# **Android ProgressBar with Examples**

In android, **ProgressBar** is a user interface control that is used to indicate the progress of an operation. For example, downloading a file, uploading a file.

Following is the pictorial representation of using a different type of progress bars in android applications.



By default the ProgressBar will be displayed as a spinning wheel, in case if we want to show it like a horizontal bar then we need to change the style property to horizontal like style="?android:attr/progressBarStyleHorizontal".

# Create Android ProgressBar in XML Layout File

In android, we can create ProgressBar in XML layout file using **ProgressBar**> element with different attributes like as shown below

```
<ProgressBar
android:id="@+id/pBar3"
style="?android:attr/progressBarStyleHorizontal"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:minHeight="50dp"
android:minWidth="250dp"
android:max="100"
android:indeterminate="true"
android:progress="1"/>
```

If you observe above code snippet, we defined a progress bar (<ProgressBar>) with different attributes, those are

Attribute	Description
android:id	It is used to uniquely identify the control
android:minHeight	It is used to set the height of the progress bar.
android:minWidth	It is used to set the width of the progress bar.

Attribute	Description
android:max	It is used to set the maximum value of the progress bar.
llandroid nrogress	It is used to set the default progress value between 0 and max. It must be an integer value.

In android, the ProgressBar supports two types of modes to show the progress, those are **Determinate** and **Indeterminate**.

#### **Android ProgressBar with Determinate Mode**

Generally, we use the **Determinate** progress mode in progress bar when we want to show the quantity of progress has occurred. For example, the percentage of file downloaded, number of records inserted into a database, etc.

To use Determinate progress, we need to set the style of the progress bar to Widget\_ProgressBar\_Horizontal or progressBarStyleHorizontal and set the amount of progress using android:progress attribute.

Following is the example which shows a **Determinate** progress bar that is **50%** complete.

```
<ProgressBar
android:id="@+id/pBar"
style="?android:attr/progressBarStyleHorizontal"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:max="100"
android:progress="50" />
```

By using **setProgress(int)** method, we can update the percentage of progress displayed in app or by calling **incrementProgressBy(int)** method, we can increase the value of current progress completed based on our requirements.

Generally, when the progress value reaches **100** then the progress bar is full. By using **android:max** attribute we can adjust this default value.

### **Android ProgressBar with Indeterminate Mode**

Generally, we use the **Indeterminate** progress mode in progress bar when we don't know how long an operation will take or how much work has done.

In indeterminate mode the actual progress will not be shown, only the cyclic animation will be shown to indicate that some progress is happing like as shown in the above progress bar loading images.

By using progressBar.setIndeterminate(true) in activity file programmatically or using android:indeterminate = "true" attribute in XML layout file, we can enable Indeterminate progress mode.

Following is the example to set **Indeterminate** progress mode in an XML layout file.

```
<ProgressBar
android:id="@+id/progressBar1"
style="?android:attr/progressBarStyleHorizontal"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:indeterminate="true"/>
```

This is how we can define the Progress modes in **ProgressBar** based on our requirements in android applications.

## **Android ProgressBar Control Attributes**

The following are some of the commonly used attributes related to **ProgressBar** control in android applications.

Attribute	Description
android:id	It is used to uniquely identify the control
android:max	It is used to specify the maximum value of the progress can take
android:progress	It is used to specify default progress value.
android:background	It is used to set the background color for a progress bar.
android:indeterminate	It is used to enable the indeterminate progress mode.
android:padding	It is used to set the padding for left, right, top or bottom of a progress bar.

### **Android ProgressBar Example**

Following is the example of defining one ProgressBar control, one <u>TextView</u> control and one <u>Button</u> control in <u>RelativeLayout</u> to start showing the progress in the progress bar on <u>Button</u> click in the android application.

Create a new android application using android studio and give names as **ProgressBarExample**.

Now open an **activity\_main.xml** file from \res\layout path and write the code like as shown below

## activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
android:layout_width="match_parent" android:layout_height="match_parent">
<ProgressBar
android:id="@+id/pBar"
style="?android:attr/progressBarStyleHorizontal"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:layout_marginLeft="100dp"
android:minHeight="50dp"
android:minWidth="200dp"
android:minWidth="200dp"
android:indeterminate="false"
android:progress="0" />
```

```
<TextView
    android:id="@+id/tView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignLeft="@+id/pBar"
    android:layout_below="@+id/pBar"/>
    <Button
    android:id="@+id/btnShow"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginLeft="130dp"
    android:layout_marginTop="20dp"
    android:text="Start Progress"
    android:layout_below="@+id/tView"/>
    </RelativeLayout>
```

If you observe above code we created a one Progress control, one <u>TextView</u> control and one <u>Button</u> control in XML Layout file.

Once we are done with the creation of layout with required controls, we need to load the XML layout resource from our <u>activity</u> **onCreate()** callback method, for that open main <u>activity</u> file **MainActivity.java** from **\java\com.tutlane.progressbarexample** path and write the code like as shown below.

#### MainActivity.java

```
package com.tutlane.progressbarexample;
import android.os.Handler;
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.ProgressBar;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  private ProgressBar pgsBar;
  private int i = 0;
  private TextView txtView;
  private Handler hdlr = new Handler();
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    pgsBar = (ProgressBar) findViewById(R.id.pBar);
    txtView = (TextView) findViewById(R.id.tView);
    Button btn = (Button)findViewById(R.id.btnShow);
    btn.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         i = pgsBar.getProgress();
         new Thread(new Runnable() {
```

```
public void run() {
            while (i < 100) {
               i += 1;
               // Update the progress bar and display the current value in text view
               hdlr.post(new Runnable() {
                 public void run() {
                    pgsBar.setProgress(i);
                    txtView.setText(i+"/"+pgsBar.getMax());
               });
               try {
                 // Sleep for 100 milliseconds to show the progress slowly.
                 Thread.sleep(100);
               } catch (InterruptedException e) {
                 e.printStackTrace();
            }
       }).start();
  });
}
```

If you observe above code we are calling our layout using **setContentView** method in the form of **R.layout\_layout\_file\_name** in our <u>activity</u> file. Here our xml file name is **activity\_main.xml** so we used file name **activity\_main** and we are trying to show the progress of task in progress bar on **Button** click.

Generally, during the launch of our <u>activity</u>, the onCreate() callback method will be called by the android framework to get the required layout for an <u>activity</u>.

## **Output of Android ProgressBar Example**

When we run the above example using an android virtual device (AVD) we will get a result like as shown below.



If you observe the above result, we are able to start showing the progress of the task in **progress bar** when we click on <u>Button</u> in the android application.

This is how we can use **ProgressBar** control in android applications to show the progress of tasks or work based on our requirements.