

28 FPS
72 agents

Main | **Advanced**

Crowd

Load Brains

Load Crowds

Simulation

☒ Velocity Vector

☐ Vision Radius

☐ Strength

☒ State Colour Code

Shader

Phong

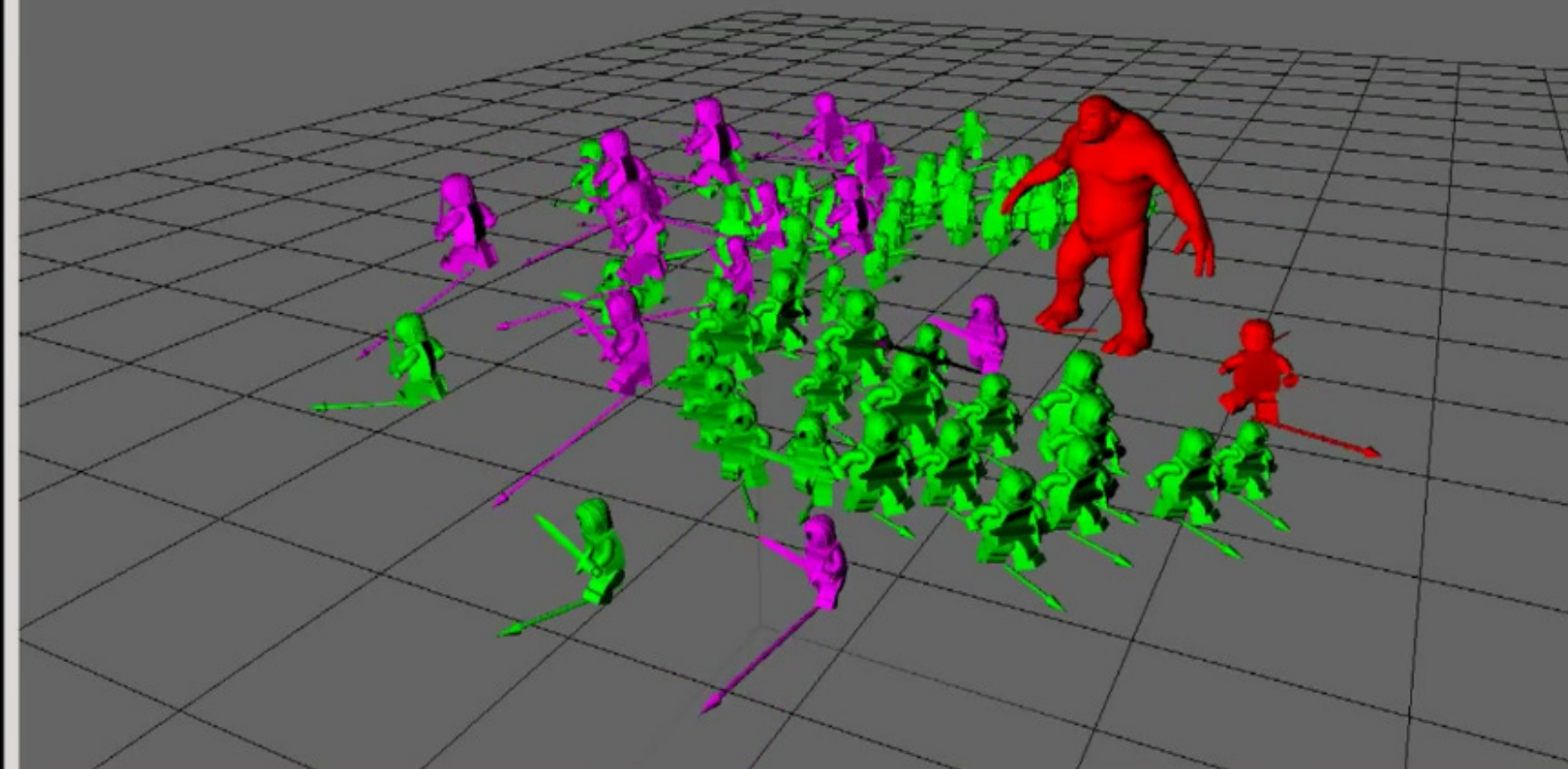
Dummy

Customized

Simulate

Restart

Clear



Step (units)

0.1

Timer (ms)

20