

**Mestrado em Engenharia de Sistemas Computacionais Críticos**  
**Programação de Sistemas Operativos Tempo-Real (RTOS)**  
**2022/2023**

<b>Normal Period</b> 03/07/2023	<b>Regular Exam</b> With no consultation	<b>Duration</b> 1h:00m	<b>Version</b> A
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**Number:**\_\_\_\_\_ **Name:**\_\_\_\_\_

1. Concerning the Operating System (OS):

- (a) The computer programs make use of the OS by making requests for services through a defined application programming interface (API);
- (b) OS(es) abstract the physical resources;
- (c) All of the above;
- (d) None of the above.

2. In a multiprocessing system:

- (a) Parallel computing is achievable;
- (b) Parallel computing is not achievable;
- (c) All of the above;
- (d) None of the above.

3. General-Purpose Operating System (GPOS)

- (a) It use a fairness policy to carry processes and threads to the Central Processing Unit (CPU);
- (b) It is designed to perform non-time-critical tasks;
- (c) All of the above;
- (d) None of the above.

4. The instruction cycle is the time required by the CPU to execute one single instruction and it is composed by:

- (a) Decode, Execute and Store;
- (b) Fetch, Execute and Store;
- (c) All of the above;
- (d) None of the above.

5. The Linux Kernel:
- (a) It is preemptive;
  - (b) It is monolithic;
  - (c) All of the above;
  - (d) None of the above.
6. An interrupt:
- (a) It is an event that alters the sequence of instructions executed by a CPU;
  - (b) Can be produced by a CPU;
  - (c) All of the above;
  - (d) None of the above.
7. Loadable kernel modules:
- (a) Can be inserted into kernel and removed from kernel without rebooting;
  - (b) Require Linux kernel compilation;
  - (c) All of the above;
  - (d) None of the above.
8. The Linux kernel build system:
- (a) Uses configuration symbols to conditionally compile the Linux kernel;
  - (b) It builds the object code by recursively descending into the subdirectories of the kernel source tree;
  - (c) All of the above;
  - (d) None of the above.
9. From the schedule point of view, the Linux kernel:
- (a) Does not differentiate threads and processes;
  - (b) Differentiates threads and processes;
  - (c) All of the above;
  - (d) None of the above.
10. In the Linux kernel:
- (a) A System call is identified by a number;
  - (b) A System call is identified by an interrupt;
  - (c) All of the above;
  - (d) None of the above.

11. Process/thread identification:

- (a) When a new process is created (using `fork`), the PID and TGID identifiers have the same value;
- (b) When a new thread is created (using `create_thread`), it inherits the TGID identifier from creator and gets its own PID identifier;
- (c) All of the above;
- (d) None of the above.

12. In Linux kernel, the process/thread scheduling:

- (a) Is organized by priorities;
- (b) Uses scheduling classes to implement scheduling policies;
- (c) All of the above;
- (d) None of the above.

13. In Linux kernel, each process/thread at a given time instant:

- (a) Is assigned to only one scheduling class;
- (b) Is assigned to an arbitrary number of scheduling classes;
- (c) All of the above;
- (d) None of the above.

14. The Linux kernel:

- (a) Creates a `struct rq` instance per CPU;
- (b) Creates one `struct rq` instance for all CPUs;
- (c) All of the above;
- (d) None of the above.

15. The Linux kernel provides an implementation of red-black tree, called `rbtree`:

- (a) It is suitable for implementing priority based mechanisms;
- (b) It is used by Real-Time (RT) scheduling class;
- (c) All of the above;
- (d) None of the above.

16. In the Linux kernel, there is an idle task:

- (a) For the system;
- (b) Scheduled according to the `SCHED_IDLE` scheduling policy;
- (c) All of the above;
- (d) None of the above.

17. In the Linux kernel, whenever a process is in TASK\_RUNNING state:
- (a) It is being executed (i.e., it is assigned to the CPU for execution);
  - (b) It is ready for execution in a waitqueue;
  - (c) All of the above;
  - (d) None of the above.
18. In the Linux kernel, the macro `container_of (ptr, type, member)`:
- (a) Retrieves the value of the respective member;
  - (b) Retrieves the address of the container which accommodates the respective member;
  - (c) All of the above;
  - (d) None of the above.
19. The Linux kernel tick rate is defined by HZ:
- (a) A tick is a timer interrupt;
  - (b) At every tick the scheduler core function (`__schedule`) is invoked;
  - (c) All of the above;
  - (d) None of the above.
20. In the Linux kernel, synchronization mechanisms:
- (a) Semaphore's value can be updated by any thread/process;
  - (b) Only the thread mutex owner can release it;
  - (c) All of the above;
  - (d) None of the above.