

Inferring phenotype from population structure

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One of the most time-consuming steps involved in performing a genetic screen is selecting for the desired phenotype. Here, I describe a fast and inexpensive machine learning protocol for genetic screening in which phenotype is inferred from spatial population structure.

Even in a model organism as simple as yeast, scanning through thousands of colonies can require massive manpower, sophisticated image analysis tools, and a suite of automation. No matter how the phenotype manifests, whether in an easily-screened assay like expression/repression of a fluorescent reporter or in a more natural change in growth dynamics that may leave behind no readily-visible signature, we want to distinguish the phenotypes using as little data as possible. To highlight the value of machine learning in genetic screening, I use here bud-site selection *S.cerevisiae* (budding yeast) mutants—where the final cell morphology is normal (i.e. round), but the dynamics of growth differ (whether buds form axially or bipolarly or neither, see Fig. 1). In this case, I've chosen single timepoint images of each colony so that timelapse movies are not required. Industrial applications often wish to identify hybrid strains, generated by mixing two haploid strains. Hybrid strains, in contrast to their parents, are diploid and therefore bud using a polar program.

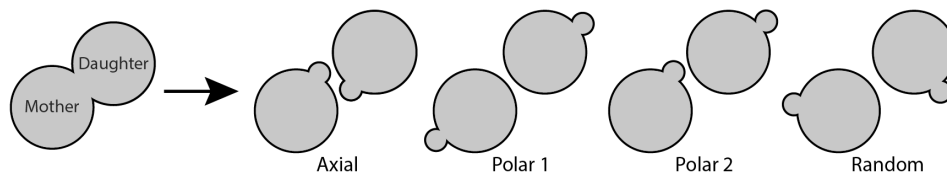


Figure 1: Bud-site selection in budding yeast. Daughter "buds" grow until mother and daughter split and each form new buds. Axial budding occurs in haploid cells, polar budding in diploid cells, and random budding in *Rsr1* mutants.

To test our protocol, I created thousands of budding cell colonies using physics-based computational simulations. These simulated colonies are inoculated with a single cell and expand outward as cells grow and push their neighbors. In order to mimic how *S. cerevisiae* colonies grow in the lab, I constrain growth to 2D (as if colonies are growing on flat plate) and restrict cellular growth to a region near the colony edge (as if nutrients are diffusing in from outside the colony). Fig. 2 shows two example colonies from each budding type.

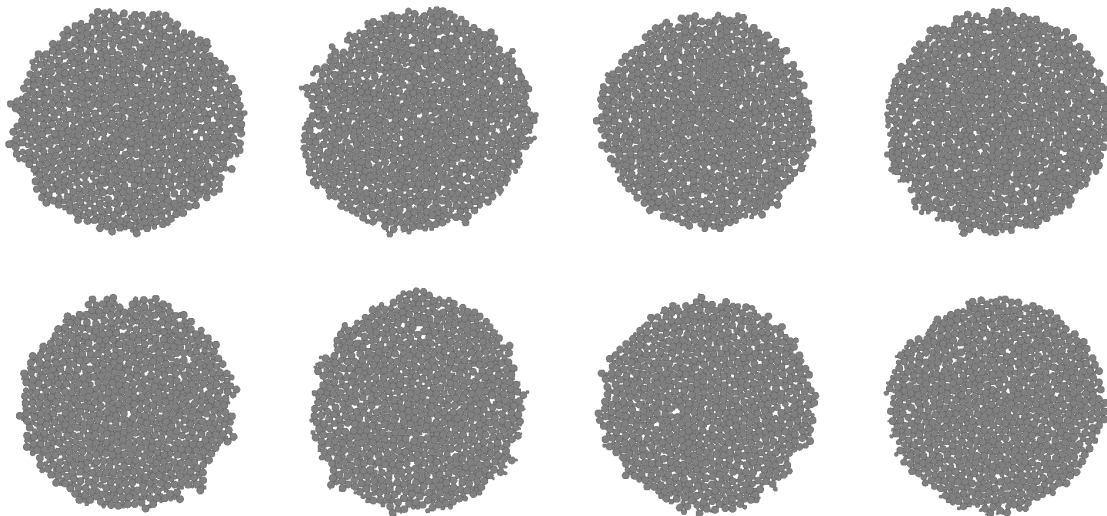


Figure 2: Examples colonies composed of (left to right columns): axial, polar 1, polar 2, and random types.

Our goal is, from these images alone, to develop an algorithm to distinguish which budding type corresponds to which colony. It is not clear whether we can succeed since the colonies shown in Fig. 2 are difficult to distinguish even by eye, but such a protocol would be a very powerful method for phenotypic screening.

To train my model, I simulated 2400 colonies for each budding type. I use axial, polar 1, and random types to train and test my model, and polar 2 as a separate test case. These three training/testing types have a total of $3 \times 2400 = 7200$ images which are randomly sorted and assigned as training (5040 images), cross-validation (1080 images), and testing (1080 images). Since I perform training on three budding types, a poor-performing learning model that randomly assigns each colony a label would have an accuracy (fraction of colony classified correctly) of around $A_0 = 1/3$, which is the baseline accuracy that I will compare my models to.

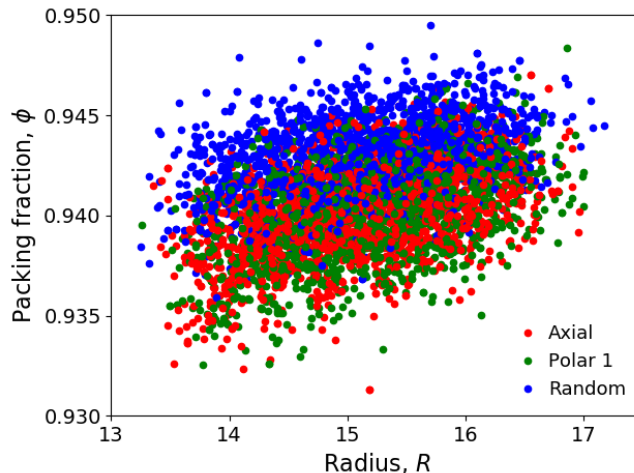


Figure 3: Colony radii (in units of mother cell widths) and packing fractions measured from colony images for three budding types. Data is shown for the training data set, which has 5040 colony images in total.

To get a feeling for the differences between budding types, I first measure rough physical characteristics from colony images: the colony radius R and “packing fraction” ϕ (fraction of colony occupied by cells). In Fig. 3, I see similar variations in R for different budding types (due to variation in initial cell size) but that random budding cells produce slightly denser (larger ϕ) colonies. This isn’t a whole lot to go on, but suggests that if we try a little harder we may find structural signatures that distinguish different budding types.

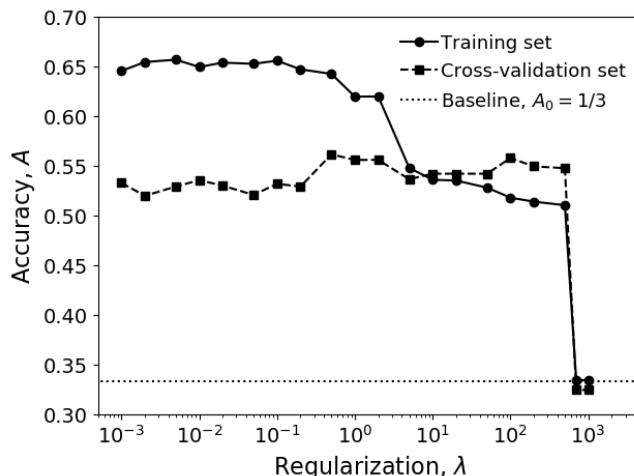


Figure 4: Accuracy (fraction of types classified correctly) as a function of regularization parameter neural network with 40 hidden nodes (MLPClassifier from sklearn in Python) based on Fig. 3 data. I cite test values for $\lambda = 1$.

Before we tackle more complex learning methods, we can train a classification model on the R/ϕ data in Fig. 3, which I refer to as “model 1”. I use a neural network with 40 hidden nodes. This is sufficient to give a larger training than cross-validation accuracy, so that we can regularize the model to ensure the cross-validate error is maximal (Fig. 4). We find test accuracy of $A_1^{\text{test}} = 0.54$ for our test set, which is better than $A_0 = 1/3$ but far from the ideal of $A = 1$. To see how model 1 is failing, we look at the normalized “confusion matrix”:

Predicted label				
<i>Axial</i>	<i>Polar 1</i>	<i>Random</i>		
0.40	0.38	0.22	<i>Axial</i>	True label
0.37	0.43	0.20	<i>Polar 1</i>	
0.11	0.10	0.77	<i>Random</i>	

Table 1: Normalized confusion matrix (fraction of true labels classified as predicted labels) for model 1.

We see that random type colonies are indeed distinguished from the axial and polar 1 other types, as 0.77 of random colonies are predicted as such. However, as we may guess from Fig. 3, axial and polar 1 types are confused nearly as often as they are properly distinguished from each other.

In order to improve upon model 1, I now use build a model using the entire images (480×480 pixels). Using a small neural network with two hidden nodes (model 2) gives much better results, with an accuracy of $A_2^{\text{test}} = 0.77$. This improvement stems from much better predictions of axial and polar 1 budding types, for which the fraction of colonies classified correctly increased from $\lesssim 0.45\%$ in model 1 but $\gtrsim 0.7$ in model 2.

Predicted label				
<i>Axial</i>	<i>Polar 1</i>	<i>Random</i>		
0.77	0.14	0.08	<i>Axial</i>	True label
0.18	0.69	0.12	<i>Polar 1</i>	
0.14	0.01	0.85	<i>Random</i>	

Table 2: Normalized confusion matrix (fraction of true labels classified as predicted labels) for model 2.

It is suprising that this model works so well, since the images in Fig. 3 are nearly indistinguishable by eye and since the neural network in model 2 has only two hidden nodes. To get a feeling for why this model works so well, I show the two hidden parameters in Fig. 5. These parameters seem to be capturing spatial fluctuations in both colony radius R and packing fraction ϕ , whereas model 1 only considered mean value of R and ϕ .

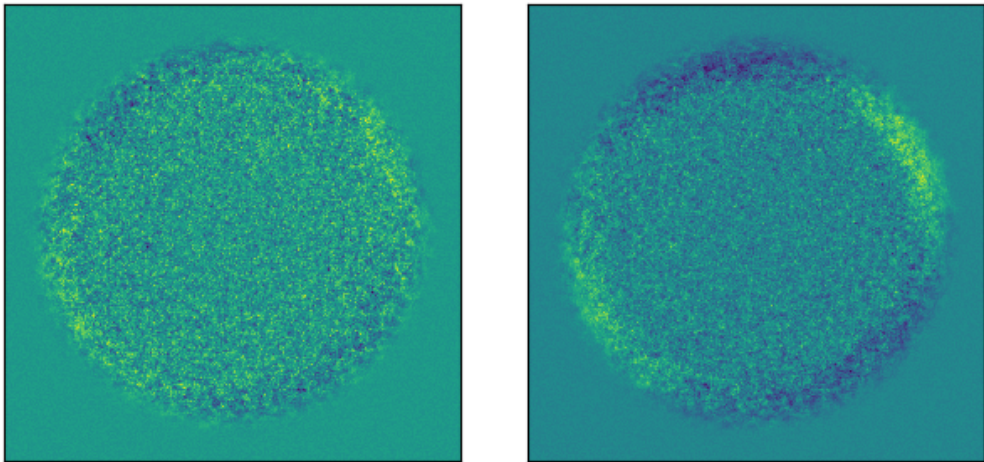


Figure 5: Neural network hidden parametes for model 2 with two hidden paramters and regularization paramter $\lambda = 1$.

We can further improve on model 2 by adding more hidden layer nodes. Using 40 nodes, we acheive a slightly higher accuracy $A_3^{\text{test}} = 0.84$, stemming from improvements in all types as seen in the confusion matrix:

Predicted label			True label	
<i>Axial</i>	<i>Polar 1</i>	<i>Random</i>		
0.84	0.09	0.08		
0.10	0.80	0.10		
0.08	0.05	0.87		

Table 3: Normalized confusion matrix (fraction of true labels classified as predicted labels) for model 3.

The parameters of model 3 (Fig. 6) capture fluctuations in R and ϕ similar to those of model 2 (Fig. 5), though it is difficult to ascertain more than this.

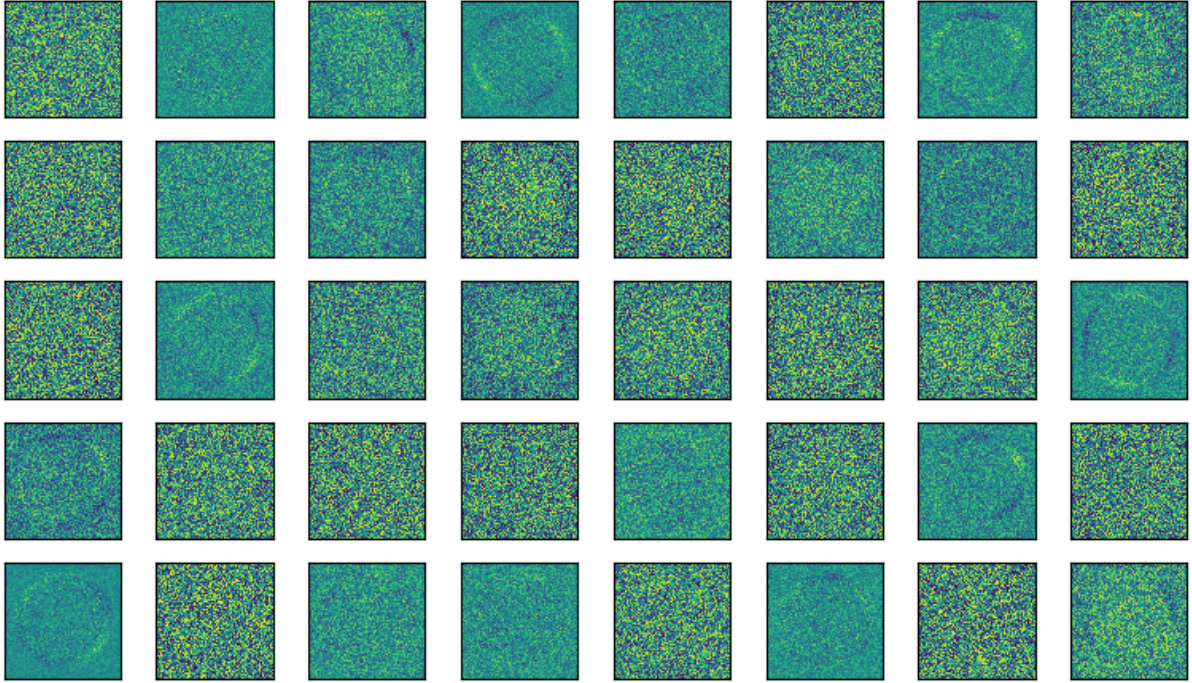


Figure 6: Neural network hidden parameters for model 3 with 40 hidden parameters and regularization parameter $\lambda = 1$.

To summarize what I have found so far, the growth of simulated budding cells in spatial settings produce phenotypic-dependent population-level patterns that allow us to determine (up to 84% accuracy for model 3) which phenotype a cell colony is composed of. We can achieve this high degree of accuracy even though the colonies have no readily-visible distinguishing features to the naked eye. This method may provide both tremendous cost savings as it may circumvent additional time consuming and expensive phenotypic screens.

Although the accuracy achieved here is (84%) is impressive, I may be able to improve it further. To achieve higher accuracy, I can try: using colonies growth for different amounts of time, larger neural network (nn) training sets, nn's with more nodes, deeper nn's, different initial conditions for nn parameters, or entirely different learning models (random forest, SVM, gradient boost machine).