$

 ELSE:

$m \leftarrow \text{LEFT}(i)$

 ELSE:

$m \leftarrow i$

 IF $i \neq m$:

 SWAP (H, i, m)

 HEAPIFY (H, m)

ENDEF

DEF REMOVE_MIN (H):

 H[1] \leftarrow H[H.SIZE]

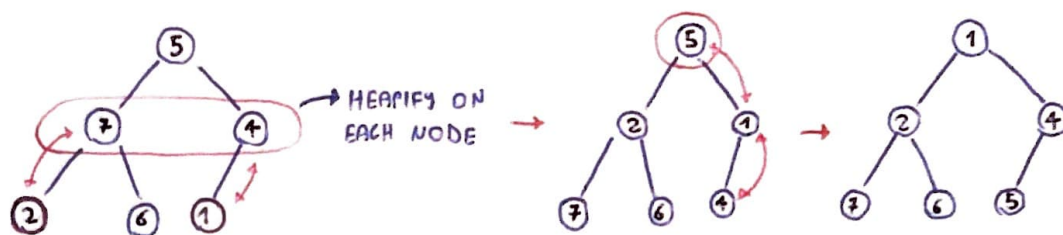
 H.SIZE \leftarrow H.SIZE - 1

 HEAPIFY (H, 1)

ENDEF

$O(\log(n))$ → IN THE WORST CASE WE NEED TO SWAP IT FROM THE NODE UNTIL A LEAF.

• BUILD HEAP → BUILD AN HEAP IS POSSIBLE USING HEAPIFY ON THE PARENT OF THE SECOND LEVEL UNTIL THE ROOT.



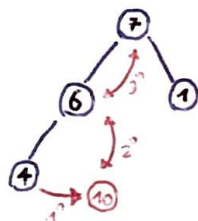
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DEF BUILD_HEAP(A):
    A.SIZE ← |A|
    FOR i ← PARENT(A.SIZE) DOWN TO 1:
        HEAPIFY(A, i)
    ENDFOR
    RETURN A
ENDDEF

```

$$T_{bh}(n) \leq \sum_{h=0}^{\log_2 n} \underbrace{\left\lfloor \frac{n}{2^{h+1}} \right\rfloor}_{\substack{\text{NO. OF NODES} \\ \text{AT LEVEL } h}} * \underbrace{(c * h)}_{\substack{\text{HEAPIFY} \\ \text{COST}}} \leq \sum_{h=0}^{\log_2 n} \frac{n}{2^h} * (c * h) \leq c * n * \sum_{h=0}^{\log_2 n} \frac{h}{2^h} \leq c * n * \frac{1}{\frac{2}{(1-\frac{1}{2})^2}} = 2 * c * n \in O(n)$$

• DECREASE KEY → DECREASE W.R.T. \leq .



WHEN WE DECREASE A KEY OF A NODE, THE PROBLEM IS FORWARDED IN THE UPPER NODES.

- ① IF KEY NODE \leq W.R.T \leq OF P(NODE) KEY, SWAP!
- ② REPEAT UNTIL THE HEAP PROPERTY IS RESTORED OR IN THE WORST CASE WE REACH THE ROOT.

```

DEF DECREASE_KEY(H, i, VALUE):
    H[i] ← VALUE
    WHILE NOT (IS_ROOT(i) OR H[PARENT(i)] ≤ H[i]):
        SWAP(H, i, PARENT(i))
        i ← PARENT(i)
    ENDWHILE
ENDDEF

```

$O(\log(n))$ → WORST CASE WE REACH THE ROOT FROM A LEAF

• INSERTING A NEW VALUE → ① ADD A NEW NODE NEXT TO THE LAST POSITION WITH THE KEY = NEW VALUE;
② DECREASE IT UNTIL THE HEAP PROPERTY IS FIXED.

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DEF INSERT(H, VALUE):
    H.SIZE ← H.SIZE + 1
    H[H.SIZE] ← ∞
    DECREASE_KEY(H, H.SIZE, VALUE)

```

$O(\log(n))$