```
Body

    refCount

 + Body()
 + attach()
 + detach()
 + refCount()
 + ~Body()
 Body()
  operator=()
  StockBody
# energy
+ StockBody()
+ ~StockBody()
+ StockBody()
+ getEnergy()
+ setEnergy()
+ run()
- StockBody()
operator=()
```