

“Um Estudo Quantitativo Sobre o Uso de Herança e Interface em Sistemas Java”

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Orientador: Marcelo de Almeida Maia

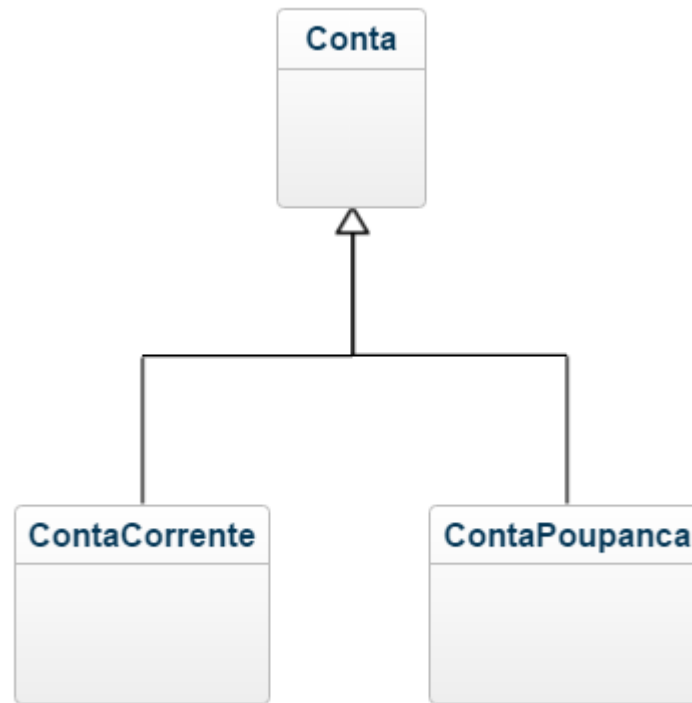


Fevereiro/2017

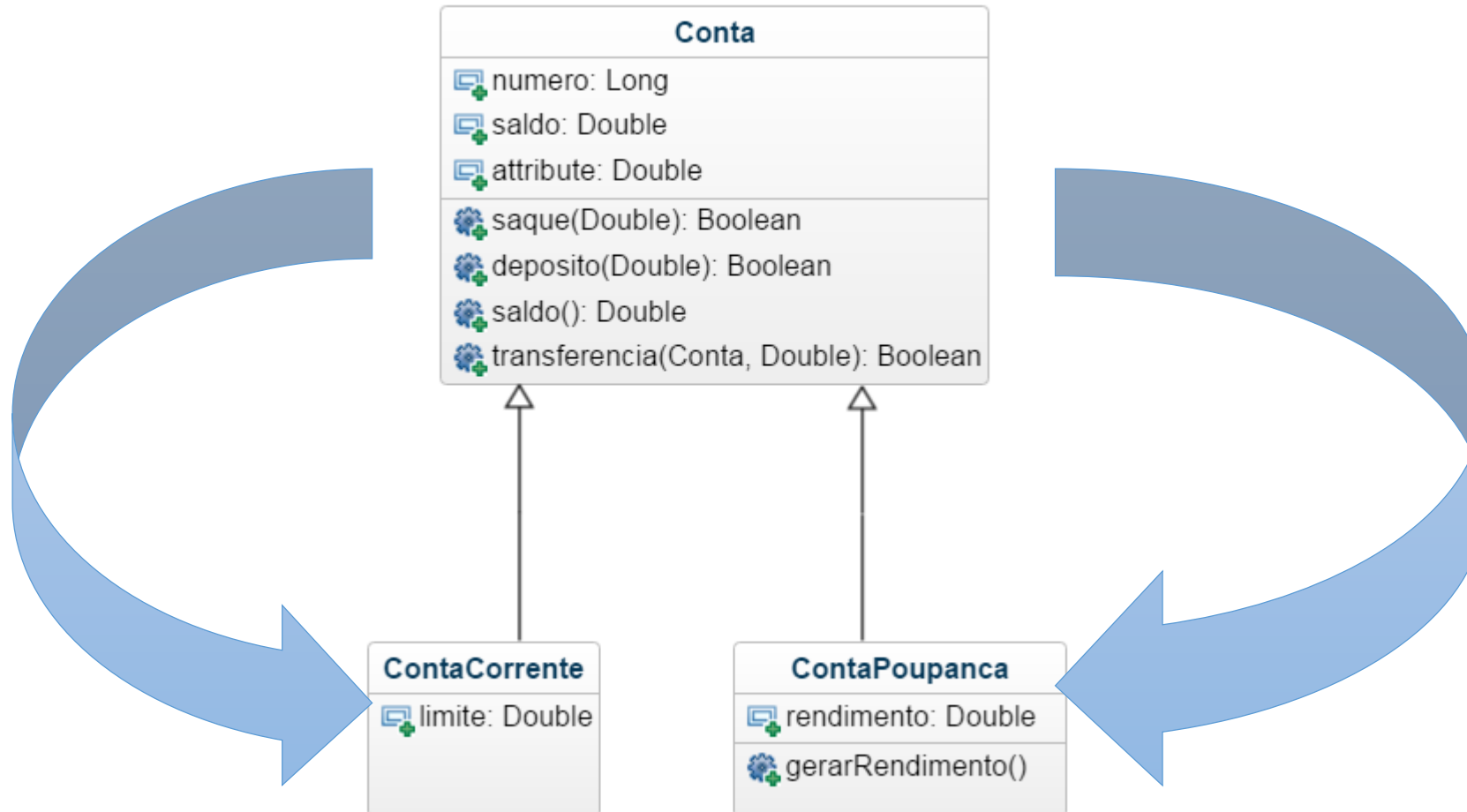
ROTEIRO

- 1. Contextualização do Problema.**
2. Objetivos.
3. Metodologia.
4. Resultados.
4. Ameaças à validade.
5. Conclusão.

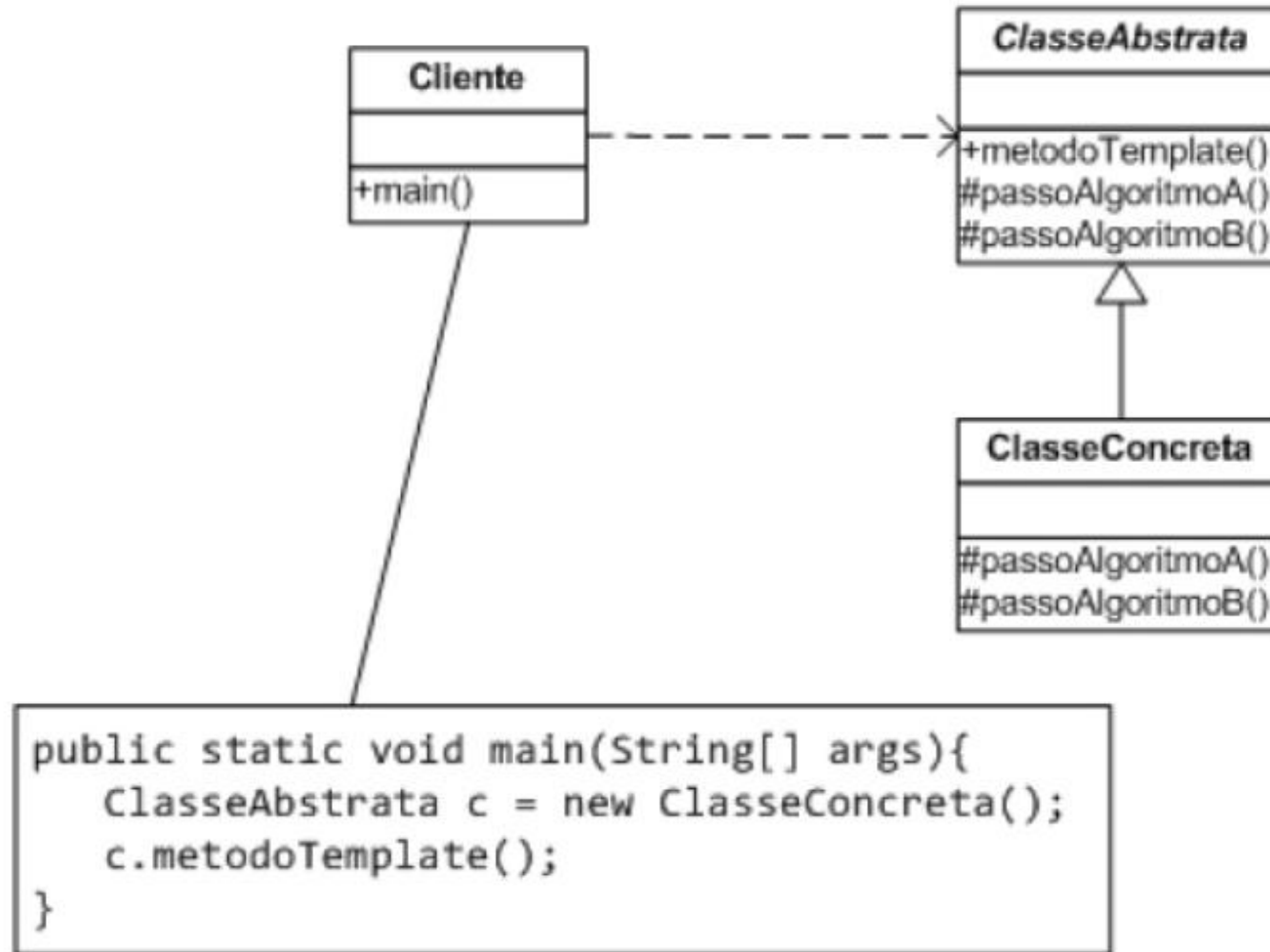
HERANÇA



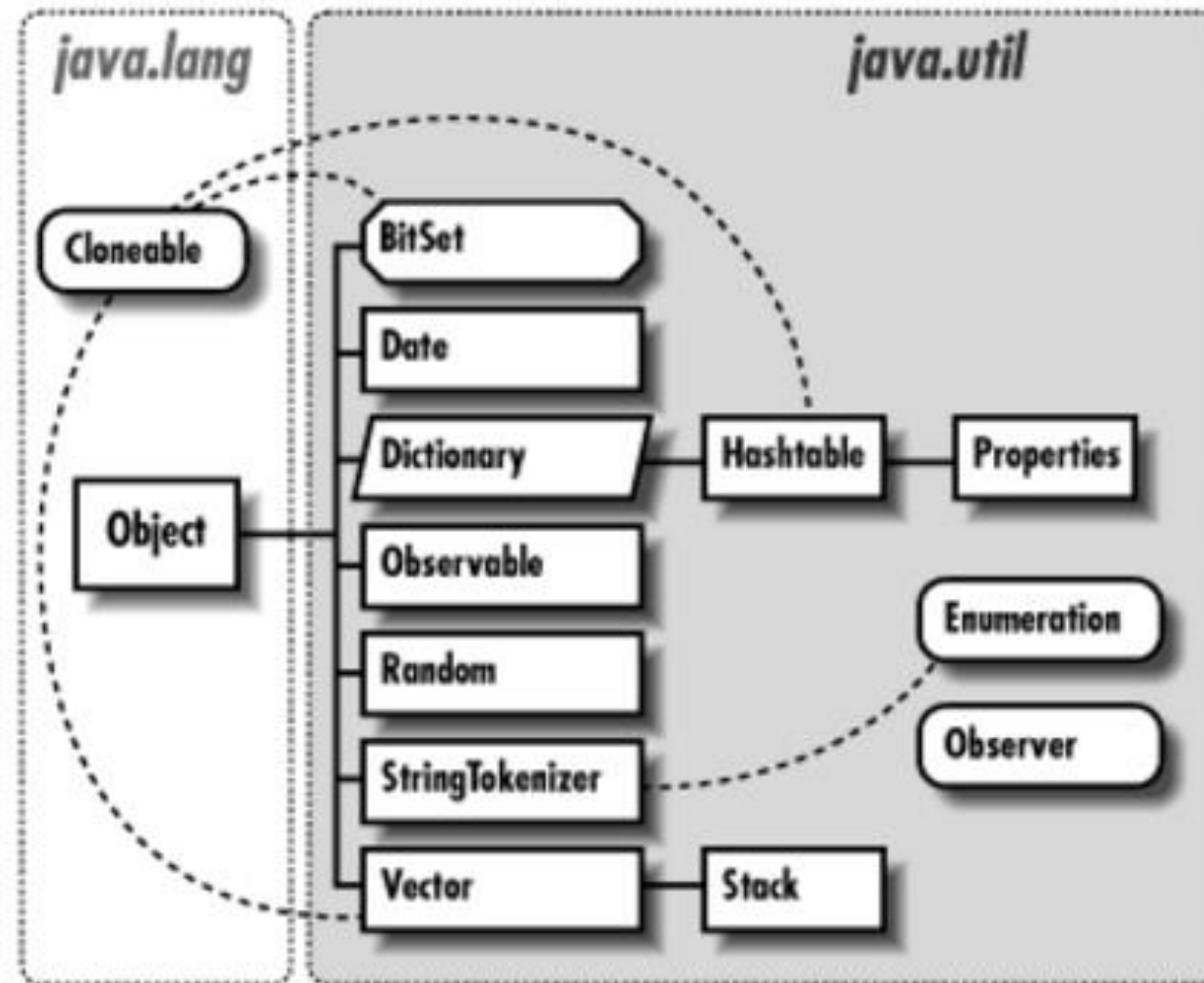
Reaproveitamento de Código



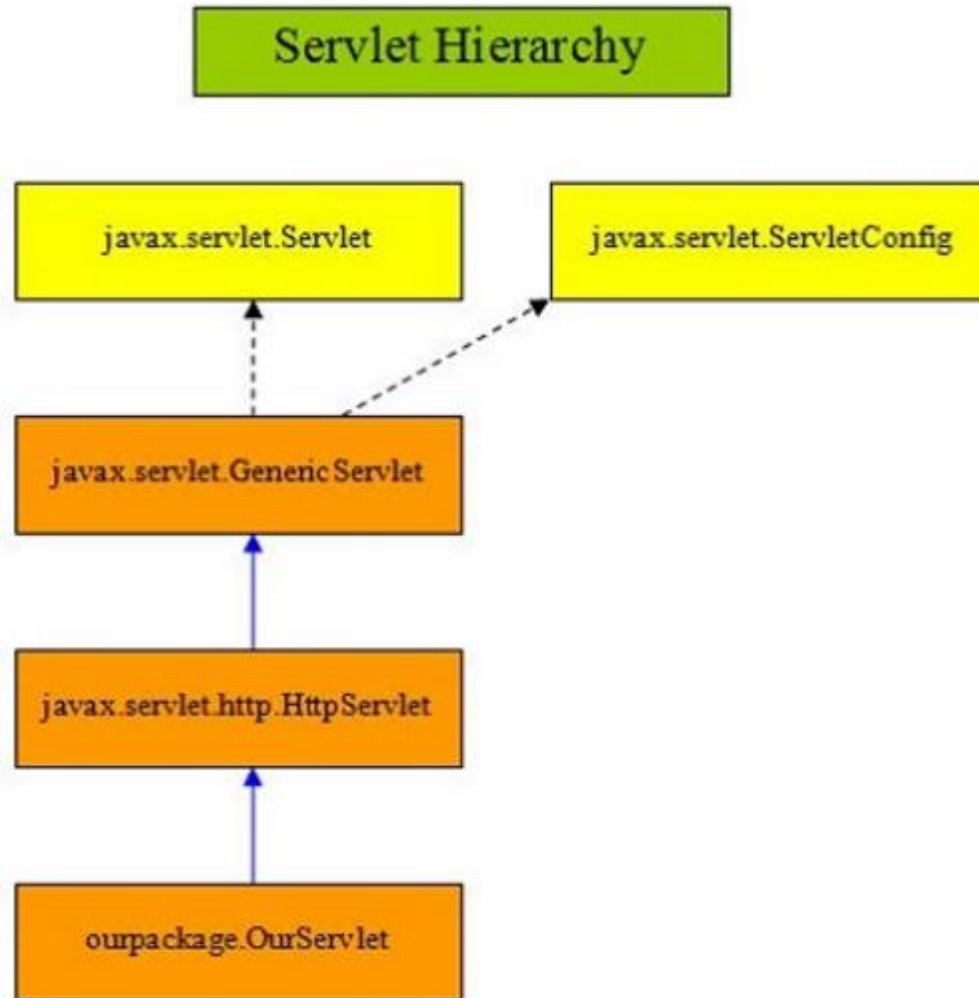
Design Patterns



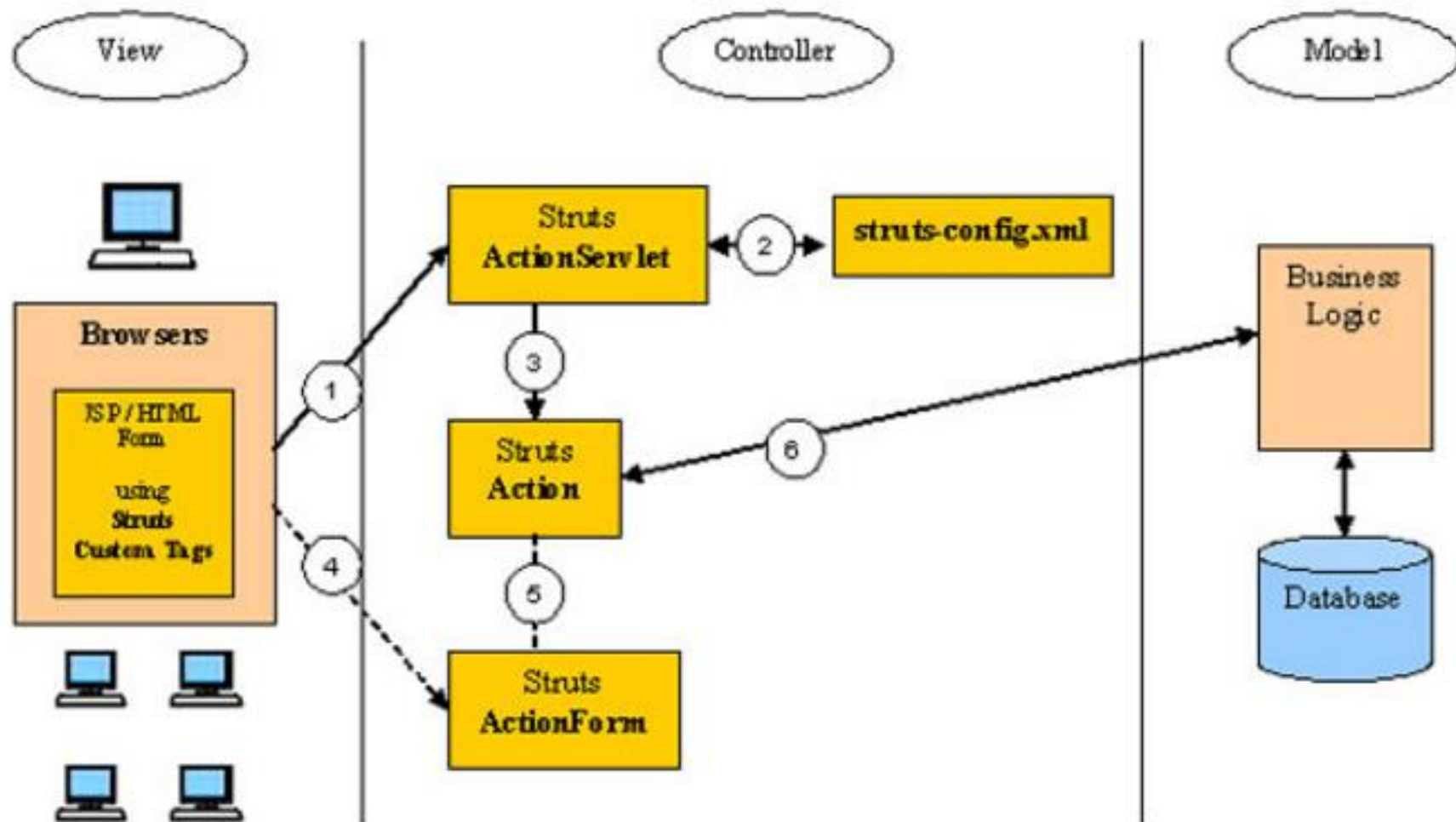
Sintaxe da linguagem Java



APIs



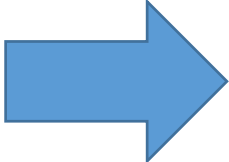
Frameworks



Entretanto...

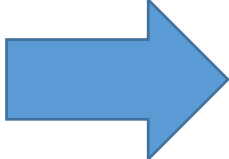
“The introduction of inheritance severely compromises the benefits of this encapsulation”

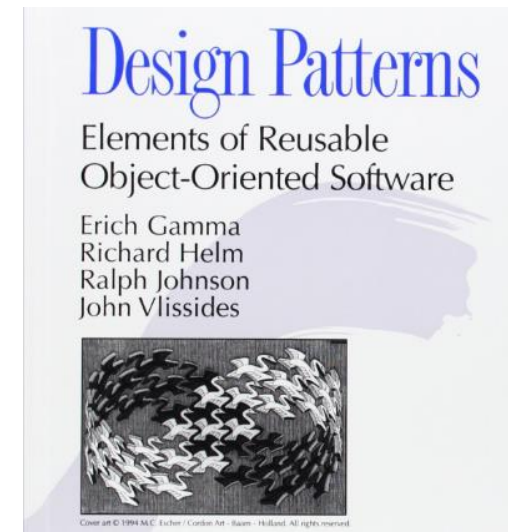
**Encapsulation and Inheritance
in
Object-Oriented Programming Languages**

 1986

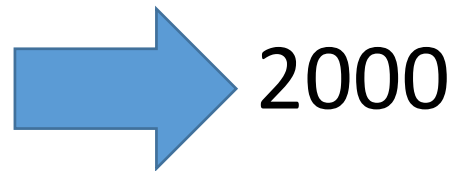
Alan Snyder
Software Technology Laboratory
Hewlett-Packard Laboratories
P.O. Box 10490
Palo Alto CA 94303-0971
(415) 857-8764

“Favor object composition over class inheritance”

 1995



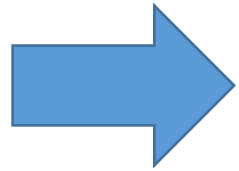
“Systems without inheritance were easier to modify than the corresponding systems containing three or five levels of inheritance”




2000

Experimental Assessment of the Effect of Inheritance on the Maintainability of Object-Oriented Systems

R. Harrison, S. Counsell, R. Nithi
Department of Electronics and Computer Science,
Mountbatten Building,
University of Southampton, Southampton, SO17 1BJ, U.K.
Tel. +44 (0) 1703 593249, Fax. +44 (0) 1703 593045,
email: rh@ecs.soton.ac.uk



2003

 **JAWORLD**
FROM IDG

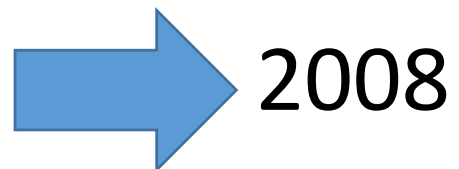
Home > Core Java

JAVA TOOLBOX
By Allen Holub

HOW-TO

Why extends is evil
Improve your code by replacing concrete base classes with interfaces

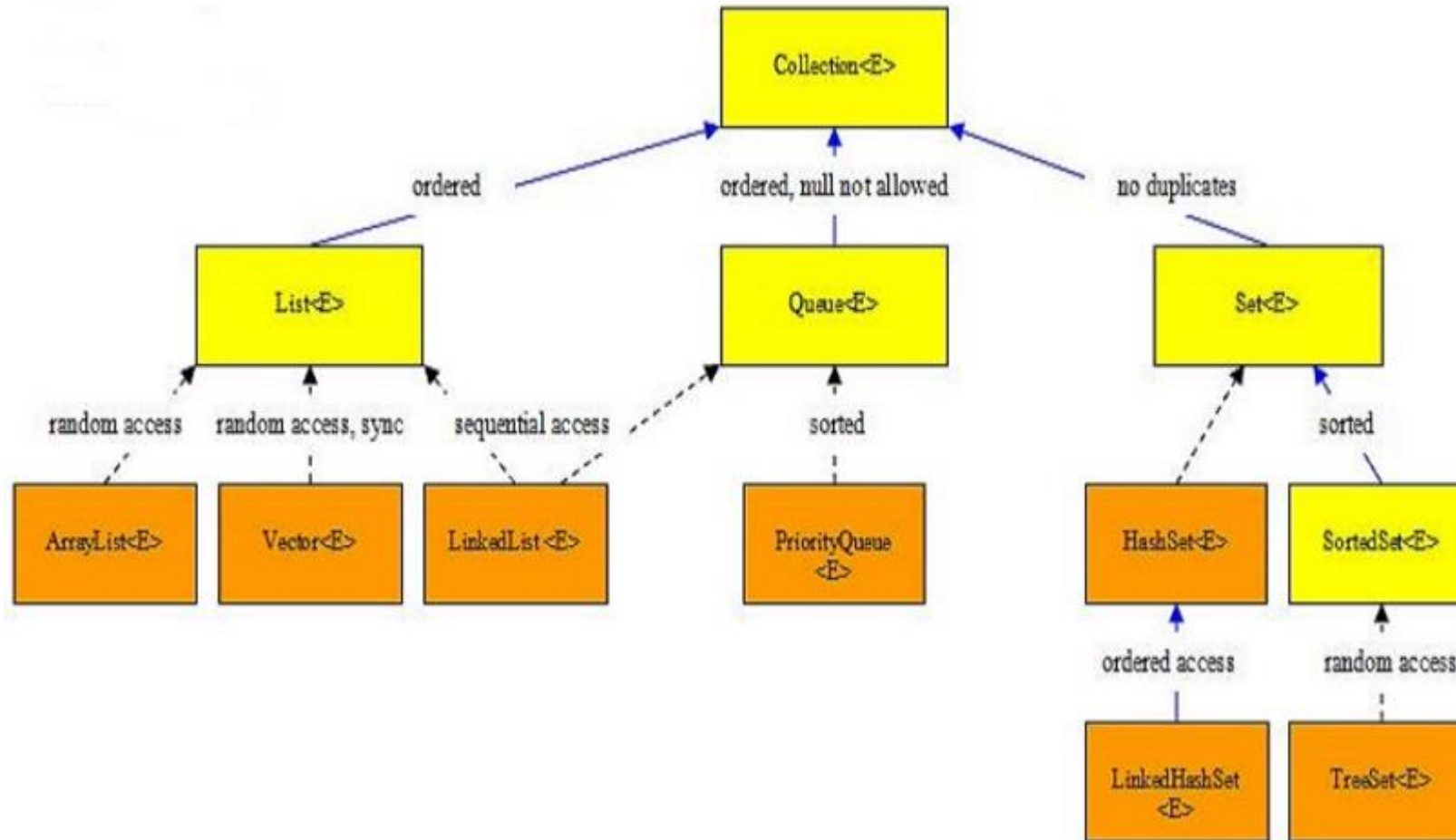
“Used inappropriately, inheritance leads to fragile software”



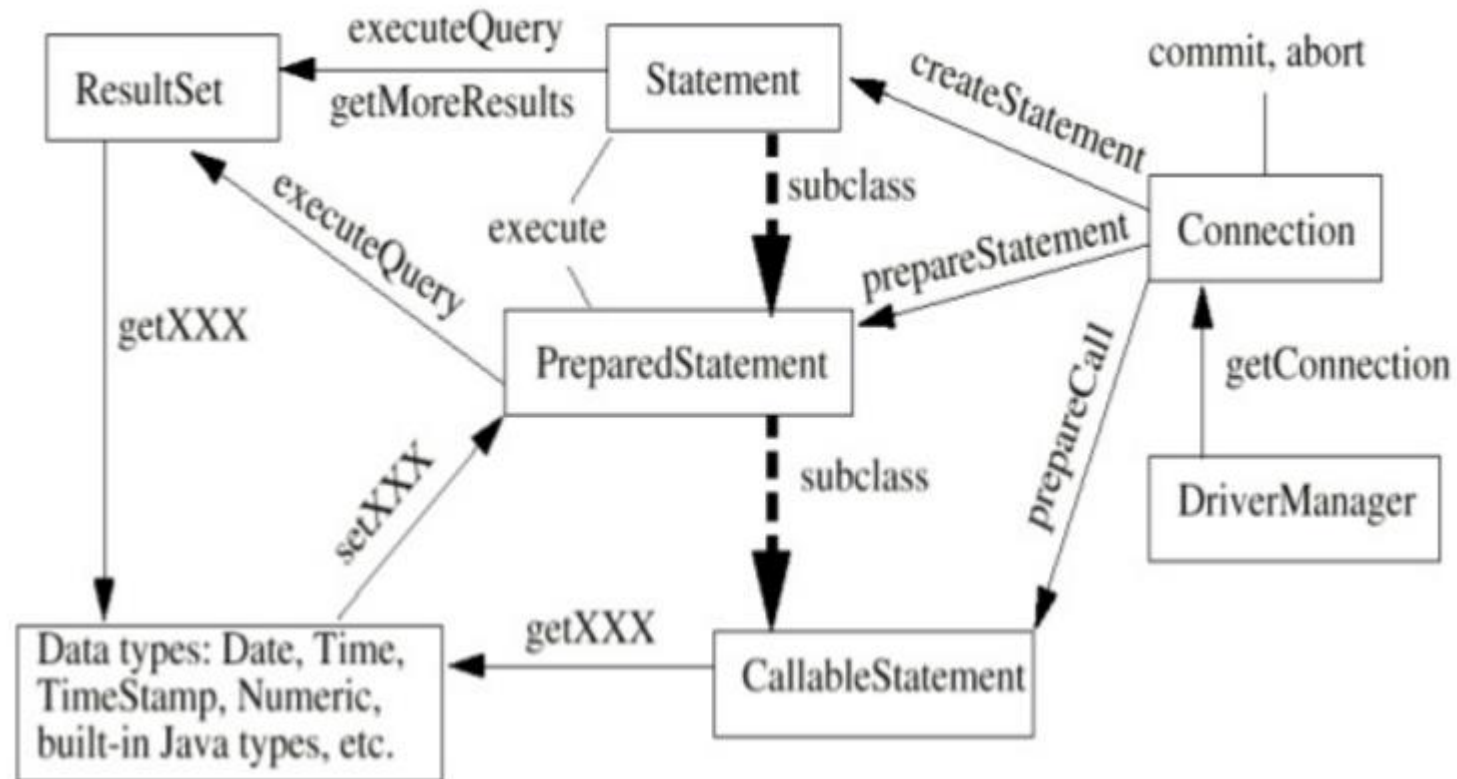
2008



Collections Framework



JDBC API



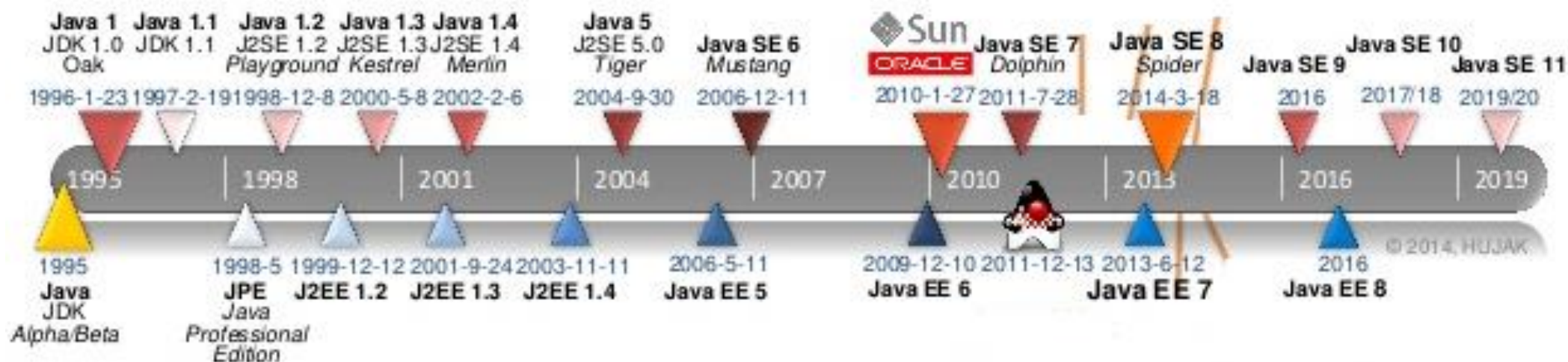
Estas recomendações exerceram alguma influência nos desenvolvedores em geral?

ROTEIRO

1. Contextualização do Problema.
- 2. Objetivos.**
3. Metodologia.
4. Resultados.
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Avaliar se o recurso de herança vêm sendo empregado de maneira diferente em sistemas mais recentes

RQ #1) A época em que o sistema foi construído exerce alguma influência sobre a frequência no uso de herança ou implementação de interfaces?



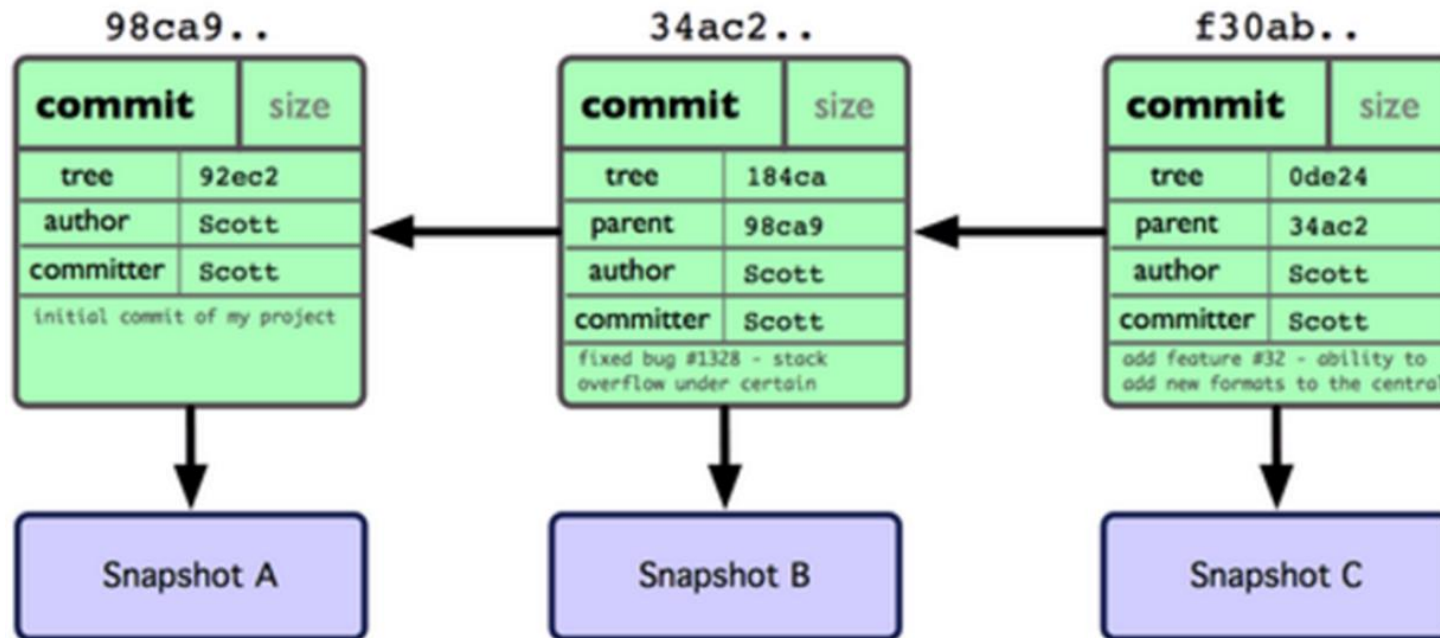
RQ #2: A época em que o sistema foi construído exerce alguma influência sobre a quantidade das quebras de encapsulamento por instanceof?

Superclasse

```
public void reconcile(WSDLElement element, Element changedElement) {
    ReconciliationBPELReader reader = getReader(element, changedElement);
    if (element instanceof Activity) {
        reader.xml2Activity((Activity)element, changedElement);
    } else if (element instanceof Process) {
        reader.xml2Process(changedElement);
    } else if (element instanceof Import) {
        reader.xml2Import((Import)element, changedElement);
    } else if (element instanceof Condition) {
        reader.xml2Condition((Condition)element, changedElement);
    } else if (element instanceof CompletionCondition) {
        reader.xml2CompletionCondition((CompletionCondition)element, changedElement);
    } else if (element instanceof Branches) {
        reader.xml2Branches((Branches)element, changedElement);
    } else if (element instanceof Expression) {
        reader.xml2Expression((Expression)element, changedElement);
    } else if (element instanceof Documentation) {
        reader.xml2Documentation((Documentation)element, changedElement);
    } else if (element instanceof Link) {
        reader.xml2Link((Link)element, changedElement);
    } else if (element instanceof Links) {
        reader.xml2Links((Links)element, changedElement);
    } else if (element instanceof ElseIf) {
        reader.xml2ElseIf((ElseIf)element, changedElement);
    } else if (element instanceof Else) {
        reader.xml2Else((Else)element, changedElement);
    }
}
```

Subclasses

RQ #3: A época em que o sistema foi construído exerce alguma influência sobre a quantidade de alterações corretivas em classes com herança e interface?



RQ #4: Classes com herança ou implementação de interface possuem níveis adequados de coesão e acoplamento?

CBO

LCOM

RFC

ELOC

NOM

WMC

RQ #5: Quais Code Smells ocorrem predominantemente em classes com herança ou implementação de interface?



Class Data Should be Private
Complex Class
Functional Decomposition
God Class
Lazy Class
Long Method
Spaghetti Code



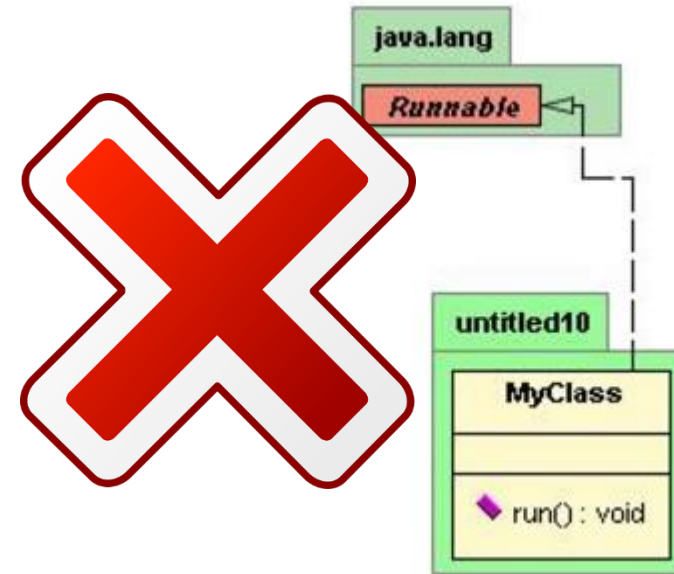
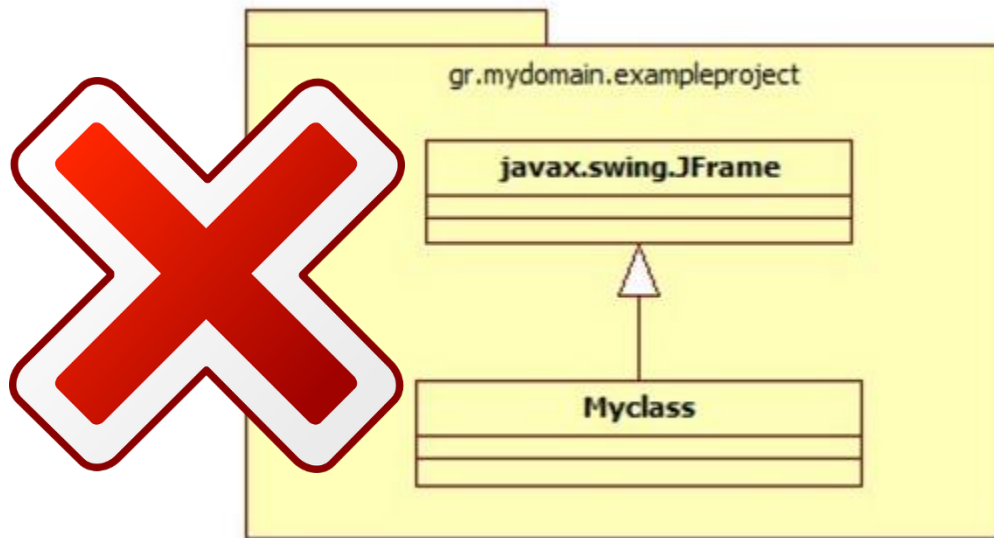
RQ #6: Com qual frequência ocorre adição ou remoção de herança e implementação de interfaces sobre as classes? E por quais razões estas operações são realizadas?



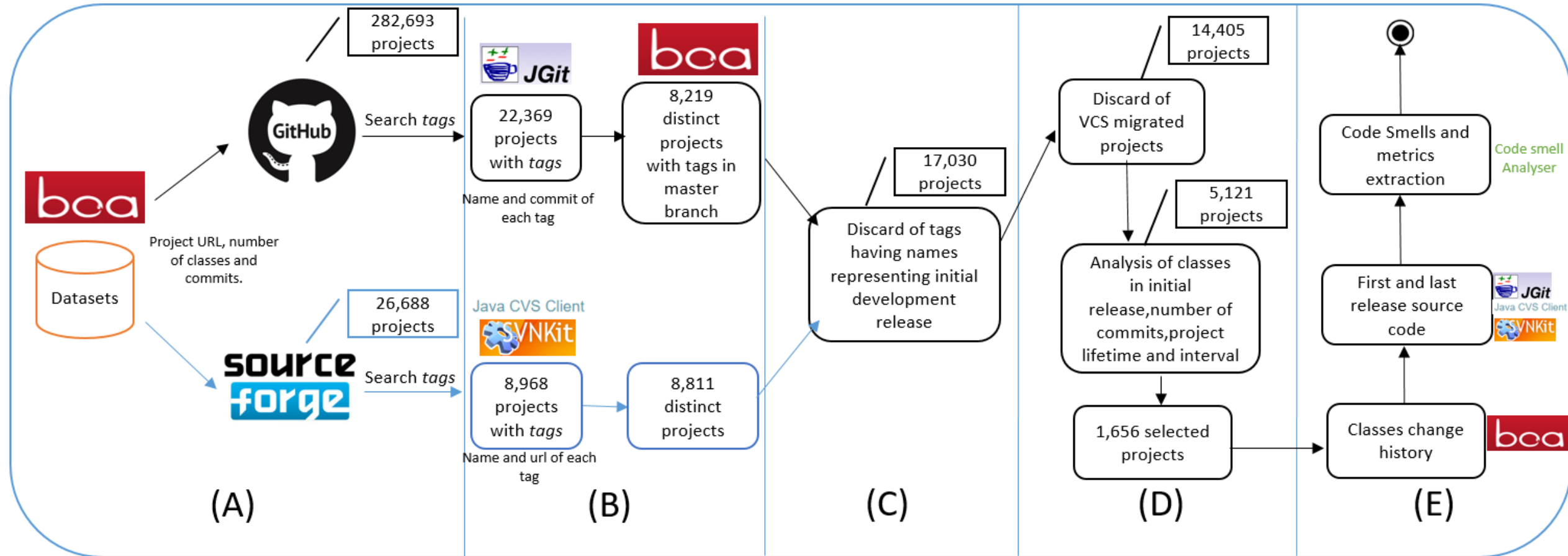
ROTEIRO

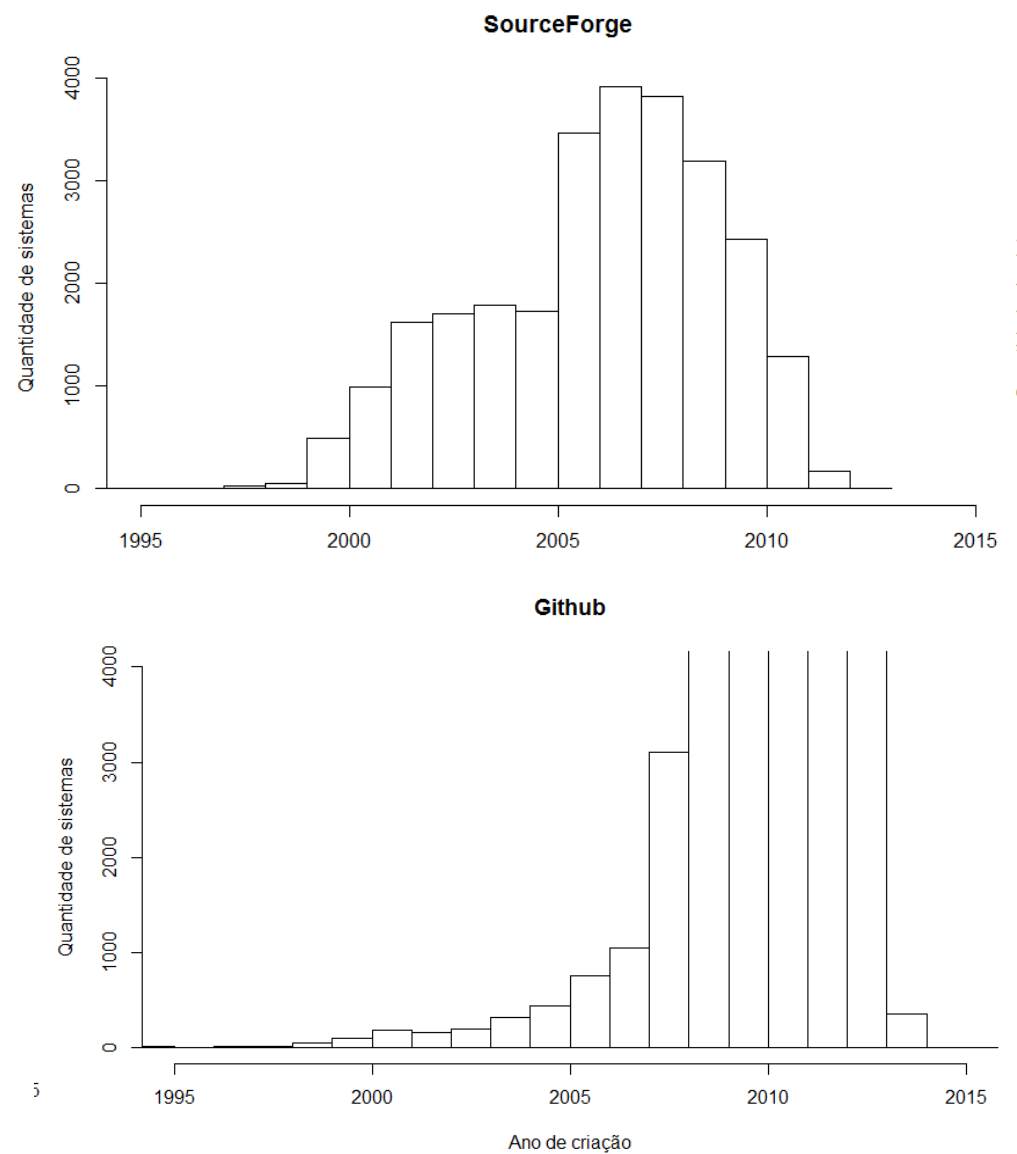
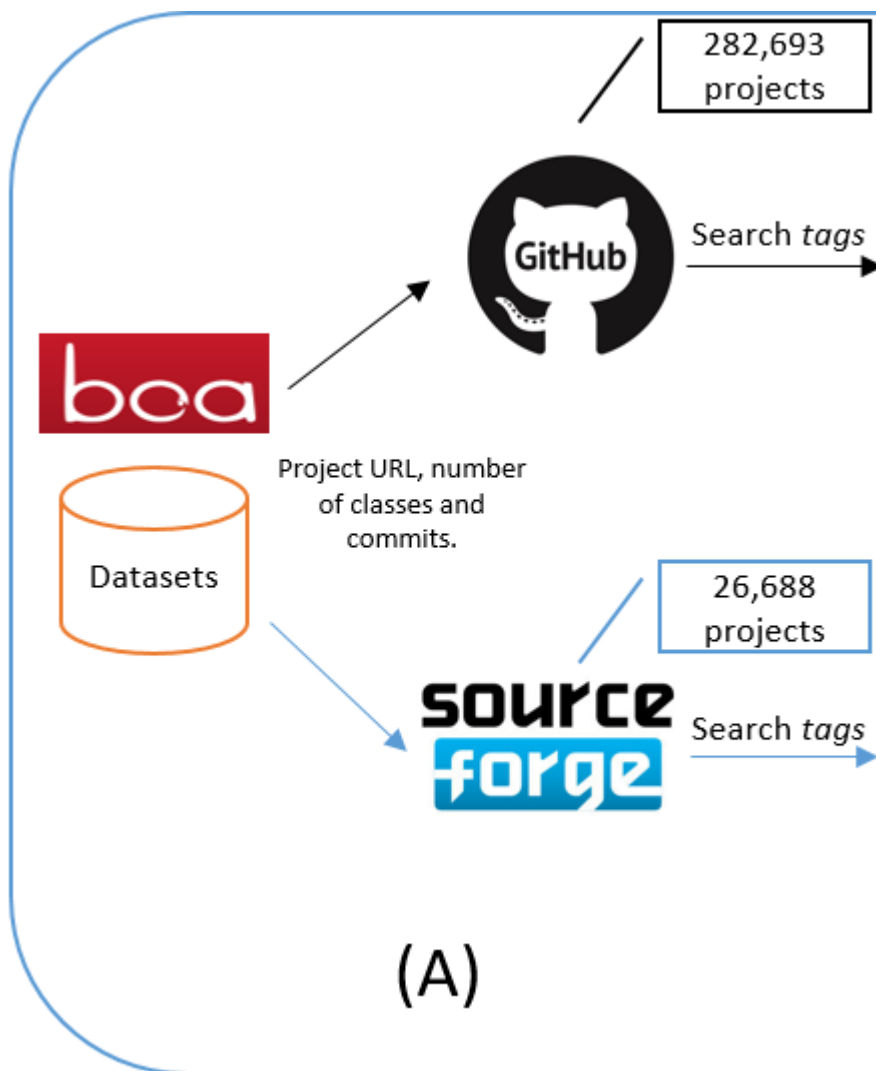
1. Contextualização do Problema.
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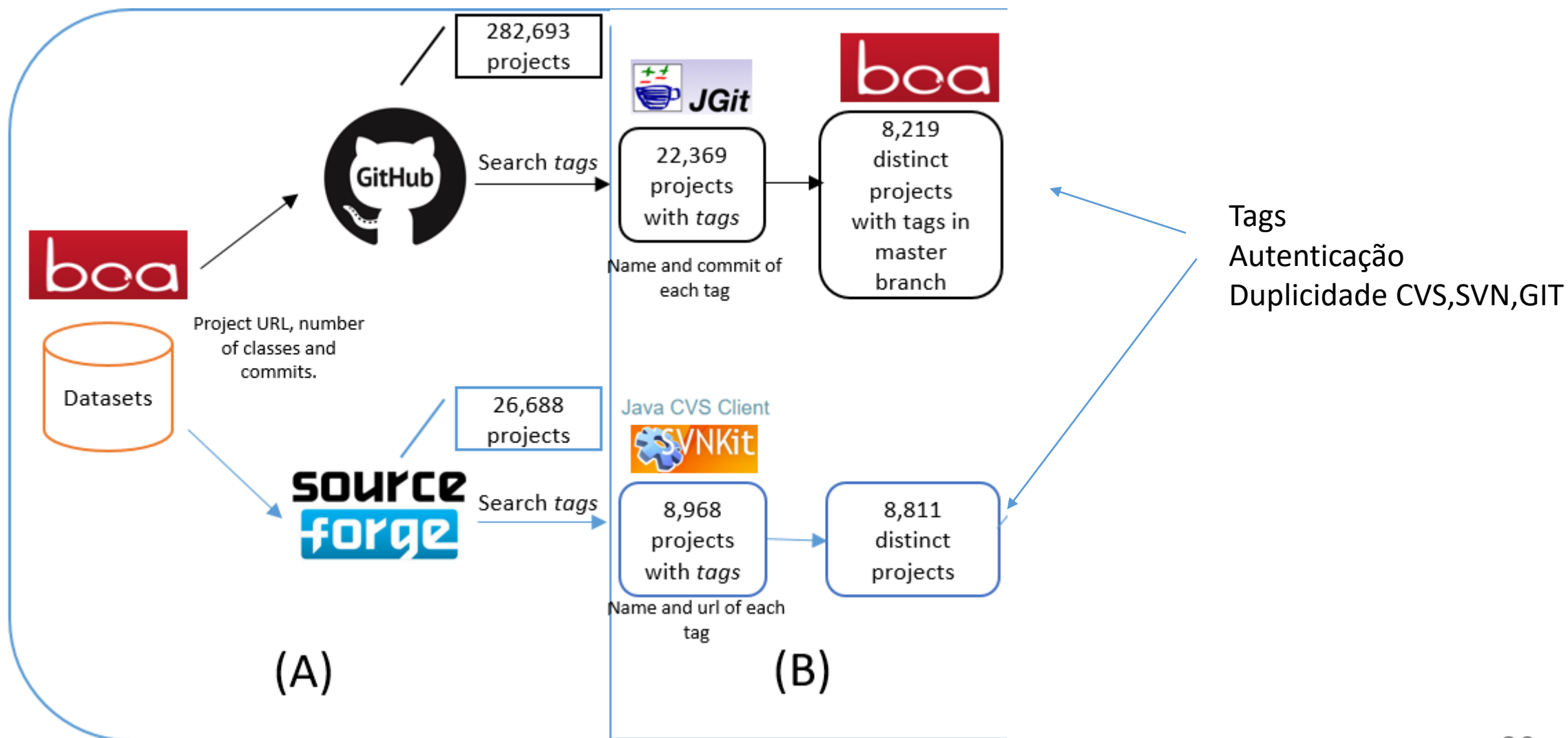
Considera-se apenas classes internas

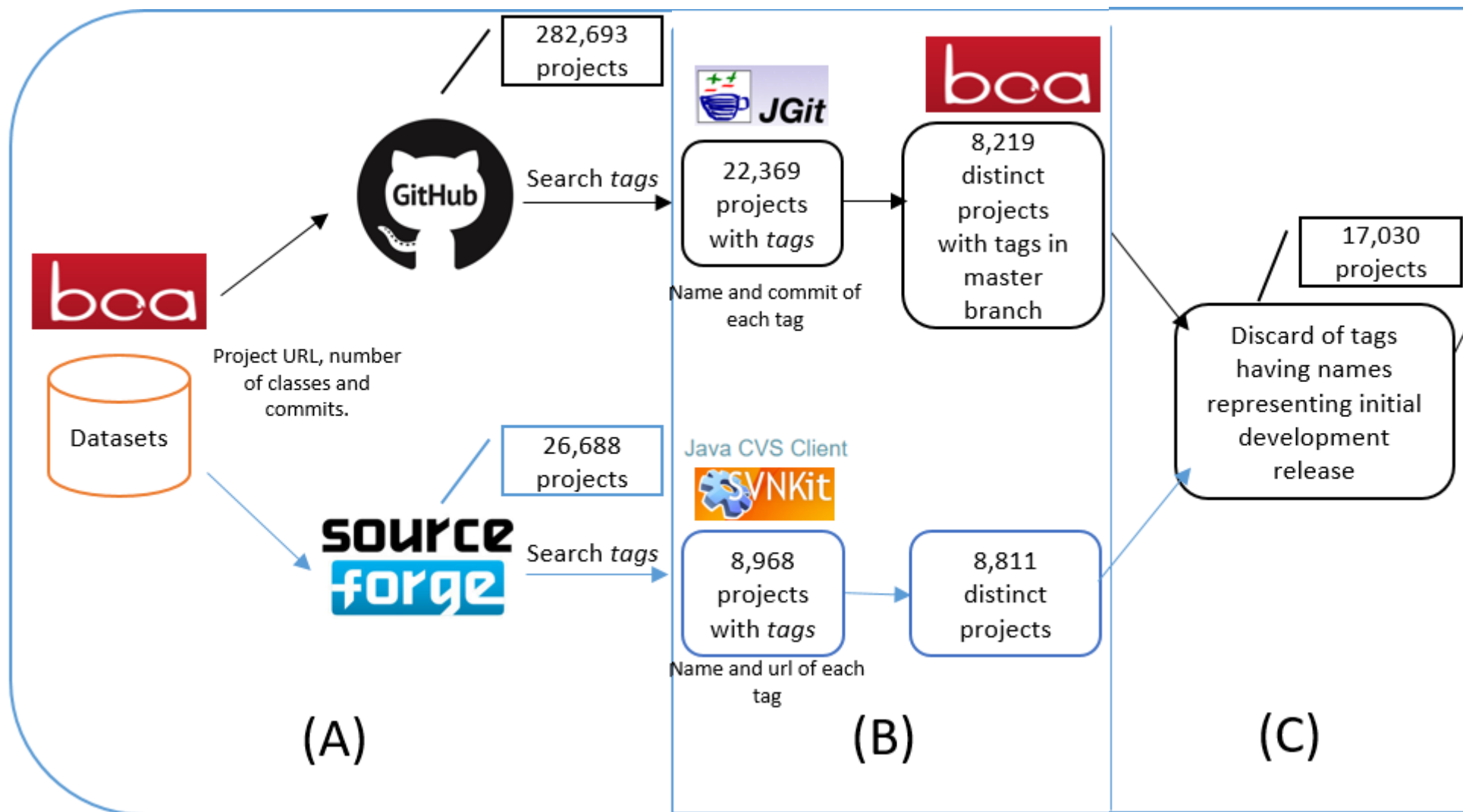


Seleção dos Sistemas

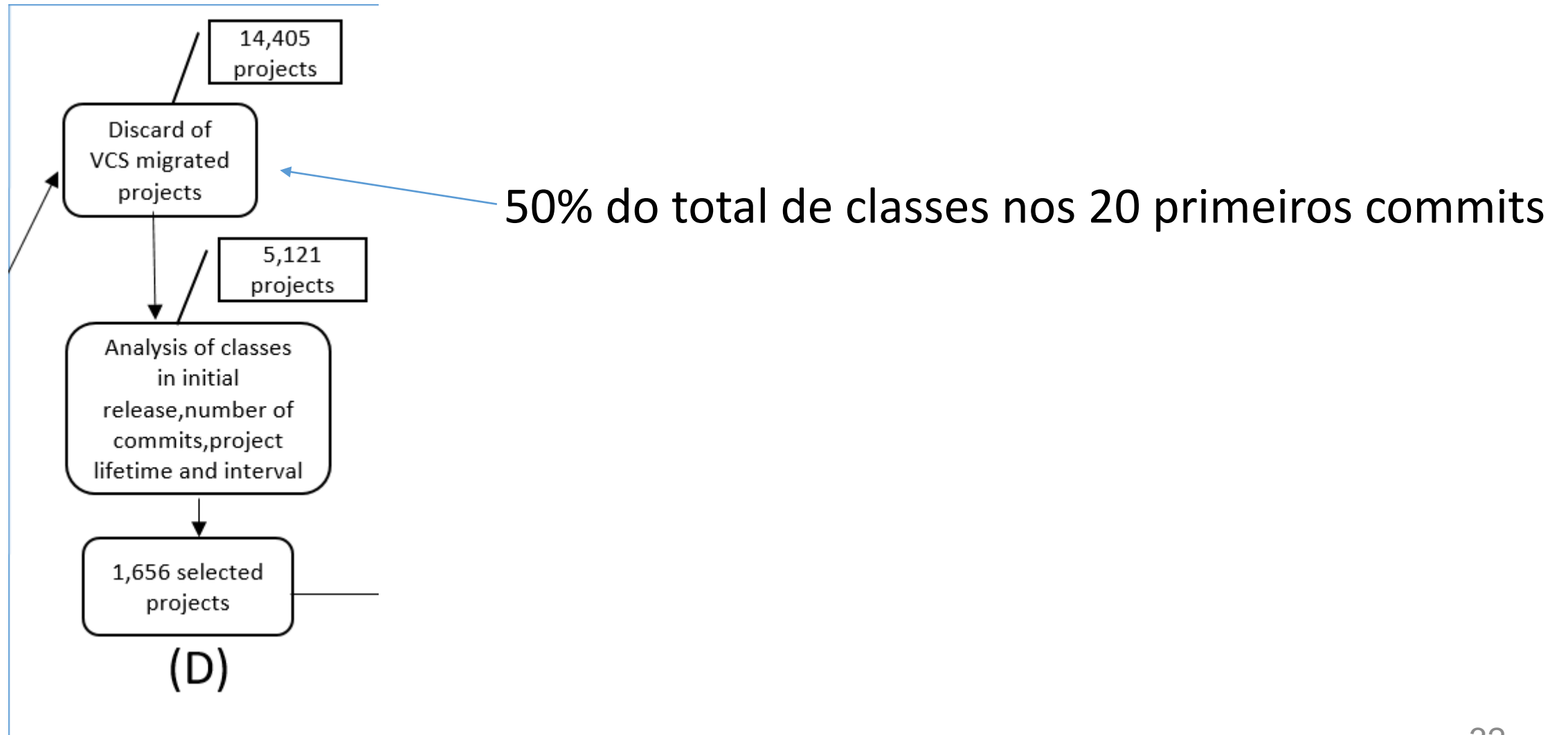


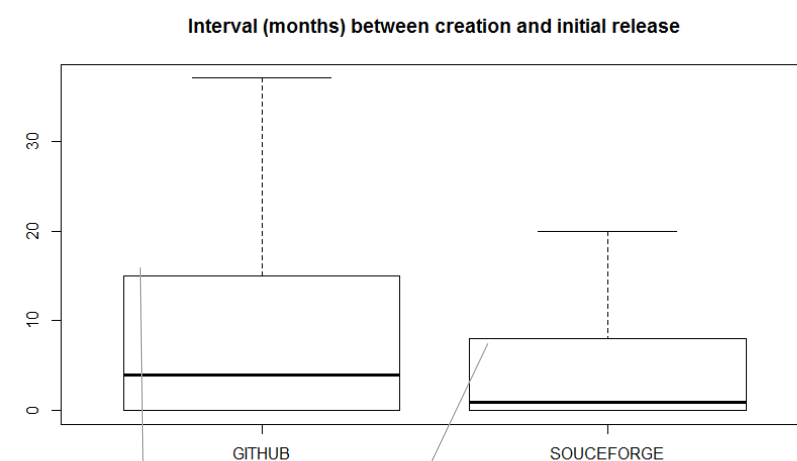
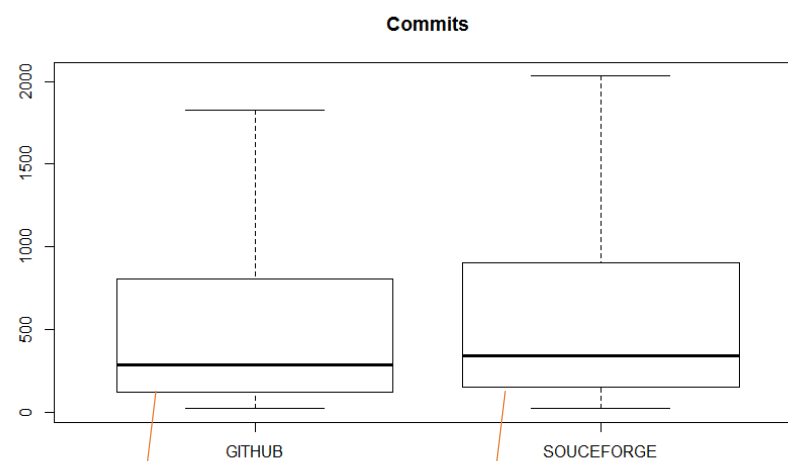
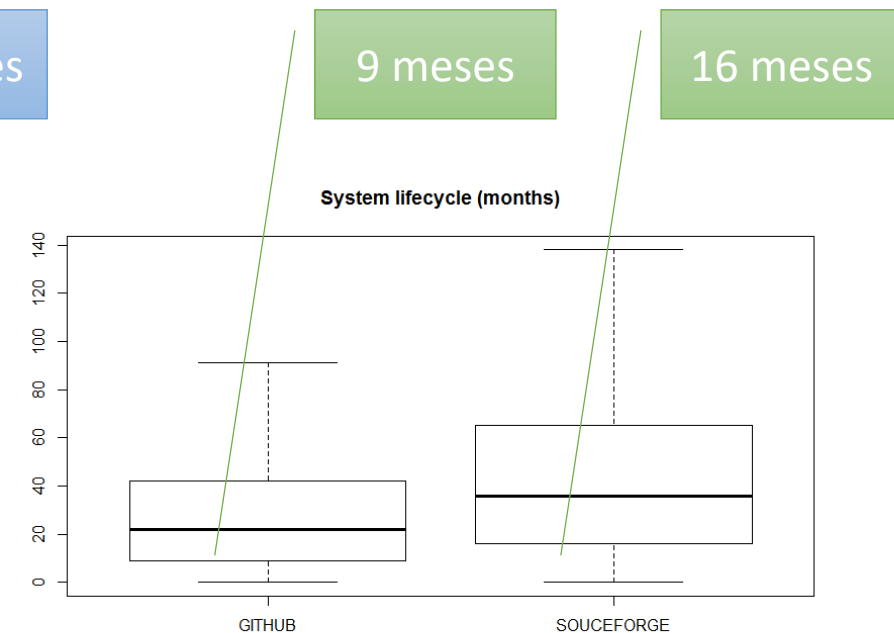
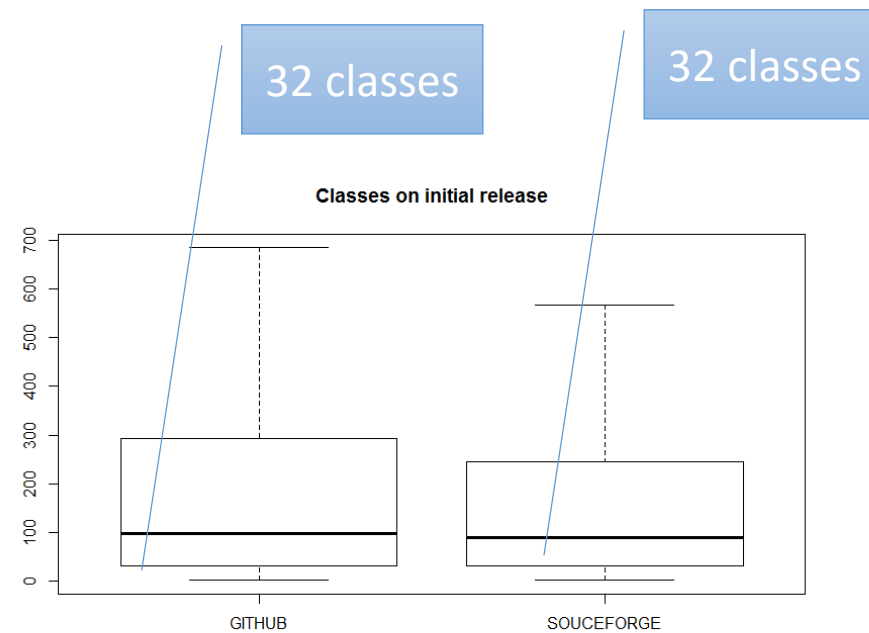
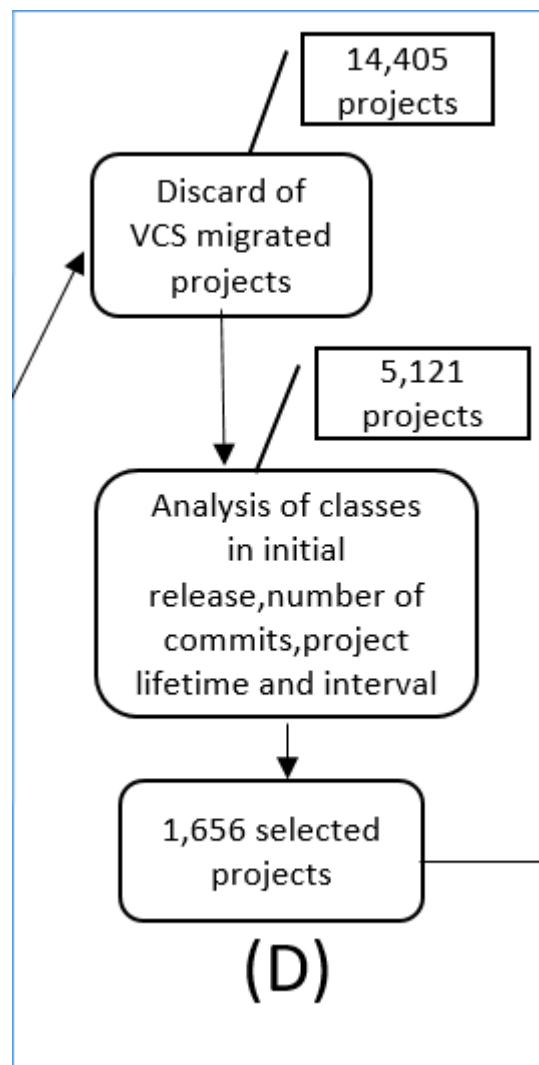






start, initial, test, before, beta, alpha, pre, demo, old, init, none, dev, example, first import, experimental, hello world, inicio, readme, first commit, RC[0..9] e CR[0..9].





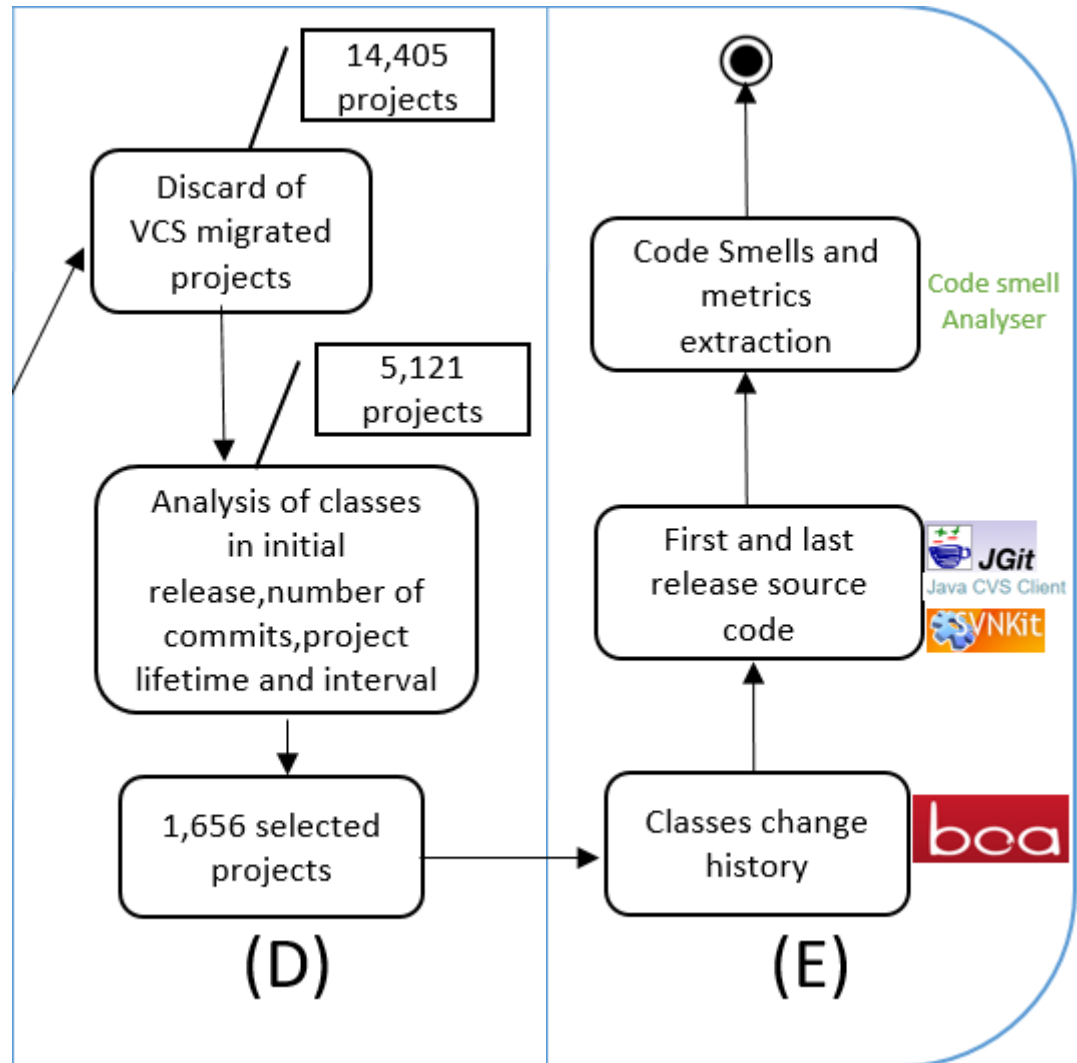
122
commits

150
commits

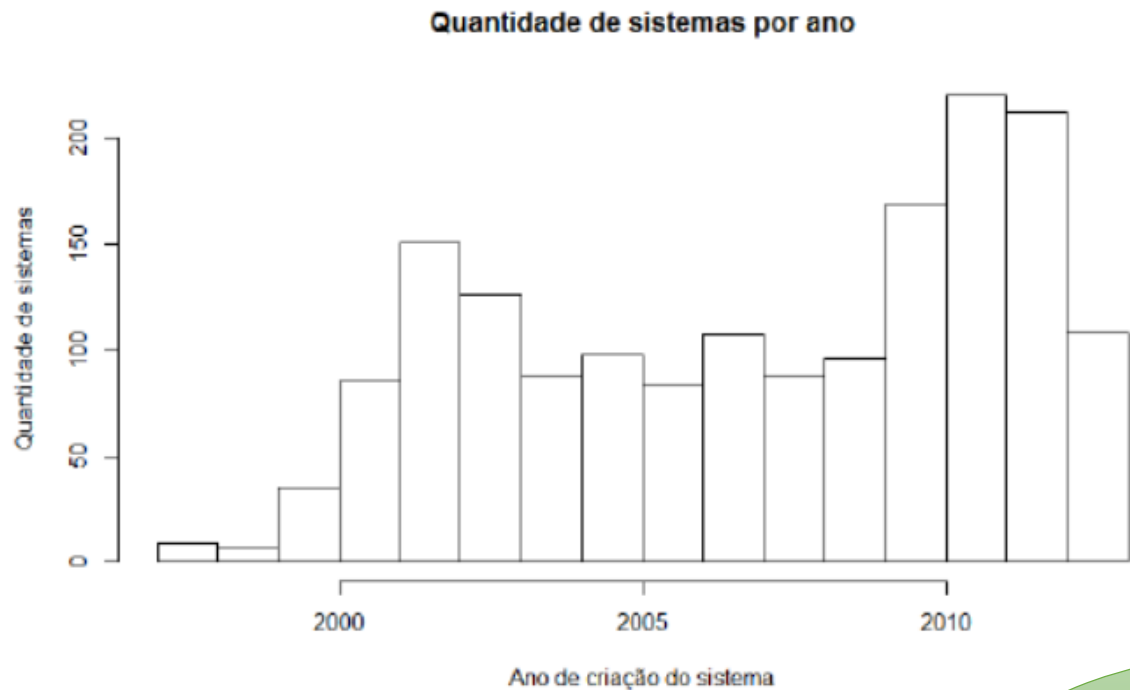
15 meses

8 meses

33



Informações sobre os Sistemas



1.301.856
commits

1.297.199
classes &
interfaces

1.656
sistemas

Modelagem dos dados

- 1) Consistência dos dados
- 2) Ligações entre entidades
- 3) Descartes
- 4) Geração de arquivos

```
1 package net.minecraft.src;
2
3 import java.io.FileInputStream;
4 import java.io.FileNotFoundException;
5 import java.io.FileOutputStream;
6 import java.io.IOException;
7 import java.util.List;
8 import java.util.Properties;
9 import java.util.Random;
10 import net.minecraft.client.Minecraft;
11 import org.lwjgl.input.Keyboard;
12 import org.lwjgl.input.Mouse;
13 import sun.util.logging.resources.logging;
14
15 public class ThxEntityHelicopter extends ThxEntity
16 {
17     static int instanceCount = 0;
18
19     // controls and options
20     // set from mod thx.properties
```

Pacote da
classe

Imports

Superclasse

Análise dos Dados – RQ #1

Arquitetura original do sistema

Influência da data da versão inicial do sistema sobre a quantidade de classes em herança ou implementando interfaces

$$\ln_{(INHER)} = INTERCEPT + \beta_1(CLASSES) + \beta_2(AGE)$$

$$\ln_{(INTER)} = INTERCEPT + \beta_1(CLASSES_INTERFACE) + \beta_2(AGE)$$

Regressão Binomial Negativo (mesmo modelo da regressão de Poisson)

Análise dos Dados – RQ #1

Avaliar a distribuição da proporção de classes com herança e implementação de interface

$$\begin{aligned} FATOR_INHERITANCE &= \frac{CLASSES_INHERITANCE}{CLASSES} \\ FATOR_INTERFACE &= \frac{SUBCLASSES_INTERFACE}{CLASSES_INTERFACE} \end{aligned}$$

Análise dos Dados – RQ #2

Histórico de
alterações sobre as
classes

Influência da data de criação do sistema
sobre a quantidade de subclasses
referenciadas pelo operador *instanceof*

$$\ln_{(INSTANCEOF_INHER)} = INTERCEPT + \beta_1(SUBCLASSES) + \beta_2(CREATION)$$

$$\ln_{(INSTANCEOF_INTER)} = INTERCEPT + \beta_1(IMPLEMENTS) + \beta_2(CREATION)$$

Análise dos Dados – RQ #2

Avaliar a distribuição da proporção de classes em herança e implementação referenciados por instanceof

$$\begin{aligned} FATOR_INHERITANCE &= \frac{INSTANCEOF_INHERITANCE}{SUBCLASSES} \\ FATOR_INTERFACE &= \frac{INSTANCEOF_INTERFACE}{IMPLEMENTS} \end{aligned}$$

Análise dos Dados – RQ #3

Histórico de
alterações sobre as
classes

Influência da data de criação do sistema
sobre a quantidade de alterações corretivas
sobre classes com e sem herança

$$\ln_{(FIXING_INHER)} = INTERCEPT + \beta_1(FIXING) + \beta_2(CREATION)$$

$$\ln_{(FIXING_NOINHER)} = INTERCEPT + \beta_1(FIXING) + \beta_2(CREATION)$$

$$\ln_{(FIXING_INTER)} = INTERCEPT + \beta_1(FIXING) + \beta_2(CREATION)$$

$$\ln_{(FIXING_NOINTER)} = INTERCEPT + \beta_1(FIXING) + \beta_2(CREATION)$$

Análise dos Dados – RQ #3

Avaliar a distribuição da proporção de classes em herança e implementação de interfaces que possuem mudanças corretivas

$$FATOR_INHERITANCE = \frac{FIXING_INHERITANCE}{FIXING}$$
$$FATOR_INTERFACE = \frac{FIXING_INTERFACE}{FIXING}$$

Análise dos Dados – RQ #4

Arquiteturas original e
final do sistema

Comparação das classes para cada métrica (teste *Mann-Whitney U*)

Com e sem herança

Com e sem implementação de interfaces

Análise dos Dados – RQ #5

Arquiteturas original e final do sistema

- 1) Construção de duas tabelas de contingência (versões inicial e final)
Com e sem herança/implementação de interfaces
Com e sem a ocorrência de determinado Code Smell
- 2) Aplicações dos testes *Fisher* e *Qui Quadrado*

Análise dos Dados – RQ #6

Histórico de
alterações sobre as
classes

- 1) Análise do Histórico de Commits das classes
 - a) Sempre
 - b) Perdeu
 - c) Depois
 - d) Nunca

Análise dos Dados – RQ #6

2) Análise qualitativa sobre as classes que adicionaram e perderam herança e interface

2.1) Seleção de 40 alterações em 40 sistemas.

2.2) Diagramas de classe e avaliação das mensagens de commit.

2.3) Codificação dos temas para cada alteração

2.4) Hierarquização dos temas

ROTEIRO

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Resultados – RQ #1

$$e^{0,0020224} = 1,002$$

$$\text{Pr(Chi)} = 6.462469e^{-05}$$

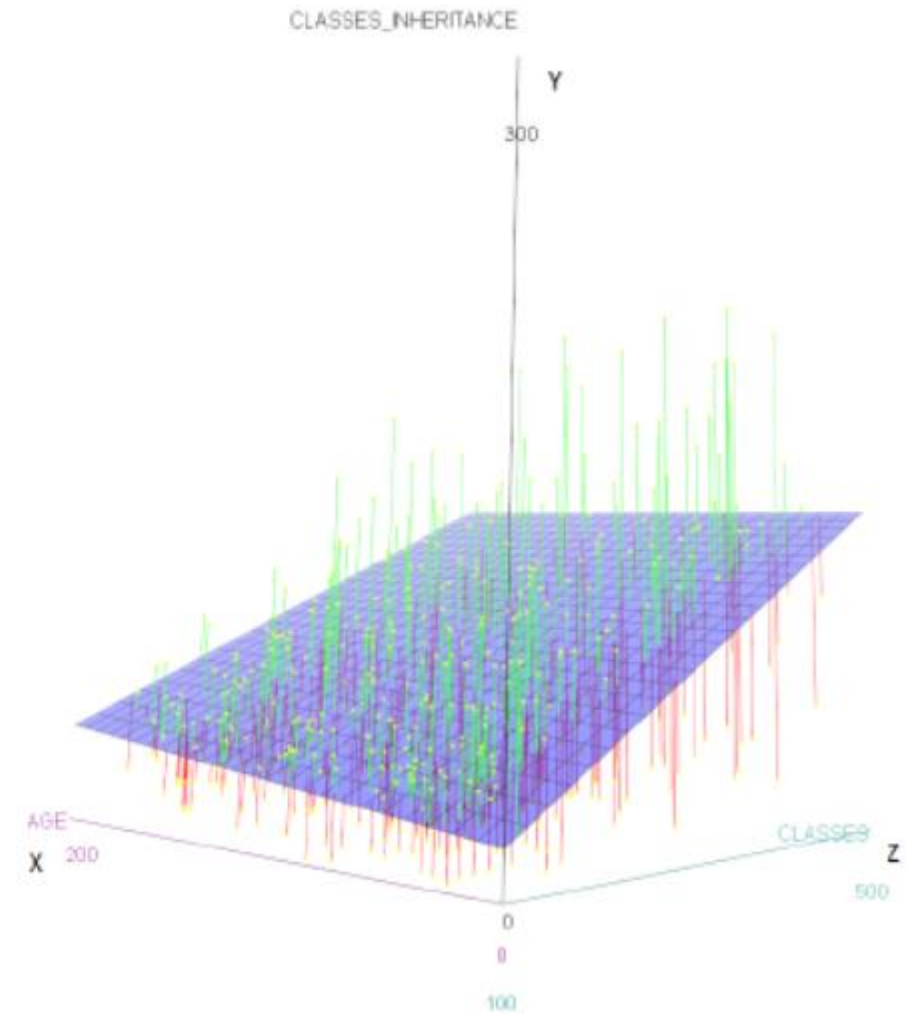
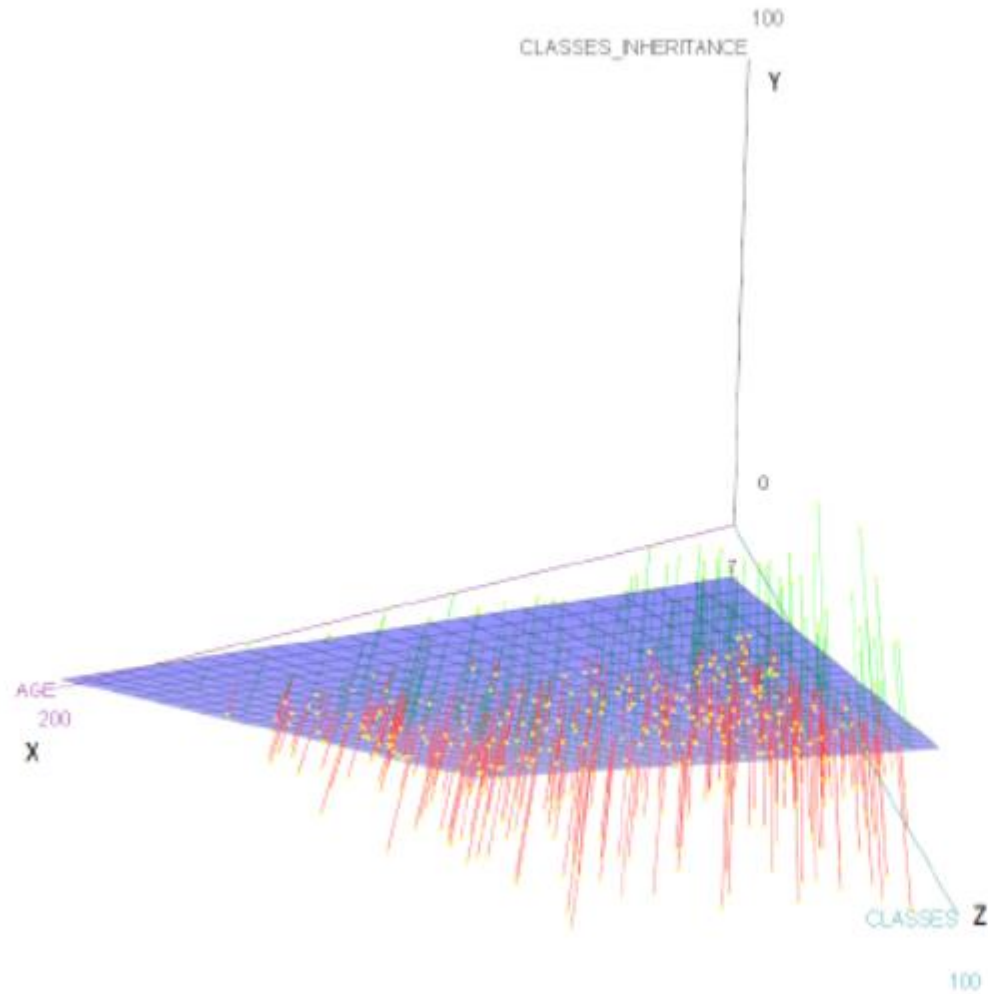
	Estimate	Std. Error	z value	Pr(> z)
(Intercept)	3,0155966	0,0512405	58.852	< 2e-16 ***
CLASSES	0,0032857	0,0000574	57.241	< 2e-16 ***
AGE	0,0020224	0,0005005	4.041	5.32e-05 ***

	Estimate	Std. Error	z value	Pr(> z)
(Intercept)	2,704e+00	5,602e-02	48.266	< 2e-16 ***
CLASSES_INTERFACE	2,880e-03	5,553e-05	51.857	< 2e-16 ***
AGE	2,240e-03	5,472e-04	4.094	4.25e-05 ***

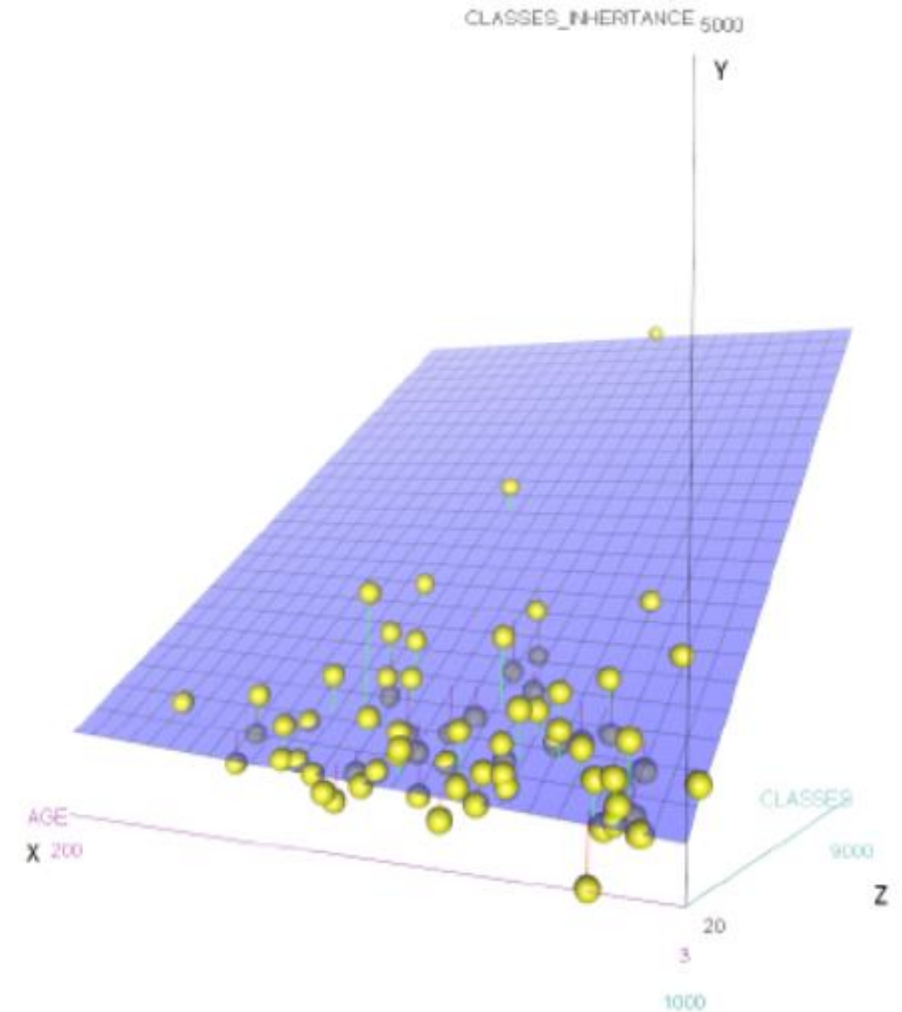
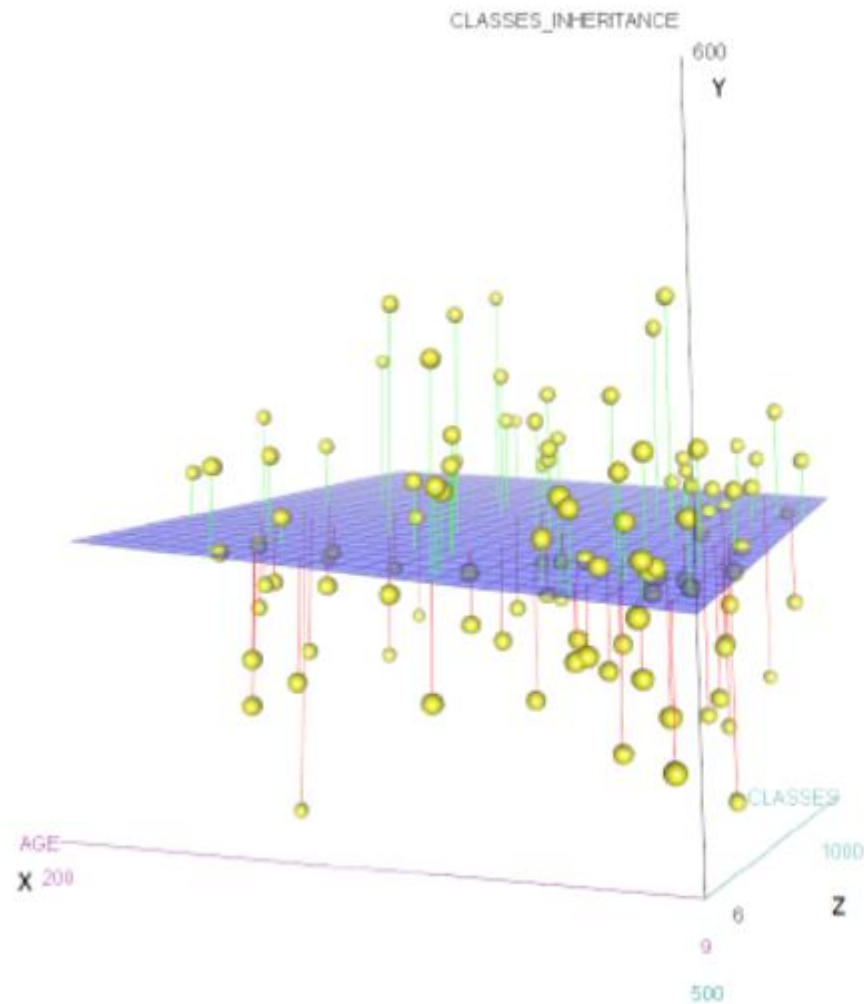
$$\text{Pr(Chi)} = 6.326497e^{-05}$$

$$e^{2,240e-03} = 1,002$$

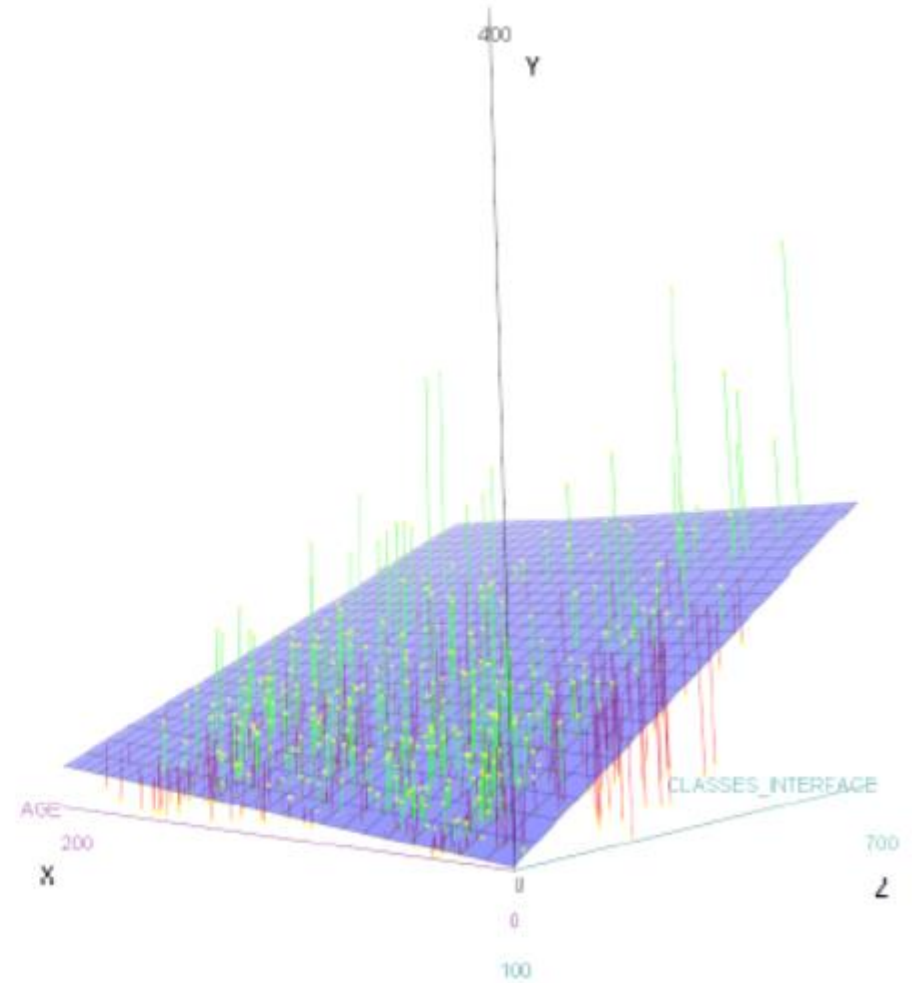
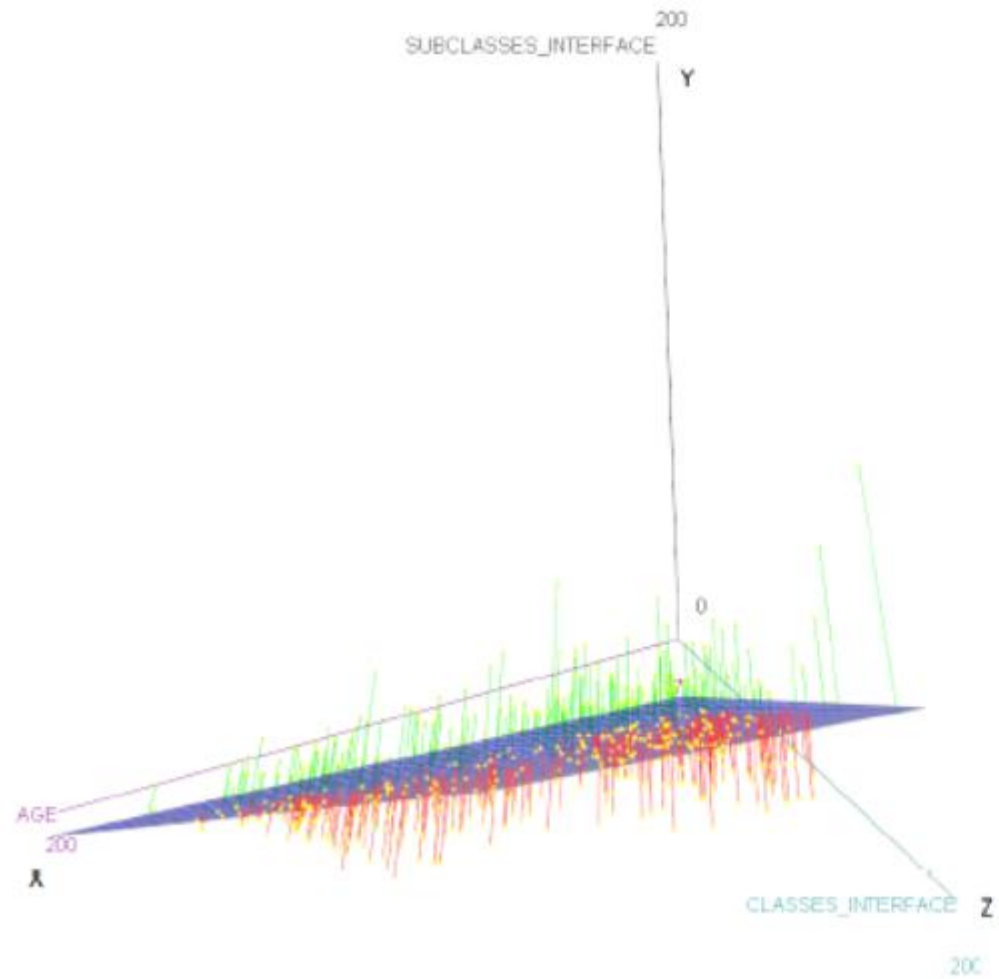
Resultados – RQ #1



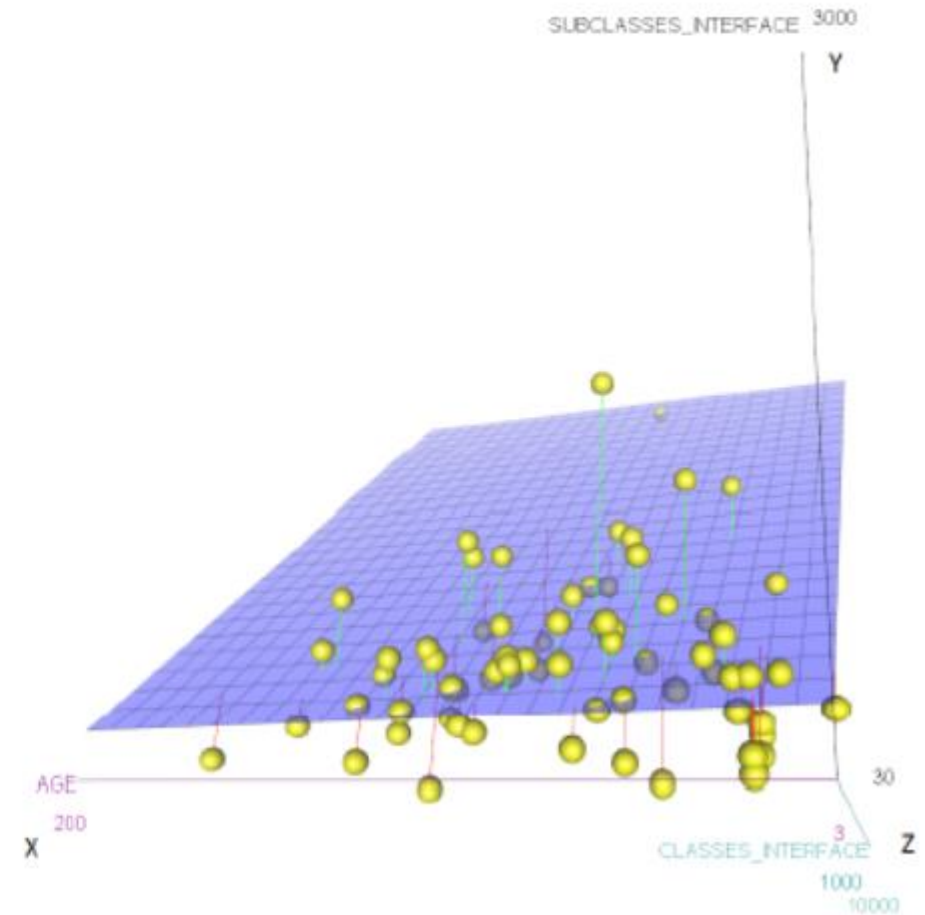
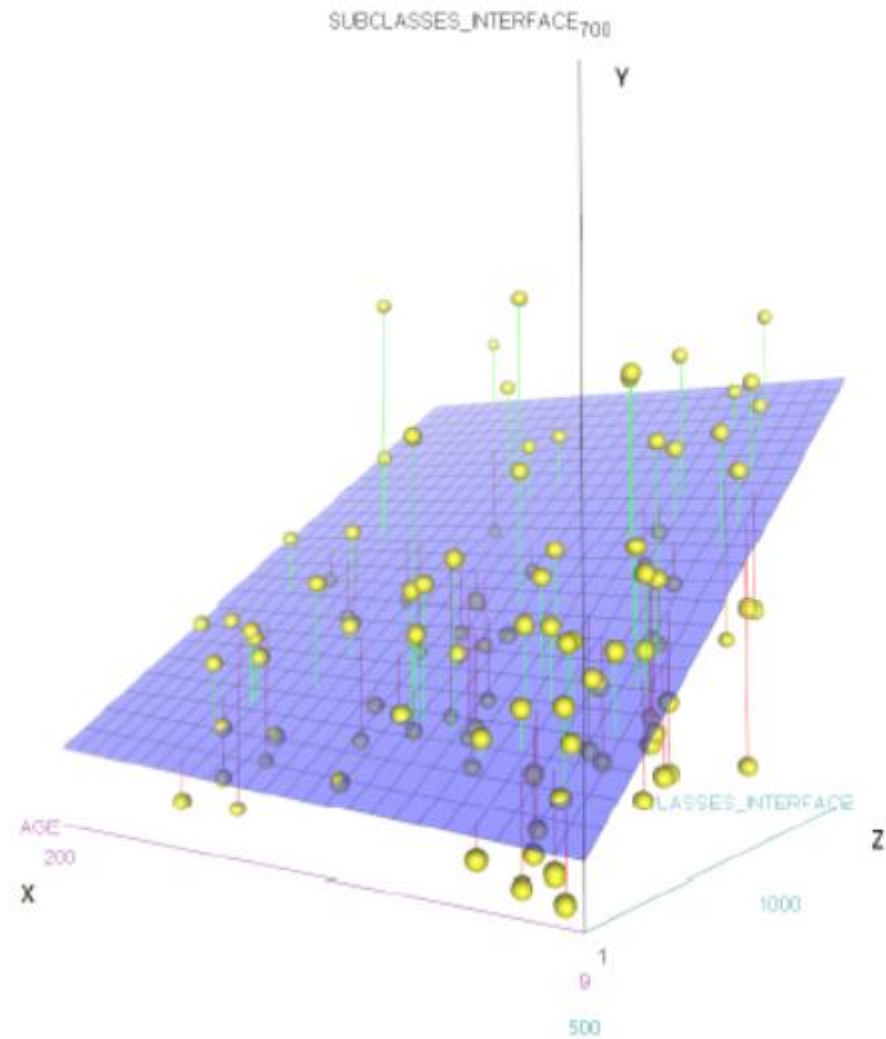
Resultados – RQ #1



Resultados – RQ #1

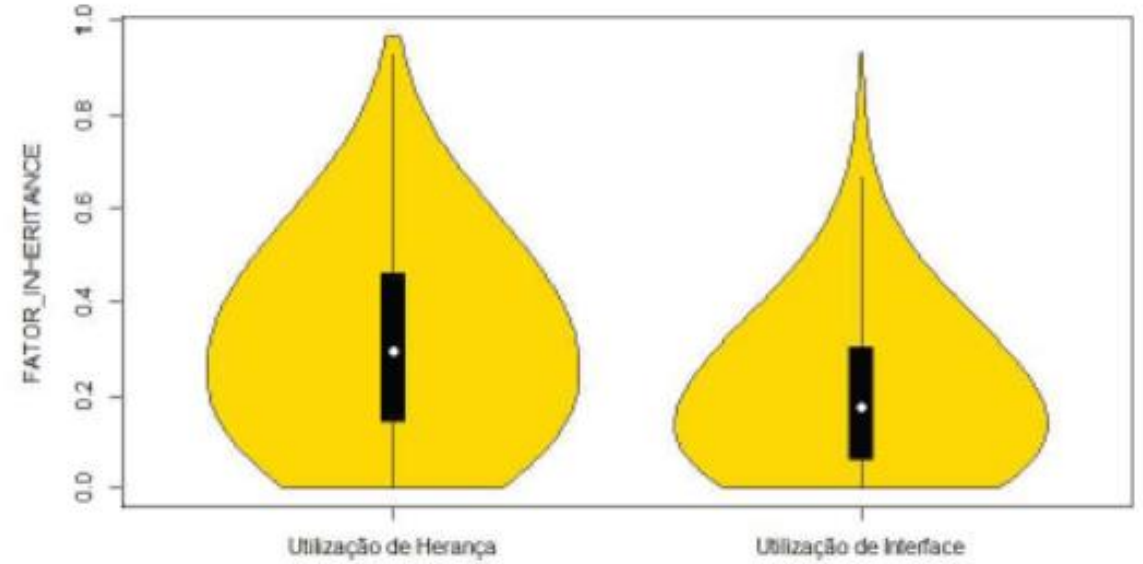
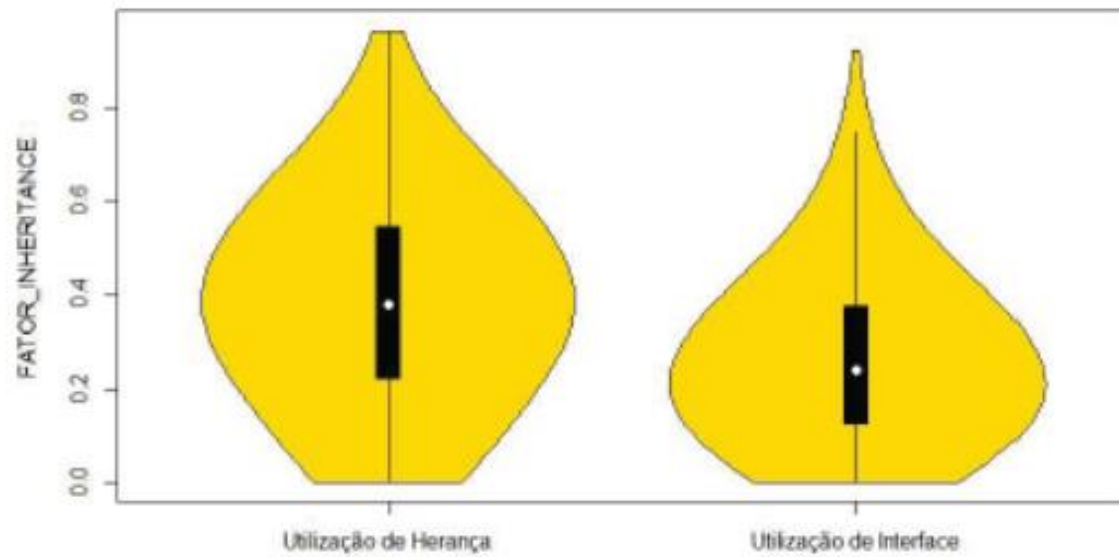


Resultados – RQ #1



Resultados – RQ #1

Março-2009



Resultados – RQ #2

Pr(Chi) =
2.220446e-16

$e^{7,282e-03} = 1,007$

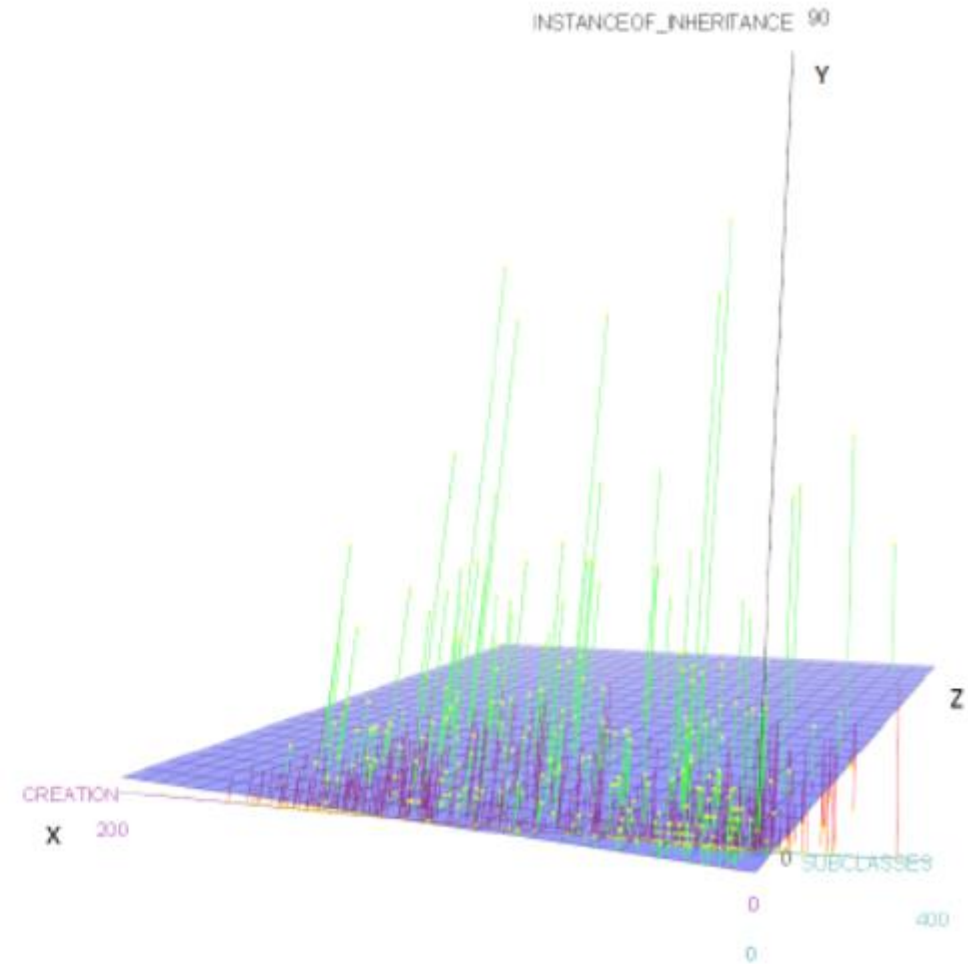
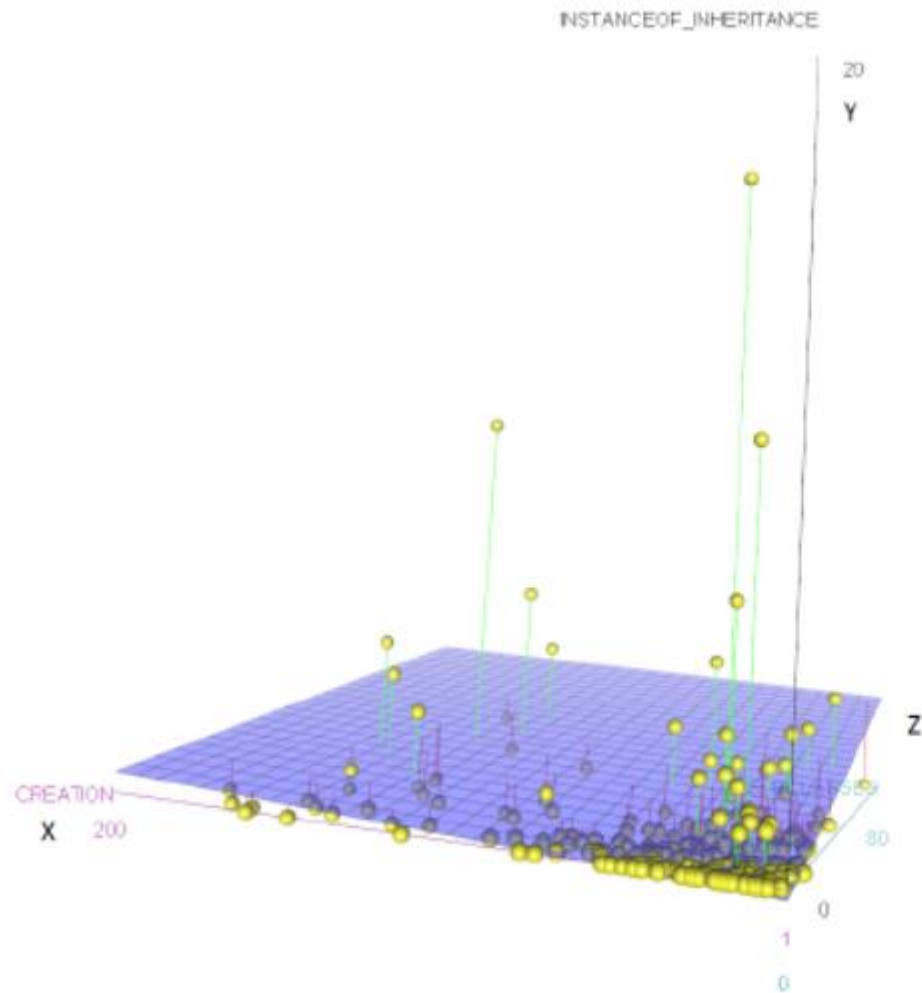
	Estimate	Std. Error	z value	Pr(> z)
(Intercept)	1,059e+00	7,283e-02	14.543	<2e-16 ***
SUBCLASSES	2,685e-03	6,663e-05	40.304	<2e-16 ***
CREATION	7,282e-03	8,518e-04	8.549	<2e-16 ***

	Estimate	Std. Error	z value	Pr(> z)
(Intercept)	5,139e-01	7,177e-02	7.161	8,02e-13 ***
IMPLEMENTS	4,421e-03	9,317e-05	47.453	< 2e-16 ***
CREATION	8,888e-03	8,278e-04	10.737	< 2e-16 ***

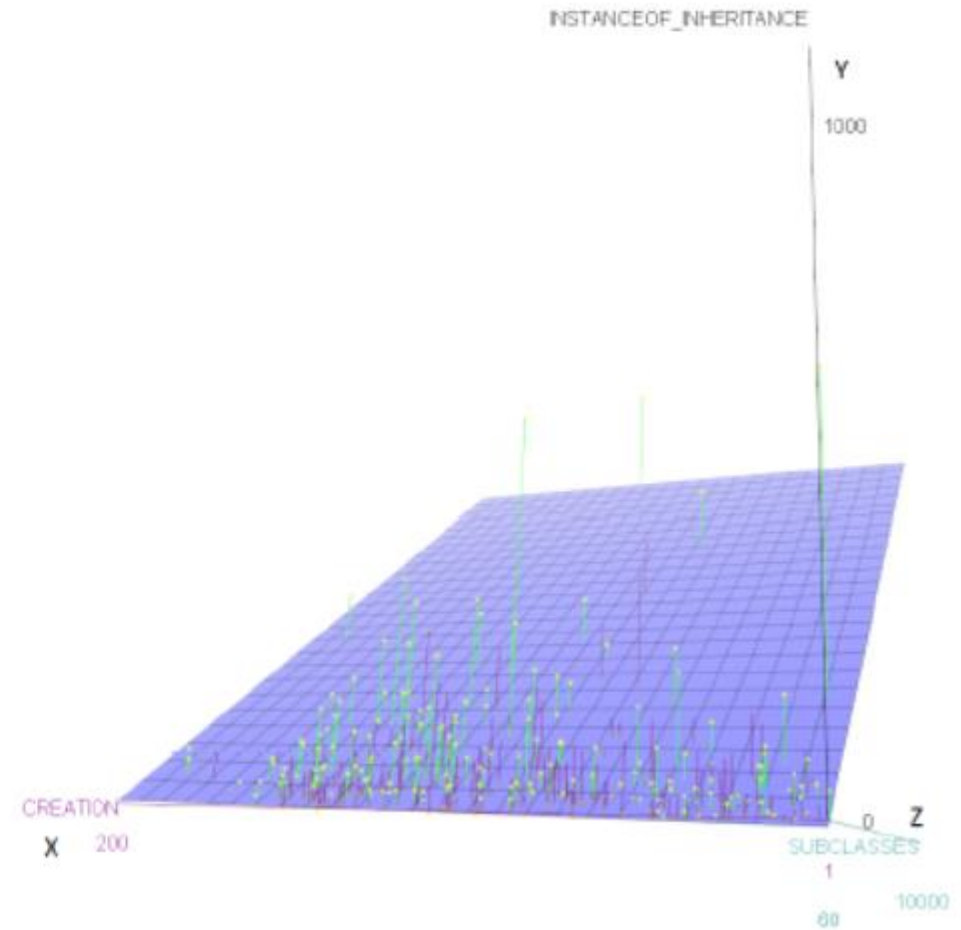
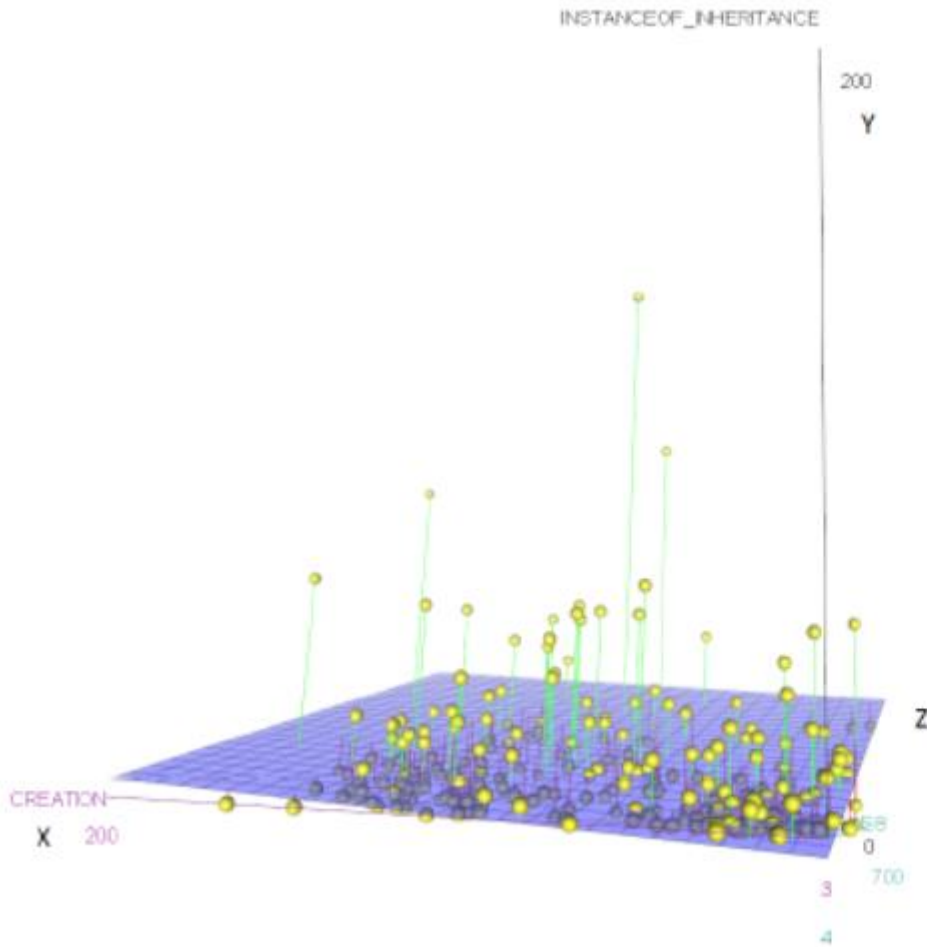
Pr(Chi) = 0

$e^{8,888e-03} = 1,008$

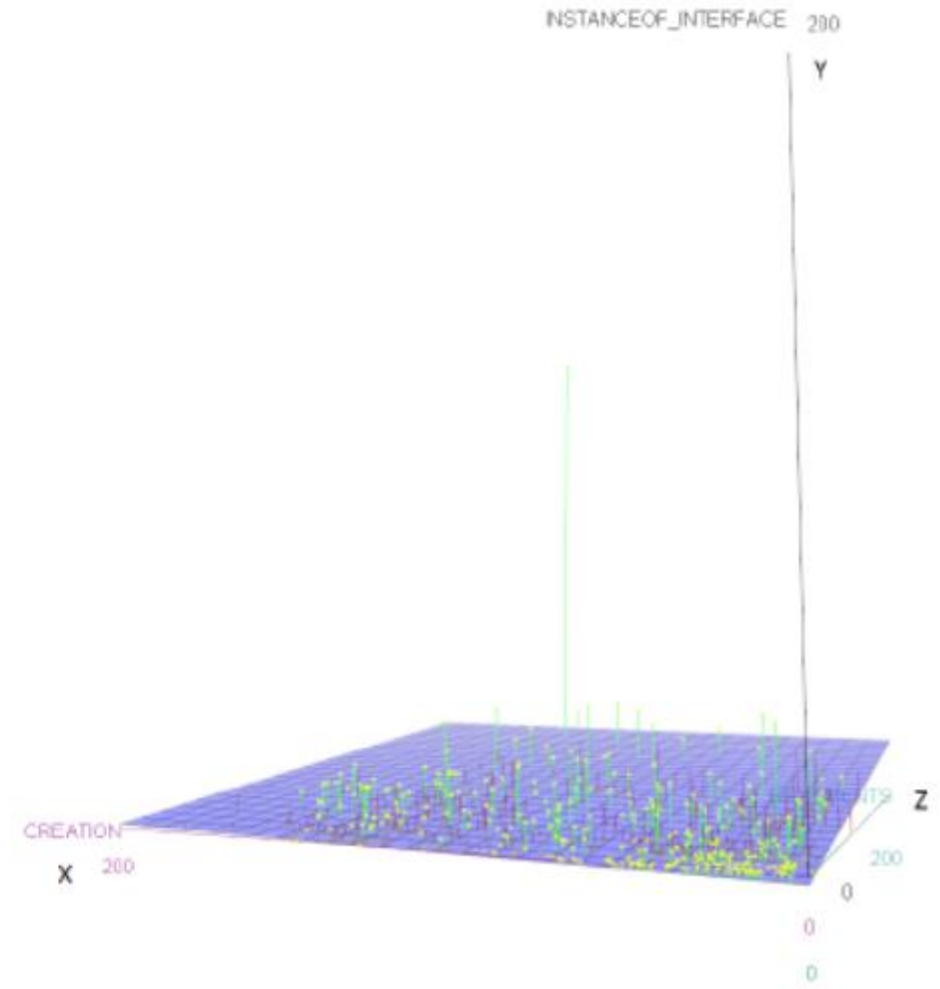
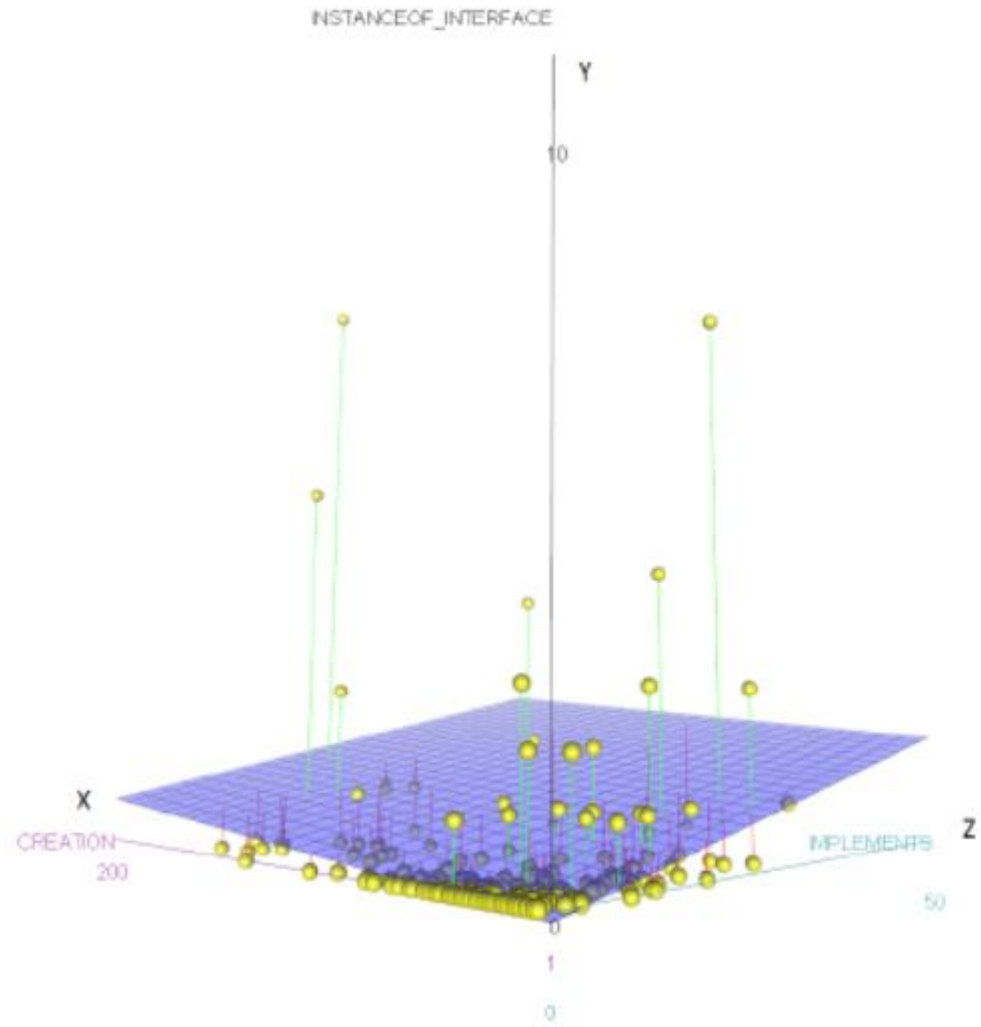
Resultados – RQ #2



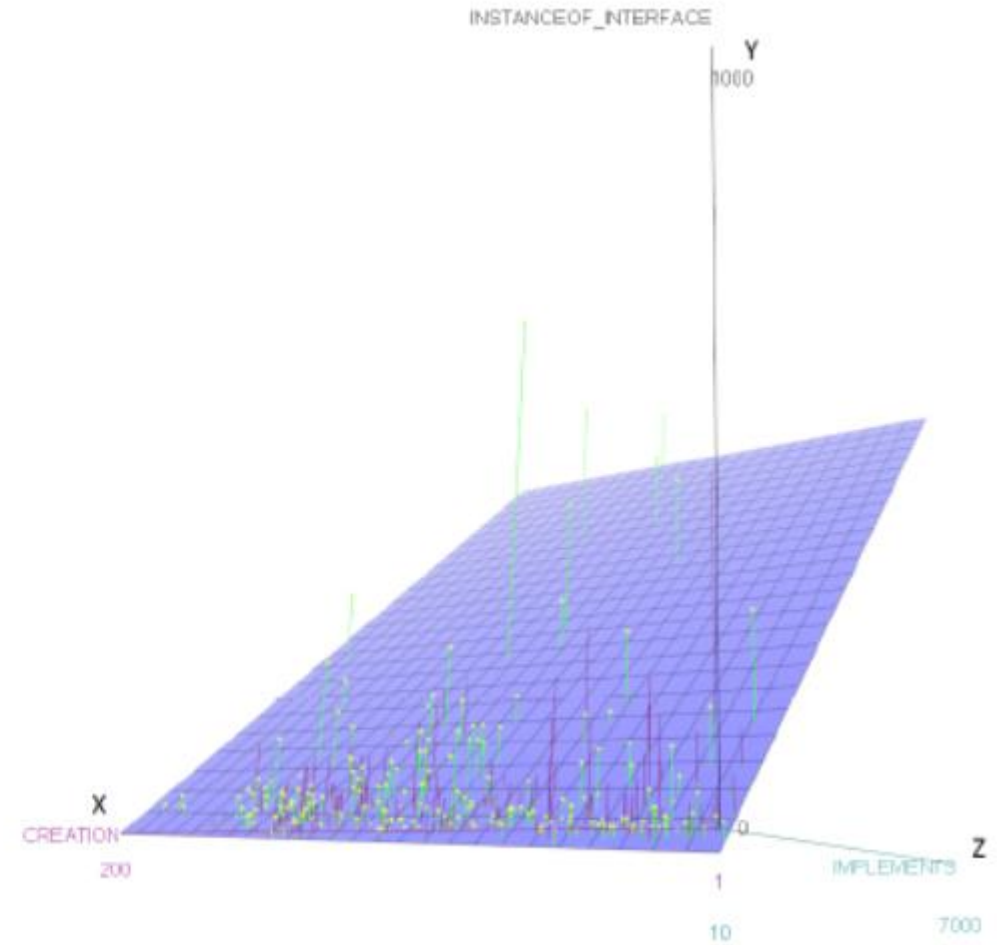
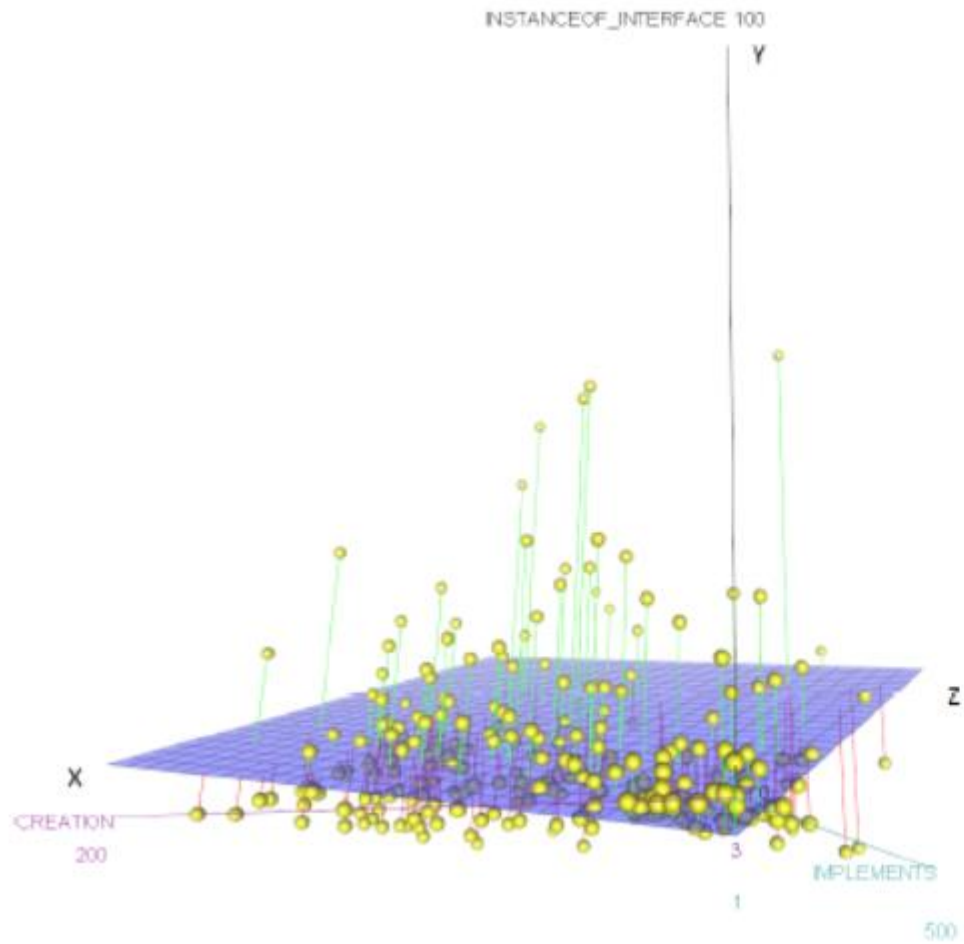
Resultados – RQ #2



Resultados – RQ #2

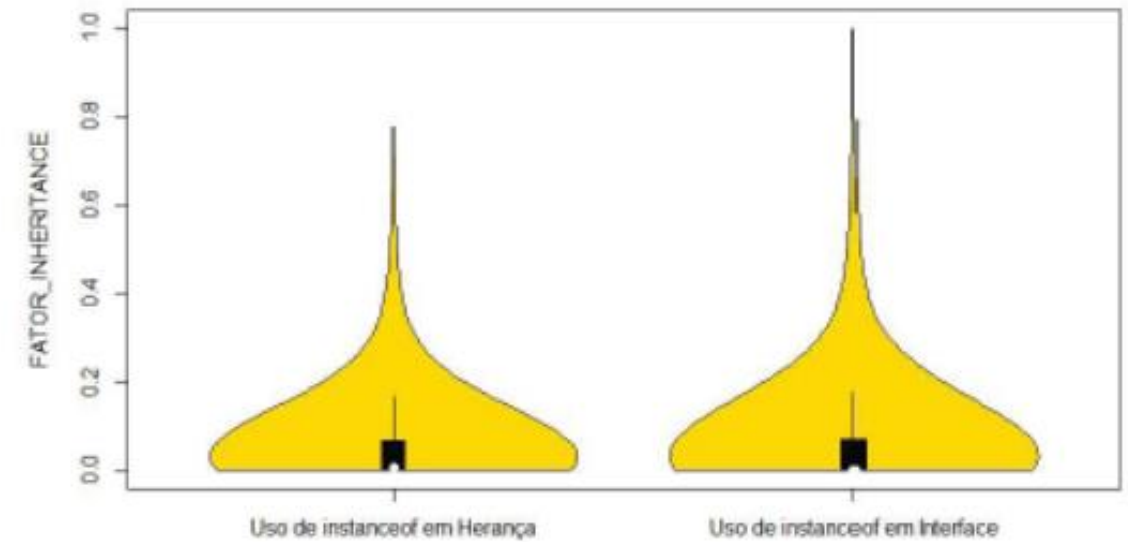
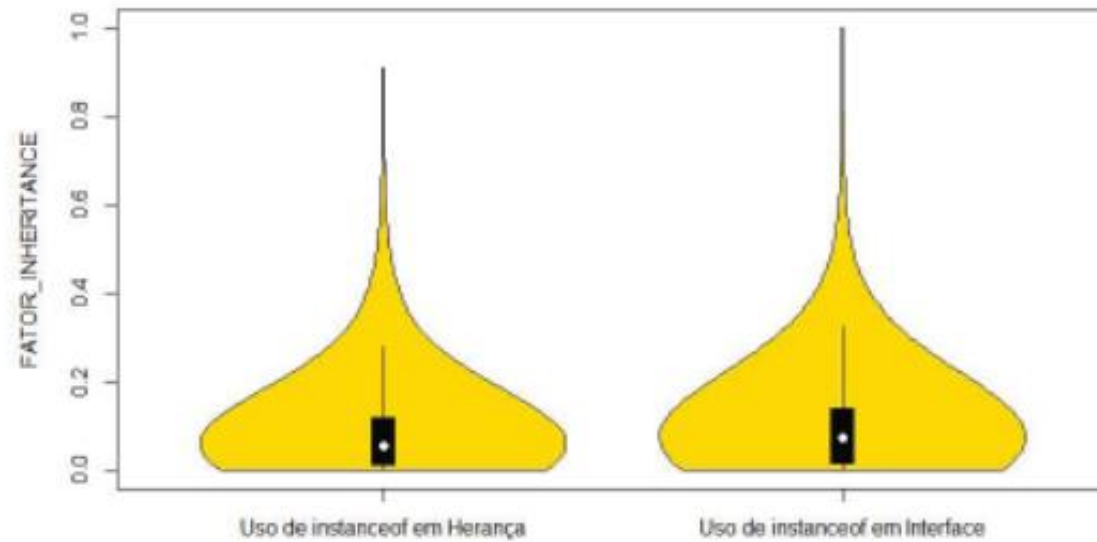


Resultados – RQ #2



Resultados – RQ #2

Julho-2008



Resultados – RQ #3

$$e^{1,763e-03} = 1,001$$

$$\text{Pr}(\text{Chi}) = 0.0016$$

$$\text{Pr}(\text{Chi}) = 0.0422$$

$$\text{Pr}(\text{Chi}) = 5.009351e-06$$

$$\text{Pr}(\text{Chi}) = 0.036$$

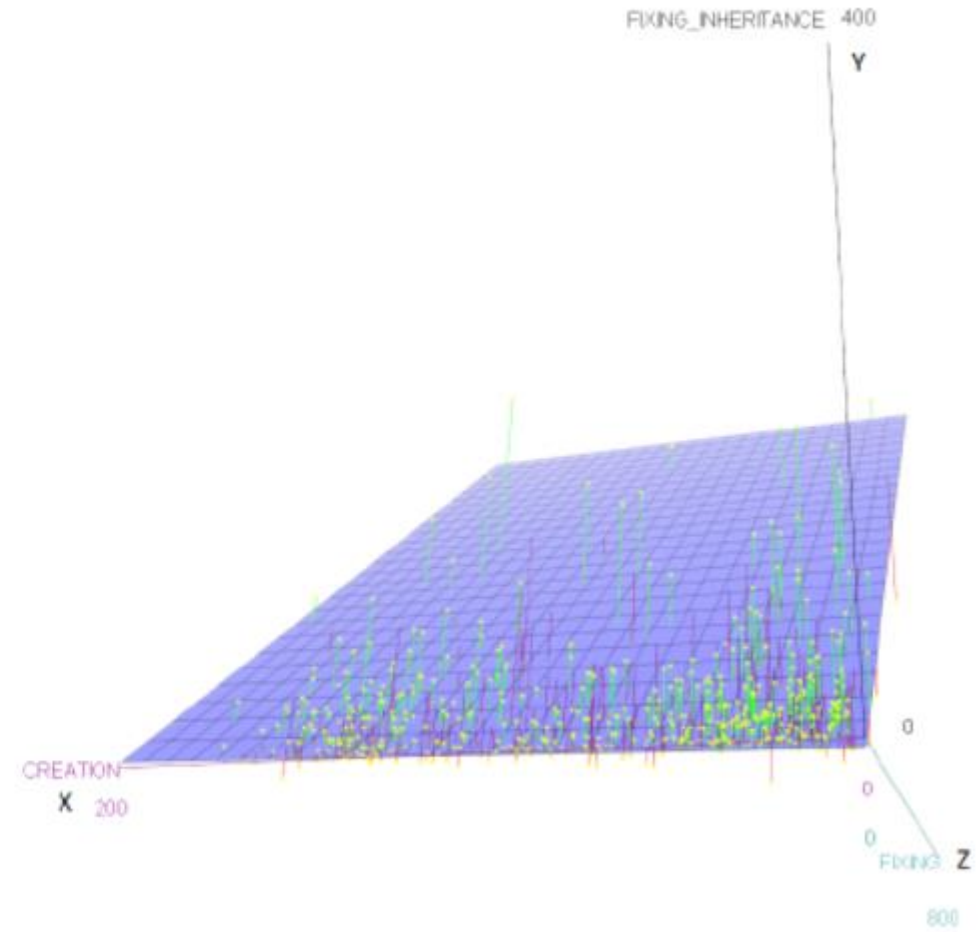
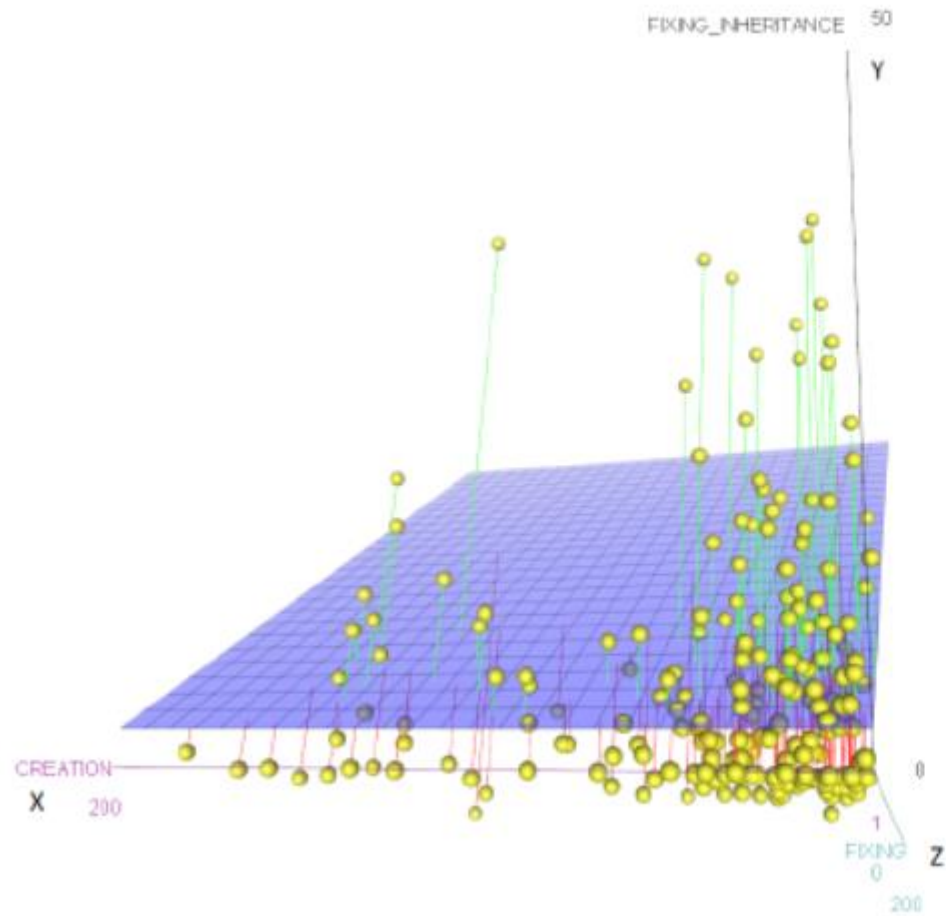
$$e^{2832e-03} = 1,002$$

$$e^{-9671e-04} = -1,0009$$

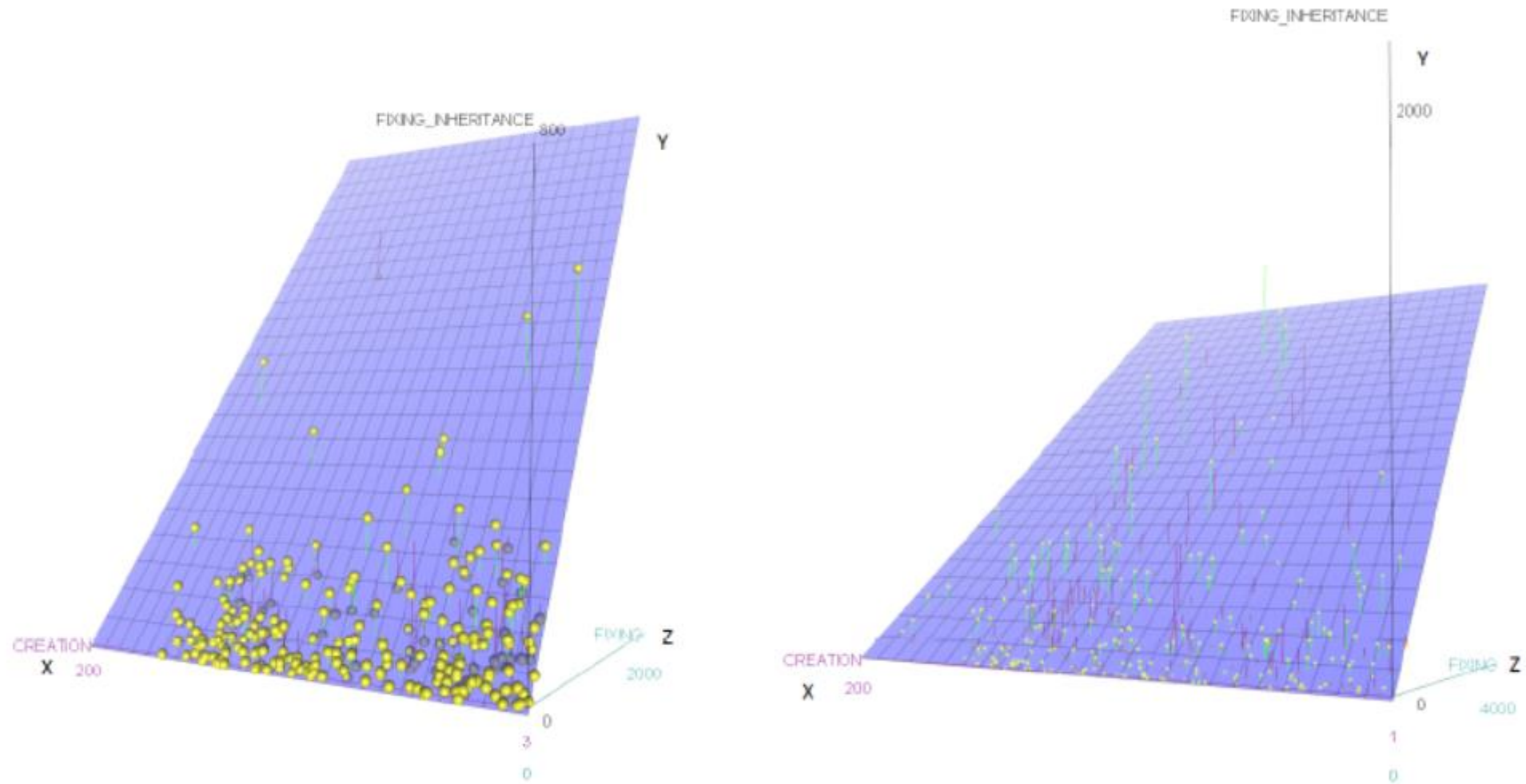
$$e^{-9758e-04} = -1,0009$$

	Estimate	Std. Error	z value	Pr(> z)
Inheritance				
(Intercept)	2.737e+00	4.883e-02	56,048	< 2e-16 ***
FIXING	4.844e-03	8.149e-05	59,450	< 2e-16 ***
CREATION	1.763e-03	5.750e-04	3,067	0.00216 **
Without Inheritance				
(Intercept)	3.168e+00	4.086e-02	77.528	<2e-16 ***
FIXING	4.018e-03	6.817e-05	58.933	<2e-16 ***
CREATION	-9.758e-04	4.823e-04	-2.023	0.0431 *
Interface				
(Intercept)	2.357e+00	5.360e-02	43,970	<2e-16 ***
FIXING	4.606e-03	8.917e-05	51,660	<2e-16 ***
CREATION	2.832e-03	6.303e-04	4,494	7e-06 ***
Without Interface				
(Intercept)	3.352e+00	3.971e-02	84.416	<2e-16 ***
FIXING	4.317e-03	6.639e-05	65.032	<2e-16 ***
CREATION	-9.671e-04	4.687e-04	-2.064	0.0391 *

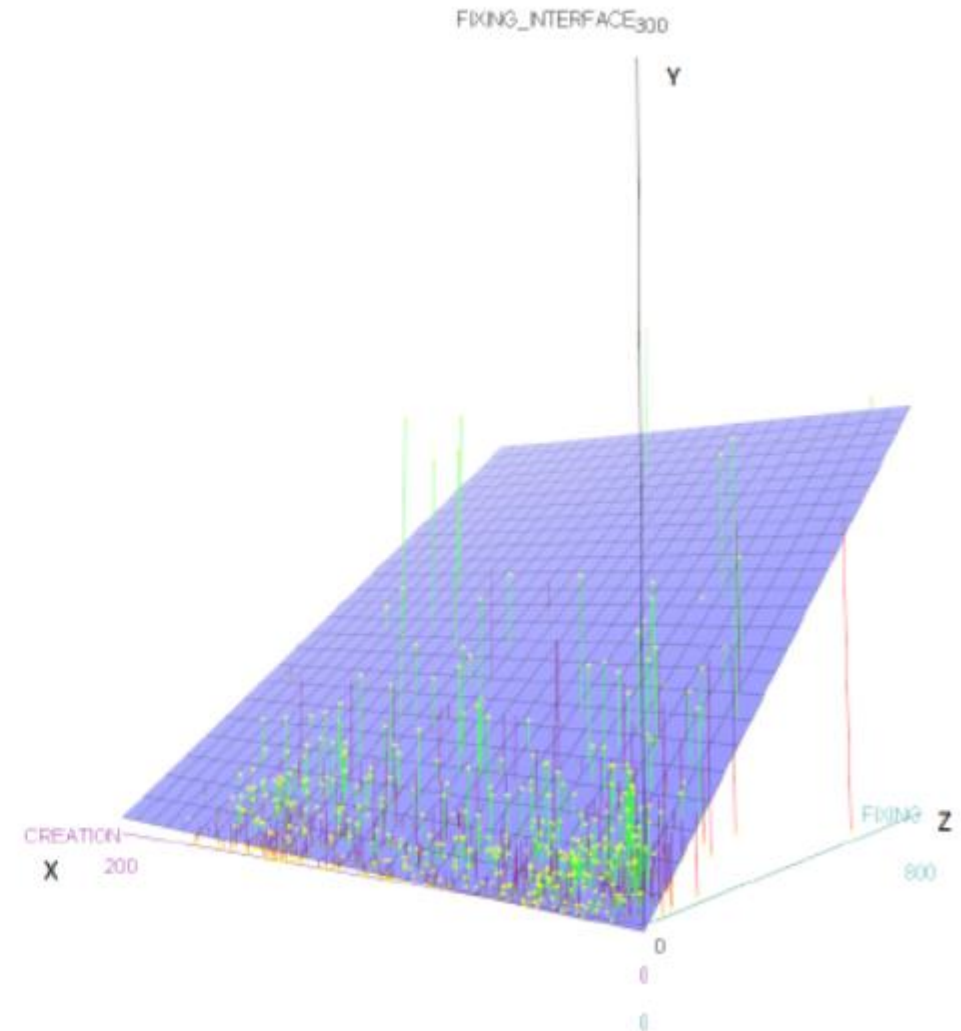
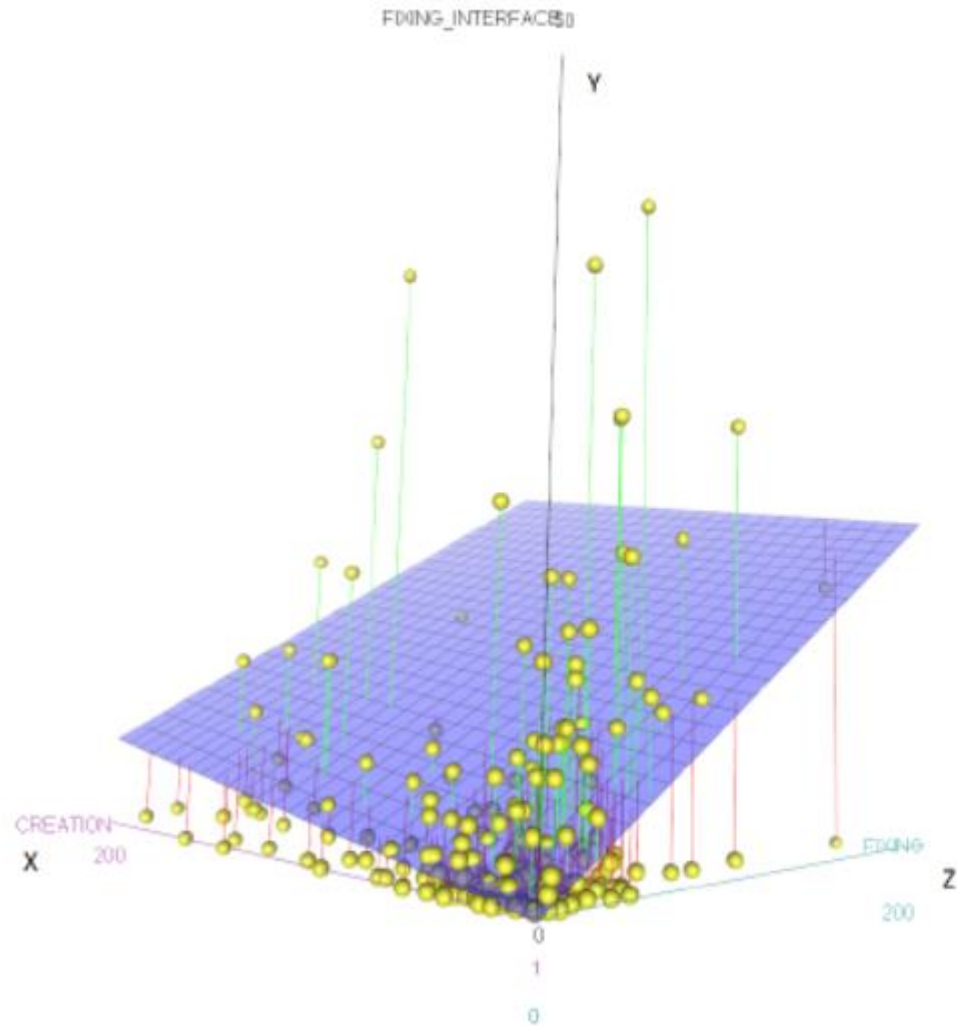
Resultados – RQ #3



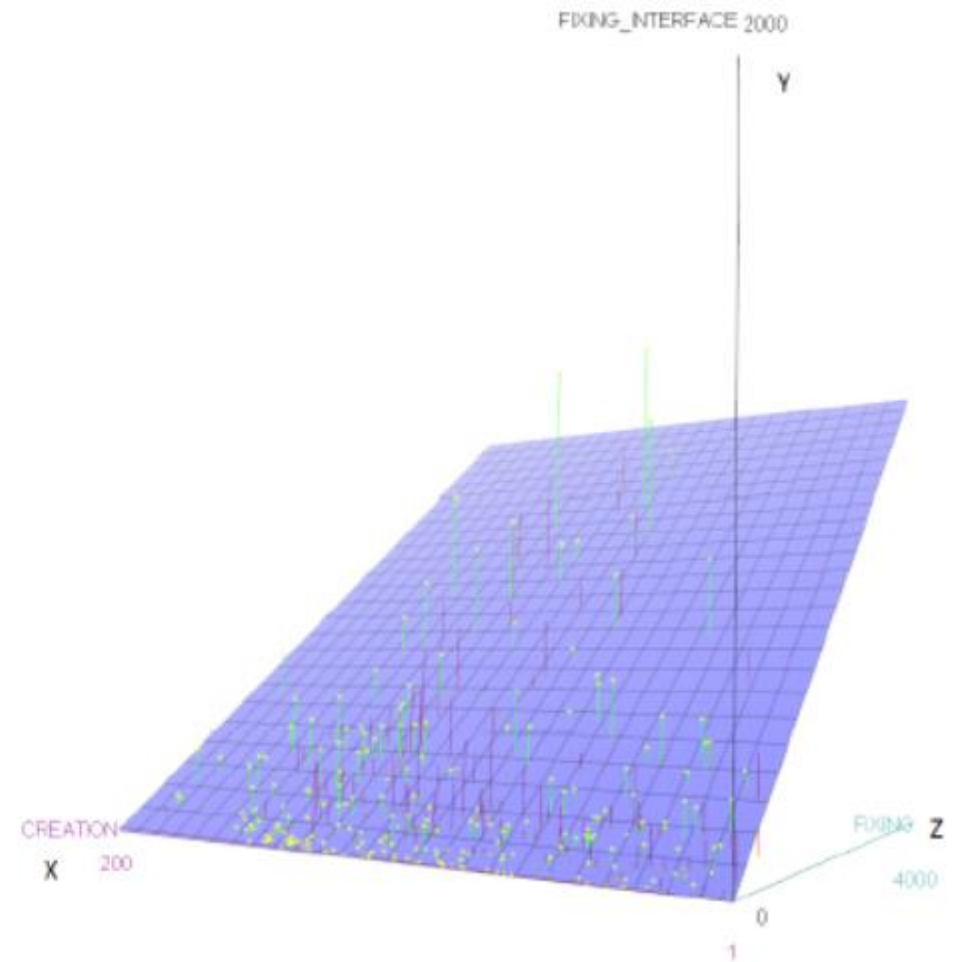
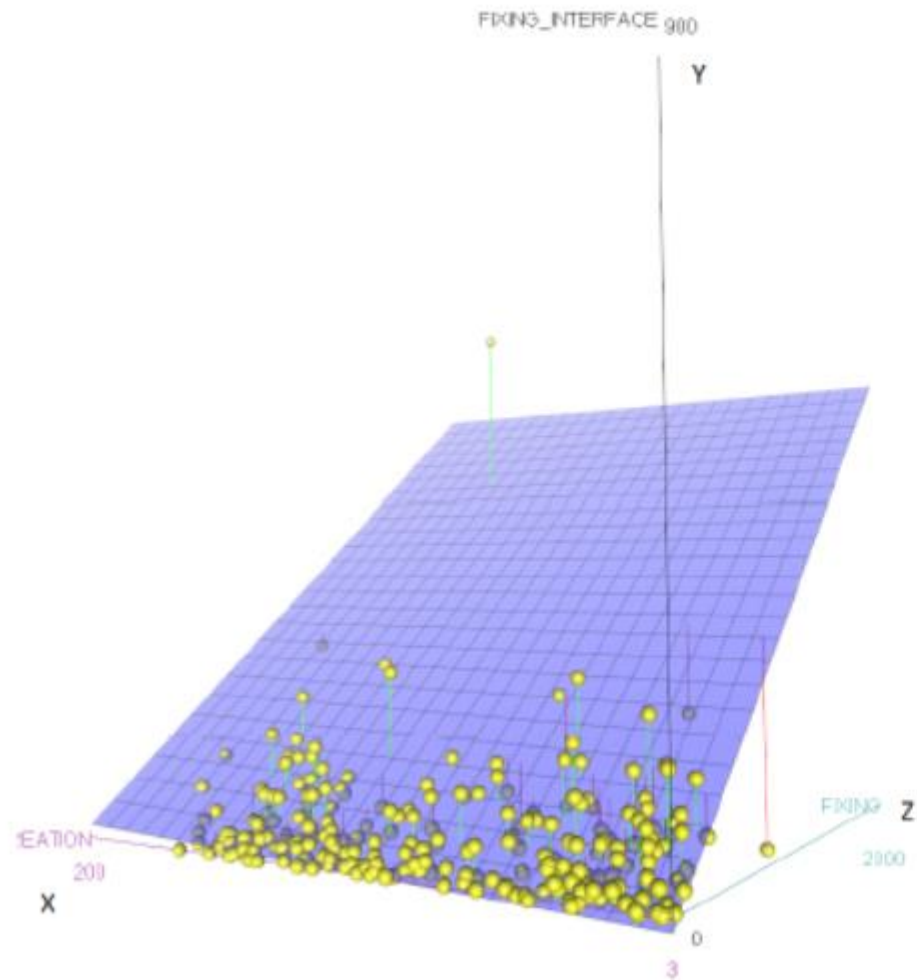
Resultados – RQ #3



Resultados – RQ #3

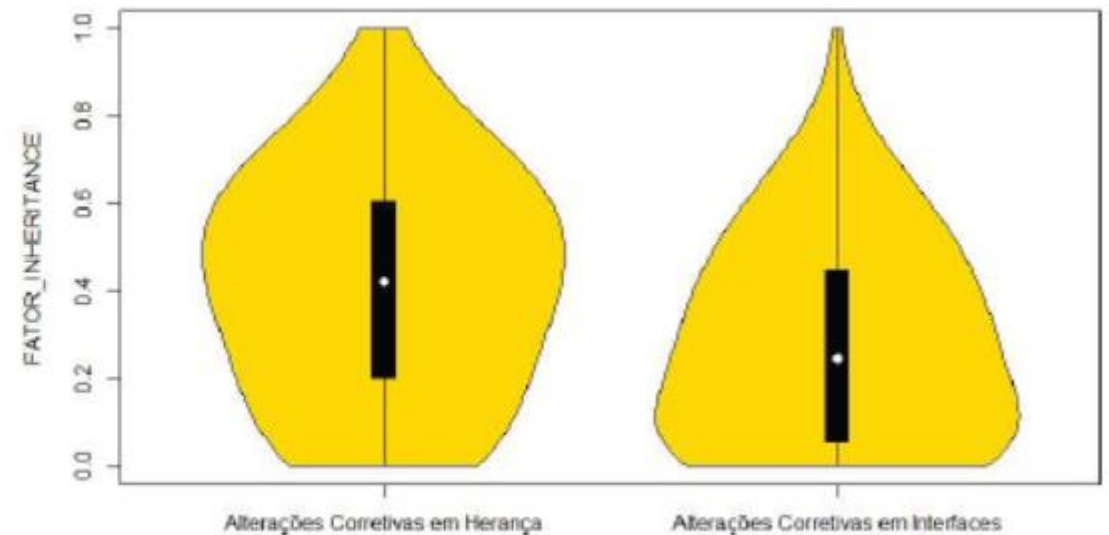
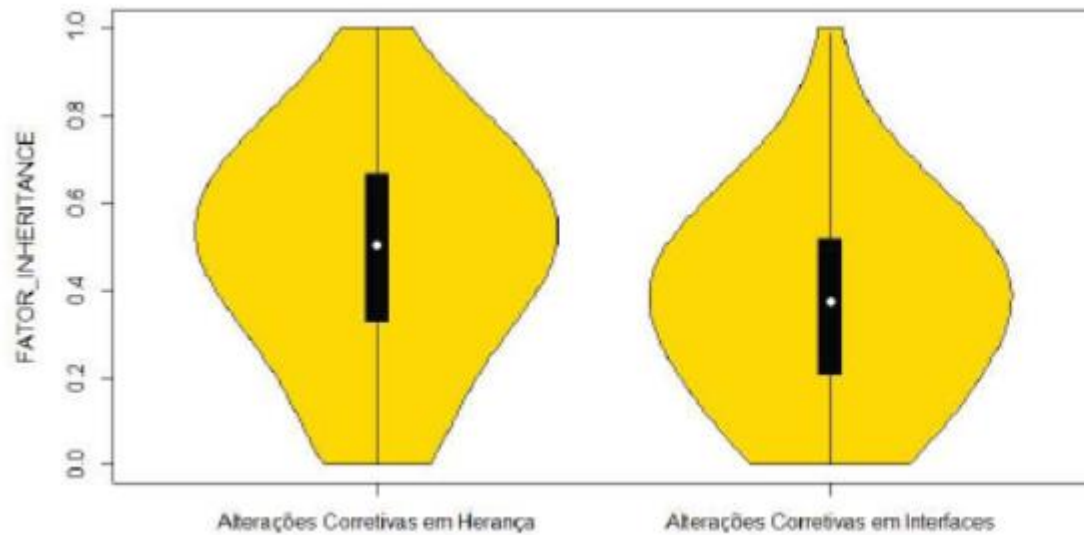


Resultados – RQ #3



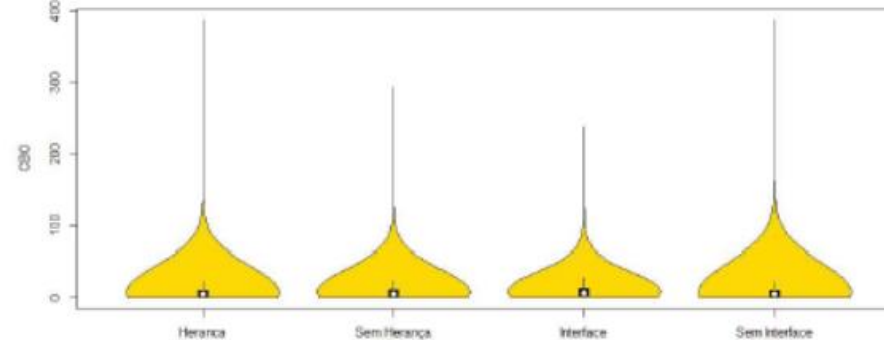
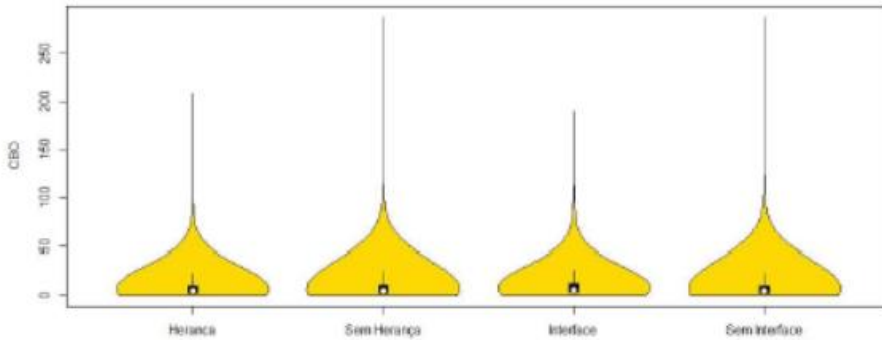
Resultados – RQ #3

Julho-2008

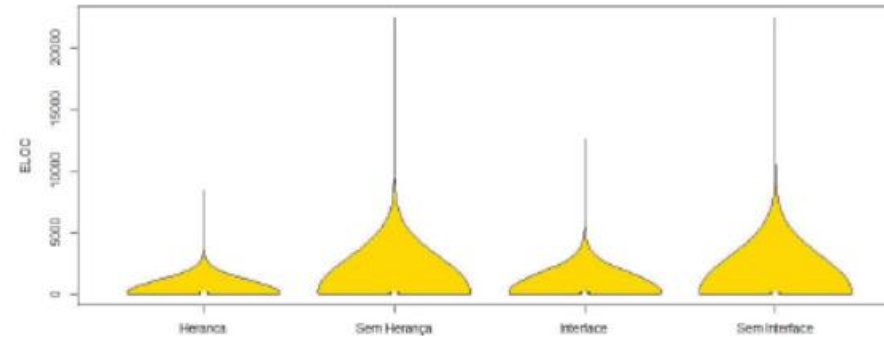
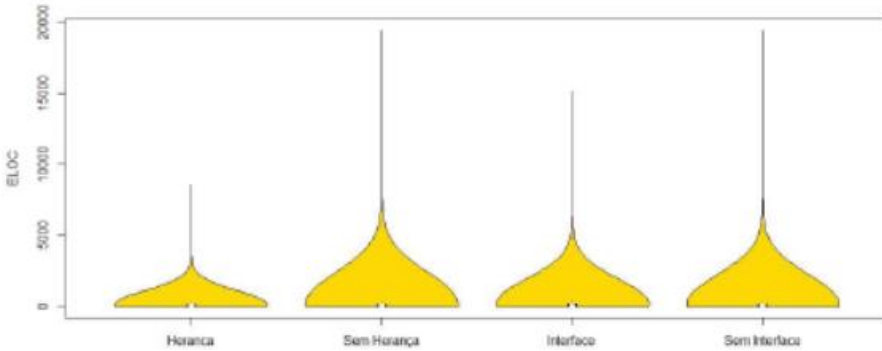


Resultados – RQ #4

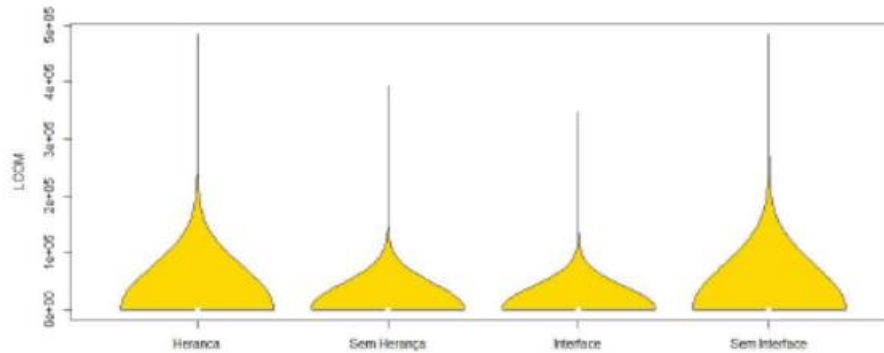
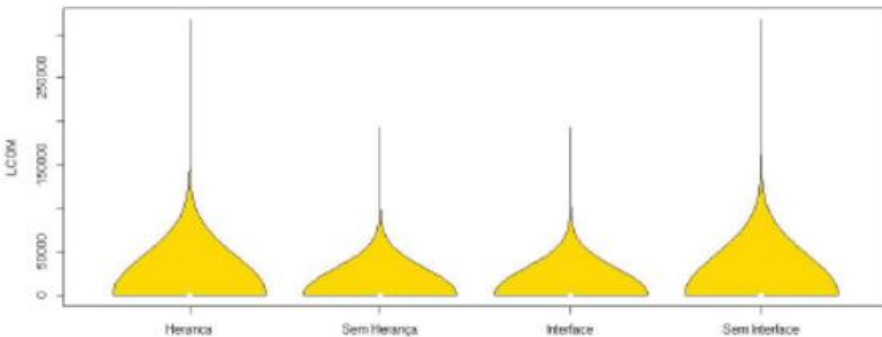
CBO



ELOC

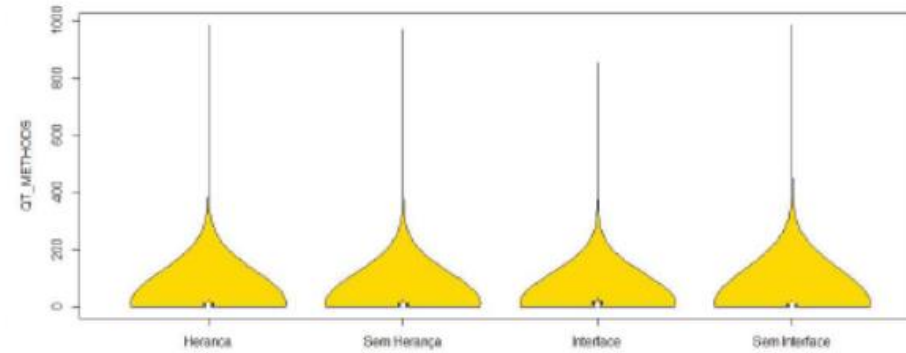
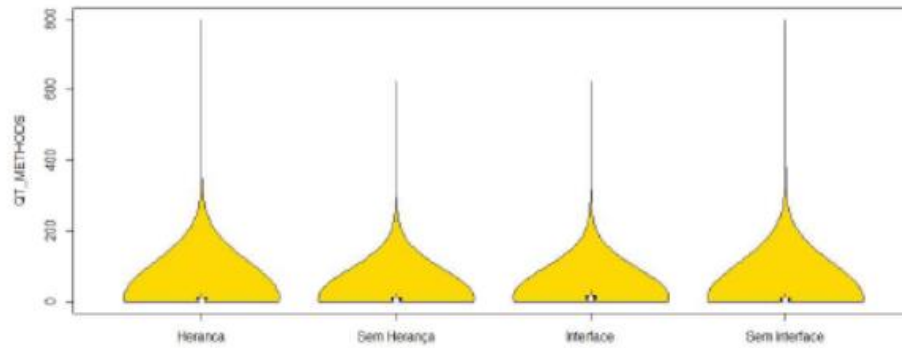


LCOM

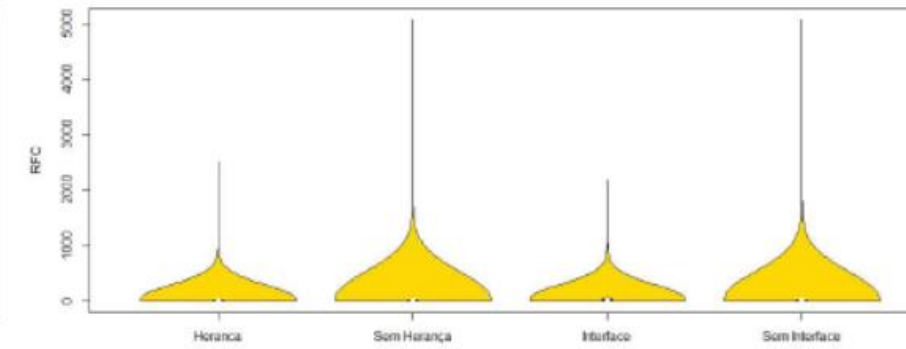
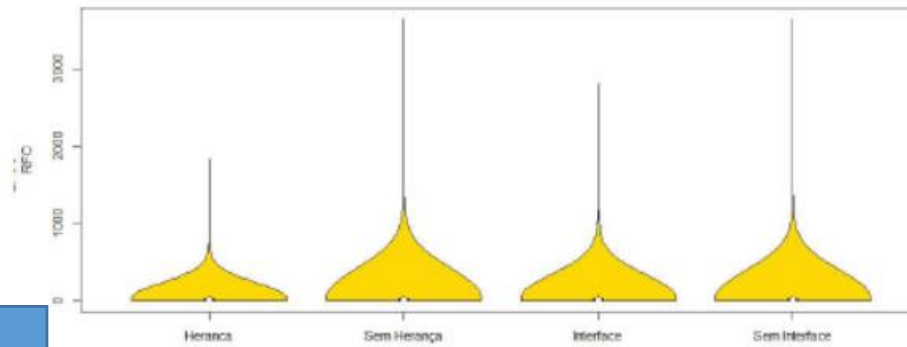


Resultados – RQ #4

NOM

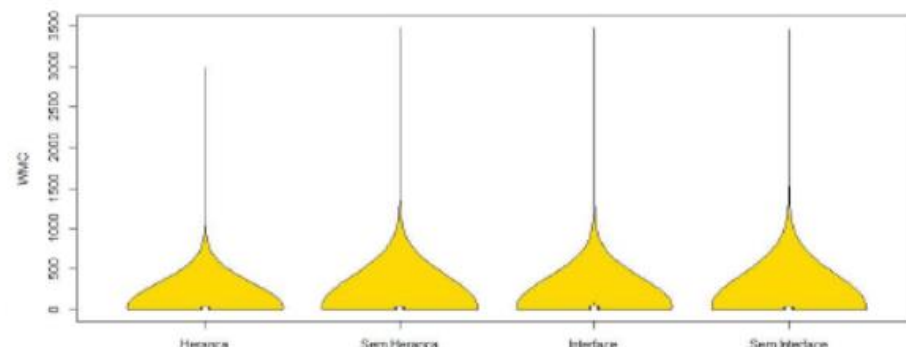
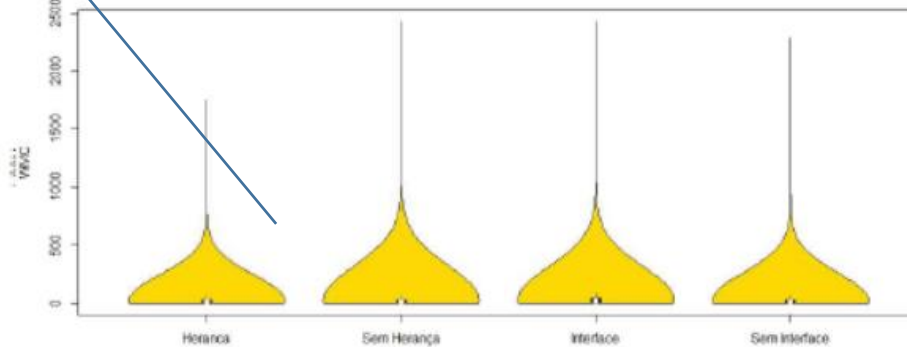


RFC



$\alpha = 0,1741$

WMC



Resultados – RQ #4

	Versão Inicial				Versão Final			
	< Março-2009		>= Março-2009		< Junho-2011		>= Junho-2011	
	Herança	Interface	Herança	Interface	Herança	Interface	Herança	Interface
CBO	< 0,05	< 0,05	0,0367	< 0,05	< 0,05	< 0,05	< 0,05	< 0,05
ELOC	< 0,05	< 0,05	< 0,05	< 0,05	< 0,05	< 0,05	< 0,05	< 0,05
LCOM	< 0,05	< 0,05	< 0,05	< 0,05	< 0,05	< 0,05	< 0,05	< 0,05
NOM	< 0,05	< 0,05	< 0,05	< 0,05	< 0,05	< 0,05	< 0,05	< 0,05
RFC	< 0,05	< 0,05	< 0,05	< 0,05	< 0,05	< 0,05	0,5017	< 0,05
WMC	< 0,05	< 0,05	0,5079	< 0,05	< 0,05	< 0,05	< 0,05	< 0,05

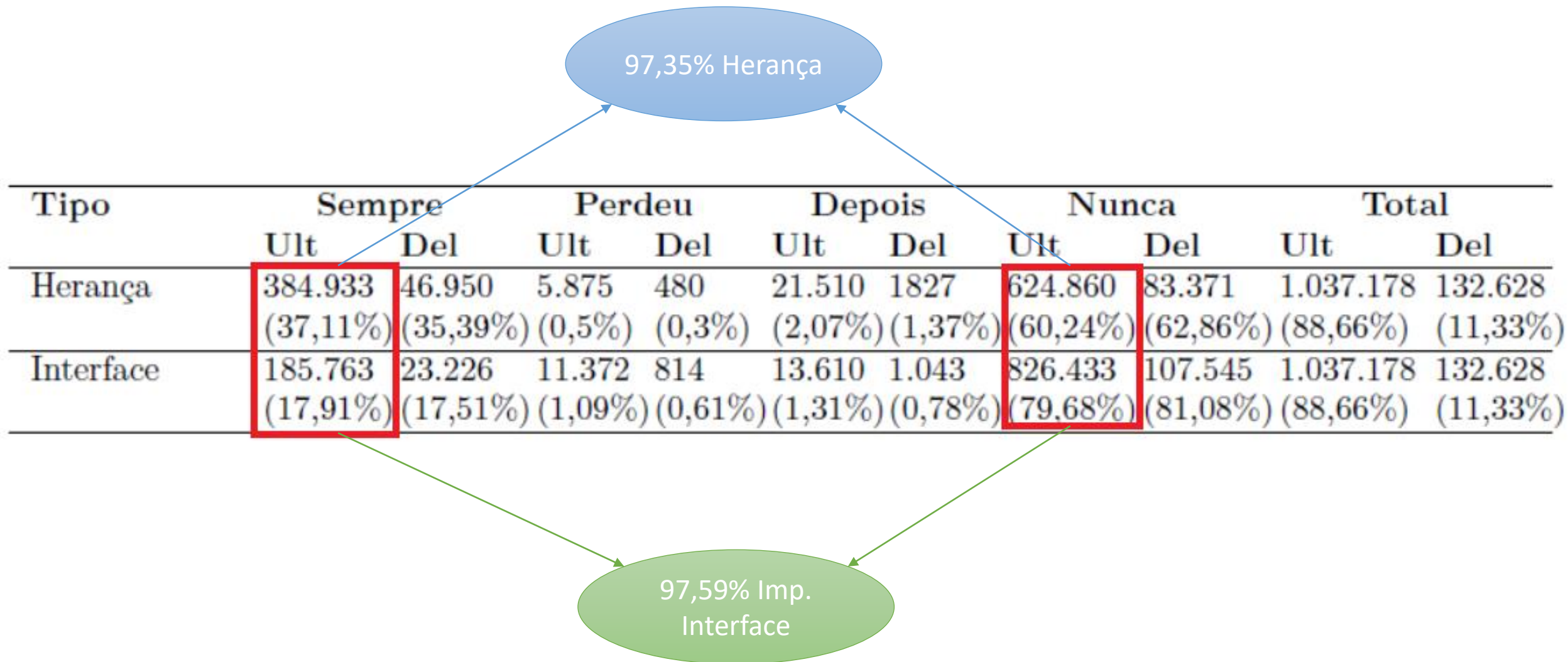
Resultados – RQ #5

Versão Inicial				Versão Final			
	Com C.D.S.Private	Sem C.D.S.Private	X ² p-value	Com C.D.S.Private	Sem C.D.S.Private	X ² p-value	
Com Herança	1,051	105,749	< 2.2e-16	1,567	164,130	< 2.2e-16	
Sem Herança	2,581	141,707		3,720	209,206		
Com Interface	408	45,592	< 2.2e-16	696	70,114	< 2.2e-16	
Sem Interface	3,222	201,740		4,649	303,391		
	Com Complex Class	Sem Complex Class	X ² p-value	Com Complex Class	Sem Complex Class	X ² p-value	
Com Herança	813	106,447	0.1346	1,297	165,150	5.592e-08	
Sem Herança	1,022	143,754		1,346	211,960		
Com Interface	803	45,781	< 2.2e-16	1,067	70,449	< 2.2e-16	
Sem Interface	1,033	204,298		1,599	307,064		
	Com Functional D.	Sem Functional D.	X ² p-value	Com Functional D.	Sem Functional D.	X ² p-value	
Com Herança	300	106,398	0.5331	460	165,091	0.5603	
Sem Herança	385	143,695		568	211,864		
Com Interface	85	45,777	8.09e-05	137	70,442	1.364e-05	
Sem Interface	600	200,194		891	306,917		
	Com God Class	Sem God Class	X ² p-value	Com God Class	Sem God Class	X ² p-value	
Com Herança	3,067	105,834	3.557e-12	4,975	164,106	0.0009353	
Sem Herança	4,867	142,703		6,792	210,388		
Com Interface	2,672	42,259	< 2.2e-16	3,754	69,663	< 2.2e-16	
Sem Interface	5,252	203,164		8,062	305,228		

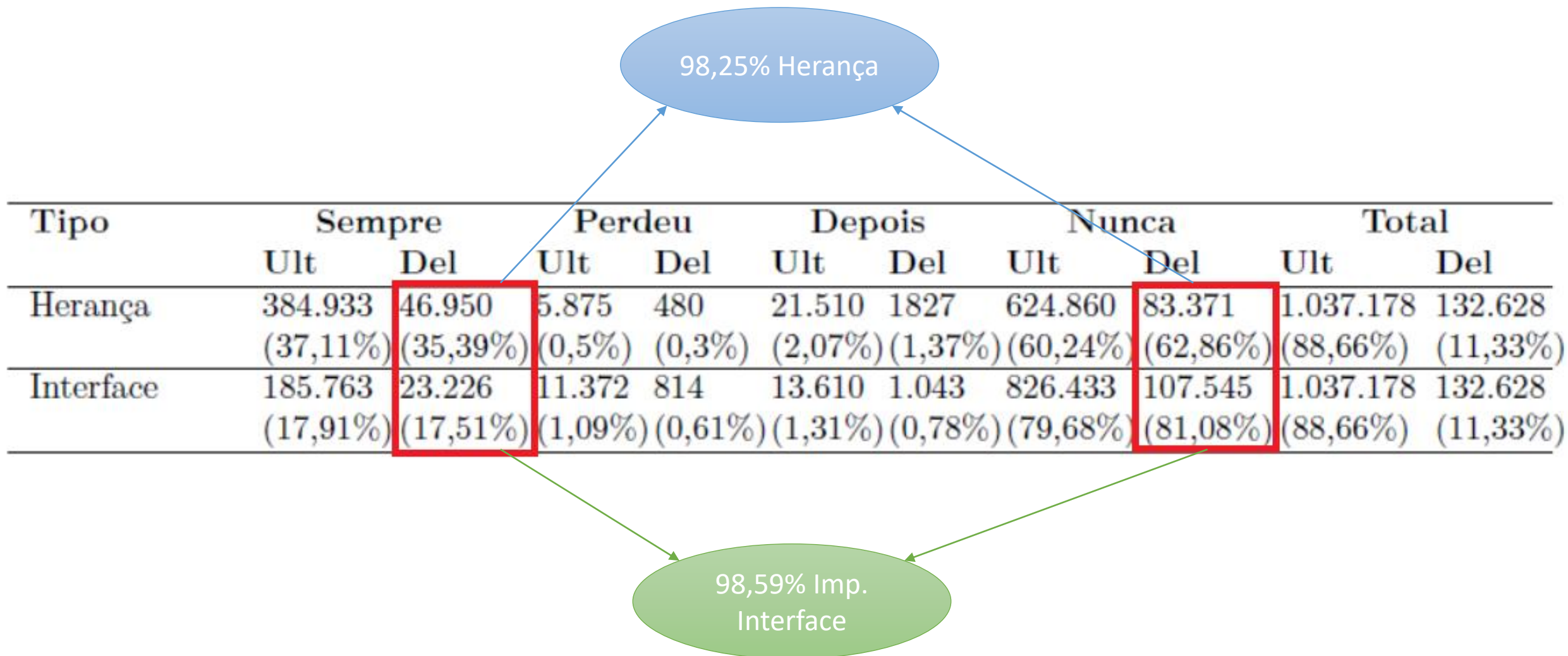
Resultados – RQ #5

Versão Inicial				Versão Final			
	Com Lazy Class	Sem Lazy Class	X^2 p-value	Com Lazy Class	Sem Lazy Class	X^2 p-value	
Com Herança	17,809	89,071	0.8616	27,664	138,152	0.04209	
Sem Herança	24,001	120,274		34,957	177,734		
Com Interface	4,788	41,094	< 2.2e-16	6,402	64,208	< 2.2e-16	
Sem Interface	36,999	168,168		56,189	252,121		
	Com Long Method	Sem Long Method	X^2 p-value	Com Long Method	Sem Long Method	X^2 p-value	
Com Herança	978	105,968	1.826e-12	1,720	164,293	3.757e-13	
Sem Herança	1,750	142,927		2,760	210,633		
Com Interface	626	45,564	6.058e-10	1,116	70,039	< 2.2e-16	
Sem Interface	2,102	203,209		3,367	305,292		
	Com Spaghetti Code	Sem Spaghetti Code	X^2 p-value	Com Spaghetti Code	Sem Spaghetti Code	X^2 p-value	
Com Herança	2,294	106,444	1.54e-09	3,692	165,125	0.005518	
Sem Herança	3,645	143,692		5,035	211,855		
Com Interface	2,053	45,776	< 2.2e-16	1,116	70,039	< 2.2e-16	
Sem Interface	3,879	204,238		3,367	305,292		

Resultados – RQ #6

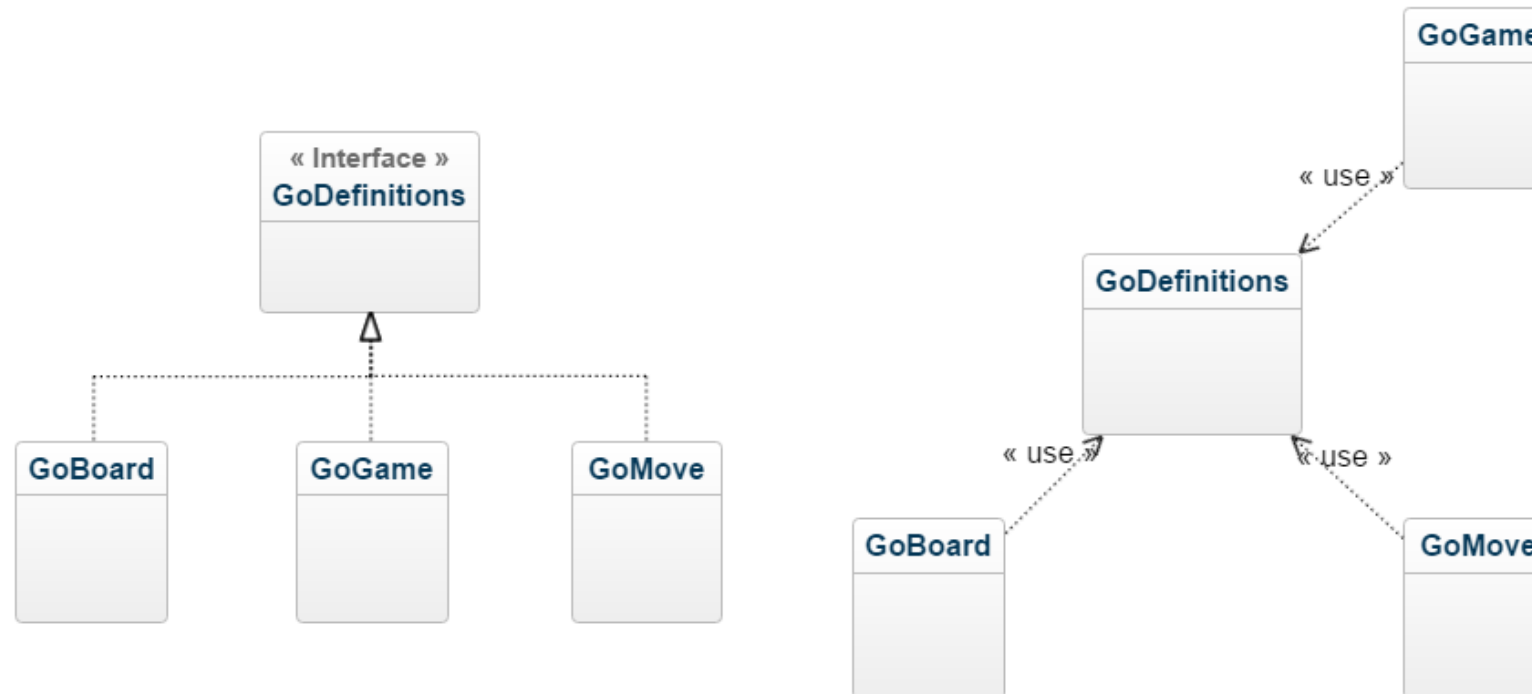


Resultados – RQ #6



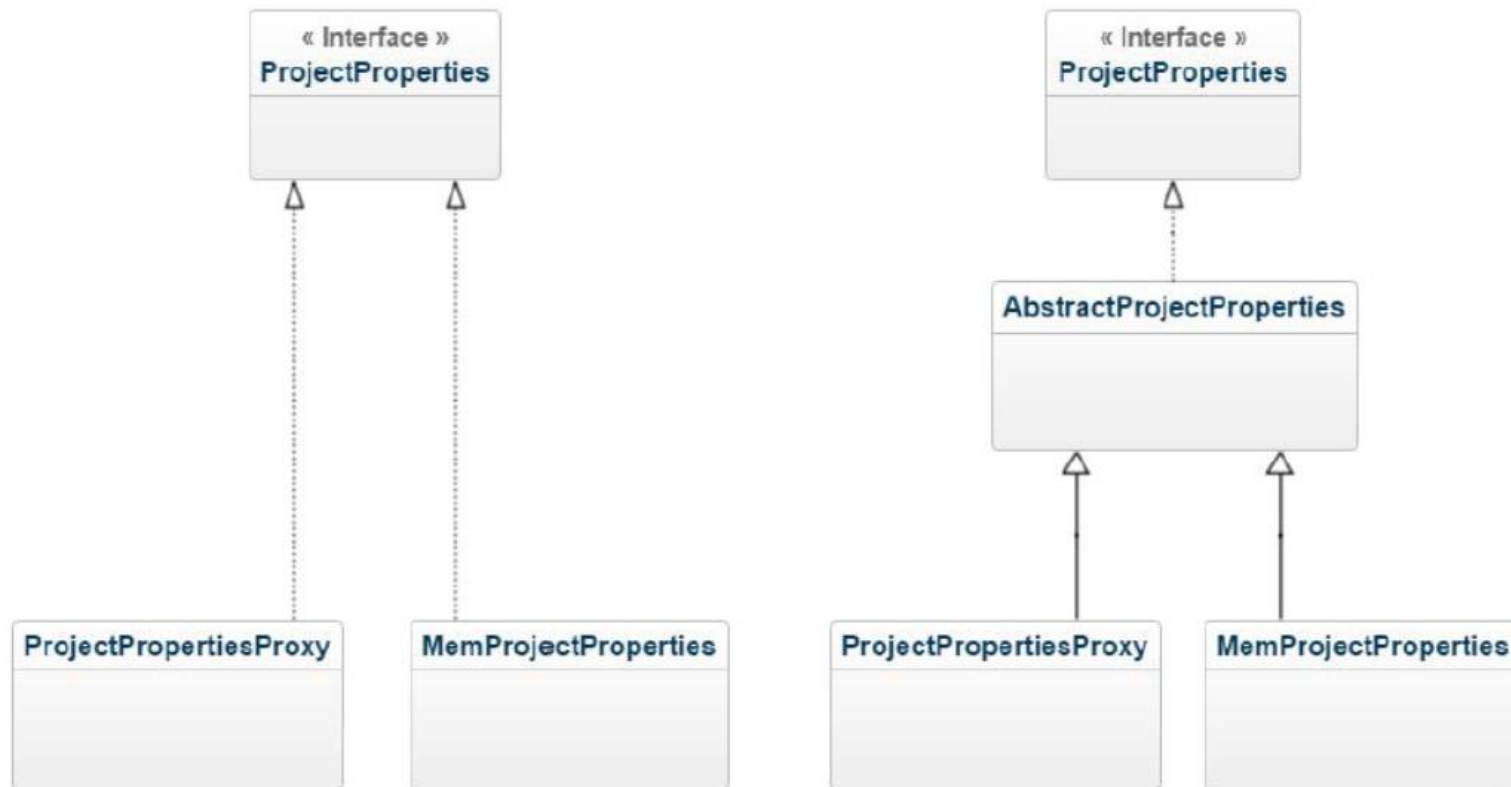
Resultados – RQ #6

1) Abstrações Incertas (15 alterações – 37,5%)



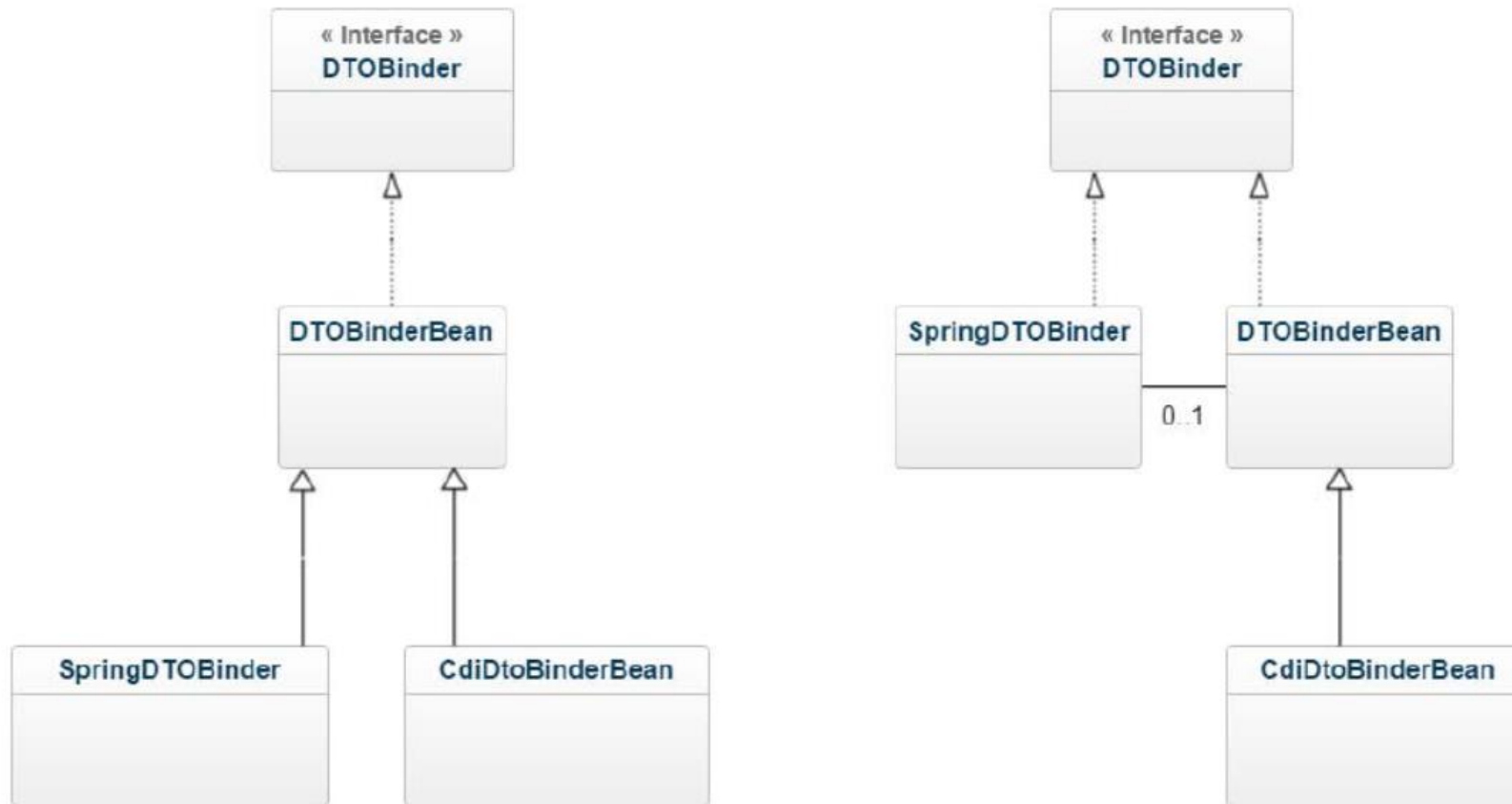
Resultados – RQ #6

2) Comportamento padrão para as interfaces (9 alterações – 22,5%)



Resultados – RQ #6

3) Novas funcionalidades com adoção de boas práticas (7 alterações – 17,5%)



Resultados – RQ #6

4) Outros (9 alterações – 22,5%)

Sem identificação (4 alterações)

Estender classes externas (3 alterações)

Refactoring move package (2 alterações)

ROTEIRO

1. Contextualização do Problema.
2. Objetivos.
3. Metodologia.
4. Resultados.
- 4. Ameaças à validade.**
5. Conclusão.

1) Tags.

Release_0_0_1

Snapshot-2000-07-
11T12_26_00Z

1) Tags;

2) Refactoring move package ou rename class.

- 1) Tags;
- 2) Refactoring move package ou rename class;
- 3) Escopo restrito à plataforma Java.**

ROTEIRO

1. Contextualização do Problema.
2. Objetivos.
3. Metodologia.
4. Resultados.
4. Ameaças à validade.
- 5. Conclusão.**

Lição 1: Sistemas mais recentes
têm projetado melhor o recurso
de Herança, mas o crescimento
das classes pode ser
desproporcional

Uso de herança

InstanceOf

Mudanças
corretivas

ComplexClass e
God Class na
última release

Inclusões de
herança

Lazy Class

Lição 2: Desenvolvedores ainda
tendem a projetar herança
visando primariamente o
reaproveitamento de código

20% de classes
imp. interfaces

15,33% das
interfaces sem
métodos

Lição 3: Existem indícios de que interfaces ainda são subutilizadas

Redução no seu
uso em sistemas
recentes

Perda de
interfaces mais
frequente

Lição 4: Interfaces possuem
tendência de possuir pouca
relação com as classes que as
implementam

Métricas
estruturais e Code
Smells sem grande
variação