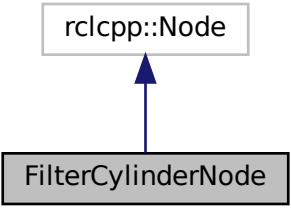


rcldcpp::Node



```
graph BT; A[PointToPixelNode] --> B[rcldcpp::Node]
```

PointToPixelNode