

7 FPS

Main | Advanced

### Crowd

Load Brains

Load Crowds

### Simulation

☐ Velocity Vector

☐ Vision Radius

☒ Strength

☒ State Colour Code

Shader

Phong

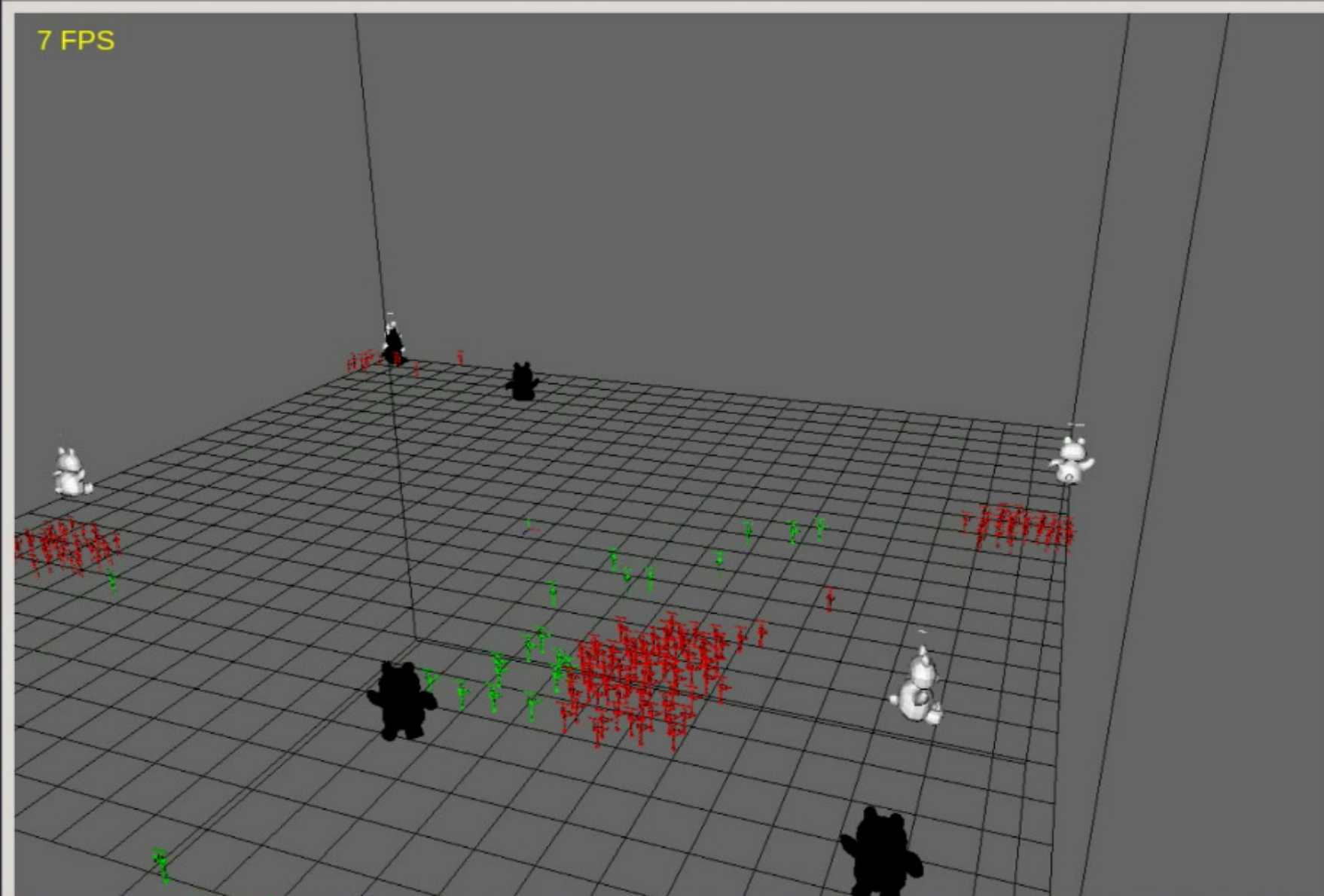
Dummy

Customized

Simulate

Restart

Clear



Step (units)  0.25

Timer (ms)  0