

Carlos Nunez

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{Personal Information Omitted for Web}

Objective:

To secure employment as a Software Developer at a company where I can learn and apply my skills for the benefit of my employer.

Education:

Florida International University

Miami FL

Bachelor of Science in Computer Science - 3.33 GPA

Dec 2020

Projects:

Sillicode.com (current)

Created a social learning platform for developers to post blogs, showcase their work, and get.

- Deployed a Mongoose, Express, React, NodeJs stack app to DigitalOcean.
- Implemented user authentication with tokens using Redux for state management.
- Created a fully functional blog social media where users can post, like, and comment.
- Designed UI/UX using Adobe Photoshop and Sass.
- Uses Google analytics to perform cohort analysis as a feedback mechanism for newly added features.

Carlosnunez.io

Developed and deployed a personal website on a web host.

- Created and designed using HTML, Javascript, CSS, and Bootstrap.
- Used to store work, and communicate with employers and potential clients.

Adventure-Craft

Created a Minecraft server named "Adventure-Craft" that profited over \$5000 and attracted thousands of players.

- Designed, developed and deployed a game server with Java plugins, a website, and MySQL databases.
- Implemented an automatic purchasing system that allowed players to buy items securely through the website and receive them instantly in game.
- Marketed to players by reaching out on forums, implementing rewards for voting on server lists, and for referrals.
- Led a team by delegating tasks to others to handle things such as in game player management, website and forum management, and server management.

Skills and Technologies:

Software: HTML CSS JavaScript Java MongoDB Express React Node Bootstrap AWS SQL Python

Personal: Problem Solving, Communicating, Reading, Improving, Learning, Organizing

Group: Project Management, Conflict Resolution