

# Logics for Computation

## Lecture #6: No Way to Say Warm in French

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## The Story so Far

- ▶ We are working with the  $\langle R \rangle$  language
- ▶ We saw that the language cannot say
  - ▶ "I am not a tree"
  - ▶ "I am infinite"
- ▶ On the positive side
  - ▶ It has a simple reasoning calculus: labelled tableaux
  - ▶ It is decidable.

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## What do we do Today

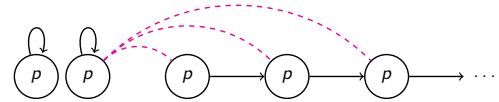
- ▶ We will extend the expressive power of the language...
- ▶ ...and explore quite a number of possibilities.
- ▶ We will learn to count till  $n$ .
- ▶ We will learn to name nodes.
- ▶ We will learn to say "everywhere".
- ▶ We will learn to say "it won't take forever".

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## One is the Same as Infinite

- ▶ We said in the previous lecture that we cannot say **infinite** in the  $\langle R \rangle$  language.
- ▶ Let's see this in more detail. Consider the model:



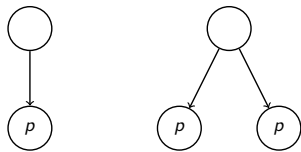
- ▶ This is **not** a tree. Hence, there should be a tree like structure which should be **the same** as this one for the  $\langle R \rangle$  language.

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## One is the Same as Two

- ▶ But let's consider a simpler example (after all, **infinite** is quite a big number).
- ▶ We saw that the  $\langle R \rangle$  language cannot distinguish between **one** and **two**!!!

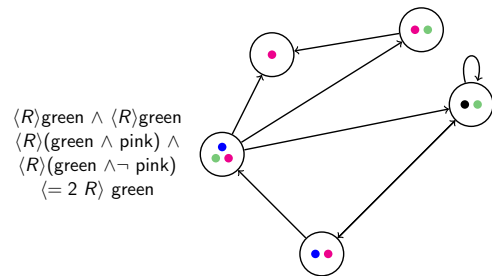


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## Learning to Count

Suppose we want to say that **two green nodes** are accessible ...



$\langle R \rangle \text{green} \wedge \langle R \rangle \text{green}$   
 $\langle R \rangle (\text{green} \wedge \text{pink}) \wedge$   
 $\langle R \rangle (\text{green} \wedge \neg \text{pink})$   
 $\langle = 2 R \rangle \text{green}$

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## Alice in Wonderland

**Humpty Dumpty:** When I use a word, it means just what I choose it to mean – neither more nor less.

**Alice:** The question is, whether you can make words mean so many different things.

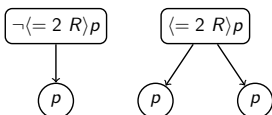
**Humpty Dumpty:** The question is: which is to be master – that's all.

- ▶ If the language **cannot express** something we are interested in, we just **extend the language**!

- ▶ **Counting successors:**

$$\mathcal{M}, w \models \langle = n R \rangle \varphi \text{ iff } |\{w' \mid wRw' \text{ and } \mathcal{M}, w' \models \varphi\}| = n$$

- ▶ Clearly:



The models are not **the same** for the  $\langle = n R \rangle$  language.

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## Extending the Language

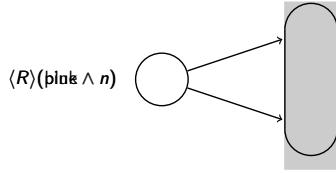
- ▶ What other things **we cannot say** in the  $\langle R \rangle$  language?
- ▶ Plenty:
  1. In that particular node.
  2. Everywhere in the model.
  3. In a finite number of steps.
- ...
- ▶ Luckily, as Humpty Dumpty says, **we are the masters**, and we can design the language that better pleases us.
- ▶ Let's get to work...

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## Names for Points

Suppose that  $n$  is a **name** for a point. That is, it can **label** a unique point in any relational structure.



- Looks useful. . .
- We can introduce names into our language (you probably know them as **constants**).

## Names for Points

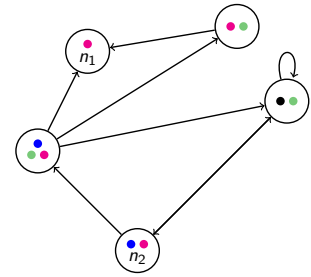
- When we allow names in our language, our models will look like this:

- We have already used something like **names**. Anybody remembers when?

- Tableaux for the  $\langle R \rangle$  language!

- If we also introduce the  **$\vdash$ -operator** we can write things like

$n_1$ :pink  
 $n_2$ : $\langle R \rangle$ pink  
 $n_2$ : $\langle R \rangle \langle R \rangle n_2$



## Everywhere in the model

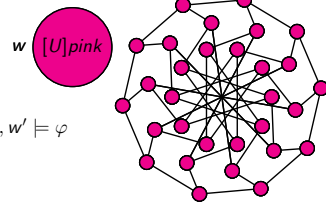
- Suppose we want to paint everything **pink** (we love pink).
- Can we do it? Let's see and example, consider this model:

- Is there a formula of the  $\langle R \rangle$  language, that we can make true at  $w$ , so that **pink** is true everywhere in the model?

- Define the  $[U]$  operator as  $\mathcal{M}, w \models [U]\varphi$  iff for all  $w', \mathcal{M}, w' \models \varphi$

- Then  $\mathcal{M}, w \models [U]\text{pink}$  if the whole model is **pink**.

- Jah!



## In a Finite Number of Steps

- In the  $\langle R \rangle$  language we can say

- In one step  $p$ :  $\langle R \rangle p$

- In two steps  $p$ :  $\langle R \rangle \langle R \rangle p$

- . . .

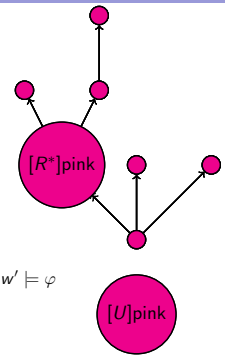
- But we cannot say, in a **finite** (zero or more, but unspecified) number of steps  $p$ :  
 $p \vee \langle R \rangle p \vee \langle R \rangle \langle R \rangle p \vee \dots$

- Define the  $\langle R^* \rangle$  operator as

$\mathcal{M}, w \models \langle R^* \rangle \varphi$  iff there is  $w'$  s.t.  $wR^*w'$  and  $\mathcal{M}, w' \models \varphi$   
 for  $R^*$  is the **reflexive and transitive closure** of  $R$ .

(Let's write  $[R^*]\varphi$  for  $\neg \langle R^* \rangle \neg \varphi$ )

- Pretty choosy! (ok, let's say **selective**)



## The Complete Menu

Our models are structures like  $\mathcal{M} = \langle W, \{R_i\}, \{P_i\}, \{N_i\} \rangle$

- Counting successors:

$\mathcal{M}, w \models \langle n R \rangle \varphi$  iff  $|\{w' \mid wRw' \text{ and } \mathcal{M}, w' \models \varphi\}| = n$ .  
 (compare with

$\mathcal{M}, w \models \langle R \rangle \varphi$  iff there is  $w'$  s.t.  $wRw'$  and  $\mathcal{M}, w' \models \varphi$ .)

- Names and the  $\vdash$ -operator:

$\mathcal{M}, w \models n_i$  iff  $w = N_i$

(compare with

$\mathcal{M}, w \models p_i$  iff  $w \in P_i$ )

$\mathcal{M}, w \models n_1:\varphi$  iff  $\mathcal{M}, N_1 \models \varphi$

(compare with

$\mathcal{M}, w \models \langle R \rangle \varphi$  iff there is  $w'$  s.t.  $wRw'$  and  $\mathcal{M}, w' \models \varphi$ .)

- The  $[U]$ -operator:

$\mathcal{M}, w \models [U]\varphi$  iff for all  $w', \mathcal{M}, w' \models \varphi$

(compare with

$\mathcal{M}, w \models \langle R \rangle \varphi$  iff there is  $w'$  s.t.  $wRw'$  and  $\mathcal{M}, w' \models \varphi$ .)

## Back to the Intuitions!

The main idea we want to get across is:

**There are plenty of options, go and chose what you need!**

**Even more, if it is not there, then define it yourself**

**Remember what Humpty Dumpty said:**

**"The question is: Which is to be master"**

- By combining the operators we have been discussing we obtain a wide variety of languages.

- We go from languages of low expressivity (PL) to languages of high expressivity (the selective  $[R^*]$ ).

- We go from languages of 'low' complexity (NP-complete) to languages of high complexity (EXPTIME-complete).

- By choosing the right expressivity for a given application we will pay the exact price required.

## What We Covered Today

- We discussed the **polytheistic approach** in full glory:

- counting
- constants
- universal quantification
- reflexive and transitive closure

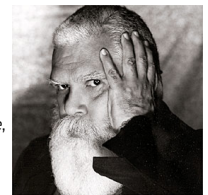
- By combining all these operators we obtain very diverse logics.

- But, they all share the same semantics: relational structures!

- They are just **different ways of talking** about something.

## Relevant Bibliography I

[...] No way to say *warm* in French. There was only *hot* and *tepid*. If there's no word for it, how do you think about it? [...] Imagine, in Spanish having to assign a gender to every object: dog, table, tree, can-opener. Imagine, in Hungarian, not being able to assign a gender to anything: *he*, *she*, *it* all the same word.



- My French is not good enough to say if it's true. . .

- But it's definitely a **great science fiction book!**

Delany, Samuel (1966). *Babel-17*. Ace Books.

## Relevant Bibliography II

- ▶ Many of the languages that we have been discussing are investigated in detail in the area known as **Modal Logics**.
- ▶ The name 'modal' (in many cases as opposed to 'classical') doesn't make much sense.
- ▶ Some of these languages have been extensively studied by somebody you know quite well by now.  
Blackburn's Web page: <http://www.loria.fr/~blackbur>
- ▶ M. de Rijke also pushed the idea of working with modal logics extending the  $\langle R \rangle$  language.  
de Rijke's Web page: <http://staff.science.uva.nl/~mdr/>



Blackburn, Patrick and van Benthem, J (2006). *Chapter 1 of the Handbook of Modal Logics*, Blackburn, P.; Wolter, F.; and van Benthem, J., editors, Elsevier.



de Rijke, Maarten (1993). *Extending Modal Logic* PhD Thesis. Institute for Logic, Language and Computation, University of Amsterdam.



## The Next Lecture

### DIY First Order Logic