

```
Jugar
persona = 2389 -> XX--
persona -> 2398 -> X---
persona 2938 -> ----
3289 -> X---
8329 -> XXXX

secreto ->
test('todos coinciden XXXX')
test('ninguno coinciden ')
test('solo uno coinciden en posición -> X ')
```

Jerarquía:

X - ""

Key: 8329

Entry	Result
1 2 3 8 9	X X - -
entryIdx	

Iteration	entryItem, entryIdx	keyItem, keyIdx	Result
0	2, 0	2, 2	-
1	3, 1	3, 1	-X
2	8, 2	8, 0	-X-
3	9, 3	9, 3	-X-X

3281 | 8329

Iteration	entryItem, entryIdx	keyItem, keyIdx	Result
0	3, 0	3, 1	-
1	2, 1	2, 2	--
2	8, 2	8, 0	---
3	1, 3	null	----

X case: entryItem == keyItem and entryIdx == keyIdx

- Case: entryItem == keyItem and entryIdx != keyIdx

Void case: entryItem != keyItem and entryIdx != keyIdx

result.push('X')

result.push('--')

entry.forEach((entryItem, entryIdx)) {

```
key.foreach(keyItem, keyIdx) {  
  if (x case) {  
    result.push("x")  
  } elif (- case) {  
    result.push("-")  
  } else {  
    //void  
  }  
}
```