

Tercera_clase

December 13, 2018

1 Tercera clase (12/12/2018)

```
In [14]: M_1 = zeros(5)
        A_1 = [1,3;-3,1]
```

M_1 =

0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

A_1 =

1	3
-3	1

```
In [15]: M_1(1:2,1:2) = M_1(1:2,1:2) + A_1
```

M_1 =

1	3	0	0	0
-3	1	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

```
In [11]: help("zeros")
```

ZEROS Zeros array.

ZEROS(N) is an N-by-N matrix of zeros.

ZEROS(M,N) or ZEROS([M,N]) is an M-by-N matrix of zeros.

ZEROS(M,N,P,...) or ZEROS([M N P ...]) is an M-by-N-by-P-by-... array of zeros.

ZEROS(SIZE(A)) is the same size as A and all zeros.

ZEROS with no arguments is the scalar 0.

ZEROS(..., CLASSNAME) is an array of zeros of class specified by the string CLASSNAME.

ZEROS(..., 'like', Y) is an array of zeros with the same data type, sparsity, and complexity (real or complex) as the numeric variable Y.

Note: The size inputs M, N, and P... should be nonnegative integers. Negative integers are treated as 0.

Example:

```
x = zeros(2,3,'int8');
```

See also EYE, ONES.

Reference page in Doc Center
doc zeros

Other functions named zeros

codistributed/zeros	codistributor2dbc/zeros	gpuArray/zeros
codistributor1d/zeros	distributed/zeros	

```
In [16]: M_1(4:5,4:5) = M_1(4:5,4:5)+A_1
```

M_1 =

1	3	0	0	0
-3	1	0	0	0
0	0	0	0	0
0	0	0	1	3
0	0	0	-3	1

```
In [13]: M_2 = zeros(5)
         A_2 = [1,3;-3,1]
         M_2(1:2,1:2) = M_2(1:2,1:2)+A_2
         M_2(2:3,2:3) = M_2(2:3,2:3)+A_2
```

M_2 =

0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

A_2 =

1	3
-3	1

M_2 =

1	3	0	0	0
-3	1	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

M_2 =

1	3	0	0	0
-3	2	3	0	0
0	-3	1	0	0
0	0	0	0	0
0	0	0	0	0

```
In [18]: M_3 = zeros(5);
         A=[1,3; -3, 1];

         for k = 1:5-1
             M_3(k:k+1, k:k+1) = M_3(k:k+1, k:k+1) + A;
         end

         M_3
```

M_3 =

1	3	0	0	0
-3	2	3	0	0
0	-3	2	3	0
0	0	-3	2	3
0	0	0	-3	1

```
In [25]: c = zeros(5,1);  
         b_base = [3;4]; % Otra manera es colocar c = [3, 4]'  
         for k=1:5-1  
             c(k:k+1) = c(k:k+1) + b_base  
             pause(5)  
         end
```

c =

3
4
0
0
0

c =

3
7
4
0
0

c =

3
7
7
4
0

c =

3
7
7
7
4