

# Patrones de diseño con typescript en el mundo real

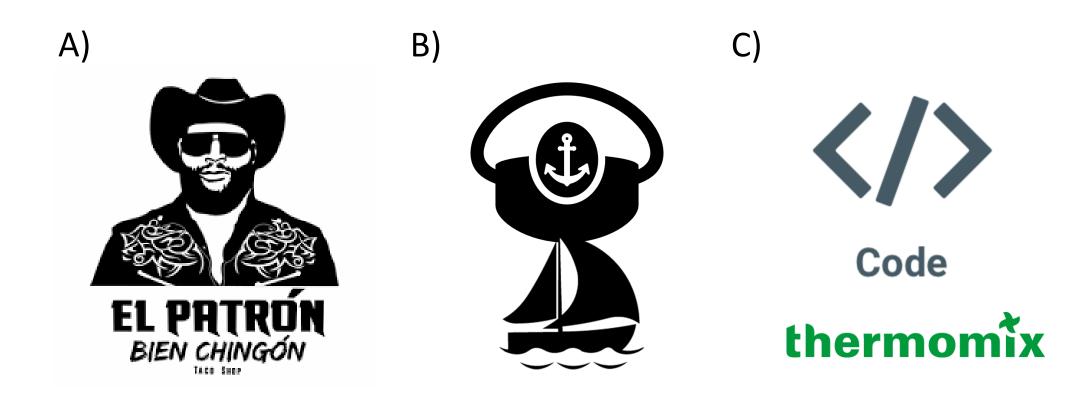


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# ¿Qué es un patrón?



# ¿Qué es un patrón?

### Wikipedia:

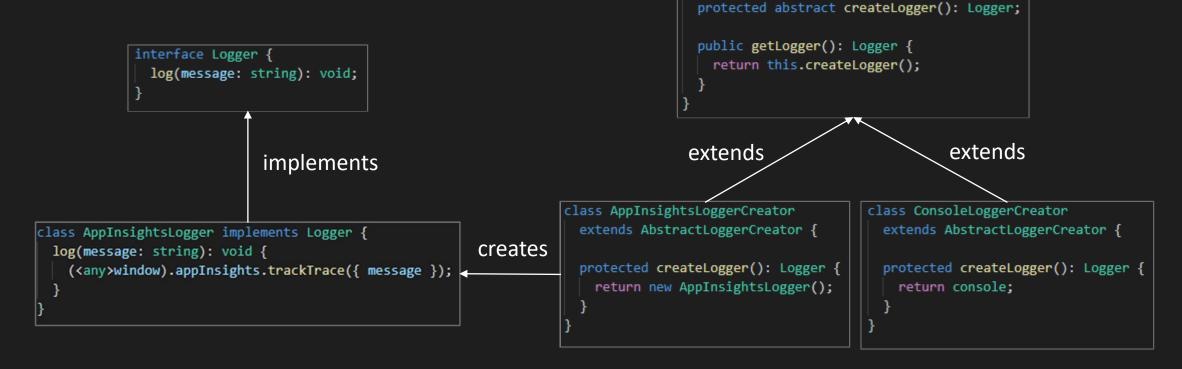
Los patrones de diseño son unas **técnicas para resolver problemas comunes en el desarrollo de software** y otros ámbitos referentes al diseño de interacción o interfaces.

Un patrón de diseño resulta ser una solución a un problema de diseño. Para que una solución sea considerada un patrón debe poseer ciertas características. Una de ellas es que debe haber comprobado su efectividad resolviendo problemas similares en ocasiones anteriores. Otra es que debe ser reutilizable, lo que significa que es aplicable a diferentes problemas de diseño en distintas circunstancias.

# Factory method teoría

```
interface Product {
                                                               interface Creator {
             // Contract members
                                                                 factoryMethod(): Product;
                      implements
                                                                             implements
                                                        class ConcreteCreator implements Creator {
class ConcreteProduct1 implements Product {
                                                          factoryMethod(): Product {
                                              creates
  // Contract members implemented
                                                            return new ConcreteProduct1();
```

## Factory method realidad



abstract class AbstractLoggerCreator {

```
const consoleLoggerCreator: AbstractLoggerCreator = new ConsoleLoggerCreator();
consoleLoggerCreator.getLogger().log('a message shown in the browser console');

const appInsightsLoggerCreator: AbstractLoggerCreator = new AppInsightsLoggerCreator();
appInsightsLoggerCreator.getLogger().log('a message tracked in the cloud (Azure AppInsights)');
```



# Factory method (with params) teoría

```
interface Creator {
        interface Product {
                                                    factoryMethod(param: 1 | 2 | 3): Product;
             Contract members
                                                                           implements
                     implements
                                                 class ConcreteCreator implements Creator {
class ConcreteProduct1 implements Product {
                                                   factoryMethod(param: 1 | 2 | 3): Product {
 // Contract members implemented
                                                     const dictionary = {
                                                       1: ConcreteProduct1,
class ConcreteProduct2 implements Product {
                                                       ConcreteProduct2,
                                         creates
 // Contract members implemented
                                                       3: ConcreteProduct3
                                                     const ConcreteProduct = dictionary[param];
class ConcreteProduct3 implements Product {
                                                     return new ConcreteProduct();
 // Contract members implemented
```

# Factory method (with params) realidad

```
@Component({ selector: 'fm-text-component', templateUrl: './text.component.html' })
export class FactoryMethodTextComponent implements IComponent {
    @Input() data: Array<any>;
}

@Component({ selector: 'fm-textarea-component', templateUrl: './textarea.component.html' })
export class FactoryMethodTextAreaComponent implements IComponent {
    @Input() data: Array<any>;
}

@Component({ selector: 'fm-select-component', templateUrl: './select.component.html' })
export class FactoryMethodSelectComponent implements IComponent {
    @Input() data: Array<any>;
}
```

```
<fm-creator-component [mode]="textMode" [data]="genericData"></fm-creator-component>
<fm-creator-component [mode]="textAreaMode" [data]="genericData"></fm-creator-component>
<fm-creator-component [mode]="selectMode" [data]="genericData"></fm-creator-component>

@Component({
    selector: 'factory-method-with-params',
    templateUrl: './real-world.component.html'
})
export class FactoryMethodRealWorldComponent {
    textMode = ComponentModes.Text;
    textAreaMode = ComponentModes.TextArea;
    selectMode = ComponentModes.Select;
    genericData = ['first item', 'second item'];
}
```

```
export interface IComponent
                                                                 data: Array<any>
implements
                     export class ComponentFactory
                          static getComponentByMode(mode: &cts) {
                              const dictionary = {
                                   [ComponentModes.Text]: FactoryMethodTextComponent,
                                   [ComponentModes.TextArea]: FactoryMethodTextAreaComponent,
                                   [ComponentModes.Select]: FactoryMethodSelectComponent
     creates
                              return dictionary[mode];
      @Component({ selector: 'fm-creator-component', template: '' })
      export class FactoryMethodCreatorComponent implements OnInit {
          @Input() mode: ComponentModes;
          @Input() data: Array<any>;
          constructor(
             private componentFactoryResolver: ComponentFactoryResolver,
             public viewContainerRef: ViewContainerRef
         ) { }
          ngOnInit() {
             const componentToInstance = ComponentFactory.getComponentByMode(this.mode);
             const componentFactory =
                 this.componentFactoryResolver.resolveComponentFactory(componentToInstantal)
             this.viewContainerRef.clear();
             const componentInstance =
                 this.viewContainerRef.createComponent(componentFactory).instance;
             componentInstance.data = this.data;
```

# Singleton teoría

```
class Singleton {
   private static instance: Singleton;
   private constructor() { }
   static build(): Singleton {
       Singleton.instance = Singleton.instance || new Singleton();
       return Singleton.instance;
   }
}

creates

const instance = Singleton.build();
```



# Singleton realidad

#### Usage:

```
class ReportTemplatesAgentFactory {
    private static instance: ReportTemplatesAgent;
    private static config: { baseUrl: string, applicationId: string };
    static use(baseUrl: string, applicationId: string) {
        this.config = { baseUrl, applicationId };
   static build(): ReportTemplatesAgent {
        if (!this.config) {
            throw new Error('You should configure the factory before using it.')
        this.instance = this.instance || new ReportTemplatesAgent(
            this.config.baseUrl,
            this.config.applicationId
        return this.instance;
```

#### creates

```
class ReportTemplatesAgent {
    constructor(
        private baseUrl: string,
        private applicationId: string
    ) { }

    getReporTemplates(): Promise<Array<ReportTemplate>> {
        return fetch(
            new Request('https://my-reports-api.com/get-all-report-templates')
        ).then(response => response.json());
    }
}
```



# Adapter teoría

```
inherits

inherits

inherits

inherits

inherits

class Adapter implements Target {
    constructor(private adapteeObject: Adaptee) { }
    class Adaptee {
        constructor(private adapteeObject: Adaptee) { }
    }

requiredMethod(): void { }
}

class CompatibleObject implements Target {
        constructor(private adapteeObject: Adaptee) { }
    }

requiredMethod(): void { }
}
```

```
export class Client {
    static main(): void {
        const a_compatible_object = new CompatibleObject();
        const a_non_compatible_object = new Adaptee();
        const adapter = new Adapter(a_non_compatible_object);
        a_compatible_object.requiredMethod();
        adapter.requiredMethod();
    }
}
```



# Adapter realidad

```
<i [tooltip]="text" (events)="handleTooltipEvents($event)" class="material-icons">info</i>
@Component({
    selector: 'fa-tooltip',
    templateUrl: './tooltip-facade.component.html'
export class TooltipFacadeComponent {
    @Input() text: string;
    @Output() shown: EventEmitter<void> = new EventEmitter<void>();
    handleTooltipEvents(event: { type: string, position: DOMRect }) {
        if (event.type === 'shown') {
            this.shown.emit();
```

```
<span>One text</span>
<fa-tooltip text="one tooltip" (shown)="tooltipWasShown()"></fa-tooltip>
<span>Another text</span>
<fa-tooltip text="another tooltip" (shown)="tooltipWasShown()"></fa-tooltip>
```





### Facade teoría

```
export class Client {
    callOperations(): void {
        const facade = new Facade();
        facade.operation1();
        facade.operation2();
    }
}
```

```
class Facade {
    private part1: Part1 = new Part1();
    private part2: Part2 = new Part2();
    private part3: Part3 = new Part3();

    operation1(): void {
        this.part1.method1();
        this.part2.method2();
    }

    operation2(): void {
        this.part1.method1();
        this.part3.method3();
    }
}
```

```
class Part1 {
                 method1(): void {
                     console.log("method 1 (Part 1)");
  calls
             class Part2 {
   calls
                 method2(): void {
                     console.log("method 2 (Part 2)");
calls
             class Part3 {
                 method3(): void {
                     console.log("method 3 (Part 3)");
```



### Facade realidad

```
export class Client {
    private agent = new ReportsAgentFacade();

async showAvailableReports(): Promise<void> {
    const reports = await this.agent.loadReports();
    // Show the available reports in a dropdown
  }

async printReport(reportId: number): Promise<void> {
    const report = await this.agent.getReport(reportId);
    document.body.innerHTML = report.template;
  }
}
```

.then(response => response.json());

```
calls

calls

calls

e}.json`))

expor
```

calls

```
export class ReportsAgentFacade {
    private reportsService = new ReportsService();
    private assetsService = new AssetsService();
    private appModeService = new AppModeService();
    async loadReports(): Promise<IReport[]> {
        let reports: IReport[] = [];
        if (this.appModeService.isOffline()) {
            reports = await this.assetsService.getJsonFromFile('reports');
            localStorage.setItem('reports', JSON.stringify(reports));
        } else {
           reports = await this.reportsService.getAll();
        return reports;
    async getReport(reportId: number): Promise<IReport> {
        let reports: IReport[] = [];
        if (this.appModeService.isOffline()) {
            reports = JSON.parse(localStorage.getItem('reports'));
        } else {
           reports = await this.reportsService.getAll();
        return reports.find(r => r.id === reportId);
```

```
export class AppModeService {
   isOffline(): boolean {
        return !!window.navigator.userAgent.match(/Electron/);
   }
}
```



# Flyweight teoría

```
class Client {
    run() {
        const factory = new FlyweightFactory();
        const car1 = factory.GetFlyWeight({ model: 'BMW', color: 'red' });
        const car2 = factory.GetFlyWeight({ model: 'BMW', color: 'red' });
        const car3 = factory.GetFlyWeight({ model: 'Toyota', color: 'white' });
        car1.operation({ km: 1000 });
        car2.operation({ km: 200 });
        car3.operation({ km: 3500 });
    }
}
```

```
class FlyweightFactory {
    private flyweights: { [key: string]: Flyweight };

    GetFlyWeight(intrinsicState): Flyweight {
        const key = this.getKey(intrinsicState);
        if (!this.flyweights[key]) {
            const newFlyweight = new ConcreteFlyweight();
            this.flyweights[key] = newFlyweight;
            return newFlyweight;
        } else {
            return this.flyweights[key];
        }
    }

    private getKey(intrinsicState): string {
        return `${intrinsicState.model}-${intrinsicState.color}`;
    }
}
```



# Flyweight realidad

```
<h3>Original implementation:</h3>
<fly-original-info infoText="first info"></fly-original-info>
<fly-original-info infoText="second info"></fly-original-info>
```

has 1..n

has

### Extracting intrinsic (the dialog) and extrinsic (the info text) properties:

```
<h3>Flyweight implementation:</h3>
<fly-refactored-info infoText="first info" (showDialog)=showFlyweightDialog($event)></fly-refactored-info>
<fly-refactored-info infoText="second info" (showDialog)=showFlyweightDialog($event)></fly-refactored-info>
<fly-dialog #dialog></fly-dialog>
```

```
@Component({
    selector: 'flyweight',
    templateUrl: './real-world.component.html'
})
export class FlyweightRealWorldComponent {
    @ViewChild('dialog', { static: false }) dialog: FlyweightDialogComponent;
    showFlyweightDialog(extrinsicInfoText: string) {
        this.dialog.show(extrinsicInfoText);
    }
}
```

```
@Component({
    selector: 'fly-dialog',
    templateUrl: 'dialog.component.html',
    styleUrls: ['./dialog.component.css']
})
export class FlyweightDialogComponent {
    text = '';
    visible = false;
    show(text: string) { this.text = text; this.visible = close() { this.visible = false; }
}
```

## Strategy teoría

```
interface Strategy {
    strategicMethod(): void;
}

implements

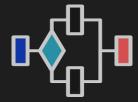
implements

class ConcreteStrategyB implements Strategy {
    public strategicMethod(): void {
        console.log('Strategy B');
    }
}
class ConcreteStrategyA implements Strategy {
    public strategicMethod(): void {
        console.log('Strategy A');
    }
}
```

```
export class Client {
    run(): void {
        const context = new Context(new ConcreteStrategyA());
        context.performStrategicMethod();

        context.setStrategy(new ConcreteStrategyB());
        context.performStrategicMethod();
    }
}
```

```
class Context {
    private strategy: Strategy;
    constructor(strategy: Strategy) {
        this.strategy = strategy;
    setStrategy(strategy: Strategy) {
        this.strategy = strategy;
    performStrategicMethod(): void {
        this.strategy.strategicMethod();
```



# Strategy realidad

```
export class StringFormatter implements FieldFormatter<string> {
    format(field: Field<string>): string {
        return field.value;
    }
    export class BooleanFormatter implements FieldFormatter<boolean> {
        format(field: Field<boolean>): string {
            return field.value ? 'True' : 'False';
        }
    }
}
```

implements

```
{{fieldFormatted}}
@Component({
   selector: 'strategy',
   templateUrl: './real-world.component.html'
export class StrategyRealWorldComponent implements OnInit {
   fieldsFormatted: Array<string>;
   constructor(private fieldFormatter: FieldFormatterService) { }
   ngOnInit() {
      const fields: Array<Field<any>> = [
          { type: FieldTypes.Boolean, value: true },
          { type: FieldTypes.String, value: 'a field value' }
      this.fieldsFormatted = fields.map(f => this.fieldFormatter.format(f));
                                 Usage
```

```
export interface FieldFormatter<T> {
    format(field: Field<T>): string;
}
```

```
export class FieldTypeFormatsFactory {
    static buildFormattersDictionary(
    ): { [key: number]: FieldFormatter<any> } {
        return {
            [FieldTypes.String]: new StringFormatter(),
            [FieldTypes.Boolean]: new BooleanFormatter()
            };
    }
}
```

gets

### Observer teoría

### Usage:

```
class Client {
    run() {
        const subject = new ConcreteSubject();
        const observer1 = new ConcreteObserver();
        const observer2 = new ConcreteObserver();
        subject.registerObserver(observer1);
        subject.registerObserver(observer2);
        subject.notifyObservers();
    }
}
```

registers

notifies

```
interface Subject {
    registerObserver(observer: Observer);
    unregisterObserver(observer: Observer);
    notifyObservers();
}
```

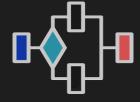
```
implements
```

```
class ConcreteSubject implements Subject {
  observers: Array<Observer>;

  registerObserver(observer: Observer) {
    this.observers.push(observer);
  }

  unregisterObserver(observer: Observer) {
    // TODO: find and remove observer from the collection.
  }

  notifyObservers() {
    this.observers.forEach(o => o.update());
  }
}
```



### Observer realidad

```
<observer1></observer2>

@Component({
    selector: 'observer',
    templateUrl: './real-world.component.html'
})
export class ObserverRealWorldComponent { }
```

```
@Injectable()
export class ConnectorService {
    private currentState: Order;
    private observers = [];
    constructor(private store: Store) {
        this.currentState = this.store.state;
    registerObserver(component) {
        this.observers.push(component);
        this.notifyObserver(component);
    updateState(newState: Order) {
        if (this.isStateChanged(newState)) {
            this currentState = newState:
            this.notifyObservers();
    private notifyObservers() {
        this.observers.forEach(o => this.notifyObserver(o));
```

```
notifies

registers

and updates
```

```
@Component({
    @Component({
        selector: 'observer2',
        templateUrl: './observer2.component.html'
expd })
    export class Observer2Component {
        public productNames: Array<string> = [];
        private model: Order;
        @Input() set order(orderFromState: Order) {
            this.model = orderFromState;
            this.buildFormattedOrderList();
        get order() { return this.model; }
        constructor(private connector: ConnectorService) {
            this.connector.registerObserver(this);
        private buildFormattedOrderList(): void {
            this.productNames = this.model.productList.map(p => p.name);
        addNewProduct() {
            this.connector.updateState(
                addNewProductStateAction(this.model)
            );
```

# Page-Object teoría

```
class TestClient {
    private pageObject = new ProductListPageObject();

    is_a_valid_product_id(): boolean {
        const productId = this.pageObject.getProductId();
        return productId > 0;
    }

    is_a_valid_product_name(): boolean {
        const productName = this.pageObject.getProductName();
        return productName.length < 255;
    }

    is_a_product_detail_visible(): boolean {
        this.pageObject.openDetail()
        // ...</pre>
```

calls

reads and interacts

```
export class ProductListPageObject {
    getProductId(): number {
        const productId = this.getHTMLElementByClass('id')[0].textContent;
        return parseInt(productId);
    }
    getProductName(): string {
        const productName = this.getHTMLElementByClass('name')[0].textContent;
        return productName;
    }
    openDetail(): void {
        const viewDetailButton = this.getHTMLElementByClass('view-detail')[0];
        viewDetailButton.click();
    }
    private getHTMLElementByClass(className: string): Array<HTMLElement> {
        return [new HTMLElement()];
    }
}
```

# Page-Object realidad

```
describe('The page object pattern real world example', () => {
    let testable component: TestablePageObjectRealWorldComponent;
    beforeEach(() => {
        TestBed.configureTestingModule({
            imports: [AppModule]
        }).compileComponents();
        testable component = TestablePageObjectRealWorldComponent.build();
    it('should initialize the name as empty', () => {
        expect(testable component.is name empty()).toBeTruthy();
                                                                                          calls
    describe('when the user requests a greeting', () => {
        const one valid name = 'JsDay';
        beforeEach(() => {
           testable component.set name(one valid name);
           testable component.request greeting();
        it('should show the greeting', () => {
           expect(testable component.get greeting()).toBe(`Hello ${one valid name}!`);
});
```

```
<label for="name"></label>
  <input type="text" name="name" [value]="name" (input)="name = $event.target.value" />
  <button (click)="sayHello()">Say Hello!</button>
  <span id="greeting">{{greeting}}</span>
```

#### reads and interacts

```
export class TestablePageObjectRealWorldComponent {
   get instance(): PageObjectRealWorldComponent { return this.fixture.componentInstance; }
   private constructor(private fixture: ComponentFixture<PageObjectRealWorldComponent>) { }
   static build(): TestablePageObjectRealWorldComponent {
        const page object fixture = TestBed.createComponent(PageObjectRealWorldComponent);
       const testable component = new TestablePageObjectRealWorldComponent(page object fixture);
       testable component.fixture.detectChanges();
       return testable component;
    set name(name: string): void {
       this.instance.name = name;
       this.fixture.detectChanges();
    is name empty(): boolean {
       const name = this.fixture.nativeElement.querySelector('[name="name"]');
       return !name || name.value === '';
   request greeting(): void {
       const request greeting button = this.fixture.nativeElement.querySelector('button');
       request greeting button.click();
       this.fixture.detectChanges();
   get greeting(): string {
       const greeting = this.fixture.nativeElement.querySelector('#greeting');
       return !greeting ? '' : greeting.textContent;
```

# ¿Preguntas?

# ¡Muchas gracias!

# Y aún hay más...

### Builder teoría

```
class ProductBuilder {
                                                                                class Client and director {
 private product attr 1: string;
                                                                                  public static main(args: String[]): void {
 private product attr N: string;
                                                                                    const director = new ProductBuilder()
                                                                                       .addSomeConfig('some param value')
                                                                 creates
 public addSomeConfig(param: string): ProductBuilder {
                                                                                       .addAnotherConfig('another param value');
   this.product attr 1 = param;
   return this;
                                                                                    const product = director.build();
 public addAnotherConfig(param: string): ProductBuilder {
   this.product attr N = param;
   return this;
 public build(): Product {
                                                                                class Product {
                                                                 returns
   const product = new Product();
                                                                                  attr 1: string = "";
   product.attr 1 = this.product attr 1;
                                                                                  attr N: string = "";
   product.attr N = this.product attr N;
   return product;
```

### Builder realidad

```
export default class Migrations {
                                                                                                                           const migrations = new Migrations()
                                                                                                                             .add(new Migration_v1())
  private migrations = [];
                                                                                                                             .add(new Migration v2());
                                                                                                creates
  last() {
                                                                                                                           const migrator = migrations.build();
    return this.migrations[this.migrations.length - 1];
                                                                                                                          migrator.migrateToLastVersion();
  add(migration: Migration) {
    this.migrations.push(migration);
                                                                                                     export default class Migrator {
    return this;
                                                                                                      constructor(
                                                                                                        private storage: DataStorage,
                                                                                                        private migrations: Migrations
                                                                                                      ) { }
  getGreaterThan(version: string) {
    const { migrations } = this;
                                                                                                      migrateToLastVersion(): void {
    const migrationOfVersionIndex = migrations.indexOf(
                                                                                                        const current_storage_version = this.storage.get('db_pm:version');
                                                                                                        if (current_storage_version) {
      migrations.filter(m => m.version === version)[0]
                                                                                                         let current_storage_data = this.storage.get('db_pm:data');
                                                                                                          if (current_storage_data) {
    return migrations.slice(migrationOfVersionIndex + 1, migrations.length);
                                                                                                           this.migrations.getGreaterThan(current_storage_version).forEach((migration) => {
                                                                                      returns
                                                                                                             current_storage_data = migration.migrate(current_storage_data);
                                                                                                            this.storage.set('db pm:data', current storage data);
  build() {
                                                                                                           this.storage.set('db_pm:version', this.migrations.last().version);
    return new Migrator(new DataStorage(), this);
```

## Prototype teoría

```
class ClaseConcreta implements Cloneable<ClaseConcreta> {
   constructor(public attr_1: string) { }

   public clone() {
       // Member clonation
      return new ClaseConcreta(this.attr_1);
   }
}
implements

interface Cloneable<T> {
       clone(): T;
   }
}
```

```
class PrototipoClient {
    static main() {
        const p1 = new ClaseConcreta("Clone-I");
        const c1 = p1.clone();
        console.log(`Clonación: ${c1.attr_1}`);
    }
}
```



## Prototype realidad

```
export function clone<T>(obj: T): T {
  if (obj === null || typeof obj!== 'object') {
     return obj;
  }
  const clonator = typeClonators.find(c => obj instanceof c.for);
  if (clonator) {
     return clonator.copy(obj) as T;
  }
  throw new Error('Unable to copy obj! Its type isn\'t supported.');
}
```

```
const typeClonators = [
    for: Date,
   copy(date) {
     const copy = new Date();
     copy.setTime(date.getTime());
      return copy;
    for: Array,
   copy(array) {
     const copy = [];
      for (let i = 0, len = array.length; i < len; i++) {
       copy[i] = clone(array[i]);
      return copy;
    for: Object,
    copy(obj) {
     let copy = {};
      try {
        copy = obj.constructor ? new obj.constructor() : {};
      } catch (e) {
        copy = {};
      Object.keys(obj).forEach((attr) => {
       /* eslint no-prototype-builtins: "off" */
       if (obj.hasOwnProperty(attr)) {
          copy[attr] = clone(obj[attr]);
      });
      return copy;
```

calls

calls

calls

# Composite teoría

```
abstract class Component {
                                         operation(): any { }
                   extends
                                                                    extends
                                                        class Composite extends Component {
class Leaf extends Component {
                                                            protected children: Component[] = [];
   operation(): any { }
                                                            add(component: Component) { }
                                                            remove(component: Component) { }
                                                            operation(): any { }
```



# Composite realidad

Usage:

```
export class Customer implements Validatable {
                                                                  export interface Validatable {
                                                                                                                                 export class Product implements Validatable {
                                            implements
   constructor(private name: string) { }
                                                                                                          implements
                                                                                                                                     constructor(private name: string) { }
                                                                      validate(): Array<string>;
   validate(): Array<string> {
                                                                                                                                     validate(): Array<string> {
       const errors = [''];
                                                                                                                                         const errors = [''];
       if (!this.name) {
                                                                                                                                         if (!this.name) {
          errors.push('name is mandatory');
                                                                                                                                             errors.push('name is mandatory');
                                                                                    implements
       return errors;
                                                                                                                                         return errors;
                                          export class Order implements Validatable {
                                              constructor(private productList: Array<Product>, private customer: Customer) { }
                         has
                                                                                                                                         has
                                              validate(): Array<string> {
                                                  let errors = [''];
                                                  this.productList.forEach(p => errors = errors.concat(p.validate()));
                                                  errors = errors.concat(this.customer.validate());
                                                  return errors;
                                     export class Client {
                                          validateEntity(): void {
                                             const productList = [new Product('one product'), new Product('another product')];
```

const customer = new Customer('a customer');

console.log(errors);

const errors = new Order(productList, customer).validate();

```
Mediator teoría
                                              interface IComponent {
                                                  operation(): any;
                              implements
                                                                         implements
           class Component1 implements IComponent {
                                                                 class Component2 implements IComponent {
               operation(): any { }
                                                                     operation(): any { }
                           calls
                                                                                  calls
                                        class Mediator {
                                            component1: IComponent;
                                            component2: IComponent;
                                            operation(): any {
                                                this.component1.operation();
                                                this.component2.operation();
```

### Mediator realidad

```
<observer1></observer1>
<observer2></observer2>
@Component({
   selector: 'observer',
   templateUrl: './real-world.component.html'
export class ObserverRealWorldComponent { }
```

```
@Injectable()
export class ConnectorService {
    private currentState: Order;
    private observers = [];
    constructor(private store: Store) {
        this.currentState = this.store.state;
    registerObserver(component) {
        this.observers.push(component);
        this.notifyObserver(component);
    updateState(newState: Order) {
        if (this.isStateChanged(newState)) {
            this currentState = newState:
            this.notifyObservers();
    private notifyObservers() {
        this.observers.forEach(o => this.notifyObserver(o));
```

calls

```
@Component({
                            selector: 'observer1',
                            templateUrl: './observer1.component.html'
                        export class Observer1Component {
                            public productNames: Array<string> = [];
                            private model: Order;
                            @Input() set order(orderFromState: Order) {
                                this.model = orderFromState;
                                this.buildFormattedOrderList();
                            get order() { return this.model; }
                            constructor(private connector: ConnectorService) {
                                this.connector.registerObserver(this);
                            private buildFormattedOrderList(): void {
                                this.productNames = this.model.productList.map(p => p.name);
updates
                            addNewProduct() {
                                this.connector.updateState(
                                                                        @Component({
                                    addNewProductStateAction(this.model)
                                                                            selector: 'observer2',
                                                                            templateUrl: './observer2.component.html'
                                                                        export class Observer2Component {
                                                                            public productNames: Array<string> = [];
                                                                            private model: Order;
                                                                            @Input() set order(orderFromState: Order) {
                                                                               this.model = orderFromState;
                                                                               this.buildFormattedOrderList();
                            calls
                                                                            get order() { return this.model; }
                                                                            constructor(private connector: ConnectorService) {
                                                                               this.connector.registerObserver(this);
                                                                            private buildFormattedOrderList(): void {
                                                                               this.productNames = this.model.productList.map(p => p.name);
                                                                            addNewProduct() {
                      updates
                                                                               this.connector.updateState(
                                                                                   addNewProductStateAction(this.model)
```

### Memento teoría

```
class Memento {
   constructor(private state: string) { }
   getSavedState(): string {
       return this.state;
                                                    restores
```

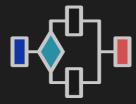
remembers

```
class Caretaker {
    private savedStates: Array<Memento> = [];
    addMemento(m: Memento): void { this.savedStates.push(m); }
    getMemento(index: number): Memento { return this.savedStates[index]; }
```

creates and

```
export class Client {
    run() {
        const caretaker = new Caretaker();
        const originator = new Originator();
        originator.set("State1");
        originator.set("State2");
        caretaker.addMemento(originator.saveToMemento());
        originator.set("State3");
        caretaker.addMemento(originator.saveToMemento());
        originator.set("State4");
        originator.restoreFromMemento(caretaker.getMemento(1));
```

```
class Originator {
    private state: string;
    set(state: string): void {
        this.state = state:
    saveToMemento(): Memento {
        return new Memento(this.state);
    restoreFromMemento(m: Memento): void {
        this.state = m.getSavedState();
```



### Memento realidad

```
<observer1></observer2>

@Component({
    selector: 'observer',
    templateUrl: './real-world.component.html'
})
export class ObserverRealWorldComponent { }
```

```
@Component({
   selector: 'observer2',
   templateUrl: './observer2.component.html'
export class Observer2Component {
   public productNames: Array<string> = [];
   private model: Order:
   @Input() set order(orderFromState: Order) {
       this.model = orderFromState;
       this.buildFormattedOrderList();
   get order() { return this.model; }
   constructor(private connector: ConnectorService) {
       this.connector.registerObserver(this);
   private buildFormattedOrderList(): void {
       this.productNames = this.model.productList.map(p => p.name);
   addNewProduct() {
       this.connector.updateState(
           addNewProductStateAction(this.model)
```

#### updates

```
@Component({
    selector: 'observer1',
   templateUrl: './observer1.component.html'
export class Observer1Component {
    public productNames: Array<string> = [];
    private model: Order;
    @Input() set order(orderFromState: Order) {
        this.model = orderFromState;
        this.buildFormattedOrderList();
    get order() { return this.model; }
    constructor(private connector: ConnectorService) {
        this.connector.registerObserver(this);
    private buildFormattedOrderList(): void {
        this.productNames = this.model.productList.map(p => p.name);
    addNewProduct() {
        this.connector.updateState(
            addNewProductStateAction(this.model)
```

#### updates

```
@Injectable()
export class ConnectorService {
   private currentState: Order;
   private observers = [];
    constructor(private store: Store) {
        this.currentState = this.store.state;
    registerObserver(component) {
       this.observers.push(component);
        this.notifyObserver(component);
   updateState(newState: Order) {
        if (this.isStateChanged(newState)) {
           this.currentState = newState;
            this.notifyObservers();
   private notifyObservers() {
        this.observers.forEach(o => this.notifyObserver(o));
    private notifyObserver(observer) {
        observer.order = this.currentState;
   private isStateChanged(newState: Order): boolean -
       return this.currentState.id !== newState.id;
```

### Model View View Model teoría

```
<h1>{{ formattedProp }}</h1>
class Model {
                                                                       <h1>{{ calculatedProp }}</h1>
    prop1: string;
                                                                       <button (click)="incrementCalculatedProp()"></button>
    prop2: number;
                             contains
    prop3: number;
               class ViewModel {
                   model: Model;
                   formattedProp: string;
                   calculatedProp: number;
                   constructor() {
                       this.formattedProp = `**${this.model.prop1}**`;
                       this.calculatedProp = this.model.prop2 + this.model.prop3;
                   incrementCalculatedProp() {
                       this.calculatedProp += 1;
```

### Model View View Model realidad

```
shows
@Component({
                                                                            <l
   selector: 'mvvm',
                                                                                {{productName}}
   templateUrl: './real-world.component.html'
                                                                             <button (click)="addNewProduct()">Add new product</button>
export class MvvmRealWorldComponent {
                                                                  calls
   public productNames: Array<string> = [];
   private model: Order;
   @Input() set order(orderFromState: Order) {
       this.model = orderFromState;
       this.buildFormattedOrderList();
   get order() { return this.model; }
   constructor(private connector: ConnectorService) {
                                                                                export class Order implements Validatable {
       this.connector.registerObserver(this);
                                                                                    constructor(public id: string,
                                                                                        public productList: Array<Product>.
                                                                                        private customer: Customer) { }
   private buildFormattedOrderList(): void {
       this.productNames = this.model.productList.map(p => p.name);
                                                                                    validate(): Array<string> {
                                                                                        let errors = [ ];
                                                                                        this.productList.forEach(p => errors = errors.concat(p.validate()));
                                                                 contains
   addNewProduct() {
                                                                                        errors = errors.concat(this.customer.validate());
       this.connector.updateState(
                                                                                        return errors;
           addNewProductStateAction(this.model)
```