

### LightController

-sensorPinNumber:uint8\_t

+getHum(DHT dht):float;  
+getTemp(DHT dht):float;

### LightController

-sensorPinNumber:uint8\_t;  
- ledPinNumber:uint8\_t ;  
- ledState: bool;

+getLedState(): char\*;  
+checkStatus():void ;  
+setLedState(bool state):void;

### HumidityController

-sensorPinNumber:uint8\_t;  
- relePinNumber:uint8\_t ;  
- targetValue:float;  
- releState: bool;

+getHum(): float;  
+setTargetValue (float val):void ;  
+getTargetValue():float ;  
+checkStatus():void ;  
+getReleState():char\*;