

Carlos Martínez

Buenos Aires, Argentina · +54 11 6835 8377

[linkedin.com/in/carlosmartoz](https://www.linkedin.com/in/carlosmartoz) · github.com/carlosmartoz · carlosmartoz.com · carlosmrtzo@gmail.com

Front-End Developer with experience in Next.js and React.js. Passionate about crafting unique web interfaces, specializing in converting Figma designs into high-fidelity code, integrating APIs, and optimizing real-time interactions. Committed to building efficient and high-quality interfaces.

PROFESSIONAL EXPERIENCE

TecnoSoftware

Front-End Developer

Buenos Aires, Argentina

January 2024 – Present

- Development of various versions based on a framework to manage the entire Front-End (interfaces, components, and states) using HTML5, JavaScript, and JSON. This work is focused on ATM systems for different banking institutions.
- I performed manual unit testing in laboratories to ensure that the behavior of developments across different versions met expectations. Additionally, I implemented monitoring systems on the equipment, successfully identifying and resolving over 40% of reported bugs.

Wiper Agency

Front-End Developer

Buenos Aires, Argentina

Septiembre 2023 – Septiembre 2024

- I developed 70% of the project's Front-End base using Next.js and React.js, including project structure, component creation, hooks, global state management, styling, and API integration.
- I implemented the designs provided by the design team in Figma, ensuring high fidelity to the original design. Additionally, I made continuous updates to reflect design changes and improvements.
- I integrated an AI chat system into the project using the ChatGPT API. Furthermore, I implemented sockets to ensure real-time visualization of chat typing, optimizing interaction and ensuring the interface accurately reflects the entire user experience.

Group MContigo

Front-End Developer

Salamanca, Spain

April 2022 – June 2023

- I developed, updated, and maintained a variety of components, widgets, and pages using Next.js and React.js. I contributed to optimizing the user experience and ensuring the scalability of the project, focused on multiple content-based websites.
- I designed various components, widgets, and pages in Figma, creating visual proposals that, once approved, I implemented into code with high fidelity to the original design.
- I created comprehensive project documentation for new team members, detailing all aspects of the Front-End, including project structure based on atomic design, helper functions, components, pull request flow, and other key elements.

EDUCATION

RAFAEL BELLOSO CHACÍN UNIVERSITY

Computer Engineering

Honors: Degree in Computer Engineering and Diploma in Webmaster

Maracaibo, Venezuela

January 2016 - Novembre 2019

COURSES, DIPLOMAS, AND DEGREES

2019 - 2023

Multiple courses, diplomas, and degrees related to web development completed on platforms such as Platzi and Udemy

ADDITIONAL SKILLS

- Native in Spanish. B1 in English.