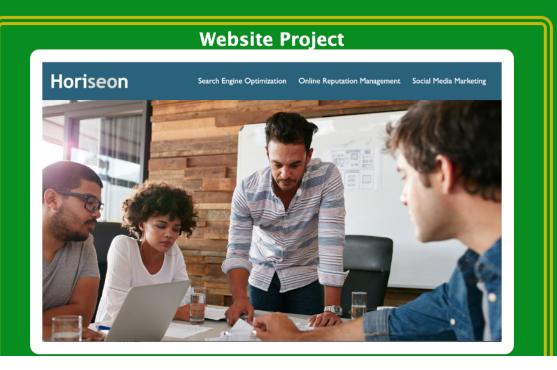


About Me

Welcome to my Full Stack Development portfolio page! My name is Carlos Martinez Baltazar, and I am originally from Mexico but currently living in San Francisco. I am a Full Stack Engineer who is passionate about crafting beautiful and functional web applications. Currently I'm attending the Full Stack Engineer program at UC Berkeley, where I am honing my skills and learning the latest technologies in web development. Please feel free to browse my projects and learn more about my expertise in front-end and back-end development, database management, and user experience design. I am excited to share my work with you and discuss how I can contribute to your next project.

Work



The motivation behind this project was to improve the existing website for Horiseon, a digital marketing agency, and make it more accessible and user-friendly.

And make it more accessible and user-friendly.

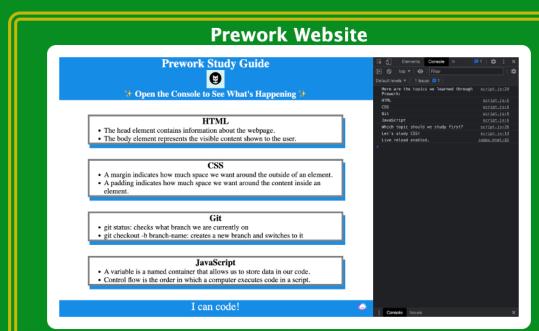
Improved code structure and organization.

Added Semantic HTML tags for better accessibility and readability, by removing the div element and separating the code by giving it a header, body, sections, and aside.

Accessible images with alt text for users with disabilities

Optimized CSS for better performance

Navigation links added to header for better user experience



This Prework Study Guide was created for boot camp students who were going through the Prework. It contains notes on HTML, CSS, Git, and JavaScript. For suggestions on what to study first, open the Chrome DevTools by pressing Command+Option+I (macOS) or Control+Shift+I (Windows). A console panel should open either below or to the side of the webpage in the browser. There you will see a list of topics we learned from the prework along with a suggestion on which topic to study first.



reflect on this page. This was the first time adding images to my footer, all of the images have a clickable link to my social medias and will later add more pseudo elements to them.

Contact me

Company Name:
Email:
What can we work on:
Submit









