

7 FPS
238 agents

Main | **Advanced**

Crowd

Load Brains

Load Crowds

Simulation

☐ Velocity Vector

☐ Vision Radius

☐ Strength

☒ State Colour Code

Shader

Phong

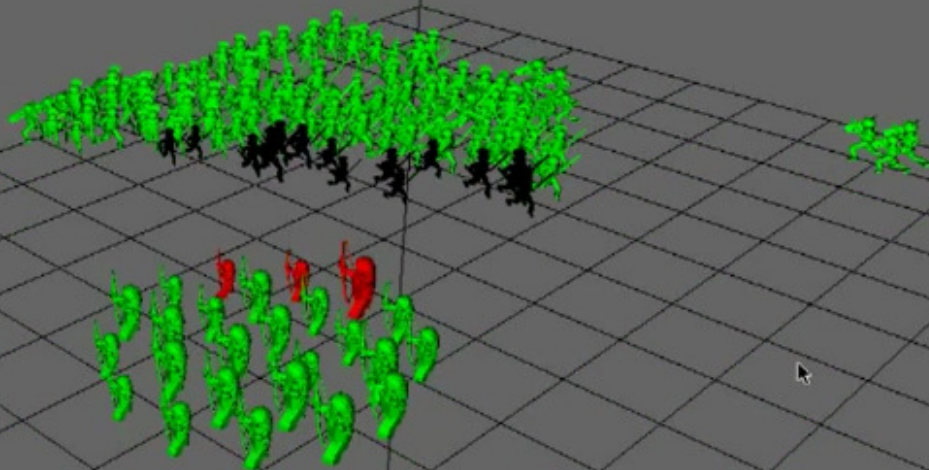
Dummy

Customized

Simulate

Restart

Clear



Step (units) | _____

Timer (ms) | _____

0.3

20