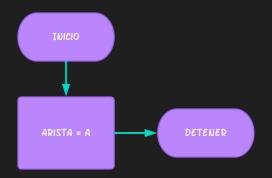
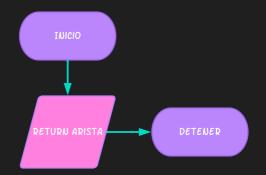
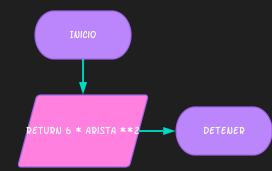
### CUBO.SETARISTA(A:DOUBLE): VOID



### CUBO.GETARISTA(): DOUBLE



### CUBO.CALCULARAREA(): DOUBLE



# CUBO.CALCULARVOLUMEN(): DOUBLE



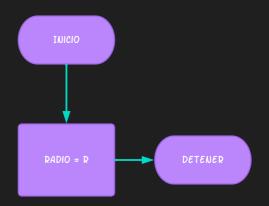
### CUBO.CUBOTOSTRING(): STRING

INICIO

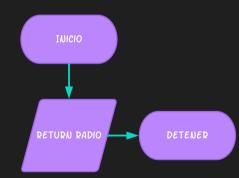
RETURN "ARISTA DEL CUBO: " + ARISTA

DETENER

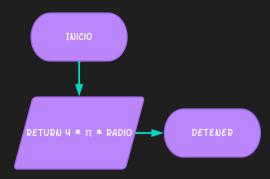
# ESFERA.SETRADIO(R:DOUBLE): VOID



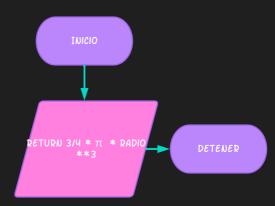
### ESFERA.GETRADIO(): DOUBLE



### ESFERA.CALCULARAREA(): DOUBLE



# ESFERA.CALCULARVOLUMEN(): DOUBLE



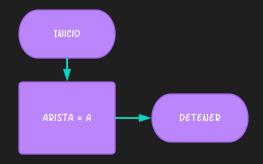
# ESFERA.ESFERATOSTRING(): STRING

INICIO

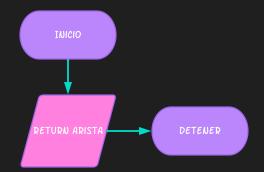
RETURN "RADIO DE LA ESFERA: " + RADIO

DETENER

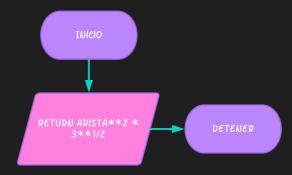
### TETRAEDROREGULAR.SETARISTA(A:DOUB<mark>le):</mark> VOID



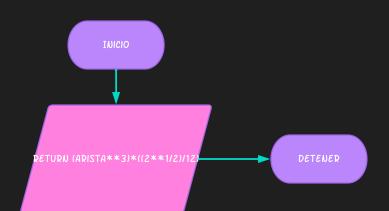
# TETRAEDROREGULAR.GETARISTA(): DOUBLE



# TETRAEDROREGULAR.CALCULARAREA(): DOUBLE



# TETRAEDROREGULAR.CALCULARVOLUMEN(): DOUBLE



### TETRAEDROREGULAR.TETRAEDROTOSTRING(): STRING



RETURN "ARISTA DEL TETRAEDRO: " + ARISTA

DETENER

#### MANEJASOLIDOS.MANEJASOLIDOS()

INICIO

UNAESFERA ->ESFERA UNCUBO ->CUBO UNTETRAEDROREGULAR ->TETRAEDROREGULAR

DETENER

### MANEJASOLIDOS.GESTIONAR(): VOID

MOSTRARDESPEDIDA()

### MANEJASOLIDOS.SOLIDOSTOSTRING():STRING

INICIO

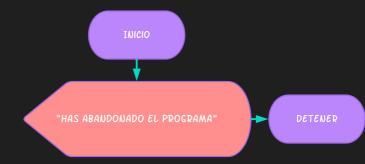
RETURN
UNAESFERA.ESFERATOSTRING() + \N
+ UNCUBO.CUBOTOSTRING() + \N +
UNTETRAEDROREGULAR.TETRAEDROTOSTRING()

DETENER

### MANEJASOLIDOS.MOSTRARBIENVENIDA():VOID



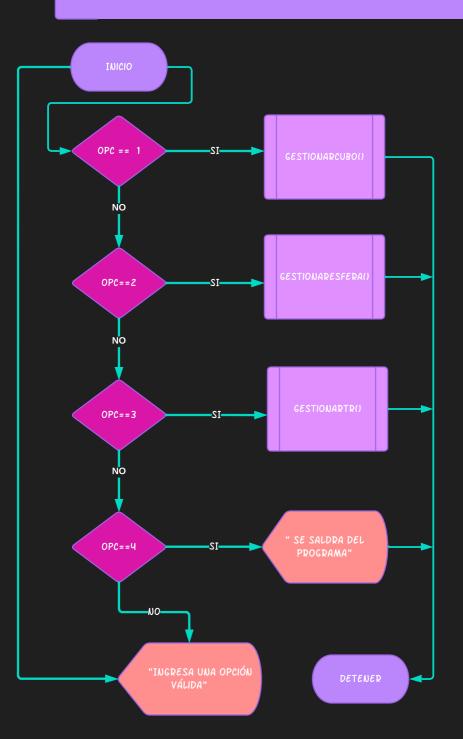
### MANEJASOLIDOS.MOSTRARDESPEDIDA():VOID



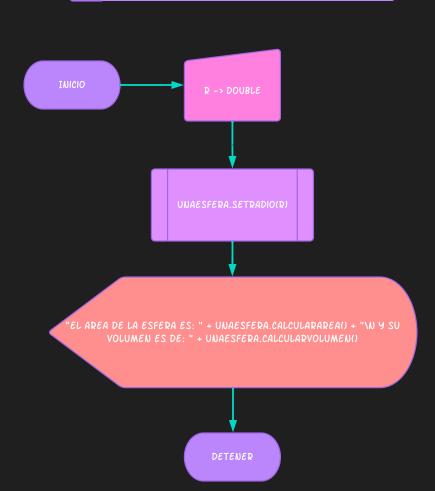
### MANEJASOLIDOS.MOSTRARMENUYLEEROPCION():INT



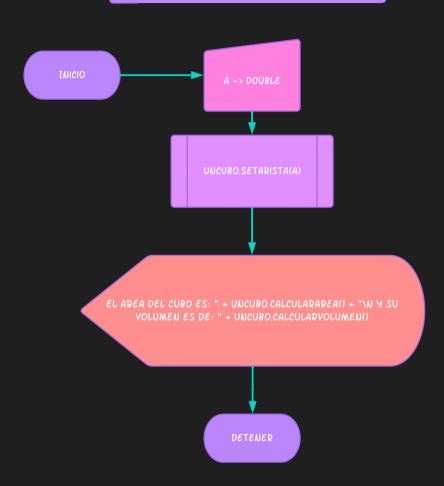
#### MANEJASOLIDOS.REALIZAROPERACION(INT OPC):VOID



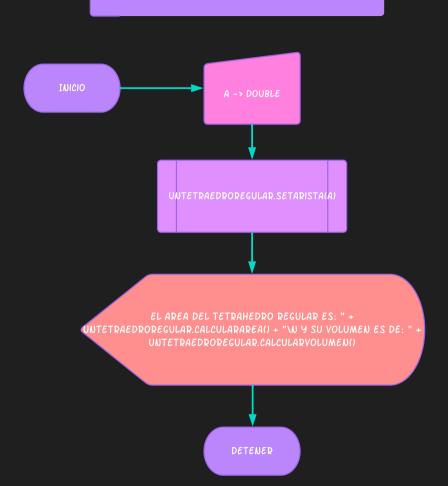
### MANEJASOLIDOS.GESTIONARESFERA():VOID



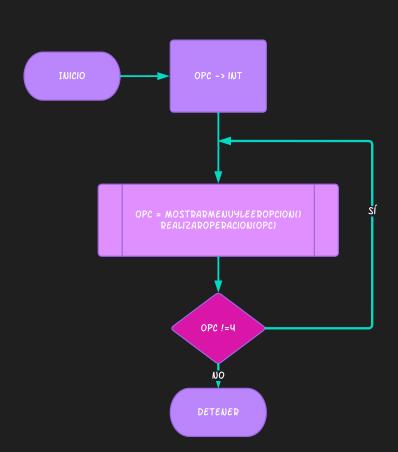
### MANEJASOLIDOS.GESTIONARCUBO():VOID



### MANEJASOLIDOS.GESTIONARTR():VOID



### MANEJASOLIDOS.INTERACTUARCONUSUARIO():VOID



### USAMANEJAESFERA.MAIN(ARGS{}:STRING):VOID

