LARGE-SCALE OPTIMIZATION

Interior-point methods

Types of interior-point methods The primal affine-scaling method

Jordi Castro

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Introduction

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PROBLEM FORMULATION

$$\begin{aligned} & \min_{x} & c^{\top} x \\ & \text{s. to} & Ax = b \\ & & x > 0 \end{aligned} \tag{P}$$

- $x \in \mathbb{R}^n$ is vector of variables.
- $A \in \mathbb{R}^{m \times n}$ $(n \ge m)$ is constraints matrix.
- $b \in \mathbb{R}^m$ is right-hand-side vector.
- $c \in \mathbb{R}^n$ is cost vector.
- $\Omega = \{x \mid Ax = b, x \ge 0\}$ is the feasible set.
- if $x^0 \in \Omega$ then is a feasible point.

HYPOTHESIS ABOUT (P)

- Matrix A is full row rank (r(A) = m).
- (P) is nondegenerate (any feasible point has at least m nonzero components).

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BACKGROUND

Dual problem

$$\max_{y \in \mathbb{R}^m, z \in \mathbb{R}^n} \quad b^\top y$$
s. to $A^\top y + z = c$ (D)

Strong Duality theorem

If (P) has an optimal solution x^* , then (D) also has an optimal solution y^* such that

$$c^{\top}x^* = b^{\top}y^*$$

Complementary Slackness theorem

If x is feasible for (P), and (y, z) is feasible for (D), then they are optimal solutions if and only if

$$x_i z_i = 0$$
 for all $i = 1, \dots, n$

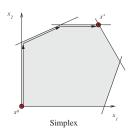
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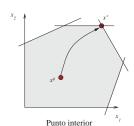
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Interior-point methods

INTERIOR-POINT METHODS

- Family of non-simplex methods for Linear Programming, which appeared in 1984 with Karmarkar algorithm.
- Unlike simplex, they iterate through the interior of the feasible region.





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• Some interior-point methods have polynomial time complexity. The most efficient have complexity $O(\sqrt{n}L)$.

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FEATURES OF AFFINE-SCALING

- Introduced by Russian mathematician I.I. Dikin in 1967. Rediscovered in the West by 1986.
- It is the *simplest* interior-point method.
- It can be easily implemented.
- In general, it provides good computational results.

OUTLINE OF PRESENTATION

• Basic algorithm.

Affine-scaling method

- Computing the direction of movement.
- Scaling.
- Computing the step length.
- A digression: short-step affine-scaling.
- Stopping criterion.
- Computing initial feasible solution.
- The affine-scaling algorithm.
- Convergence results.
- Computational performance.

Affine-scaling method. Basic algorithm

STARTING POINT

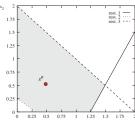
• Starting point x^0 must be feasible and interior:

$$Ax^0 = b$$
 and $x^0 > 0$.

EXAMPLE 1

Given problem

point $x^0 = (1/2 \ 1/2 \ 4 \ 5/2 \ 1)^{\top}$ is interior and feasible.



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CLASSIFICATION OF INTERIOR-POINT METHODS

Broadly, they can be classified in 4 categories:

• Affine-scaling methods.

$$\tilde{x}_i = \beta_i x_i$$

• Methods based on projective transformations (e.g., Karmarkar algorithm).

$$\tilde{x}_i = \frac{\beta_i x_i}{\sum\limits_{j=1}^n \beta_j x_j}$$

- Path-following methods (e.g., primal-dual path-following method). Currently, the most efficient.
- Potential-reduction methods. The computed directions do not follow the central path, instead they measure the quality of the directions through the reduction of a potential function.

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ITERATIVE PROCEDURE

• Compute sequence of points $\{x^k\}$ through the iterative procedure

$$x^{k+1} = x^k + \alpha \Delta x, \quad \alpha \ge 0$$

where

 Δx is the direction of movement α is the step length.

- Two questions to be answered:
 - i) How to compute Δx ?
 - ii) How to compute α ?

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CONDITIONS FOR Δx

1. Preserving feasibility

$$\left. \begin{array}{l} b = Ax^{k+1} \\ = A(x^k + \alpha \Delta x) \\ = Ax^k + \alpha A\Delta x \\ = b + \alpha A\Delta x \end{array} \right\} \Rightarrow \boxed{A\Delta x = 0}$$

- Therefore $\Delta x \in N(A) = \{v \mid Av = 0, v \in \mathbb{R}^n\}$ (null space of A).
- For all $d \in \mathbb{R}^n$ we have that $Pd \in N(A)$, where P is the orthogonal projection matrix (if A is full row rank)

$$P = I_n - A^{\top} (AA^{\top})^{-1} A$$

Exercise 1. Derive the expression of P using the orthogonal decomposition of any vector d: d = u + v, $u \in N(A)$.



Exercise 2. Check that P satisfies:

i) $AP = \mathbf{0}$ ii) $P = P^{\top}$ (symmetric) iii) $P^2 = P$ (idempotent).

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Affine-scaling method. Direction of movement

EXAMPLE 2

Consider the problem

$$\begin{aligned} & \min & & -1/3 \ x_1 - 2/3 \ x_2 \\ & \text{s. to} & & x_1 + x_2 + x_3 = 1 \\ & & x_1 \geq 0, \ x_2 \geq 0, \ x_3 \geq 0 \end{aligned}$$

with current point $x^k=(1/3\ 1/3\ 1/3)^{\top}.$ In this problem $A=(1\ 1\ 1).$ The projection matrix P is:

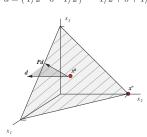
$$P = I_3 - A^{\top} (AA^{\top})^{-1} A = 1/3 \begin{pmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & -1 & 2 \end{pmatrix}$$

Given some particular vector $d = (0 - 1/2 \ 0)^{\top}$, its projection is:

$$Pd = (1/6 - 1/3 1/6)^{\top}$$
.

Check that $x^{k+1} = x^k + Pd$ is feasible:

$$x^k + Pd = (1/2 \quad 0 \quad 1/2)^{\top} \quad 1/2 + 0 + 1/2 = 1.$$



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Affine-scaling method. Direction of movement

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2. Decreasing the objective function

In x^{k+1} we must guarantee:

$$c^{\top} x^{k+1} \le c^{\top} x^k$$

Therefore Δx must satisfy the descent condition

$$\begin{aligned} c^\top x^{k+1} &= c^\top (x^k + \alpha \Delta x) = c^\top x^k + \alpha c^\top \Delta x \leq c^\top x^k \\ &\Longrightarrow \quad \boxed{c^\top \Delta x \leq 0} \end{aligned}$$

We can use the negative projected gradient direction

$$\Delta x = -Pc$$

since

$$c^{\top} \Delta x = -c^{\top} P c = -c^{\top} P^2 c = -c^{\top} P^{\top} P c = -||Pc||^2 < 0$$

Exercise 3. Show that if $||Pc||^2 = 0$ then any feasible point is optimal.

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EXAMPLE 3

Consider again the problem

$$\begin{aligned} & \min & & -1/3 \ x_1 - 2/3 \ x_2 \\ & \text{s. to} & & x_1 + x_2 + x_3 = 1 \\ & & x_1 \geq 0, \ x_2 \geq 0, \ x_3 \geq 0 \end{aligned}$$

with current point $x^k = (1/3 \ 1/3 \ 1/3)^{\top}.$ The projection of $-c = (1/3 \ 2/3 \ 0)^{\top}$ is

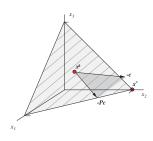
 $-Pc = \begin{pmatrix} 0 & 1/3 & -1/3 \end{pmatrix}^{\top}$

And the new point

$$x^k - Pc = (1/3 \quad 2/3 \quad 0)^{\mathsf{T}}, \quad 1/3 + 2/3 + 0 = 1$$

We decreased the objective function:

$$c^{\top}(x^k - Pc) = -5/9 \le c^{\top}x^k = -1/3$$



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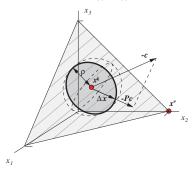
JUSTIFICATION OF $\Delta x = -Pc$

Computing the feasible direction of maximum descent:

$$\begin{aligned} \min_{\Delta x} \quad c^\top (x^k + \Delta x) \\ \text{s. to} \quad A(x^k + \Delta x) = b \\ ||\Delta x||^2 = \rho^2 \end{aligned}$$

Solution:

$$\Delta x = -\frac{\rho}{||Pc||} Pc$$



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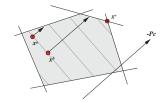
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Affine-scaling method. Scaling

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MOTIVATION FOR SCALING

• From $x^{k+1} = x^k + \alpha \Delta x$, well centered points allow for better α : $\alpha \gg 0$.



A THREE-STAGES PROCEDURE

- 1. Scale the problem such that current point is far from bound constraints $x \geq 0$. Current point x^k is mapped to \bar{x}^k in the new space of variables \bar{x} .
- 2. Compute the direction $\Delta \bar{x}$ of minus the projected gradient in the new scaled problem.
- 3. Map the direction $\Delta \bar{x}$ in the original problem, reverting the scaling, and computing Δx .

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THE AFFINE-SCALING CONSIDERED

• Map each component of x^k to 1:

$$\tilde{x}_i = \frac{x_i}{x_i^k} \quad i = 1, \dots, n$$

• The inverse mapping is easily computed:

$$x_i = \tilde{x}_i x_i^k \quad i = 1, \dots, n.$$

• In matrix form:

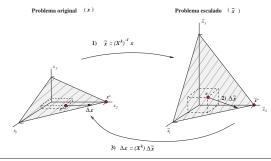
$$X^{k} = \begin{pmatrix} x_1^k & & \\ & x_2^k & \\ & \ddots & \\ & & x_n^k \end{pmatrix}$$
$$\bar{x} = (X^k)^{-1}x$$
$$x = X^k \bar{x}$$

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STAGE 1. Scaling: $x \to \bar{x}$

STAGE 2. Compute $\Delta \tilde{x}$

$$\Delta \tilde{x} = -\widetilde{P}\tilde{c} = -(I_n - \widetilde{A}^\top (\widetilde{A}\widetilde{A}^\top)^{-1}\widetilde{A})\tilde{c}$$



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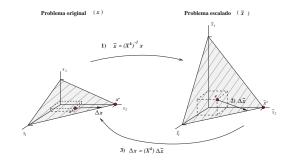
STAGE 3. Back to original problem: $\tilde{x} \to x$

Direction Δx computed from $\Delta \tilde{x}$ with the inverse mapping:

$$D = (X^k)^2$$

$$\Delta x = X^k \Delta \bar{x} = -Dz \quad \text{where} \quad \begin{aligned} D &= (X^k)^2 \\ z &= c - A^\top y \\ y &= (ADA^\top)^{-1} ADc \end{aligned}$$

Matrix $ADA^{\top} = A(X^k)^2 A^{\top}$ is symmetric and positive semidefinite $(x^k \geq 0)$. It is also nonsingular since A is full rank and problem is nondegenerate.



Exercise 4. Show that $\Delta x=-Dz$ is a feasible $(A\Delta x=0)$ and descent $(c^{\top}\Delta x\leq 0)$ direction.

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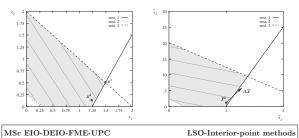
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Affine-scaling method. Scaling

EXAMPLE 4

Given problem

and current point $x^k = \begin{pmatrix} 1.25 & 0.1 & 0.2 & 3.15 & 0.65 \end{pmatrix}^\top$, the scaled problem is



(EXAMPLE (cont.) 4)

• Direction $\Delta \tilde{x}$

Affine-scaling method. Scaling

$$\Delta \tilde{x} = -\widetilde{P}\tilde{c} = (0.0183 \quad 0.319 \quad -0.140 \quad 0.0623 \quad -0.0844)^{\top}$$

■ Direction Δx

$$\Delta x = X^k \Delta \tilde{x} = -Dz = (0.0229 \quad 0.0318 \quad -0.0280 \quad 0.196 \quad -0.0548)^{\top}$$

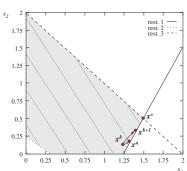
 $\bullet \text{ New point } x^{k+1}$

$$x^{k+1} = (1.414 \quad 0.328 \quad 5 \cdot 10^{-7} \quad 4.55 \quad 0.258)^{\mathsf{T}}$$

 ${\color{red} \bullet}$ Point x^n without scaling, and comparison of objective functions:

$$x^n = \begin{pmatrix} 1.32 & 0.153 & 5 \cdot 10^{-7} & 3.59 & 0.520 \end{pmatrix}^{\top}$$

 $c^{\top}x^n = -4.2870 > c^{\top}x^{k+1} = -4.8984$



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STEP LENGTH α

• Goal: move from x^k through Δx as much as possible

$$x^{k+1} \ge 0 \implies x^k + \alpha \Delta x \ge 0$$

- Since $x^k > 0$ and $\alpha \ge 0$, we just focus on components $\Delta x_i < 0$.
- Maximum step length $\overline{\alpha}$:

$$\overline{\alpha} = \min \left\{ -\frac{x_i^k}{\Delta x_i} \text{ for all } i \text{ such that } \Delta x_i \leq 0 \right\}$$

• Definition α : move away 0 the null components by reducing $\overline{\alpha}$

$$\alpha = \rho \cdot \overline{\alpha}$$
 $\rho \in [0.95, 0.9995]$

Exercise 5. Show that if $\Delta x \geq 0$ (and $\Delta x \neq 0$) then the problem is unbounded.

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Affine-scaling method. The short-step affine-scaling

SHORT-STEP AFFINE-SCALING

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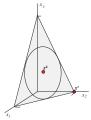
- Consider the same affine scaling $\tilde{x} = (X^k)^{-1}x$ $(x^k \to e)$.
- Consider feasible sphere and ellipsoid:

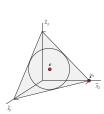
$$(\tilde{x})$$
 $\widetilde{B}(\tilde{x}, \rho \le 1) = {\tilde{x} \mid ||\tilde{x} - e|| \le \rho, \widetilde{A}\tilde{x} = b}$

(x)
$$B(x, \rho \le 1) = \{x \mid ||(X^k)^{-1}x - e|| \le \rho, Ax = b\}$$

Problema original (x)

Problema escalado (\tilde{x})





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EXAMPLE 5

In previous example we iterated from point

$$x^k = (1.25 \quad 0.1 \quad 0.2 \quad 3.15 \quad 0.65)^{\top}$$

obtaining the direction

$$\Delta x = (0.0229 \quad 0.0318 \quad -0.0280 \quad 0.196 \quad -0.0548)^{\top}.$$

Using a value $\rho = 0.95$, we have

$$\begin{split} &\alpha = \rho \cdot \overline{\alpha} \\ &= \rho \cdot \min \left\{ -\frac{x_3^k}{\Delta x_3}, -\frac{x_5^k}{\Delta x_5} \right\} \\ &= 0.95 \cdot \min \left\{ -\frac{0.2}{-0.0280}, -\frac{0.65}{-0.0548} \right\} \\ &= 0.95 \cdot \min \left\{ 7.143, 11.861 \right\} \\ &= 0.95 \cdot 7.143 = 6.7885. \end{split}$$

The new point is

$$x^{k+1} = x^k + \alpha \Delta x = \begin{pmatrix} 1.25 \\ 0.1 \\ 0.2 \\ 3.15 \\ 0.65 \end{pmatrix} + 6.7885 \begin{pmatrix} 0.0229 \\ 0.0318 \\ -0.0280 \\ 0.196 \\ -0.0548 \end{pmatrix} = \begin{pmatrix} 1.406 \\ 0.316 \\ 0.0101 \\ 4.483 \\ 0.278 \end{pmatrix}.$$

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Affine-scaling method. The short-step affine-scaling

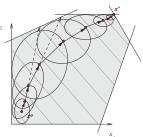
 ${\color{blue} \bullet}$ Obtain the new point (on the ellipsoid) by solving the problem:

$$\begin{array}{cccc} & (x) & & (\bar{x}) \\ \underset{\Delta x}{\min} & c^\top (x^k + \Delta x) & \iff & \underset{\Delta \bar{x}}{\min} & \bar{c}^\top (\bar{x}^k + \Delta \bar{x}) \\ \text{s. to} & A(x^k + \Delta x) = b & & \text{s. to} & \widetilde{A}(\bar{x}^k + \Delta \bar{x}) = b \\ & ||(X^k)^{-1} \Delta x||^2 = \rho^2 & & ||\Delta \bar{x}||^2 = \rho^2 \end{array}$$

 \bullet The computed direction is

$$\Delta x = -\frac{\rho}{||X^k z||} Dz.$$

- No need to compute α (it is directly $\alpha = -\rho/||X^kz||$).
- ${\color{red} \bullet}$ Sequence of points:



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STOPPING CRITERIA

- When x^k is close enough to x^* ?
- Reminder: dual problem

$$\max_{y,z} \quad b^{\top} y$$

s. to $A^{\top} y + z = c$ (D)
 $z > 0$

• Stopping criteria: small duality gap.

$$\frac{|gap\ dual^k|}{1+|c^\top x^k|} = \frac{|c^\top x^k - b^\top y|}{1+|c^\top x^k|} \leq \varepsilon \qquad \varepsilon \in [10^{-6},10^{-8}]$$

• Requirement: we need an estimation of y.

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Affine-scaling method. The initial feasible solution

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THE BIG-M METHOD

- Consider any point $x^0 > 0$ (e.g., $x^0 = (1, \dots, 1)^\top$). In general, it will not be feasible (e.g., $Ax^0 \neq b$).
- Compute the vector of infeasibilities:

$$r = b - Ax^0$$

• Using some $M \gg 0, M \in \mathbb{R}$, we define

$$\begin{aligned} & \min_{x} & \left[c^{\top} \ M \right] \begin{bmatrix} x \\ x_{n+1} \end{bmatrix} \\ & \text{s. to} & \left[A \ r \right] \begin{bmatrix} x \\ x_{n+1} \end{bmatrix} = b \end{aligned} \tag{P_M}$$

$$\begin{bmatrix} x \\ x_{n+1} \end{bmatrix} \geq 0$$

• An immediate feasible point for (P_M) is

$$(x_1^0 \quad x_2^0 \quad \dots \quad x_n^0 \quad 1)^{\top}$$
 $[A \ r] \begin{bmatrix} x^0 \\ 1 \end{bmatrix} = Ax^0 + r = Ax^0 + (b - Ax^0) = b$

• Since $M\gg 0$ it is expected that in the optimal solution of (P_M) $x_{n+1}^*=0$, obtaining the solution of (P). If $x_{n+1}^*\neq 0$, (P) is infeasible.

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ESTIMATION OF y

- By Complementary Slackness theorem, in the optimum of (P) and (D), $x_iz_i=0,\ i=1,\ldots,n$.
- \bullet Estimation of y and z by solving

$$\begin{aligned} & \min_{z,y} & \frac{1}{2} ||X^k z||^2 \\ & \text{s. to} & z = c - A^\top y \end{aligned}$$

• Solution:

$$y = (A(X^k)^2 A^{\top})^{-1} A(X^k)^2 c$$

 $z = c - A^{\top} y$

• Reminder: direction of movement Δx

$$D = (X^k)^2$$

$$\Delta x = X^k \Delta \bar{x} = -Dz \quad \text{where} \quad \begin{aligned} D &= (X^k)^2 \\ z &= c - A^\top y \\ y &= (ADA^\top)^{-1} ADc \end{aligned}$$

• Conclusion: estimations of y and z already computed for Δx . There is no extra computational effort.

Exercise 6. Show that the estimation of the dual variables coincide with those of the simplex algorithm as we approach an extreme point of the feasible set.

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INCONVENIENCES OF BIG-M METHOD

- Choosing the proper M: neither too big (otherwise, numerical stability problems) nor too small (otherwise we may wrongly conclude (P) is infeasible).
- The infeasibilities vector $r = b Ax^0$ is usually dense. Matrix of (P_M) is $A_M = [A \ r]$, and then $A_M A_M^\top = [A \ r] \begin{bmatrix} A^\top \\ r^\top \end{bmatrix}$ is dense \Longrightarrow the factorization of $A_M A_M^\top$ at each iteration is computationally expensive.

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PRIMAL AFFINE-SCALING ALGORITHM

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INITIALIZATIONS
         Compute infeasibilities: r = b - Ae_n, where e_l = (1_1, ..., 1_l)^{\top}
        Compute microsimities, r = c - Ae_n, while e_l = (1_1, \dots, 1_l). Extend A with additional column r: A \leftarrow [A \ r], n \leftarrow n + 1. Extend cost vector: c \leftarrow [c^\top M]^\top, M \in \mathbb{R} big x^0 = e_{n+1}; x^0 is interior (x^0 > 0) and feasible (Ax^0 = b)
        D = I, y = (ADA^{\top})^{-1}ADc
        k = 0, \varepsilon = 10^{-6}, \rho \in [0.95, 0.9995]
        ITERATIVE PROCEDURE
        \begin{aligned} \textbf{while} & \frac{|c^\top x^k - b^\top y|}{1 + |c^\top x^k|} \varepsilon & \textbf{do} \\ & \text{Compute } z \colon z = c - A^\top y \\ & \text{Compute } \Delta x \colon \Delta x = -Dz \end{aligned}
8
                  if (\Delta x \ge 0) then STOP: Unbounded problem
 10
                  Compute \alpha: \alpha = \rho \cdot \min \left\{ -\frac{x_i^k}{\Delta x_i} \forall i \ \Delta x_i \le 0 \right\}
Compute x^{k+1}: x^{k+1} = x^k + \alpha \Delta x
 11
 12
 13
                   k \leftarrow k+1
                  Compute X^k: X^k = \operatorname{diag}(x_1^k, \dots, x_n^k)
 14
                   Compute D: D = (X^k)^2
                   Compute y: (ADA^{\top})y = ADc
 17
       end_while
         END
 18
       if x_{n+1}^k \neq 0 then
 19
                  STOP: Infeasible problem
 20 else
                   STOP: Optimal solution found: x^* \leftarrow (x_1^k, \dots, x_n^k)^\top
22 end_if
```

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Affine-scaling method. Algorithm

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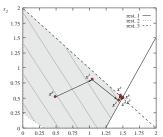
(EXAMPLE (cont.) 6)

• New point $x^1 = x^0 + \alpha \Delta x$

$$x^1 = \begin{pmatrix} 0.5 \\ 0.5 \\ 4 \\ 2.5 \\ 1 \end{pmatrix} + 0.95 \cdot 1.9935 \begin{pmatrix} 0.35579 \\ 0.14584 \\ -1.63072 \\ -0.50163 \end{pmatrix} = \begin{pmatrix} 1.173803 \\ 0.776190 \\ 1.857169 \\ 5.626170 \\ 0.050007 \end{pmatrix}$$

- \bullet Objective function $c^\top x_1 = -5.0738 < c^\top x^0 = -2.5$
- Iterations:

	k	x_1^k	x_2^k	x_3^k	x_4^k	x_5^k	gap dual
	0	0.5	0.5	4	2.5	1	0.25114
	1	1.173808	0.776192	1.857154	5.626192	0.050000	0.06753
	2	1.475381	0.497191	0.092858	5.414905	0.027429	0.01181
	3	1.487639	0.510988	0.071418	5.506874	0.001371	0.00235
	4	1.499064	0.499914	0.003570	5.496851	0.001020	0.00045
	5	1.4995	0.50042	0.002723	5.500300	0.000051	$8.82 \cdot 10^{-5}$
	6	1.5000	0.50000	0.000103	5.500000	0.000038	$1.72 \cdot 10^{-5}$



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 ${\bf LSO\text{-}Interior\text{-}point\ methods}$

EXAMPLE 6

Given the problem

and $x^0 = (1/2 \ 1/2 \ 4 \ 5/2 \ 1)^{\top}$.

- \bullet Objective function: $c^\top x^0 = -2.5$
- Compute y: $(ADA^{\top})y = ADc$, where $D = (X^k)^2$, $X^k = \text{diag}(0.5, 0.5, 4, 2.5, 1)$

$$\begin{pmatrix} 21 & 1 & 0.5 \\ 1 & 12.5 & 1.75 \\ 0.5 & 1.75 & 1.5 \end{pmatrix} y = \begin{pmatrix} -2 \\ -4.25 \\ -1.25 \end{pmatrix} \quad \Longrightarrow \quad y = \begin{pmatrix} -0.070718 \\ -0.264115 \\ -0.501627 \end{pmatrix}$$

 \bullet Check optimality condition:

$$\text{gap dual} = \frac{|c^\top x^0 - b^\top y|}{1 + |c^\top x^0|} = \frac{|-2.5 - (-1.620)|}{3.5} = 0.25114$$

 \bullet Compute $z = c - A^\top y$ y $\Delta x = -Dz$

$$z = c - A^{\top}y = \begin{pmatrix} -1.423158 \\ -0.583349 \\ 0.070718 \\ -0.264115 \\ 0.501627 \end{pmatrix} \quad \Delta x = -Dz = \begin{pmatrix} 0.35579 \\ 0.14584 \\ -1.13148 \\ 1.65072 \\ -0.50163 \end{pmatrix}$$

• Compute α

$$\begin{split} \alpha &= \rho \cdot \min\{-x_i^0/\Delta x_i \; \forall i \text{ tal que } \Delta x_i < 0\} \\ &= 0.95 \cdot \min\{4/1.13148, 1.0/0.50163\} = 0.95 \cdot 1.9935 \end{split}$$

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Affine-scaling method. Algorithm

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 $\label{eq:continuous} Exercise\ 7. \ \ Implement\ the\ primal\ affine-scaling\ algorithm\ using\ some\ high-level language\ for\ matrix\ computations, such as\ Matlab\ or\ Octave.$

Exercise 8. Solve the linear problem

$$\begin{array}{ll} \min & 3x_1+x_2\\ \text{s. to} \\ & 2x_1+x_2\geq 2\\ & 3x_1+4x_2\leq 12\\ & x_1\geq 0 \quad x_2\geq 0. \end{array}$$

using the primal affine-scaling algorithm.

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• We compared Lpabo and MINOS

solved problems

mean

max.

min.

st. dev

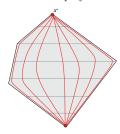
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CONVERGENCE OF ALGORITHM

- If $(x^k, y^k, z^k)_{k\to\infty} \longrightarrow (x^*, y^*, z^*)$ then x^* is an optimizer of (P) and (y^*, z^*) is an optimizer of (D).
- If (P) and (D) are nondegenerate and no-unbounded, then for all $\rho<1$ the sequences (x^k,y^k) are convergent.
- If \(\rho < 2/3 \) then the sequences \((x^k, y^k) \) are convergent, independently of the nondegeneracy of \((P) \) and \((D) \).

COMPLEXITY OF THE ALGORITHM

 \blacksquare It is believed that it is not a polynomial-time algorithm



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MINOS

89

N. Iter

4126.3

13009.0

106649

15

CPU

86.3

279.5

1876.3

0.12

34

COMPUTATIONAL PERFORMANCE

• We used 90 problems of Netlib collection (from 25 to 2400

Lpabo

86

N. Iter

46.3

41.1

350

CPU

32.8

161.9

1422.7

constraints, and from 32 to 10500 variables).

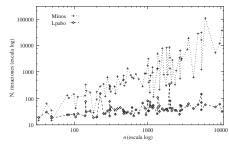
• Summary of results with Lpabo y MINOS:

Affine-scaling method. Computational performance

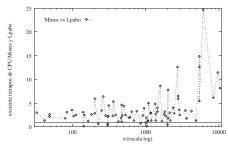
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• Number of iterations vs number of variables.



• (CPU MINOS)/(CPU Lpabo) vs number of variables.



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CONCLUSIONS

• Affine-scaling algorithm is an alternative to simplex method.

- It belongs to the family of interior-point methods.
- It considers the negative projected gradient direction using a scaling of the variables.
- It can be easily implemented, and in practice it provides decent results.
- It is believed not to be a polynomial-time algorithm.
- There are other more complex, yet more efficient, interior-point methods.

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