

ANKH

1


EQUIPMENT

Saves your life once per
fight

BLAYZEE'S BOOTS



2

EQUIPMENT

Acquire → +
You always take the
advantage


DODGY SURGERY

SLOW MOVE

+, but lose  equal to
your 


ENVIRONMENT: APLOMB

TRAIT

Start of fight → +3 to
you and your opponent


ENVIRONMENT: DISQUIET

TRAIT

You and your opponent
start your fights with half
, rounded up

ENVIRONMENT: RAZORS

TRAIT

Players can't gain  and
lives can't be saved in your
fights

ENVIRONMENT: VITALITY

TRAIT

Saves your life and your
opponent's life each once
per fight

FIND AN OPENING
















MOVE

 1
You may play a slow move
right after this

GEAR FIEND

TRAIT

You can hold +3

| | | |
|---|---|---|
| <div>LANCE THROUGH</div> <div>SLOW MOVE</div> <div>  3 Your opponent's life can't be saved this fight </div> | <div>MASTER TECHNIQUE</div> <div>MOVE</div> <div>  equal to the number of Technique cards you have plus one </div> | <div>SECRET WORD</div> <div>SLOW MOVE</div> <div>  The next time you would die this fight, your life is saved </div> |
| <div>SILVER-QUICK</div> <div>TRAIT</div> <div> Acquire →  Train →  </div> | <div>SOUL LAMP: KNIGHT</div> <div>2</div> <div>EQUIPMENT</div> <div> Acquire →  Lose a fight →  </div> | <div>SOUL LAMP: THIEF</div> <div>1</div> <div>EQUIPMENT</div> <div> Acquire →  Lose a fight →  </div> |
| <div>SPITEFUL</div> <div>TRAIT</div> <div> Acquire →  Just before you die,  1 first </div> | <div>STURDY</div> <div>TRAIT</div> <div> Acquire →  Saves your life once per fight </div> | <div>TRUE BELL</div> <div>1</div> <div>EQUIPMENT</div> <div> End of rest → if you have an even number of both face up and face down cards,    </div> |

TURTLE UP

SLOW MOVE

+♥♥♥♥♥

VAMPIRE

TRAIT

Swing → +♥

WAY OF LEAD

TRAIT

Acquire → acquire one of
your face-down slow moves
Play a slow move → +♥♥