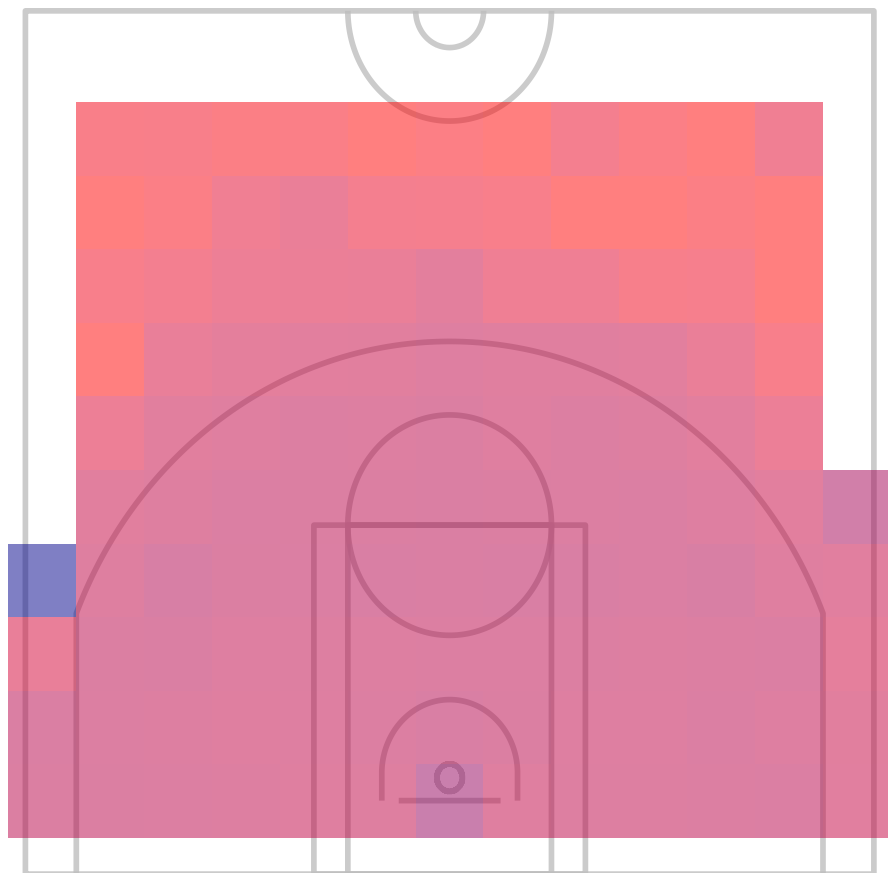


# Shooting Percentage Heatmap



Acceptance Rate

