



# Cognitive Complexity

an Overview and Evaluation

# About Cognitive Complexity

- New(ish) metric designed to measure understandability
- Published Dec. 2016 in a [SonarSource white paper](https://sonarsource.com/docs/CognitiveComplexity.pdf)  
<https://sonarsource.com/docs/CognitiveComplexity.pdf>
- Available in mainstream SonarSource code analyzers
  - rule
  - metric
- Also implemented in [Code Climate](https://docs.codeclimate.com/docs/cognitive-complexity)  
<https://docs.codeclimate.com/docs/cognitive-complexity>
- Implementation [submitted for clang-tidy](https://reviews.llvm.org/D36836)  
<https://reviews.llvm.org/D36836>

# How it works

1. Ignore readable shorthand structures
2. Increment for breaks in the linear flow
3. Increment for nesting

# Cognitive vs Cyclomatic Complexity

```
String getWords(int number) { // +1
    switch (number) {          // +1
        case 1:                // +1
            return "one";
        case 2:                // +1
            return "a couple";
        case 3:                // +1
            return "a few";
        default:
            return "lots";
    }
}

// Cognitive Complexity 1
// Cyclomatic Complexity 4
```

```
int sumOfPrimes(int max) {      // +1
    int total = 0;
    OUT: for (int i = 1; i <= max; ++i) { // +1 +1
        for (int j = 2; j < i; ++j) {    // +2 +1
            if (i % j == 0) {            // +3 +1
                continue OUT;           // +1
            }
        }
        total += i;
    }
    return total;
}

// Cognitive Complexity 7
// Cyclomatic Complexity 4
```

# Q. Do developers accept Cognitive Complexity?

## Selection Method

- [SonarCloud](https://sonarcloud.io)  
<https://sonarcloud.io>
- Java, C#, JavaScript, C++
- "Actively Managed" issues  
(at least 1 Cognitive Complexity issue marked False Positive or Won't Fix)

**Yield:** 22 projects

**Result:** 5 reject, 17 accept => 77.27% acceptance