

# Teoría de Autómatas y Lenguajes Formales

## Práctica 2

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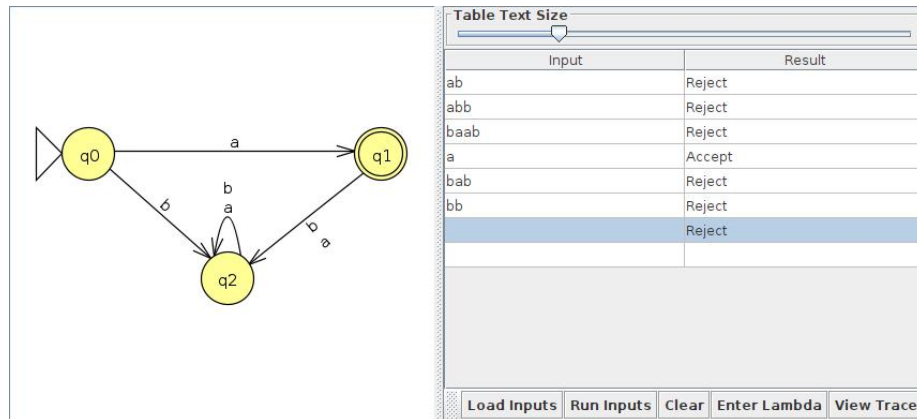
### 1 Actividades

1. Consider the language over the alphabet  $a, b$  that only contains the string  $a$ .
  - a) Build a DFA that recognizes this language and rejects all those strings that do not belong to the language.
  - b) Test the automaton that you have created by introducing 6 chains.

First of all, we must describe the automata that we will be working with.

$$M = (\{q_0, q_1, q_2\}, \{a, b\}, \{(q_0, a, q_1), (q_0, b, q_2), (q_1, a, q_2), (q_1, b, q_2), (q_2, a, q_2), (q_2, b, q_2)\}, q_0, \{q_1\})$$

Using JFLAP, I designed an automata that satisfies this description.



## 2. Finite automaton in Octave:

- a) Open the Octave finiteautomata.m script and test it with the given example (see script help) in the GitHub repository.
- b) Specify in finiteautomata.json the automaton created in Activity 1 and test it with the script!

We start by testing the automata given in the example.

```
>> finiteautomaton("aa*bb*", "ab", "LaTeX")
M = ({q0, q1, q2}, {a, b}, {(q0, a, q1), (q1, a, q1), (q1, b, q2), (q2, b, q2)}, q0, {q2})
w = ab
(q0, ab) ⊢ (q1, b) ⊢ (q2, ε)
ans = 1
```

This means that this automata recognizes the string "ab". Other tests return the following results:

```
a -> ans = 0
abb -> ans = 1
aba -> ans = 0
```

We will now test the automata that we designed in exercise 1. First of all, we have to modify the finiteautomata.json file to include the description of our automata.

```
{
  "name" : "Exercise_1",
  "representation" : {
    "K" : ["q0", "q1", "q2"],
    "A" : ["a", "b"],
    "s" : "q0",
    "F" : ["q1"],
    "t" : [
      ["q0", "a", "q1"],
      ["q0", "b", "q2"],
      ["q1", "a", "q2"],
      ["q1", "b", "q2"],
      ["q2", "a", "q2"],
      ["q2", "b", "q2"]
    ]
  }
}
```

Now, we can use Octave to run this command:

```
>>finiteautomaton("Exercise1","a","LaTeX")
M = ({q0, q1, q2}, {a, b}, {(q0, a, q1), (q0, b, q2), (q1, a, q2), (q1, b, q2), (q2, a, q2), (q2, b, q2)}, q0, {q1})
w = a
(q0, a) ⊢ (q1, ε)
ans = 1
```

The string "a" is accepted by this automata. After testing the strings that we used in exercise 1 section b, we obtain the following results:

```
ab -> ans = 0
abb -> ans = 0
baab -> ans = 0
a -> ans = 1
bab -> ans = 0
bb -> ans = 0
ε -> ans = 0
```

We can see that the automata defined in Octave behaves like the one designed in JFLAP.