



# CARLO VANZINI

DESIGNER

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Milano, Italy

"Life is like sailing. You can use any wind to go in any direction"

-Robert Brault-

## MY OBJECTIVES

In life I would like to design objects that make desire by the public.

My biggest dream is to start a brand. For this reason I am highly motivated to assimilate everything I can about the world of design.

## PERSONAL

Age // 25 years

Nationality // Italian

Driver license // Yes

## SKILLS

Problem solving	<div><div></div></div>
Flexibility	<div><div></div></div>
Communication	<div><div></div></div>
Copywriting	<div><div></div></div>
Hand sketch	<div><div></div></div>
Empathy	<div><div></div></div>

## STRENGTHS

Creativity	<div><div></div></div>
Reliability	<div><div></div></div>
Communication	<div><div></div></div>
Leadership	<div><div></div></div>

## LANGUAGE

Italiano	<div><div></div></div>
English	<div><div></div></div>
Spanish	<div><div></div></div>

## EXPERIENCE

Sep 2016 - Oct 2017

**CAD designer**  
**G.M.M. MICOTTI**

Feb 2018 - Present

**Head of service**  
**BROTHERING**

Oct 2016 - Present

**Designer**  
**VANZINI S.A.S**

Feb 2021 - Aug 2021

**Graphic Designer**  
**MUSIC ON**

## EDUCATION

Sep 2011- Jun 2016

**C.A.T.**  
**I.I.S. FARAVELLI**

Sep 2017 - Jun 2021

**B.A. - Design**  
**NABA**

## SOFTWARE

Rhinoceros // Adobe Suite // AutoCAD // Keyshot // Excell

## INTERESTS

Sailing // Crypto // Sneakers // Eyewear // Art

### RESPONSIBILITIES:

Using autocad software, laser surveys, developing renovation plans, developing presentations and related client meetings

### RESPONSIBILITIES:

Occasional Occupation. Management of groups of waiters for catering that deals with events in the world of luxury and fashion

### RESPONSIBILITIES:

Development of new labels, boxes, gadgets (uniforms, corkscrews, glasses, buckets...) and creation of social content

### RESPONSIBILITIES:

Creation of graphics for the creation of clothing and accessories

### SKILLS ACQUIRED:

Construction Environment and Land Use (new surveyor school). Technical drawing, sketching and use of design software (autocad, excel, power point)

### SKILLS ACQUIRED:

Product development at all stages, from pencil sketches to the use of 3d modeling software.  
Creation of prototypes in scale 1:1