



OPEN UNIVERSITY OF CATALONIA (UOC) MASTER'S DEGREE IN DATA SCIENCE

## MASTER'S THESIS

AREA: 4: DATA SCIENCE

# Applying Density-Based Algorithms to Galaxy Cluster Catalogs

Unveiling Galaxy Structure with Unsupervised Clustering

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# FINAL PROJECT RECORD

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## Dedication/Quote





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# Abstract

This work primary focuses on applying density-based algorithms to datasets from major surveys, including the Two-degree Field Galaxy Redshift Survey (2dFGRS) and the Sloan Digital Sky Survey (SDSS). The application will be followed by hyperparameter tuning and a performance assessment to identify the algorithms' strengths and weaknesses in actual galactic group detection. Furthermore, the study integrates a statistical perspective through the Two-Point Correlation Function (2PCF), providing a global measure of galaxy clustering to complement the discrete group detections. These methods establish a robust framework intended for application to next-generation surveys and diverse celestial regions.

**Keywords:**clustering, galaxy clusters, cosmology.



# Resumen

Este trabajo tiene como tema central la aplicación de diferentes algoritmos basados en densidad a juegos de datos obtenidos de los cartografiados Two-degree Field Galaxy Redshift Survey (2dFGRS) y Sloan Digital Sky Survey (SDSS). Como resultado de esa aplicación, se hará un ajuste de hiper-parámetros así como una evaluación del desempeño de tales algoritmos para analizar sus fortalezas y debilidades en su habilidad para la detección de cúmulos galácticos catalogados. Además se ha querido aportar un punto de vista estadístico mediante la Función de Correlación a Dos Puntos. Se establece mediante este estudio un marco de trabajo para futuras aplicaciones sobre la nueva generación de cartografiados y otras regiones del firmamento.

**Palabras clave:** clustering, cúmulos de galaxias, cosmología.



# Contents

<b>Abstract</b>	<b>ix</b>
<b>Resumen</b>	<b>xi</b>
<b>Table of Contents</b>	<b>xii</b>
<b>List of Figures</b>	<b>xiv</b>
<b>1 Introduction</b>	<b>3</b>
1.1 Context and motivation . . . . .	3
1.1.1 Personal motivation . . . . .	3
1.2 Goals . . . . .	4
1.2.1 Main goals . . . . .	4
1.2.2 Secondary goals . . . . .	4
1.3 Sustainability, diversity, and ethical/social challenges . . . . .	4
1.4 Approach and methodology . . . . .	5
1.5 Schedule . . . . .	6
<b>2 State of the art</b>	<b>9</b>
2.1 Galaxy groups and clusters: Primary targets for structural identification . . . . .	9
2.2 Spectroscopic Surveys . . . . .	10
2.2.1 2dF Galaxy Redshift Survey (2dfGRS) . . . . .	11
2.2.2 Sloan Digital Sky Survey (SDSS) . . . . .	12
2.2.3 Inherent challenges associated with survey-collected data . . . . .	13
2.2.4 Galaxy cluster/group catalog . . . . .	14
2.3 The redshift–distance relation . . . . .	14
2.3.1 Real space galaxy catalog . . . . .	15
2.4 The two-point correlation function: a statistical point of view in density analysis	17
2.5 Machine Learning applied to cosmology . . . . .	18

2.5.1	Supervised methods . . . . .	18
2.5.2	Unsupervised methods . . . . .	19
2.5.3	OPTICS . . . . .	20
2.5.4	DBSCAN . . . . .	21
2.5.5	sOPTICS: Modifying the distance . . . . .	25
2.5.6	HDBSCAN . . . . .	26
2.5.7	Density Peaks Clustering (DPC) . . . . .	29
2.5.8	Previous machine learning applications in galaxy clustering . . . . .	29
<b>3</b>	<b>Implementation</b>	<b>33</b>
3.1	ETL and preprocessing datasets . . . . .	33
3.1.1	2dF Galaxy Redshift Survey (2dFGRS) . . . . .	34
3.1.2	Sloan Digital Sky Survey (SDSS) . . . . .	34
3.1.3	Real Space Galaxy Catalogue . . . . .	34
3.2	Application of density-based algorithms to datasets . . . . .	35
<b>4</b>	<b>Results, conclusions and future works</b>	<b>39</b>
4.1	Results of application density-based algorithms . . . . .	39
4.1.1	2dFGRS sample . . . . .	39
4.1.2	SDSS sample . . . . .	39
4.1.3	SDSS Real Space Galaxy sample . . . . .	39
4.1.4	Impact of Standardization (results on scaled data) . . . . .	41
4.2	Results on two-point correlation function (2pcf) on 2dFGRS sample . . . . .	41
4.3	Conclusions . . . . .	43
4.4	Future works . . . . .	44
<b>5</b>	<b>Glossary</b>	<b>45</b>
	<b>Bibliography</b>	<b>46</b>



# List of Figures

1.1	Stages of the project. . . . .	7
2.1	Portion of Virgo cluster . . . . .	10
2.2	2dfGRS sky coverage . . . . .	11
2.3	Australian Astronomical Observatory (AAO) . . . . .	11
2.4	Apache Point Observatory in New Mexico. . . . .	12
2.5	SDSS Data release 7 sky coverage. . . . .	13
2.6	The Re-Real space. . . . .	16
2.7	Core and reachability distances . . . . .	21
2.8	An example of data set in $\mathbb{R}^2$ . . . . .	22
2.9	Example of OPTICS reachability plot . . . . .	23
2.10	Density Reachability and Density Ronnectivity . . . . .	24
2.11	Deformation along the line-of-sight . . . . .	26
2.12	Minimium Spanning Tree ( <i>MSP</i> ) . . . . .	27
2.13	Condensed tree from HDBSCAN . . . . .	28
2.14	Inside decision graph: $\rho = \rho_0$ and $\delta = \delta_0$ . . . . .	30
3.1	Final format of the dataset . . . . .	35
4.1	Natural and Hamilton estimators . . . . .	42
4.2	David & Peebels and Landy & Szalay estimators . . . . .	43



# Chapter 1

## Introduction

### 1.1 Context and motivation

When studying the Universe at medium and large scales, we enter the field of galaxy surveys, which rely on dedicated telescopes to obtain large catalogs of galaxies. One objective of these studies is to map vast areas of the Universe. This work relies on data coming from two of these surveys: the Two-degree Field Galaxy Redshift Survey (2dFGRS) and the Sloan Digital Sky Survey (SDSS).

The datasets generated by these surveys are highly suitable for analysis through Machine Learning (ML) methods. Specifically, the redshift feature can be interpreted as a measure of distance by applying cosmological models, as will be detailed in Section 2.

The matter distribution in space is far from random; instead, galaxy groups represent the next fundamental structure in the Universe above the level of individual galaxies. At an even higher structural level we find clusters, which are more numerous aggregations of galaxies composed of hundreds or thousands of members. These structures are shaped by dark matter into filaments and voids [17] to form the so-called cosmic web [2].

Determining the structure of groups and clusters is therefore crucial for understanding the distribution of matter in the Universe. This is where clustering algorithms come into play. As will be discussed in section 2, the density-based algorithms are the most appropriate for this study.

#### 1.1.1 Personal motivation

Given my personal background and strong interest in astrophysics and cosmology, upon entering the field of Data Science, one can find the vast potential for applying the multiple Machine Learning (ML) techniques to these scientific domains. The study of the Universe's large-scale

structure, in particular, stands out as a critical area where ML methods can yield substantial scientific advancements.

## 1.2 Goals

There are two list of goals we considered to address separately:

### 1.2.1 Main goals

- Apply density-based algorithms to galaxy datasets acquired from 2dFGRS and the Sloan Digital Sky Survey SDSS, in order to obtain a validated model that can effectively approximate the observed structure of groups and clusters.
- Determine which of the applied algorithms perform best and investigate the reasons for their effectiveness..
- Detect potential outliers and patterns.
- Use validation methods to obtain a hyper-parameter tuning in order to optimize galaxy group/cluster detection.

### 1.2.2 Secondary goals

- Generate a visualization map of the data used in this study.
- Detect methods to improve this study in future works in following areas: Data Enhancement, Algorithmic Refinement<sup>1</sup>.

## 1.3 Sustainability, diversity, and ethical/social challenges

Cosmological findings fundamentally change our understanding of humanity's place in the Universe. Discoveries related to dark matter, dark energy, or the vastness of the cosmos can have profound philosophical implications.

**Sustainability** The most direct social responsibility implication lies in the immense power required to process and store astronomical data. This work while purely theoretical, relies on an infrastructure that carries a heavy sustainability burden. That is why focus

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<sup>1</sup>For example: modify the distance in order to mitigate the already known Redshift-Space distortions along the line of sight[18].

on computational efficiency directly translates into lower energy consumption, this is the most tangible sustainability implication in this project.

**Ethical behaviour and social responsibility** The major impact on this matter concerns the use of resources. This project mitigates resource impact by using only shared, openly licensed libraries and datasets whose usage terms are fully respected by the authors. Of course, all references to the utilized datasets and other previous works are properly cited, given that this project relies fundamentally upon them.

Communicating the outcomes clearly and accurately is also a commitment from the authors of this work.

**Diversity, gender and human rights** Astronomy and cosmology, like many sciences, have historically struggled with issues of diversity and inclusion gender and human rights matters<sup>2</sup>,

The authors are committed to respecting these questions throughout this work. More generally, the further advancement in science benefits society by better equipping it to address issues on these matters.

To conclude this section, this work uses powerful analytical methods derived from ML techniques, all tools could be adapted for surveillance, military intelligence, or other uses that might infringe on human rights or privacy. Scientists must be mindful of how their methods and code are shared.

## 1.4 Approach and methodology

We will apply classical phases drawn from the data life-cycle, which cover:

- Collection: download datasets drawn from surveys such as the SDSS and 2DFGRS to generate galaxy clustering models. These datasets are available at [12]:  
<https://gax.sjtu.edu.cn/data/Group.html>
- Storage: keep downloaded data set in csv files.
- Preprocessing: stage containinig the tasks of cleaning, filtering, sampling, and fusion.
- Analysis stage: which includes model building through the application of the algorithms and validation of the outcomes.

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<sup>2</sup>An example in gender matter can be seen in the eighth chapter of the documentary television series Cosmos: A Spacetime Odyssey, titled "Sisters of the Sun," hosted by Neil deGrasse Tyson.

- Visualization: graphical view of the results.

The Analysis Stage will utilize an iterative methodology dedicated to enhancing the robustness and accuracy of the model outputs. All models employed in this stage will consist of unsupervised algorithms, with a particular focus on density-based clustering techniques to identify structures and outliers within the data.

To evaluate the performance of these models, a traditional criteria will be followed (see section for more details):

- Detected Clusters: clusters successfully classified (often referred to as True Positives at the group level).
- Undetected Clusters: clusters not found or not identified in the output-clusters set (equivalent to True Negatives at the group level).
- Cluster Purity Ratio: proportion of members in a output-cluster that actually belong to the underlying cluster/group structure.
- Cluster Completeness Ratio: proportion of members of a true underlying group/cluster that are successfully included within the detected output-cluster.
- Misclassified Members: individual data points (galaxies) belonging to an actual structure but classified outside of any detected output-cluster (often referred to as False Negatives at the individual member level).
- External Data Classified as Members: individual data points (galaxies) not belonging to any actual group but erroneously classified inside a detected output-cluster often referred to as False Positives at the individual member level).

We utilize both Python and R to execute the various stages of this study. Python handles the data management and statistical estimation of the two-point correlation function. Meanwhile, the implementation and performance assessment of the density-based clustering frameworks are carried out in R, ensuring a robust statistical analysis of the galaxy group distributions.

## 1.5 Schedule

A Gantt diagram in figure 1.1 shows the different stages of the project development. Excluding the final project defense, the stages have been grouped in three blocks:

- Planning (shown in green) involves gathering resources and defining the project's objectives.

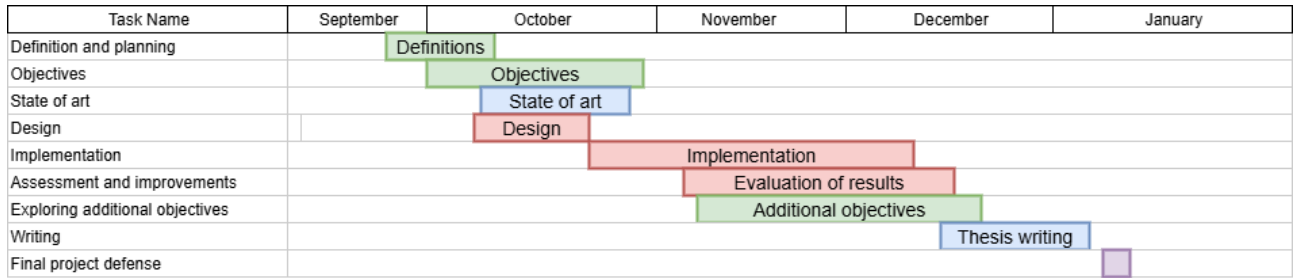


Figure 1.1: Stages of the project.

- Technical development (shown in red) includes design, data processing, method application and outcomes assessment.
- Research and writing (shown in blue).

An iterative and continuous review of the results will be performed throughout the analysis process due to several causes: issues stemming from the algorithms, data processing, and the workflow itself. As a result, initial objectives might be rearranged and redefined. This is why additional objectives stage is necessary.





# Chapter 2

## State of the art

This chapter establishes the academic context for the research area addressed in this work. It begins by defining the primary subjects of study—galaxy clusters and groups—followed by a comprehensive overview of the redshift surveys that provide the necessary data. Furthermore, it details the redshift-distance relation as a mechanism for converting redshifts into physical distances using modern cosmological models. The chapter also introduces the two-point correlation function, which provides a statistical framework for analyzing matter density. Finally, it concludes with a concise review of the unsupervised Machine Learning techniques utilized throughout this study.

### 2.1 Galaxy groups and clusters: Primary targets for structural identification

Galaxy groups and clusters [2.1](#) are the largest gravitationally structures in the Universe and are crucial probes of the underlying cosmic dark matter density field. They both consist of dark matter halos containing multiple galaxies, their distinction is typically based on mass and membership:

1. *Galaxy Groups*: These are the most common and lowest-mass virialized systems, typically containing 3 to 50 member galaxies [\[18\]](#) and spanning a total mass range of  $\sim 10^{13} - 10^{14} M_{\odot}$ . Our own Local Group is a well-known example.
2. *Galaxy Clusters*: These represent the high-mass tail of the halo distribution, typically containing hundreds to thousands of galaxies, with total masses ranging from  $\sim 10^{14} - 10^{15} M_{\odot}$ . They often host a dominant, massive Brightest Cluster Galaxy (BCG) at their center and are strong emitters of X-rays and whose properties dictate cluster formation

and evolution [18]. A paradigmatic example is the Virgo cluster with an estimate mass of  $\sim 1.21015M_{\odot}$  and having M87 as most massive and dynamically dominant central galaxy.



Figure 2.1: Portion of Virgo cluster  
. Source [7]

Because both groups and clusters exhibit diverse morphologies and spatial shapes, the subsequent analysis —detailed in Section 2.5.2— employs unsupervised density-based algorithms. These methods are the most suitable approach for the clustering analysis due to their capacity to effectively fit structures with arbitrary geometries.

## 2.2 Spectroscopic Surveys

Spectroscopic surveys are fundamental projects in astronomy and cosmology that collect and analyze the spectrum of light from a large number of celestial objects over a wide area of the sky. By splitting the light into its constituent wavelengths, these surveys acquire a vast amount of detailed physical information for each object.

One main purpose of this kind of studies is to obtain a highly precise redshift ( $z$ ) of each object in order to estimate distances. Therefore it is possible to construct a three-dimensional map of the Universe.

The spectrum serves as well as a unique fingerprint of the source, allowing for the determination of its physical properties. Spectral analysis provides detailed information on the object's

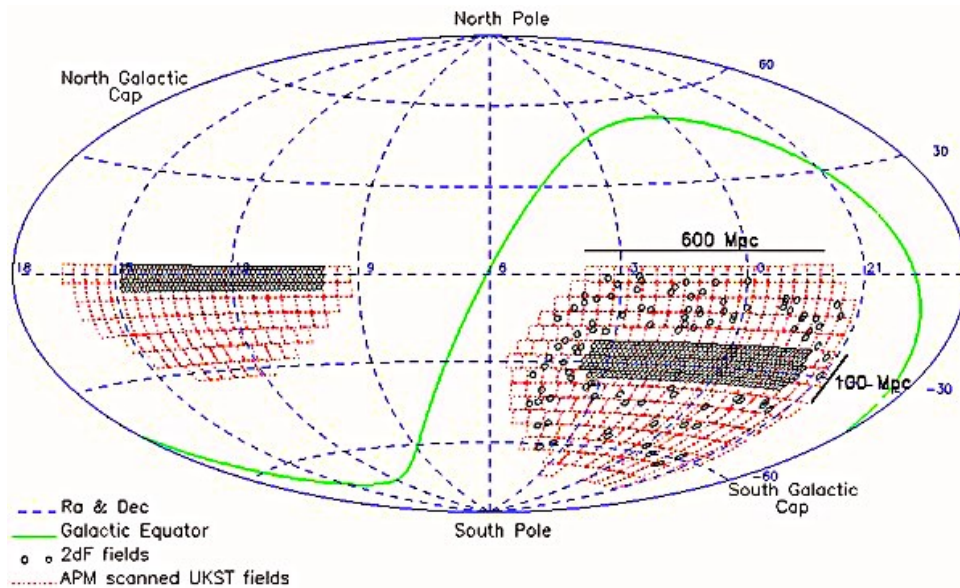


Figure 2.2: 2dfGRS sky coverage  
. Source [9].

chemical composition, temperature, density, and internal motion.

We are fortunate that, nowadays, we have access to data from several major astronomical surveys, including, but not limited to, the following:

### 2.2.1 2dF Galaxy Redshift Survey (2dfGRS)

2dfGRS is a Survey leveraged the unique capabilities of the 2dF (2-degree Field) facility built by the Anglo-Australian Observatory in the southern hemisphere (see in figure 2.3). A view of 2dfGRS coverage is shown in figure 2.2. Data was collected between 1997 and 2004.



Figure 2.3: Australian Astronomical Observatory (AAO)  
. Source [5].

The data set employed in this analysis originates from the 2003 final data release, which encompasses a total of 245,591 objects. After quality cuts, 221,414 objects were determined to be spectroscopically reliable galaxy data, thus forming the foundation for the subsequent investigation.

### 2.2.2 Sloan Digital Sky Survey (SDSS)

The Sloan Digital Sky Survey (SDSS) [24] began collecting data in 2000 and is one of the largest and most influential astronomical surveys ever conducted. The primary goal is to comprehensively map the Universe to expand our understanding of its large-scale structure, the formation of stars and galaxies, and the history of the Milky Way. It uses a dedicated wide-angle optical telescope (the Sloan Foundation 2.5-m Telescope) at Apache Point Observatory in New Mexico (see figure 2.4), and in later phases, also observations in the Southern Hemisphere.



Figure 2.4: Apache Point Observatory in New Mexico.

Source [5].

The SDSS has progressed through several phases (SDSS-I, II, III, IV, and the current SDSS-V), with each phase introducing new scientific goals and technological advancements. For this work the modelC petrosian magnitude data release 7 (DR7) will be used, which



contains 639359 galaxy entries. This release offers coverage for approximately one quarter of the sky sphere, predominantly in the northern galactic cap as illustrated in figure 2.5. Groups constructed are drawn up from [13].

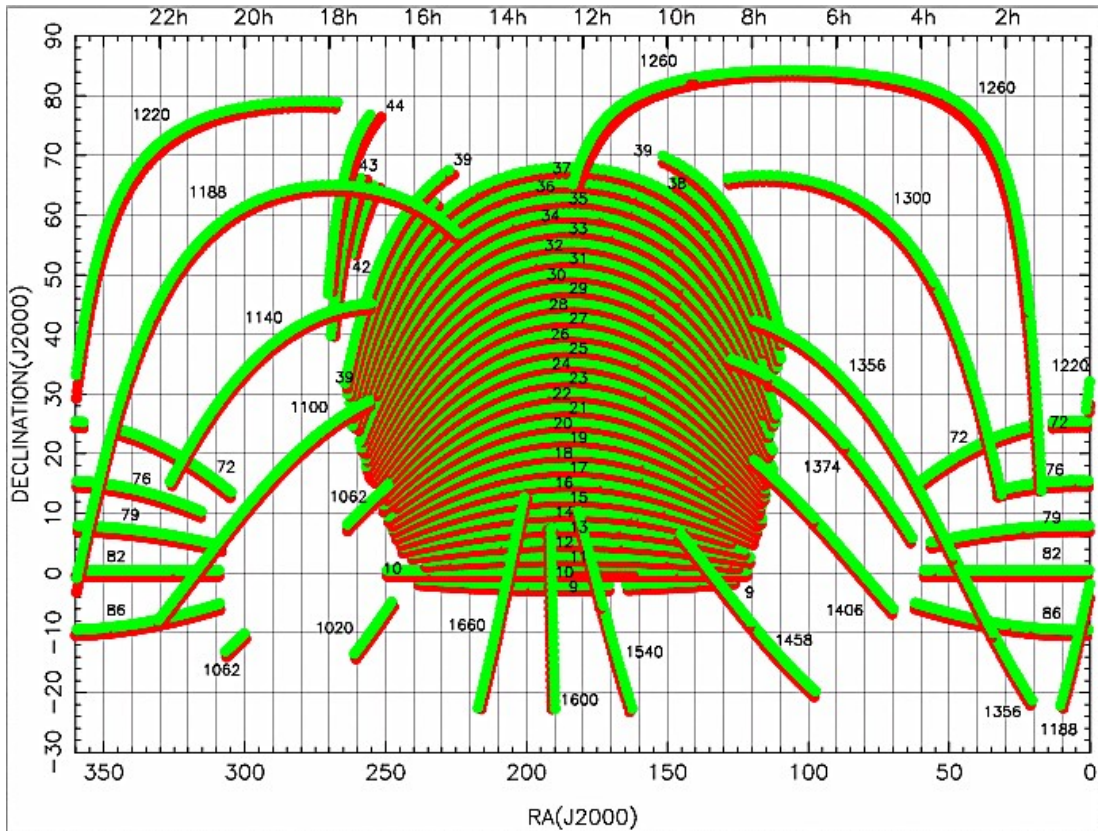


Figure 2.5: SDSS Data release 7 sky coverage.  
Source [13].

### 2.2.3 Inherent challenges associated with survey-collected data

Beyond the substantial logistical and resource constraints associated with constructing and operating large-scale astronomical facilities, all galaxy redshift surveys are subject to a distinct set of fundamental systematic and technical challenges. They can be broadly categorized into those arising from by instrumental and observational limitations, and those derived from subsequent collecting data and analysis:

1. Observational and measurement errors: produced by instrumental limitations due long time exposures, observing faint objects in high redshifts where long integration times are required to achieve an adequate signal-to-noise ratio (SNR). Additional noise is introduced by environmental factors, such as atmospheric distortion (seeing) or the inherent difficulty of performing accurate sky subtraction during data processing.

2. Systematic errors and biases, for example the already mentioned distortion on redshifts caused by peculiar velocities of galaxies. This effect leads to the apparent elongation of clusters along the line of sight, a well-known phenomenon often referred to as the "Fingers of God" effect [1]. There is also a bias caused by the galaxy type, luminosity or epoch of the Universe can also lead to inaccurate outcomes in the survey.
3. Theoretical and modeling uncertainties represent another category of challenges, primarily stemming from the interpretation of observational data. These uncertainties arise both from limitations in the underlying theoretical models and from poorly constrained baryonic effects that impact dark matter simulations.

### 2.2.4 Galaxy cluster/group catalog

In order to validate and assess the performance of a constructed galaxy clustering model, it is necessary to compare the results from the target galaxy catalog (the data being clustered) against a well-established, pre-existing group/cluster catalog (the ground truth). For this work was employed the catalog result obtained by the halo-based group finder developed by in [13]. This method is specifically optimized for grouping galaxies residing in the same dark matter halo and utilizes an iterative approach based on an adaptive filter modeled after the general properties of dark matter halos (see [13]) for full details).

The halo-based group finder was successfully applied to the galaxy catalogs from both the 2dFGRS and the SDSS (Data Release 7). This valuable group catalog is publicly accessible and can be downloaded from [6].

## 2.3 The redshift–distance relation

It is well-established that the Universe is undergoing cosmic expansion. The Hubble–Lemaître Law quantifies this expansion, stipulating that the recessional velocity of a galaxy is directly proportional to its proper distance from the observer. This relationship is described by the equation:

$$V = H_0 D \tag{2.1}$$

Where  $V$ ,  $H_0$ ,  $D$  are respectively, the velocity, Hubble constant and distance.

The equation 2.1 is strictly valid on small redshifts  $z \ll 1$  [4] (which means nearby objects). In higher redshift it is necessary to use a full cosmological model to address the redshift-distance relation. According to the most recent theories [4]:

$$D_p = \frac{1}{H_0} \int_0^z \frac{dz}{\sqrt{\sum_i \Omega_{r0}(1+z)^4 + \Omega_{m0}(1+z)^3 + \Omega_{\Lambda 0}}} \quad (2.2)$$

Where  $\Omega_{r0}, \Omega_{m0}, \Omega_{\Lambda 0}$  represents the density parameters for radiation, mass and dark energy (respectively) in the present epoch  $z = 0$ .

The specific form of equation 2.2 may vary according to the chosen cosmological model. In this work it is assumed the values of the  $\Lambda$ CDM, according to [4]:

$$\Omega_{r0} = 0.0001, \Omega_{m0} = 0.3, \Omega_{\Lambda 0} = 0.7. \quad (2.3)$$

### 2.3.1 Real space galaxy catalog

Redshift surveys suffer distortions that are primarily categorized into two distinct sets:

1. FOG (Finger Of God): reduction in the correlation produced on small scales by the virialized motion of galaxies within the dark matter halos.
2. Kaiser effect: boost of the correlation in large scales induced by the infall motion of galaxies towards overdensity regions.

Both categories of distortions manifest within the correlation function of the galaxy distribution and the global matter distribution.

Several accurate methodologies are available to mitigate the effects of both issues, at least partially. This discussion will focus on the approach described by Shi et al. in [25], where the authors propose a method to correct these distortions as follows:

The observed redshift ( $z_{\text{obs}}$ ) of a galaxy is a combination of the cosmological redshift ( $z_{\text{cos}}$ ) due to the Hubble flow and the Doppler shift caused by the galaxy's peculiar velocity ( $v_{\text{pec}}$ ).<sup>4</sup> The total relationship is expressed as:

$$z_{\text{obs}} = z_{\text{cos}} + z_{\text{pec}} = z_{\text{cos}} + \frac{v_{\text{pec}}}{c}(1 + z_{\text{cos}}). \quad (2.4)$$

And then for  $v_{\text{pec}}$ :

$$v_{\text{pec}} = v_{\text{cen}} + v_{\sigma}. \quad (2.5)$$

Where  $v_{cen}$  is the line-of-sight component of the coherent velocity of the halo center, representing the infall motion that causes the large-scale Kaiser effect.  $v_{\sigma}$  is the line-of-sight component of the internal velocity dispersion of the galaxy with respect to its halo center, representing the random motion that causes the small-scale Fingers-of-God (FoG) effect.

The resulting effective redshifts corresponding to these two distinct effects are formally defined as follows:

$$z_{FOG} = z_{cos} + \frac{v_{\sigma}}{cen}(1 + z_{cos}). \quad (2.6)$$

Roughly speaking  $v_{cen}$  is the manifestation of  $z_{Kaiser}$ , whereas FOG effect is depicted by  $v_{\sigma}$ .

Following the methodology proposed in [25], the authors define several coordinate spaces by utilizing Equations 2.4, 2.5, and 2.6 to recalculate the positions (Equation 2.2) in each space.

For the present study, utilize the coordinate system referred to as the Real space will be used, which when reconstructed based on correcting redshift space distortions is called **Re-Real space** [25]. This space is particularly relevant as it incorporates the effects of both the Kaiser and FOG distortions.

Employing this approach yields a modified catalog where the new redshift values effectively transform the coordinate space, as illustrated in Figure 2.6. By using this Re-Real space dataset will help to thoroughly investigate how this transformation influences the resulting clustering of galaxies.

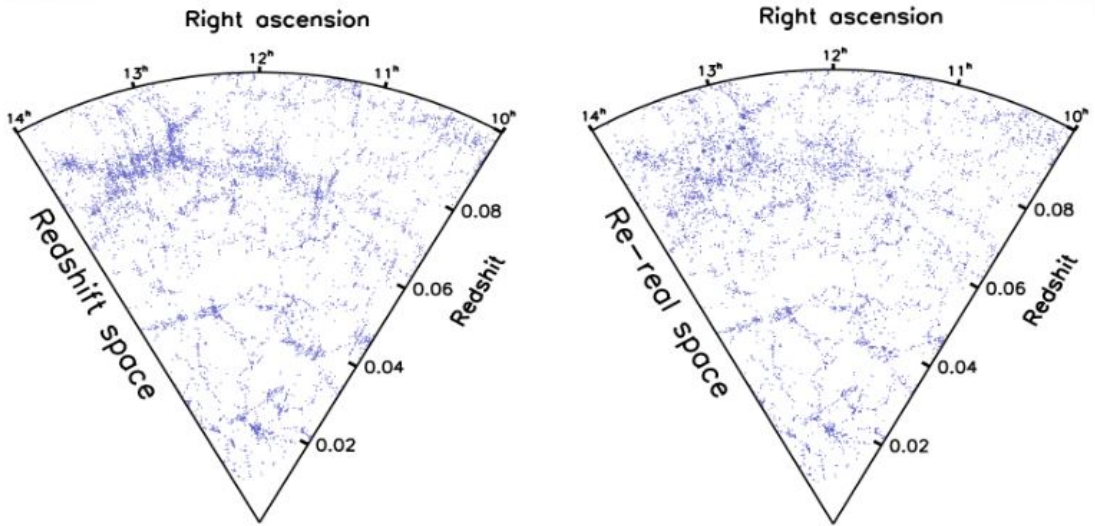


Figure 2.6: The Re-Real space.

In the left-hand side a sample of SDSS in the redshift space. The right-hand side shows SDSS in Re-Real space. Source [25].



## 2.4 The two-point correlation function: a statistical point of view in density analysis

An alternative approach to investigating the cosmic galaxy density field is through the two-point correlation function (2PCF). This statistic provides a robust measure for quantifying the spatial clustering of a galaxy distribution by determining the excess probability of finding a pair of objects at a given separation scale,  $r$ , compared to a random (Poisson) distribution.

Unlike clustering algorithms which performs a discrete classification (deciding which galaxy belongs to which group), 2PCF offers a global statistical analysis of the distribution (measuring how galaxies "crowd" together across the entire manifold). This is done by quantify the probability of finding galaxy pairs at specific separation scales across the cosmic manifold.

The two-point correlation function  $\xi(r)$  and the power spectrum,  $P(k)$ , form a Fourier transform pair, representing the clustering signal in real and spectral space, respectively. While  $\xi(r)$  provides an intuitive measure of spatial separations, the power spectrum is the standard framework for characterizing the primordial density fluctuations observed in the Cosmic Microwave Background (CMB).

According to [22], if one pick a galaxy at random, the probability ( $dP$ ) of finding another galaxy at a distance  $r$  within a small volume  $dV$  is given by:

$$dP = \bar{n}^2 [1 + \xi(r)] dV_1 dV_2$$

Where  $\bar{n}$  is the mean number density of galaxies in the survey and  $\xi(r)$  is the correlation function.

The value of  $\xi(r)$  tells us how the galaxies "feel" each other at different scales [22]:

1.  $\xi(r) > 0$  (Clustering): You are more likely to find a pair of galaxies at that distance than you would by pure chance. On small scales, gravity pulls galaxies together, making this value high.
2.  $\xi(r) = 0$  (Randomness): The distribution is perfectly random (like static on a TV).
3.  $\xi(r) < 0$  (Anti-clustering): Galaxies are "repelling" each other or are more spread out than a random distribution.

Drawing on the comparative analysis provided by [8], four distinct estimators to quantify the clustering signal was implemented in this work. They are:

Natural:

$$\hat{\xi}_N = \frac{DD}{RR} - 1 \quad (2.7)$$

· Davids and Peebels:

$$\hat{\xi}_{DP} = \frac{DD}{DR} - 1 \quad (2.8)$$

· Hamilton:

$$\hat{\xi}_{Ha} = \frac{DD \, RR}{DR^2} \quad (2.9)$$

· Landy and Szalay:

$$\hat{\xi}_{LS} = \frac{DD - 2DR + RR}{RR} \quad (2.10)$$

## 2.5 Machine Learning applied to cosmology

A brief description of Machine Learning algorithms will be described, emphasizing those used in this work.

### 2.5.1 Supervised methods

Supervised learning focuses on identifying patterns and relationships within labeled datasets. The primary objective of supervised methods is to extract knowledge from the given training data to enable accurate class predictions for new, unseen data. Formally, given a labeled dataset  $Z = (X, Y)$ , where  $X = (X_1, \dots, X_n)$  are the input features and  $Y = (Y_1, \dots, Y_m)$  are the corresponding labels, the goal is to find a function  $F$  such that the relationship  $Y = F(X)$  is approximated.

A subset is taken from the original dataset, the so called training data  $Z_i = (X_i, Y_i)$ . And then the problem is reduced to find the minimum of a loss function, which measures the difference between  $Y_i$  and  $F(X_i)$ .

The input to any supervised algorithm consists of independent variables (or features), and the output comprises the dependent variables (or target variables). Supervised algorithms leverage the information within the training data to learn the intricate relationships between these input and target variables.

However, a detailed discussion of supervised methods is not the scope of this work. Instead, The objective is to identify patterns and structure within the data distribution, which will subsequently inform the spatial distribution of matter within a dimensional space.

## 2.5.2 Unsupervised methods

Unsupervised learning focuses on analysis and modeling of data that lack output classes or pre-existing labels. This methodology aims to discover intrinsic structure, patterns, and relevant features within the data itself.

Formally, the input consists of a set of observations (or data points) where the feature matrix  $X$  is given by  $X = (X_1, \dots, X_n)^T$ . The primary objective is to learn the underlying distribution or to find meaningful representations from these input variables without any prior guidance.

Clustering and segmentation belong to Unsupervised methods, that work based on distance and similarity patterns can be divided as follows:

- *Hierarchical*: this method creates successive partitions of data and a hierarchical tree, called a dendrogram. Examples include agglomerative clustering.
- *Partitional*: an initial set of clusters must be set in advance, the set is improved on an iterative process. Example  $k$ -means.
- *Model-Based*: these algorithms assume that the data is generated by a mixture of underlying probability distributions (e.g., Gaussian Mixture Models, GMM).
- *Density-based*: this method defines clusters as contiguous regions of high density separated by regions of low density (e.g., DBSCAN).

The key advantage of density-based methods is the fundamental lack of a priori assumptions regarding the underlying data distribution. These algorithms operate by defining clusters as contiguous, dense regions of data points that are separated by sparser areas. This characteristic makes them highly suitable for exploratory data analysis, as they impose no constraints on the shape of the resultant clusters.

A further feature of density-based methods is their intrinsic ability to detect outliers or noise points. These points typically reside in the low-density regions that naturally separate the dense clusters, allowing for robust identification of anomalous observations without a dedicated process.

Conversely, many hierarchical and partitional algorithms rely on strong assumptions about the data's structure. For instance, the  $k$ -means algorithm requires the number of clusters ( $k$ ) to be predefined and implicitly assumes that the clusters follow a globular or spherical shape (often analogous to a Gaussian probability distribution). This inherent bias makes them unsuitable for astronomical data, where the spatial distribution of matter is expected to exhibit arbitrary, non-spherical geometries—such as linear filaments, stellar-like distributions, or complex polygonal structures. Thus, these restrictive methods are not appropriate for our analysis.

For this study, a set of representative density-based algorithms: OPTICS, DBSCAN, HDBSCAN and DPC. The following section will provide a detailed overview of the mathematical foundations and operational characteristics of each.

### 2.5.3 OPTICS

Namely Ordering Points to Identify Cluster Structure: is a density-based, unsupervised algorithm. Its primary mechanism involves ordering the data points based on their reachability distance relative to a specified density threshold.

The output of OPTICS is not a finalized set of clusters but rather a visual tool called the reachability plot (or reachability-distance graph). This plot encodes the density structure of the dataset, from which clusters of varying density and hierarchy can be later extracted.

Let us define the foundational geometric concepts required to understand the OPTICS algorithm.

- *eps-neighborhood* of a point  $p$  in  $S$  is  $NE_\epsilon(p) = \{q \in S : \text{dist}(p, q) \leq \epsilon\}$ . Then any  $\epsilon$ -neighborhood of  $p$  is said to be dense if  $|NE_\epsilon(p)| \geq \text{minPts}$ .
- The *core-distance* of a given point  $p$  is the minimum  $\epsilon$  such us  $NE_\epsilon(p)$  is dense, in other words:

$$\text{core-distance}(p) = \min\{\epsilon : |NE_\epsilon(p)| \geq \text{minPts}\}$$

- A point is said to be a *core-point* when  $NE_{\epsilon'}(p)$  is dense and  $\epsilon' \leq \epsilon$ , finally,
- The *reachability-distance* from  $q$  regarding a core-point  $g$  is the maximum of the two: core-distance and Euclidean distance, in other words:

$$\text{reachability-distance}(p, q) = \max\{\text{core-distance}(p), \text{dist}(p, q)\}$$

Note that reachability-distance is only defined with respect to a core-point. See the 2.7 for an illustrative example of both core-distance and reachability-distance in the figure .

OPTICS work by setting up two mandatory parameters:

1. Eps ( $\epsilon$ ): The maximum radius to search for neighbors.
2. minPts: The minimum number of neighbors a point needs to have to be considered a core-point.

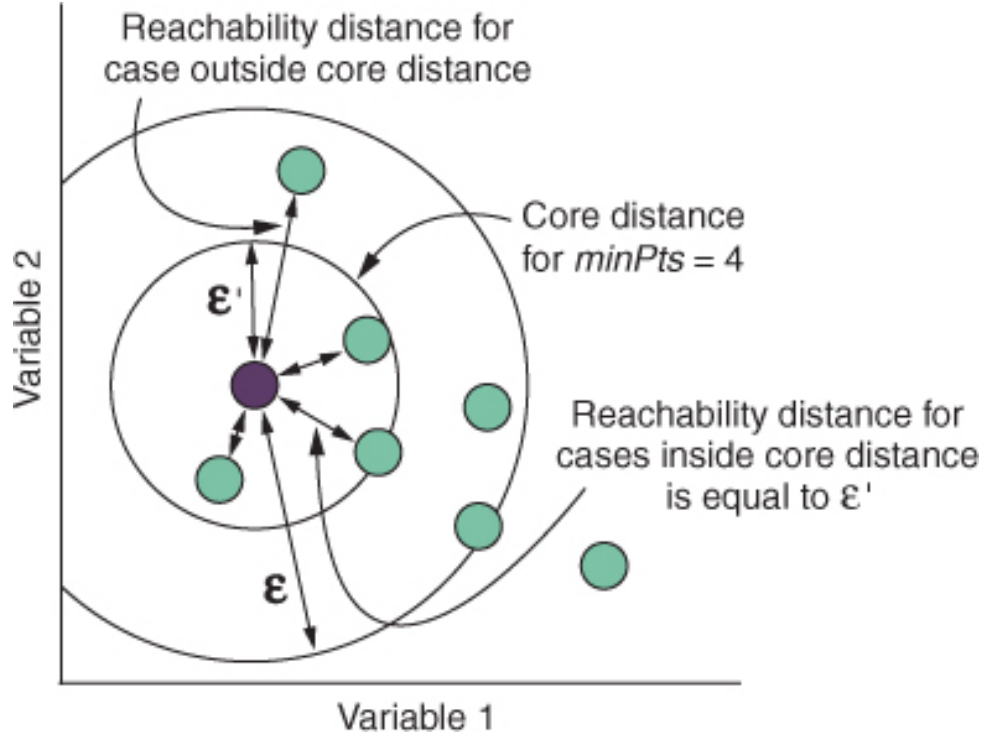


Figure 2.7: Core and reachability distances  
. Source [3].

For example, figure 2.8 shows a random-generated set of points around four fixed points within  $[0,1] \times [0,1]$  square. OPTICS is then applied to this, and the resulting reachability plot is shown in figure 2.9.

### 2.5.4 DBSCAN

DBSCAN (Density-based Spatial Clustering of Applications with Noise) is another density-based clustering algorithm that leverages several concepts from OPTICS to efficiently extract clusters. However, DBSCAN introduces specific, additional definitions for identifying points and cluster boundaries, which are summarized below.

Given a dataset  $S$ , a minimum number of points  $\text{MinPts}$ , and a neighborhood radius  $\text{Eps}$ , let  $p$  be a core-point of  $S$ . Then:

- A point  $q$  is defined as *directly density-reachable* from a core-point  $p$  if  $q$  is within the  $\epsilon$ -neighborhood of  $p$  (i.e.,  $q \in NE_\epsilon(p)$ ). This definition is valid only when  $p$  satisfies the core-point condition:  $|NE_\epsilon(p)| \geq \text{MinPts}$
- A point  $q$  is said to be *density-reachable* with respect to  $\text{Eps}$  and  $\text{MinPts}$  if there exists an ordered sequence of points  $p_1, \dots, p_n$  such that:

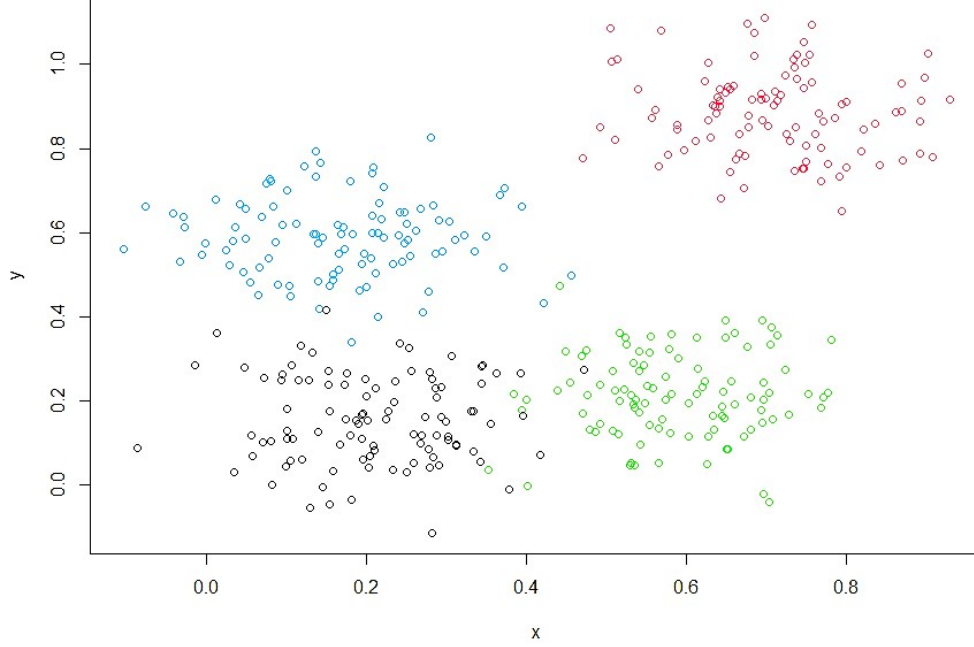


Figure 2.8: An example of data set in  $\mathbb{R}^2$ .

1.  $p_1 = p$  and  $p_n = q$ .
  2.  $p_{i+1}$  is directly density-reachable from  $p_i$  for all  $1 \leq i \leq n$ .
- The point  $p$  is *density-connected* to a point  $q$  with respect to Eps and MinPts if there exists third point  $o$  such that both  $p$  and  $q$  are density-reachable from  $o$ .

The figure 2.10 illustrates both concepts: density-connectivity and density-reachablability. Then a cluster  $C$  is a subset of  $S$  satisfying:

- $\forall p, q, \in C$   $p$  is density-connected from  $q$  with respect to Eps and MinPts.
  - $\forall p, q, \in C$  if  $q$  is density reachable from  $p$  with respect to Eps and MinPts then  $q \in C$ .
- This property is called sometimes as *Maximallity*.

DBSCAN creates then a set of clusters  $C_1, \dots, C_k$  and all points in  $S$  are classified as:

1. *Core-point*: points with a dense neighborhood.
2. *Border-point*: points belonging to a cluster but without a dense neighborhood.
3. *Noise-point*: points do not belonging to any cluster.

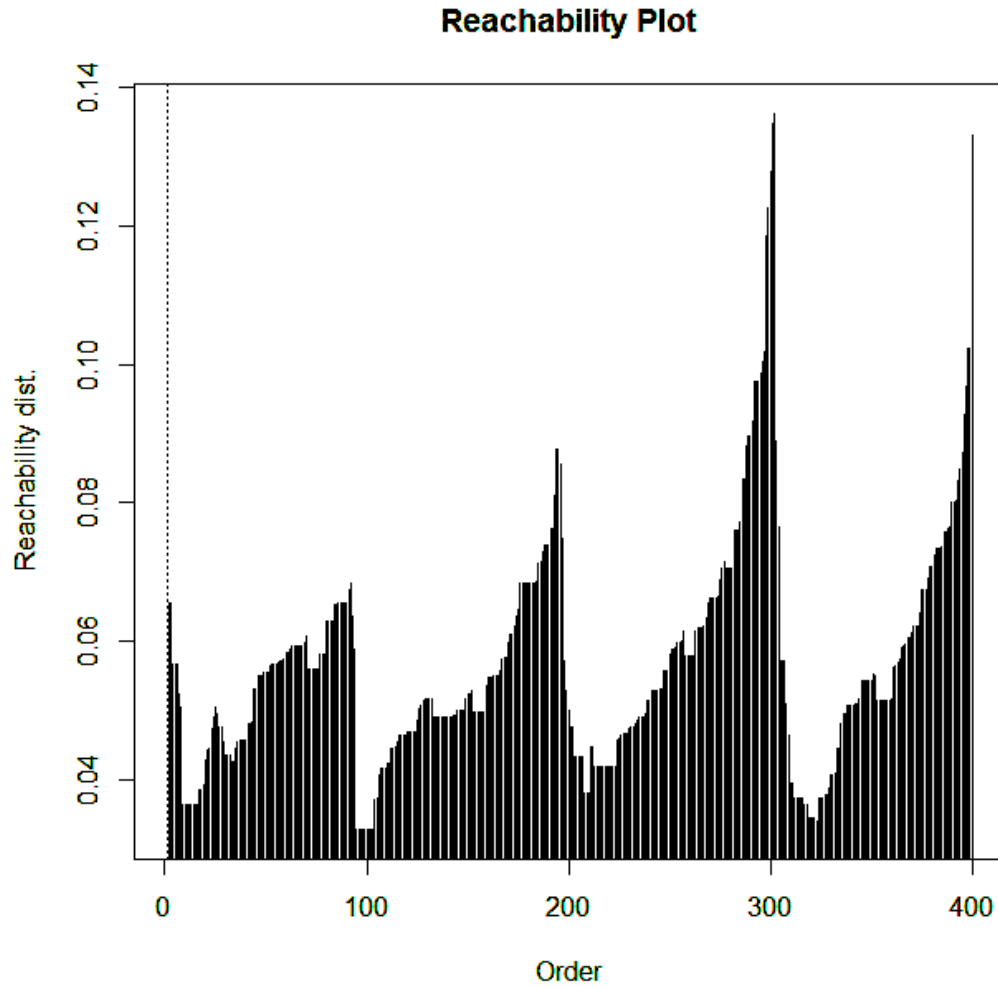


Figure 2.9: Example of OPTICS reachability plot

The DBSCAN algorithm initiates cluster discovery by selecting an arbitrary, unvisited database point  $p$  and retrieving its density-reachable neighborhood (relative to  $\epsilon$  and MinPts). The subsequent action depends on the nature of  $p$ :

1. If  $p$  is a core-point: A new cluster is formed containing  $p$  and all points density-reachable from  $p$ . This process is then iteratively expanded.
2. If  $p$  is not a core point: No points are density-reachable from  $p$ . DBSCAN assigns  $p$  to the noise-point category and proceeds to the next unvisited point.

It is important to note that if  $p$  is a border-point of a cluster  $C$ , it will eventually be reached during the expansion phase from a core point of  $C$  and correctly assigned to the cluster. The algorithm concludes once every point has been processed and assigned either to a cluster or to the noise-point set.

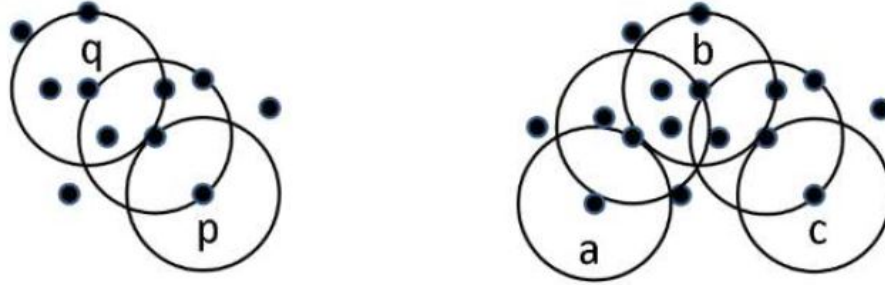


Figure 2.10: Density Reachability and Density Ronnectivity  
: Left: density reachability. Right: density connectivity. Source [3].

A DBSCAN implementation in following pseudo-code is present at next:

---

**Algorithm 1:** The DBSCAN Algorithm

---

**Input** : Dataset  $D$ ,  $\epsilon$  (epsilon), MinPts (minimum points)

**Output:** Set of clusters  $C$ , with noise points unassigned

```

1  $C \leftarrow 0$  // Cluster counter
2 for each point  $P$  in  $D$  do
3   if  $P$  is unvisited then
4     mark  $P$  as visited;
5      $NE \leftarrow \text{RegionQuery}(D, P, \epsilon)$ ;
6     if  $|NE| < \text{MinPts}$  then
7       mark  $P$  as Noise;
8     end
9     else
10       $C \leftarrow C + 1$ ;
11       $\text{ExpandCluster}(D, P, NE, C, \epsilon, \text{MinPts})$ ;
12    end
13  end
14 end

```

---



**Algorithm 2:** ExpandCluster and RegionQuery functions from DBSCAN Algorithm

---

```

1 Function ExpandCluster( $D, P, NE, C, \epsilon, MinPts$ )
2   assign  $P$  to cluster  $C$ ;
3   for each point  $P'$  in  $NE$  do
4     if  $P'$  is unvisited then
5       mark  $P'$  as visited;
6        $NE' \leftarrow \text{RegionQuery}(D, P', \epsilon)$ ;
7       if  $|NE'| \geq MinPts$  then
8          $NE \leftarrow NE \cup NE'$ ;
9       end
10    end
11    if  $P'$  is not yet assigned to a cluster then
12      assign  $P'$  to cluster  $C$ ;
13    end
14  end
15 end

16 Function RegionQuery( $D, P, \epsilon$ )
17   return all points  $P' \in D$  such that  $\text{distance}(P, P') \leq \epsilon$ 
18 end

```

---

As mentioned, the algorithm takes an unvisited point  $p$  and evaluates its eps-neighborhood through the function *RegionQuery*, if it contains fewer than *MinPts* points  $p$  is labeled as noise. Otherwise  $p$  is labeled as core point algorithm expand the cluster through the *ExpandCluster* function.

### 2.5.5 sOPTICS: Modifying the distance

Following the application proposed by [18] a modification to the distance along de line of sight as illustrated in figure 2.11. This adjustment is specifically designed to mitigate the distorsion referred as *Finger-of-God FOG* in the section 2.3.1. The algorithm remains as a standard OPTICS but the distance has been modified by a new one wich work as follows, given two point  $u$  and  $v$  the usual Euclidean distance is calculated as:

$$D^2(u, v) = \sum_{i=1}^3 (u_i - v_i)^2. \quad (2.11)$$

Instead, a new version of distance concept is created by calculate the so called Ellongated

Euclidean Distance as:

$$D_{Elongated}^2(u, v, sLos) = d_{traverse}^2(u, v) + d_{sLOS}^2(u, v, sLos) \quad (2.12)$$

Where

$$d_{sLOS}(u, v, sLos) = sLOS * \frac{\sum_{i=1}^3 (u_i - v_i) u_i}{\sqrt{\sum_{i=1}^3 u_i^2}} \quad (2.13)$$

Since the sLOS factor must be calculated, the final consideration addresses the distance metric. To ensure a symmetric distance concept—and thereby guarantee the stability of the core-point definitions—the distance chosen is defined as:

$$d_{sLOS}^{sym}(u, v, sLos) = sLOS * \frac{d_{sLOS}(u, v, sLos) + d_{sLOS}(v, u, sLos)}{2} \quad (2.14)$$

Figure 2.11 illustrates the elongated Euclidean distance's effect on the OPTICS clustering results. Clusters are computed in an elongated way along the line of sight in order to cure the redshift space distortion.

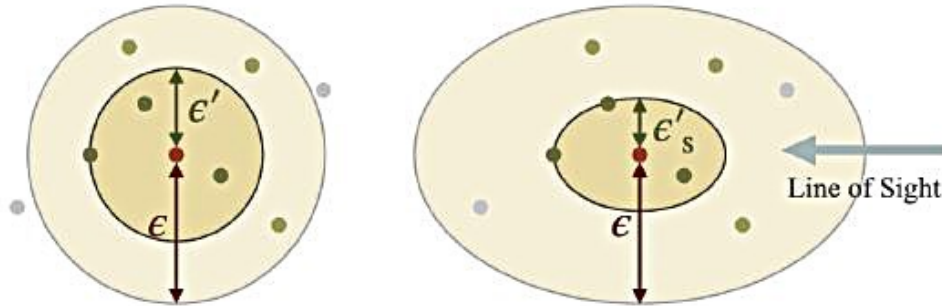


Figure 2.11: Deformation along the line-of-sight  
: Illustration of how sLos algorithm works elongating the line of sight. Source [18].

### 2.5.6 HDBSCAN

This is other option to perform unsupervised density-based clustering.

HDBSCAN (Hierarchical Density-Based Spatial Clustering of Applications with Noise) is an extension of DBSCAN that transforms the density-based approach into a hierarchical clustering algorithm. It requires only one mandatory parameter: *min\_cluster\_size* (which is equivalent to *minPts* or the minimum size of a dense region).

HDBSCAN introduces a concept of hierarchy of clusters, first it works by estimate the new concept of *mutual reachability distance* between two given points,  $p$  and  $q$ :

$$mreach(p, q) = \max(\text{core} - \text{dist}(p), \text{core} - \text{dist}(q), \text{dist}(p, q))$$

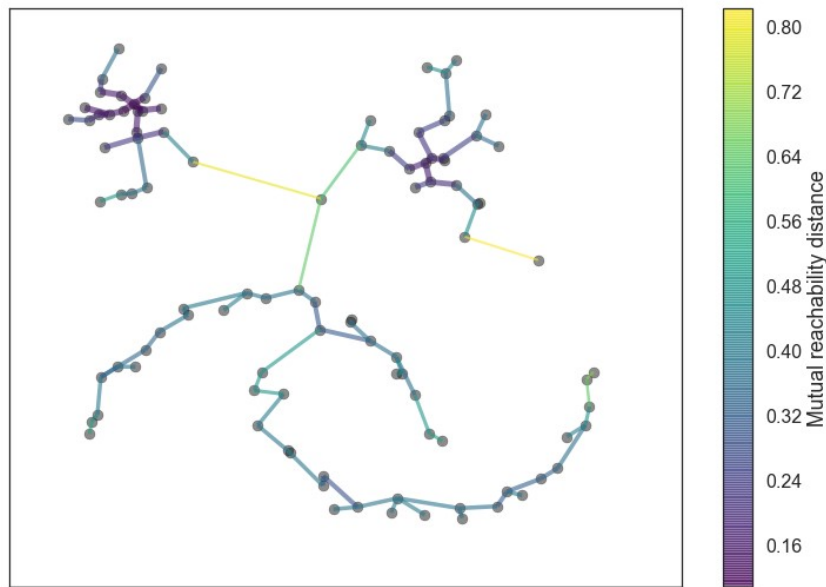


Figure 2.12: Minimum Spanning Tree (*MST*)  
. Source [20].

Remember from the 2.5.3 that within *core - dist* concept depends directly on the *minPts* parameter. HDBSCAN uses this new concept of distance to guess dense areas in order to find clusters. First HDBSCAN calculates all mutual reachability distances, then points are placed as nodes in a graph called *Minimum Spanning Tree, MST* [14], and joined by edges representing weights of their mutual reachability distances. This *MST* is the minimum set of edges that connect points and minimizes the sum of edge weights (in fact the reachability distances). A *MST* is shown at 2.14.

The Minimum Spanning Tree (MST), constructed using the mutual reachability distance, forms the basis for the hierarchical cluster tree (dendrogram). This hierarchy is generated by iteratively grouping points based on increasing edge weights (mutual reachability distances), where each edge weight represents the density level at which two components become connected. The merged sets at each step constitute the cluster structure across all possible density

thresholds ( $\epsilon$ ). The final hierarchy is then simplified through a condensation process based on the user-defined parameter, *minPts* (or *min\_cluster\_size*). The algorithm traverses then the complete hierarchy. If a cluster splits into two new clusters, and one of the resulting clusters contains fewer than *minPts* data points, that split is deemed insignificant.

Thus clusters with less than *minPts* are treated as single clusters, the process is one of re-labeling and pruning to simplify the tree based on persistence:, turning the hierarchy less complex and more interpretable.

The final clusters are extracted from this condensed dendrogram 2.13 by identifying the more stable clusters (most persistent) across varying density thresholds, the clusters are selected by longest lifetime  $\lambda$ , is the inverse of the distance (or density) at which a cluster merges or splits.

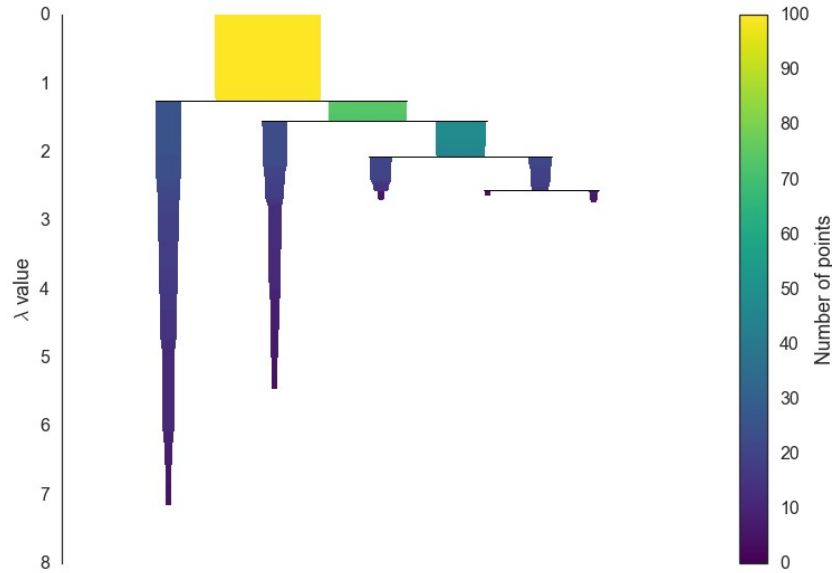


Figure 2.13: Condensed tree from HDBSCAN  
. Source [20].

Employs Stability for Final Selection: Instead of relying on a cutoff distance, HDBSCAN calculates the cluster persistence (often called "Excess of Mass") [14] for every potential cluster in the hierarchy. It then extracts the clusters that are the most stable (exist over the largest range of density thresholds), which allows it to naturally identify and separate clusters of different local densities."

The strength of HDBSCAN is its adaptability, this can result in a defect because the ability to identify sparse areas as distinct clusters might lead to the spurious detection of minor over-densities that might be categorized as noise in our galaxy catalogs. Despite this potential ambiguity, HDBSCAN is employed in this study because its fundamental mechanism is precisely aligned with the requirements of an unsupervised density-based approach.

### 2.5.7 Density Peaks Clustering (DPC)

Density Peaks Clustering (DPC) is a newer (proposed in 2014) density-based algorithm. By analyzing the Decision Diagram ( $\rho$  vs  $\delta$ ), one expects to be able to isolate cluster cores from the background field population.

The Density Peak Clustering (DPC) algorithm operates under the fundamental assumption that cluster centers correspond to points where the local density attains its maximum. A critical distinguishing characteristic is that each center is separated by a considerable distance from all other centers, while being immediately surrounded by points of comparatively lower local density. Therefore, two quantities are calculated for each point,  $p_i$ , in the dataset:

1. Local density ( $\rho_i$ ). Which is calculated as  $\rho_i = \sum_j \chi(d_{ij} - d_c)$ , where  $d_c$  is a cutoff distances and  $\chi(x) = 1$  if  $x < 0$  and  $\chi(x) = 0$  if  $x \geq 0$ . In other words,  $\rho_i$  is the number of points that are closer than  $d_c$  to the point  $i$ .
2. Distance from next point  $\delta_i$  with higher density. This parameter is measured by computing:  $\delta_i = \min_{j: \rho_j > \rho_i} (d_{ij})$ . and for the point with highest density  $\delta_i = \max_j (d_{ij})$ . Therefore  $\delta_i$  is much larger than other typical values for those points where density reaches its local or global maximum.

Following the computation of both parameters, a diagram as presented in figure 2.14 can be utilized to establish appropriate thresholds for  $\rho$  and  $\delta$  in order to select the points which represent centers for each clusters. This process allows for the identification of points representing the center of each cluster. DPC excels at cluster center detection because these selected points inherently correspond to locations where the local density reaches its maximum.

Then it is possible to select  $\rho = \rho_0$  and  $\delta = \delta_0$  to obtain centers for clusters:

### 2.5.8 Previous machine learning applications in galaxy clustering

This section briefly reviews several Machine Learning (ML) applications in cosmology, with particular emphasis on clustering techniques. But first we will introduce some historical research in globally galaxy clustering.

In 18th century Charles Messier and William Herschel noted a concentration of nebulae (we know today that are large galaxies) in Virgo and Coma constellations [21].

In the 1920s Edwin Hubble proved that spiral and elliptical nebulae were extragalactic systems (galaxies) far outside the Milky Way [21].

In 1937 Fritz Zwicky published the article *On the Masses of Nebulae and of Clusters of Nebulae*. This was a study about the velocity dispersion of galaxies in the Coma cluster. In this work he showed that the galaxies were moving too fast to be held together by the visible

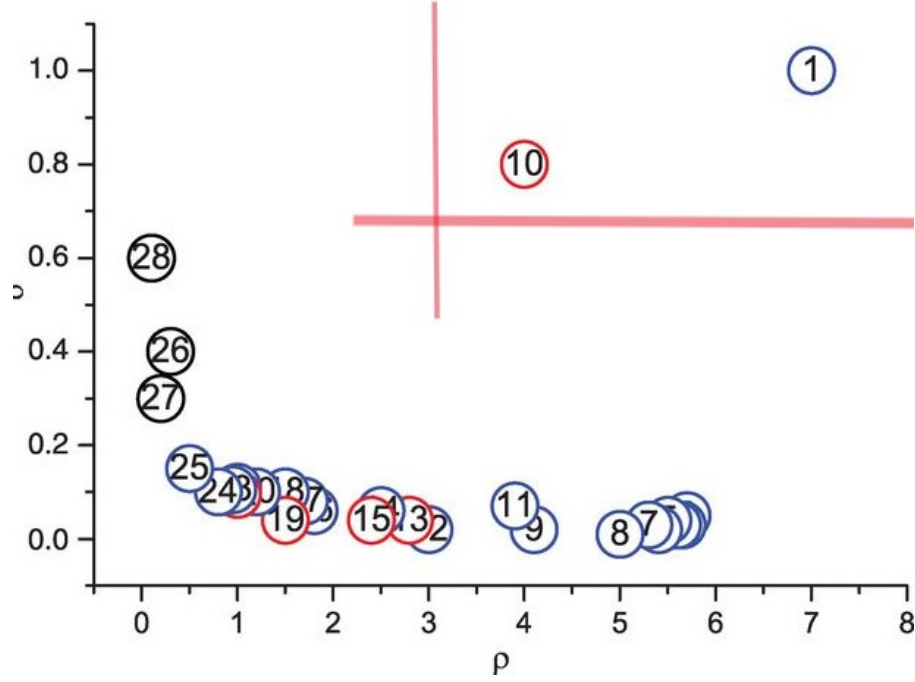


Figure 2.14: Inside decision graph:  $\rho = \rho_0$  and  $\delta = \delta_0$

: Points with a high local density (located on the right side of the x-axis). Points that are far from any other point with a higher density (located at the top of the y-axis). Source [23].

matter, leading to the first evidence and postulation of dark matter to explain the cluster's stability [19].

The first systematic, statistically complete catalog compiled by George Abell in 1958 became the foundation for modern cluster studies, allowing for a rigorous, statistical analysis of galaxy clustering across large volumes.

Several works in the literature use supervised methods. For example, Thomas et al. [11] generate predictive regression models based on the MACSIS simulation to predict cluster features from specific observables. On the other hand, Sadikov et al. [10] present an analysis of the X-ray properties of the galaxy cluster population in the  $z = 0$  snapshot of the IllustrisTNG simulations, utilizing machine learning to perform clustering and regression tasks.

In contrast, other studies applying Machine Learning (ML) to the galactic Universe directly address the intrinsic properties of galaxies rather than focus on the clustering problem. For example, Dvorkin et al. [15] note that "it has been shown that unknown relations between galaxy properties and parameters describing the composition of the Universe can be easily identified by employing machine learning techniques on top of state-of-the-art hydrodynamic simulations" [16].

The most significant application of density-based algorithms to galaxy distribution is a recent article (dated 2025) by Hai-Xia-Ma et al.[18]. The authors successfully applied density-

based algorithms, including a modified version called sOPTICS, to several galaxy catalogs, achieving a notable success in cluster detection. They created the modified version of OPTICS called sOPTICS and used it to mitigate the redshift space distortion along line-of-sight caused by galaxies' peculiar velocities.

As the reader can observe, a gap currently persists in the astronomical literature regarding the widespread application of unsupervised density-based algorithms for the systematic detection of galaxy groups and clusters. This limited exploration of density-based techniques, particularly in validating existing catalogs, underscores the novelty of this work. Furthermore, the large-scale distribution of matter across the Universe presents several fundamental problems that lie at the frontier of modern physics, such as understanding the nature of dark matter and dark energy. By providing robust, objective characterizations of cosmic structures across all scales, this study contributes essential input for constraining cosmological models and addressing these profound mysteries.





# Chapter 3

## Implementation

### 3.1 ETL and preprocessing datasets

This section describes the Data Engineering Pipeline that converts the astronomical raw data into the machine learning-ready format you used for 2dFGRS analysis.

Our Python framework acts as a bridge between the raw observational catalog and the unsupervised learning models. By producing a sanitized CSV with pre-calculated, scaled Cartesian coordinates to operate with maximum efficiency and physical accuracy which data definition is shown in table 3.1.

All sources and code can be downloaded from [this link in Github](#).

The final objective of this pipeline is to associate individual galaxies with their respective Dark Matter Halos or larger structures. To achieve this, this study follows the next three basic steps to merge the algorithmic output with the physical catalog:

1. Format the galaxy catalog to a CSV file.
2. Format the group catalog to a CSV file.
3. Merge galaxy and group catalog and transform coordinates and distances.

The synthesis results in a unified dataset formatted for computational efficiency. The header of this processed file, which contains the spatial and environmental metadata for each galaxy, is displayed in Figure 3.1.

Due to the varying structures of the survey catalogs, the data acquisition and preparation phase is divided into distinct modules to ensure inter-survey compatibility.

Field-Name	FDescription	Field-Type
GAL_ID	ID of galaxy en each catalog	numerical
ra	Right ascension coordinate	decimal
dec	Declination coordinate	decimal
x	X cartesian coordinate	decimal
y	Y cartesian coordinate	decimal
z	Z cartesian coordinate	decimal
redshift	cell8	decimal
dist	Raw distance value	decimal
GROUP_ID	id-group galaxy belongs to	numerical

Table 3.1: Datasheet metadata.

### 3.1.1 2dF Galaxy Redshift Survey (2dFGRS)

1. *2dfGRS.dat*: Which comprises 245,591 individual galaxy entries. To ensure high-fidelity measurements and minimize redshift uncertainty, a quality constraint of  $Q \geq 3$  was applied, excluding objects with poorly determined spectral features or low signal-to-noise ratios
2. *group\_members*: a supplementary group-membership file consisting of 104,913 galaxies.

### 3.1.2 Sloan Digital Sky Survey (SDSS)

Among the diverse datasets provided by the SDSS archive, the *imodelC\_1* file was identified as the most suitable for this analysis. It contains the required astrometric and photometric parameters to accurately cross-match with our random catalogs, allowing for a robust calculation of the large-scale structure signal.

1. *SDSS7*: Galaxy catalog of the survey.
2. *imodelC\_1* Comprises 245,591 entries for each galaxy. (Again a quality constraint of  $Q \geq 3$  was applied.)

Our pipeline performs a multi-source integration of the raw data files, executing the necessary joins and quality filters to produce a unified CSV file optimized for clustering analysis. A representative sample of this finalized data product is provided in Figure 3.1, demonstrating the successful synthesis of spatial and environmental metadata.

### 3.1.3 Real Space Galaxy Catalogue

Finally, the SDSS 'Real Space Galaxy Catalogue' was incorporated, which provides galaxy coordinates reconstructed to account for redshift distortions as was explained in sections 2.3.1 and

2.5.5. This enables a robust comparison between observed clustering and theoretical predictions by isolating the isotropic real-space correlation function.

	GAL_ID	ra	dec	x	y	z	redshift	dist	GROUP_ID
0	2	3.627292	-32.966861	0.099988	0.006339	-0.064981	0.1229	0.119417	12097
1	3	3.586292	-32.388000	0.085393	0.005352	-0.054273	0.1038	0.101322	542
2	5	3.608000	-32.711528	0.084924	0.005355	-0.054652	0.1036	0.101132	4846
3	6	3.612542	-32.862444	0.106340	0.006714	-0.068832	0.1308	0.126850	4847
4	7	3.613417	-33.013278	0.089646	0.005661	-0.058362	0.1099	0.107120	1462

Figure 3.1: Final format of the dataset

## 3.2 Application of density-based algorithms to datasets

A comparative evaluation of several density-based clustering frameworks was conducted to assess their capability in reconstructing the physical halo distribution. The algorithms were selected based on their distinct approaches to density reachability, hierarchical extraction, and noise handling.

Several algorithms were tested in order to obtain a model of density clustering both for non-scaled and scaled data to ensure that the density metrics are isotropic and not biased by the differing scales of the coordinate axes.

- OPTICS: Utilized to generate a reachability plot, providing a visualization of the hierarchical density structure and identifying the spatial ordering of galaxies.
- OPTICSXi: An extension of OPTICS used to extract clusters in a hierarchical mode by identifying steep density gradients (the  $\xi$  parameter), allowing for the detection of clusters with varying densities.
- DBSCAN: Implemented as a baseline density-based method to identify clusters as density-connected components based on a fixed global proximity threshold ( $\epsilon$ ).
- HDBSCAN: A robust hierarchical implementation that constructs a spanning tree to find stable clusters across all possible density scales, making it highly effective for multi-scale cosmological distributions.
- DPC (Density Peaks Clustering): Employed to identify clusters based on the detection of local density maxima and their relative distance from other high-density peaks, which is physically analogous to identifying halo centers.

- sOPTICS and sDBSCAN: These variants account for line-of-sight positional uncertainties due to redshift space distortions with the modified distances as explained at [2.5.5](#)

It is important to emphasize that this study departs from traditional unsupervised clustering objectives, such as minimizing intra-cluster variance via the Elbow Method. Rather, the distribution of dark matter halos is established as the physical ground truth. Consequently, many standard clustering algorithms—and their default hyperparameter configurations—may fail to yield results consistent with our model of virialized galaxy groups, as they are not intrinsically designed to account for the specific density profiles of dark matter halos.

The performance of each algorithm is evaluated based on its Recovery Rate of known halo members. Selection criteria prioritize models that maximize the completeness and purity of identified groups relative to the 2dFGRS/SDSS group catalogs.

Guided by the validation protocols established in [\[18\]](#) we employ the following metrics to assess the topological and member-wise similarity between the density-based models ( $C$ ) and the halo-based ground truth ( $H$ ):

Definitions of following sets:

- $C$ : output-cluster.
- $H$ : original true-group.

$$\mathcal{P} = \frac{|C \cap H|}{|C|} \quad (3.1)$$

Then Purity,  $\mathcal{P}$  is the number of elements in an output-cluster that belongs to a true-group divided by the total elements in the output-cluster.

$$\mathcal{C} = \frac{|C \cap H|}{|H|} \quad (3.2)$$

So Completeness,  $\mathcal{C}$  is the elements in an output-cluster that belongs to a true-group divided by the total elements in the true-group.

Also, the undetected groups  $\mathcal{U}$  is measured in the stats: the number of true-groups no detected as an output-cluster, or more formally:

$$\mathcal{U} = |H - C| \quad (3.3)$$

Formally, purity ( $\mathcal{P}$ ) is synonymous with Precision, representing the fraction of identified members that truly belong to the target halo. Similarly, completeness ( $\mathcal{C}$ ) corresponds to Sensitivity or Recall, measuring the proportion of actual halo members that were successfully recovered by the algorithm.

Following the categorical framework of [18] we define the thresholds:

- Purity Threshold ( $\mathcal{P} \geq 2/3$ ): An output-cluster is defined as *Pure* if at least 66.7
- Completeness Threshold ( $\mathcal{C} \geq 1/2$ ): An output-cluster is defined as *Complete* if it successfully captures at least 50

With this concepts we evaluate the ratios, respectively *Purity-rate*, *Completeness-rate* and *Completeness-Pure-Rate* as:

$$F_p = \frac{N_{pure}}{N_{clusters}} \quad (3.4)$$

$$F_c = \frac{N_{complete}}{N_{clusters}} \quad (3.5)$$

The following, recovery-rate  $F_r$  only defined for complete and pure output-clusters, otherwise is zero:

$$F_r = \frac{N_{complete\ and\ pure}}{N_{original\ groups}} \quad (3.6)$$

All sources used for this study and code can be downloaded from [this link in Github](#).



# Chapter 4

## Results, conclusions and future works

In this section provides a brief synthesis of the research, demonstrating how the combination of R-based density clustering and Python-based statistical estimators effectively maps the large-scale structure of the Universe.

### 4.1 Results of application density-based algorithms

#### 4.1.1 2dFGRS sample

By applying the success-matching protocol derived from [18], we evaluated the performance of each density-based configuration. The table 4.1.4 summarizes the ability of each algorithm to recover the underlying group or halo distribution within the 2dFGRS survey volume.

#### 4.1.2 SDSS sample

Density-based algorithms to the SDSS catalog shown in section 2.2.2.

The outcomes are showed in table 4.1.4. Same results of application in can be shown as well, so sOPTICS is the best fitting algorithm which meets the results showed in [18].

#### 4.1.3 SDSS Real Space Galaxy sample

Finally, the applied same density-based algorithms were applied to the SDSS Real Space Galaxy Catalogue as shown article [25].

Following the correction of the distortions detailed in Section 2.3.1, all algorithms exhibited significantly improved performance in halo detection. This represents a marked enhancement over the results presented in Section 4.1.2, where the presence of redshift space distortions hindered the algorithms' ability to accurately reconstruct physical structures.

Algorithm	Hyperparameter	Data Sample	Outcomes Sample	Conclusion
DBSCAN	$\epsilon = 6 \times 10^{-4}$ $minPts = 5$	Non-scaled	$P = 0.65$	Reasonable cluster detection. Low recoveryrate.
			$C = 0.87$	
			$R = 0.42$	
			$U = 21$	
HDBSCAN	-	-	-	Not good in cluster detection.
DPC	$\rho = 8.3 \times 10^{-4}$ $\delta = 0.9985$	Non-scaled	-	Good in cluster center detection
sOPTICS	$\epsilon = 11 \times 10^{-5}$ $minPts = 5$	Non-scaled	$P = 0.84$	Best results
			$C = 0.84$	
			$R = 0.86$	
			$U = 12$	
DBSCAN	$\epsilon = 6 \times 10^{-4}$ $minPts = 5$	Scaled	$P = 0.72$	Acceptable cluster detection. Low recoveryrate.
			$C = 0.81$	
			$R = 0.41$	
			$U = 22$	
OPTICS	-	-	-	Good in reachability plot.

Table 4.1: Results on 2dFGRS sample.

Algorithm	Hyperparameter	Data Sample	Outcomes Sample	Conclusion
DBSCAN	$\epsilon = 3.7 \times 10^{-4}$ $minPts = 5$	Non-scaled	$P = 0.68$	Reasonable cluster detection. Low recoveryrate.
			$C = 0.68$	
			$R = 0.25$	
			$U = 30$	
HDBSCAN	-	-	-	Not suitable in cluster detection.
DPC	$\rho = 8.0 \times 10^{-4}$ $\delta = 0.9985$	Non-scaled	-	Good in cluster center detection
sOPTICS	$\epsilon = 11.0 \times 10^{-5}$ $minPts = 5$	Non-scaled	$P = 0.82$	Best results
			$C = 0.72$	
			$R = 0.69$	
			$U = 12$	
DBSCAN	$\epsilon = 6 \times 10^{-4}$ $minPts = 5$	Scaled	$P = 0.69$	Good in cluster detection. Low recoveryrate.
			$C = 0.69$	
			$R = 0.57$	
			$U = 16$	
OPTICS	-	-	-	Good in reachability plot.

Table 4.2: Results on SDSS sample.



Algorithm	Hyperparameter	Data Sample	Outcomes Sample	Conclusion
DBSCAN	$\epsilon = 3 \times 10^{-4}$ $minPts = 5$	Non-scaled	$P = 0.83$	Worked in cluster detection and recovery-rate.
			$C = 0.92$	
			$R = 0.99$	
			$U = 6$	
HDBSCAN	-	-	-	Not good in cluster detection.
DPC	$\rho = 8.5 \times 10^{-4}$ $\delta = 0.9986$	Non-scaled	-	100% in cluster center detection
DBSCAN	$\epsilon = 2.6 \times 10^{-2}$ $minPts = 5$	Scaled	$P = 0.88$	Good in cluster detection
			$C = 0.88$	
			$R = 0.97$	
			$U = 7$	
OPTICS	-	Scaled	-	Good in cluster detection.

Table 4.3: Results on SDSS Real Space Galaxy Catalogue sample.

#### 4.1.4 Impact of Standardization (results on scaled data)

While the spatial coordinates were initially defined on a consistent physical, to ensure that our density metrics remained isotropic and independent of the varying scales of the coordinate axes, a standardization protocol (Z-score normalization) was implemented, then OPTICS and DBSCAN were applied again.

By transforming the spatial features to have a mean of zero and unit variance—calculated as

$$z = \frac{x - \mu}{\sigma}$$

the numerical bias inherent in raw coordinate ranges is eliminated.

This preprocessing step yielded a measurable increase in cluster detection sensitivity across the 2dFGRS, SDSS, and Real-Space Galaxy catalogues in OPTICS and DBSCAN algorithms as we can see in tables , and . This confirms that enforcing numerical isotropy is essential for correctly identifying groups in the all geometries.

## 4.2 Results on two-point correlation function (2pcf) on 2dFGRS sample

A python notebook based on the dataset shown in section 3.1.1 is created. A representative sample from the 2dFGRS catalog was extracted to analyze its spatial distribution. By contrasting the empirical 2dFGRS data with a synthetic Poisson distribution, this approach may convey information about the geometry of the matter across the Universe.

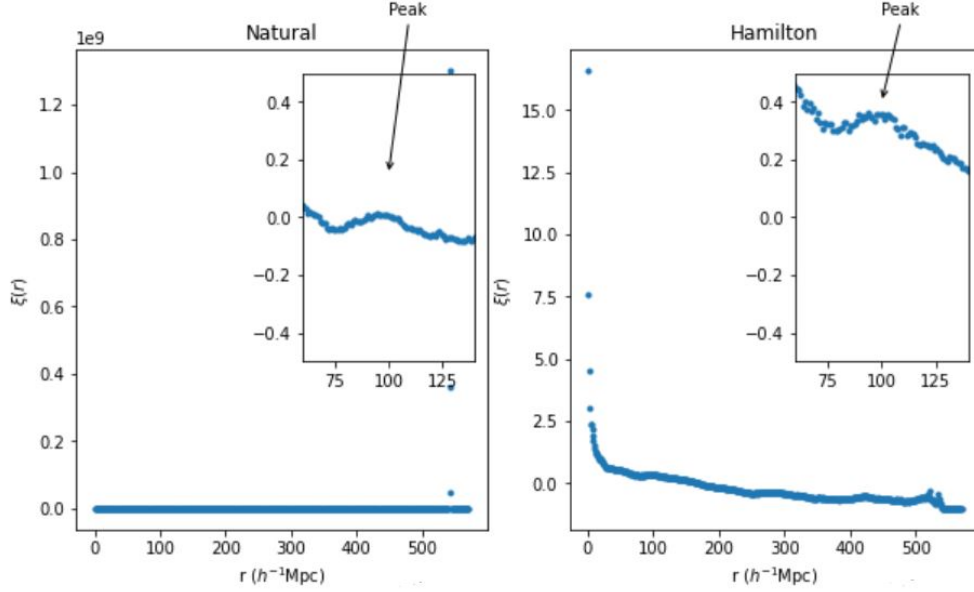


Figure 4.1: Natural and Hamilton estimators on 2dFGRS sample.

One important point is the use of `scipy.spatial.KDTree` package, which allow to improve the time response and calculations by providing an index in a set of  $k$ -dimensional space. This indexing strategy was pivotal for the 2PCF pair-counting, reducing the computational complexity from quadratic to logarithmic scales. This ensured that our hyperparameter grid search remained performant even when processing 3D comoving coordinates across  $400h^{-1}Mpc$  scales.

The estimators presented in 2.4 were successfully applied to this sample and the obtained results show a peak of density over the  $100h^{-1}Mpc$  (see figures and ). Such peaks can be explained by the Baryonic Acoustic Oscillations (BAO), providing a definitive evidence that this methodology recovers the fundamental 'fingerprint' of the early Universe still visible in the galaxy distribution and consistent with predictions of the  $\lambda - CDM$  model.

While a comprehensive discussion of Baryon Acoustic Oscillations (BAO) lies beyond the scope of this analysis, they provide further empirical evidence for the existence of dark matter. By establishing the initial density fluctuations in the early Universe, dark matter acted as a gravitational scaffold, driving the formation of the virialized halos where the galaxy clusters identified in this study reside.

Finally, these results show galaxies are not sparsed at random positions across the Universe, instead they lie in associated groups and clusters identified by `sDBSCAN` and `sOPTICS`. They are the physical manifestations gravitational wells of Dark Matter halos, whose distribution was dictated by the sound horizon of the early Universe.”

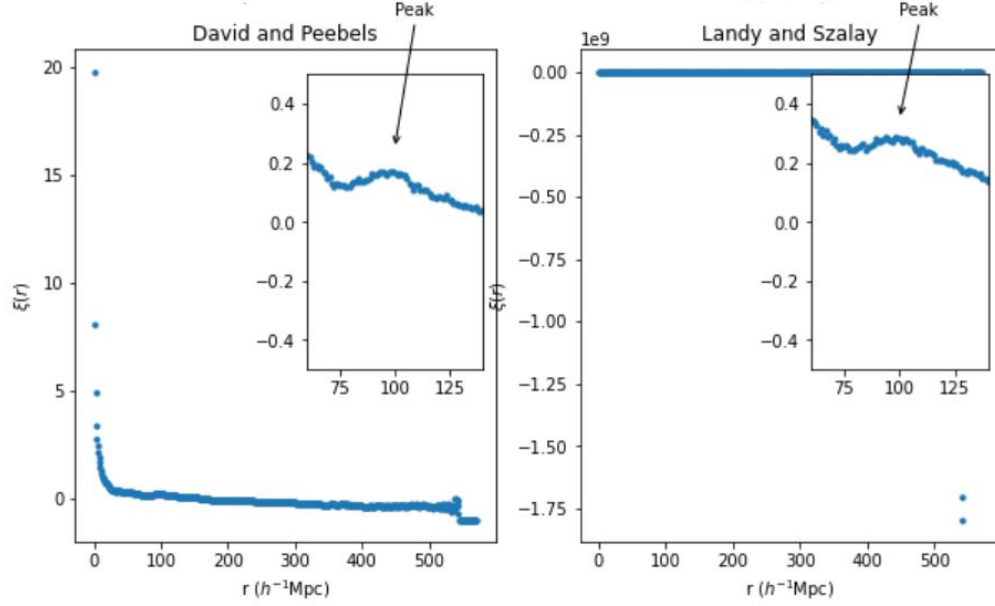


Figure 4.2: David & Peebels and Landy & Szalay estimators for 2dFGRS sample.

### 4.3 Conclusions

The results of the comparative analysis along different samples and density analysis presented in this study can be summarized in the following key findings:

1. **Elbow method:** It was observed that traditional geometric optimizations, such as the Elbow Method, are unsuitable for clustering detection. As it was said, our results confirm that local density reachability is a more physically accurate proxy for gravitational binding than global variance minimization.
2. **OPTICS and DBSCAN** can effectively recover the galaxy groups with reasonable Purity ( $\mathcal{P}$ ) and Completeness ( $\mathcal{C}$ ) but then yield to low values in Recovery ( $\mathcal{R}$ ). These results are consistent with findings in the literature, such as [18] and can be attributed to fundamental observational limitations. Specifically, inherent survey challenges and the Redshift-Space Distortions (RSD) detailed in Section 2.2.3 create structural biases that density-based algorithms alone cannot fully mitigate.
3. **Better performance** of algorithms based on modified distances along the Line of Sight (SLOS) such as sOPTICS and sDBSCAN: among the tested frameworks, sDBSCAN emerged as the most robust model for recovering the underlying halo distribution. It

achieved the highest valid match Ratios in  $\mathcal{P}$ ,  $\mathcal{C}$  and  $\mathcal{R}$ , these results confirm the obtained in [18].

4. **Slightly Superiority of Standardized Data:** The application of Z-score normalization is not an influential factor in improving model performance for OPTICS and DBSCAN. This is true for all metrics such as ( $\mathcal{P}$ ,  $\mathcal{C}$ ,  $\mathcal{R}$ , and  $\mathcal{U}$ ).
5. **Re-Real space:** The transition from redshift space to Re-Real space proved essential for accurate structure identification. By correcting for Kaiser and Finger-of-God (FoG) distortions, we significantly reduced the "smearing" of clusters along the line of sight. This correction directly led to higher Purity ( $\mathcal{P}$ ) and Completeness ( $\mathcal{C}$ ) across all evaluated density-based algorithms.
6. **The Two-Point Correlation Function(2PCF):** served as a vital statistical validator. The departure of the 2dFGRS sample from the synthetic Poisson baseline provided a quantitative measure of the "crowding" or clustering signal, confirming that our identified groups reside within the high-probability density peaks predicted by  $\Lambda$ CDM cosmology.

## 4.4 Future works

All methodologies developed in this study provide a foundation for several promising avenues of research:

1. **Next-Generation Surveys:** While this study utilized the 2dFGRS and SDSS (DR7) catalogs, the computational efficiency of the Density Peak Clustering (DPC) and HDBSCAN frameworks makes them ideal candidates for larger, higher-redshift datasets. Applying these algorithms to the Dark Energy Spectroscopic Instrument (DESI) or the Euclid mission data will allow for a more precise mapping of the cosmic web across cosmic time.
2. **Machine Learning (ML) Neural Networks (NN):** Future iterations could move beyond traditional clustering by with Neural Networks(NNs). The Graph ones (GNNs) can be used by treating galaxies as nodes in a graph and their gravitational bonds as edges, we can potentially automate the "Re-Real" space correction process.
3. **Multi-Wavelength Data:** Another significant next step would be the cross-correlation of our density-based clusters with X-ray (eROSITA) or Sunyaev-Zeldovich (SZ) effect maps.

# Chapter 5

## Glossary

**BAO (Baryon Acoustic Oscillations):** Periodic fluctuations in the density of the visible baryonic matter of the universe, acting as a "standard ruler" for cosmological distances.

**$\Lambda$ CDM Model:** The current standard model of cosmology, representing a Universe dominated by Dark Energy ( $\Lambda$ ) and Cold Dark Matter (CDM).

**Dark Matter Halo:** A quasi-equilibrium state of dark matter particles. The gravitational "wells" where galaxies and galaxy clusters form and reside. See the introduction section in [18].

**Kaiser effect:** distortion in apparent clustering of galaxies that appears caused by motions of galaxies as they fall into large structures, causing a "squishing" or flattening along the line of sight. See [25] for more details.

**$k$ -d Tree (k-dimensional Tree):** A space-partitioning data structure used to organize points in a  $k$ -dimensional space. It allows for high-speed "nearest neighbor" searches, essential for large datasets.

**Poisson Distribution:** A random spatial distribution where points are placed independently. This serves as the "null hypothesis" against which the 2dFGRS clustering is measured.

**Redshift:** Increase in the wavelength of radiation - typically light-. The redshift takes place for several reasons, one of them is when the source of light is further away, for example in an expanding Universe, then they speak about cosmic-redshift.

**Redshift Space Distortions (RSD):** An effect where the observed distance of a galaxy is distorted by its peculiar velocity (movement due to gravity), causing clusters to look elongated ("Fingers of God") [25].

**Z-score Normalization (Standardization):** A preprocessing step that transforms data to have a mean of 0 and a standard deviation of 1, preventing one feature (like survey depth) from dominating the distance calculation.

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