

## Lab 5: Prototyping with Marvel





# Prototyping with Marvel Tutorial





#### Now that you know how to use Marvel...

#### 8-6-4-2 rapid prototyping challenge

The aim of this technique is that you create a "quick & dirty" app prototype inspired by a combination of 3 words (from the next slide).

- 1. The first version of your project has to be created in ~8 minutes!
- 2. Then, you have 5 minutes to share your prototype with someone in the room. That person has to post a comment on your design (using Marvel comments or directly to you!)
  - 1. Name your project after the main functionality of your app so that the person commenting can quickly know what the app is about!
  - 2. Comments can be related to the functionality or the aesthetics
- 3. Afterwards, you have **~6 minutes** to address the comment, then you have <u>5 minutes</u> to share the prototype with another person (different from the previous one)
- 4. This process gets repeated for a **~4 minute** slot and in the end, you have **~2 minutes** to complete your design
  - 1. You don't get feedback on the last period
- 5. Once you have your ultimate design, post the Marvel link in the discussion forum.
  - 1. Reply to the Topic 5 post with the link and the 3 words you used as inspiration
  - <a href="https://www.linkedin.com/pulse/3-rapid-prototyping-exercises-improve-your-ux-skills-elaine-tran/">https://www.linkedin.com/pulse/3-rapid-prototyping-exercises-improve-your-ux-skills-elaine-tran/</a>
  - https://mockitt.wondershare.com/ui-ux-design/rapid-prototyping.html



### The list of words (choose one per column)

- Pizza
- Grocery
- Tracking
- Language
- Home
- Emotion
- Voice Recognition
- Historical Site
- Wireless

- NFC
- Taxi
- Coffee
- Health
- Events
- Fitness
- Transport
- VR/AR
- Face Recognition

- Schedule
- Geolocation
- Recipes
- Barcode
- Petrol Station
- Memorise
- Networking
- Motion Sensor