

# Mathematics for Informatics

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2007/2008

# Data types in $\mathcal{S}$

We saw that the only data type in  $\mathcal{S}$  are the natural numbers

But we can simulate other types. For example, we represented the type `Bool` using 1 (for true) and 0 (for false).

Today we will codify,

- ▶ pairs of natural numbers
- ▶ finite sequences of natural numbers

## Codifying pairs

We define the following primitive recursive function:

$$\langle x, y \rangle = 2^x(2 \cdot y + 1) - 1$$

Note that  $2^x(2 \cdot y + 1) \neq 0$ .

### Proposition

*there is a unique solution  $(x, y)$  to the equation  $\langle x, y \rangle = z$ .*

### Proof.

- ▶  $x$  is the maximum number such that  $2^x | (z + 1)$
- ▶  $y = ((z + 1)/2^x - 1) \text{ div } 2$



## Projection functions for pairs

The **proyections** for the pair  $z = \langle x, y \rangle$  are

- ▶  $l(z) = x$
- ▶  $r(z) = y$

### Proposition

*Proyections are primitive recursive functions.*

### Proof.

As  $x, y < z + 1$  we have that

- ▶  $l(z) = \min_{x \leq z} ((\exists y)_{\leq z} z = \langle x, y \rangle)$
- ▶  $r(z) = \min_{y \leq z} ((\exists x)_{\leq z} z = \langle x, y \rangle)$



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For example,

- ▶  $\langle 2, 5 \rangle = 2^2(2 \cdot 5 + 1) - 1 = 43$
- ▶  $l(43) = 2$
- ▶  $r(43) = 5$

# Codifying sequences

The **Gödel number** for the sequence

$$a_1, \dots, a_n$$

is the number

$$[a_1, \dots, a_n] = \prod_{i=1}^n p_i^{a_i}.$$

For example, the Gödel number of the sequence

$$1, 3, 3, 2, 2$$

is

$$[1, 3, 3, 2, 2] = 2^1 \cdot 3^3 \cdot 5^3 \cdot 7^2 \cdot 11^2 = 40020750$$

# Properties of the codification of sequences

## Theorem

*If  $[a_1, \dots, a_n] = [b_1, \dots, b_n]$  then  $a_i = b_i$  for each  $i \in \{1, \dots, n\}$ .*

## Proof.

Because of the unique factorization into primes.



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Observe that

$$[a_1, \dots, a_n] = [a_1, \dots, a_n, 0] = [a_1, \dots, a_n, 0, 0] = \dots$$

but

$$[a_1, \dots, a_n] \neq [0, a_1, \dots, a_n]$$



## Projectors for sequences

The **projector** functions for the sequence  $x = [a_1, \dots, a_n]$  are

- ▶  $x[i] = a_i$
- ▶  $|x| = \text{length of } x$

### Proposition

*The projector functions for sequences are primitive recursive.*

### Proof.

- ▶  $x[i] = \min_{t \leq x} (\neg p_i^{t+1} | x)$
- ▶  $|x| = \min_{i \leq x} (x[i] \neq 0 \wedge (\forall j)_{\leq x} (j \leq i \vee x[j] = 0))$



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For example,

- ▶  $[1, 3, 3, 2, 2][2] = 4 = 40020750[2]$
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- ▶  $|[1, 3, 3, 2, 2, 0]| = |[1, 3, 3, 2, 2, 0, 0]| = 5 = |40020750|$
- ▶  $x[0] = 0$  for any  $x$
- ▶  $0[i] = 0$  for any  $i$

# Summing up

## Theorem (Codifying pairs)

- ▶  $l(\langle x, y \rangle) = x, r(\langle x, y \rangle) = y$
- ▶  $z = \langle l(z), r(z) \rangle$
- ▶  $l(z), r(z) \leq z$
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## Theorem (Codifying sequences)

- ▶  $[a_1, \dots, a_n][i] = \begin{cases} a_i & \text{if } 1 \leq i \leq n \\ 0 & \text{otherwise} \end{cases}$
- ▶ *If  $n \geq |x|$  then  $[x[1], \dots, x[n]] = x$*
- ▶ *the codification and projectors for sequences are p.r.*

# Codifying programs of $\mathcal{I}$

Remember that the instructions of  $\mathcal{I}$  are:

1.  $V \leftarrow V + 1$
2.  $V \leftarrow V - 1$
3. IF  $V \neq 0$  GOTO  $L'$

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For convenience we are going to add a fourth instruction

4.  $V \leftarrow V$ : it does nothing

Observe that for any instruction

- ▶ it can be labeled or not by  $L$
- ▶ it mentions exactly one variable  $V$
- ▶ the IF construction always mentions a label  $L'$

# Codifying variables and labels in $\mathcal{I}$

Let's order the variables:

$$Y, X_1, Z_1, X_2, Z_2, X_3, Z_3, \dots$$

Let's order the labels:

$$A, B, C, D, \dots, Z, AA, AB, AC, \dots, AZ, BA, BB, \dots, BZ, \dots$$

We write  $\#(V)$  for the position that a variable  $V$  occupies in the list. Idem for  $\#(L)$  with the label  $L$ .

For example,

- ▶  $\#(Y) = 1$
- ▶  $\#(X_2) = 4$
- ▶  $\#(A) = 1$
- ▶  $\#(C) = 3$

## Codifying the instructions of $\mathcal{I}$

We codify in the instruction  $I$  as

$$\#(I) = \langle a, \langle b, c \rangle \rangle$$

where

1. if  $I$  has a label  $L$ , then  $a = \#(L)$ ; otherwise  $a = 0$
2. if the variable mentioned in  $I$  is  $V$  then  $c = \#(V) - 1$
3. if the instruction  $I$  is
  - 3.1  $V \leftarrow V$  then  $b = 0$
  - 3.2  $V \leftarrow V + 1$  then  $b = 1$
  - 3.3  $V \leftarrow V - 1$  then  $b = 2$
  - 3.4 IF  $V \neq 0$  GOTO  $L'$  then  $b = \#(L') + 2$

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For example,

- ▶  $\#(X \leftarrow X + 1) = \langle 0, \langle 1, 1 \rangle \rangle = \langle 0, 5 \rangle = 10$
- ▶  $\#([A] \quad X \leftarrow X + 1) = \langle 1, \langle 1, 1 \rangle \rangle = \langle 1, 5 \rangle = 21$
- ▶  $\#(\text{IF } X \neq 0 \text{ GOTO } A) = \langle 0, \langle 3, 1 \rangle \rangle = \langle 0, 23 \rangle = 46$
- ▶  $\#(Y \leftarrow Y) = \langle 0, \langle 0, 0 \rangle \rangle = \langle 0, 0 \rangle = 0$

Any number  $x$  represent a unique instruction  $I$ .

# Codifying the programs of $\mathcal{I}$

A program  $P$  is a (finite) list of instructions  $l_1, \dots, l_k$

We codify the program  $P$  as

$$\#(P) = [\#(l_1), \dots, \#(l_k)] - 1$$

For example, for the program  $P$

[A]      $X \leftarrow X + 1$   
         IF  $X \neq 0$  GOTO A

we have

$$\#(P) = [\#(l_1), \#(l_2)] = [21, 46] = 2^{21} \cdot 3^{46} - 1$$

## Ambiguities

We say that  $P$

```
[A]  X ← X + 1  
      IF X ≠ 0 GOTO A
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has number  $[21, 46]$ .



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Luckily, the program  $[21, 46, 0]$  is

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In any case, we eliminate this ambiguity stipulating that

the last instruction in a program cannot be  $Y \leftarrow Y$

Under this condition, each number represent a **unique** program.

# Enumerable and not enumerable sets

The natural numbers are enumerable.

## Theorem (Cantor)

*The set of real numbers in  $[0, 1]$  is not enumerable.*

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Suppose that it is. Then I can enumerate it:

$$r_1 = 0, \quad r_{11} \quad r_{12} \quad r_{13} \quad r_{14} \quad \dots$$

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Define the following number  $x$

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with  $x_i = (r_{ii} + 2) \bmod 10$ .



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with  $x_i = (r_{ii} + 2) \bmod 10$ . Then  $x$  is not a real.



# There are non computable functions

There are as many total functions  $f : \mathbb{N} \rightarrow \{0, \dots, 9\}$  as there are real numbers in  $[0, 1]$ .

We can codify the function  $f$  as

$$0, \quad f(0) \quad f(1) \quad f(2) \quad f(3) \quad \dots$$

- ▶ every function can be represented as a real in  $[0, 1]$
- ▶ every real in  $[0, 1]$  represents a unique function

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In general (talking informally),

- ▶ there are as many functions  $\mathbb{N} \rightarrow \mathbb{N}$  as there are reals



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There are as many total functions  $f : \mathbb{N} \rightarrow \{0, \dots, 9\}$  as there are real numbers in  $[0, 1]$ .

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$$0, \quad f(0) \quad f(1) \quad f(2) \quad f(3) \quad \dots$$

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- ▶ every real in  $[0, 1]$  represents a unique function

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- ▶ there should be functions  $\mathbb{N} \rightarrow \mathbb{N}$  which are not computable