Final Exam Web Module

Based on the ESPN webpage (use the **following link**, do not open a region-based ESPN web page):

How to send it: Create a branch from your github repository with the next structure ESPN_Final_Test/[FULL NAME]. Then send by email as the other workshops

Web Browser URL: https://www.espnga.com/?src=com& adblock=true&espn=cloud

Create a single test for the following steps:

A. Doing Login

- 1. Go to https://www.espnga.com/?src=com&adblock=true&espn=cloud
- 2. Click 'Log in' element Validate a modal is **present and contains**:
 - a. 'ESPN' Logo
 - b. 'Log In' button
 - c. 'Sign Up' button
- 3. Once logged in, go to 'Watch' and validate that at least one carousel is present:
 - Each card in the carousel has a title and a small description about streaming source
- 4. Click on the second card in the first carousel and validate
 - a. 'X' button to close is present
- 5. Click 'X' button to close
- 6. Go back to the landing page
- 7. Perform mouse hover the 'User Icon' element located at the top right corner of the view:
 - a. Validate the element 'Nav text' has the right information previously entered in the sign up modal: 'Welcome {{username}}!'
- 8. Click 'Log Out' element and validate:
 - a. The user has logged out successfully i.e. Validate the element 'Nav text' has text: 'Welcome!' without user name specified

B. Doing Logout

- **1.** Once logged in, create the flow to log out from current session.
- 2. Validate session is log out from user panel

C. Deactivate Account

- 1. Once Logged in create the flow to deactivate account (is mandatory to explore the page to understand the flow
- 2. Validate the check green action when the account is deactivated
- 3. Try to log in again with the same account to get message from page, validate it.

Remember:

- You should improve your code compared to the past exercise applied to ESPN web application. Include the best practices topics given.
- Avoid using implicit waits, they end up creating idle times in the test executions.

Be sure to use **Page Object Pattern**, **Assertions** (you decide how to validate each of the flows), and **Parameters**.

- Use Assertions to assert test steps
 Example: When I finish the Log Out account, I will assert the "account was canceled" message appears.
- Remember the difference between when to use Parameters and Data Providers. For example, you can use Parameters to set the URL of the webpage you'll be testing.