

4 FPS
908 agents

Main | **Advanced**

Crowd

Load Brains

Load Crowds

Simulation

- ☒ Velocity Vector
- ☐ Vision Radius
- ☐ Strength
- ☒ State Colour Code

Shader

Phong

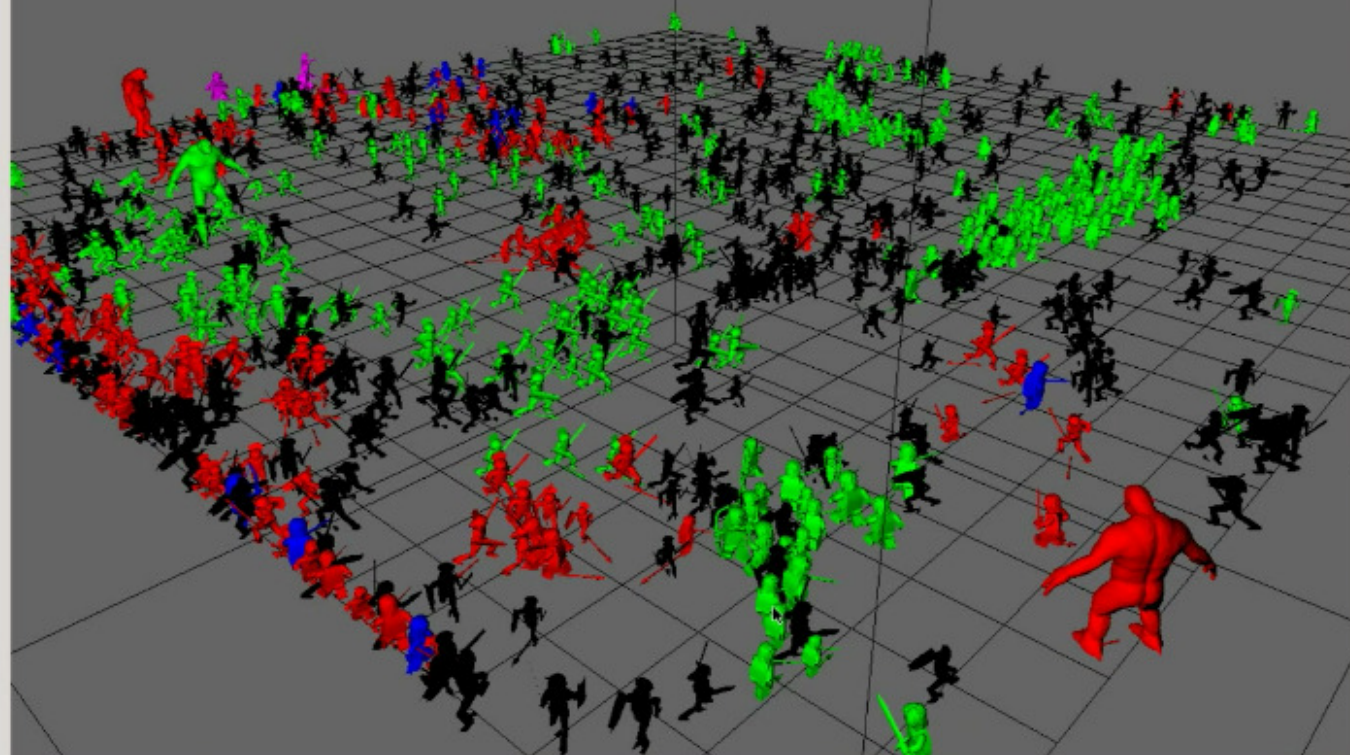
Dummy

Customized

Simulate

Restart

Clear



Step (units) 0.28

Timer (ms) 20