CSci 127: Introduction to Computer Science



hunter.cuny.edu/csci

Announcements



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- Last day to submit in-class Quiz 1 is tomorrow (9/7)!

From lecture slips & recitation sections.

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When is the midterm?

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 There is no midterm. Instead there's 14 in-class quizzes.

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CSci 127 (Hunter) Lecture 2 6 September 2017

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CSci 127 (Hunter) Lecture 2

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- You said "when you take second semester..." I just took this class for Pathways...
 This is Pathways, but we hope that you will be a CS major/minor.
- We also hope: "Get your education don't forget whence you came..."

Today's Topics



- For-loops
- range()
- Variables: ints and strings
- Lists

In Pairs or Triples...

CSci 127 (Hunter)

Some review and some novel challenges:

```
#Predict what will be printed:
   for i in range(4):
        print('The world turned upside down')
5
6
   for j in [0,1,2,3,4,5]:
        print(j)
8
   for count in range(6):
10
        print(count)
11
12
   for color in ['red', 'green', 'blue']:
13
        print(color)
14
15
   print()
16
   print()
17
18
   for i in range(2):
19
        for j in range(2):
20
            print('Look around,')
       print('How lucky we are to be alive!')
21
```

Lecture 2

6 September 2017

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Python Tutor

```
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 3 for i in range(4):
       print('The world turned upside down')
 6 for j in [0,1,2,3,4,5]:
       print(j)
   for count in range(6):
       print(count)
11
12 for color in ['red', 'green', 'blue']:
       print(color)
14
15 print()
16 print()
18 for i in range(2):
      for j in range(2):
           print('Look around,')
21
       print('How lucky we are to be alive!')
```

(Demo with pythonTutor)

 A variable is a reserved memory location for storing a value.





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- Different kinds, or types, of values need different amounts of space:
 - ► int: integer or whole numbers



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- Different kinds, or types, of values need different amounts of space:
 - ▶ int: integer or whole numbers
 - ► float: floating point or real numbers
 - ► **string**: sequence of characters
 - ► **list**: a sequence of items
 - class variables: for complex objects, like turtles.

 There's some rules about valid names for variables.





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- Can use the underscore ('_'), upper and lower case letters.

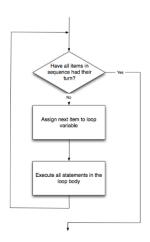


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- Can also use numbers, just can't start a name with a number.



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- Can use the underscore ('_'), upper and lower case letters.
- Can also use numbers, just can't start a name with a number.
- Can't use symbols (like '+' or '*') since used for arithmetic.

for-loop

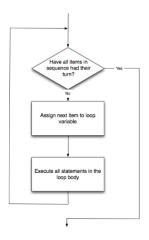


How to Think Like CS, §4.5

for i in list: statement1 statement2 statement3

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for-loop



How to Think Like CS, §4.5

for i in list: statement1 statement2 statement3

where list is a list of items:

- stated explicitly (e.g. [1,2,3]) or
- generated by a function,e.g. range().

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In Pairs or Triples...

Some review and some novel challenges:

```
#Predict what will be printed:
 2
   for num in [2,4,6,8,10]:
        print(num)
 5
    sum = 0
   for x in range(0,12,2):
 8
        print(x)
 9
        sum = sum + x
10
11
   print(x)
12
   for c in "ABCD":
13
        print(c)
14
```

Python Tutor

```
#Predict what will be printed:

for num in [2,4,6,8,10]:
    print(num)

sum = 0

for x in range(0,12,2):
    print(x)
    sum = sum + x

print(x)

print(x)

for c in "ABCO":
    print(c)
```

Simplest version:

```
1 #Predict what will be printed:
2
3 for num in [2,4,6,8,10]:
4     print(num)
5
6 sum = 0
7 for x in range(0,12,2):
8     print(x)
9     sum = sum + x
10
11     print(x)
12
13 for c in "ABCD":
14     print(c)
```

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Simplest version:

• range(stop)

```
#Predict what will be printed:

for num in [2,4,6,8,10]:
    print(num)

sum = 0
for x in range(0,12,2):
    print(x)
    sum = sum + x

print(x)

print(x)

print(x)

for c in "ABCD":
    print(c)
```

Simplest version:

- range(stop)
- Produces a list: [0,1,2,3,...,stop-1]

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- range(stop)
- Produces a list: [0,1,2,3,...,stop-1]
- For example, if you want the the list [0,1,2,3,...,100], you would write:

```
range(101)
```

```
1 #Predict what will be printed:
2
3 for num in [2,4,6,8,10]:
4 print(num)
5
6 sum = 0
7 for x in range(0,12,2):
8 print(x)
9 sum = sum + x
10
11 print(x)
12
13 for c in "ABCD":
14 print(c)
```

What if you wanted to start somewhere else:

• range(start, stop)

```
1 #Predict what will be printed:
2
3 for num in [2,4,6,8,10]:
4 print(num)
5
6 sum = 0
7 for x in range(0,12,2):
print(x)
9 sum = sum + x
10
11 print(x)
12
13 for c in "ABCD":
14 print(c)
```

```
#Predict what will be printed:

for num in [2,4,6,8,10]:
    print(num)

sum = 0

for x in range(0,12,2):
    print(x)

sum = sum + x

print(x)

for c in "ABCD":
    print(c)
```

- range(start, stop)
- Produces a list: [start,start+1,...,stop-1]

- range(start, stop)
- Produces a list: [start,start+1,...,stop-1]
- For example, if you want the the list [10,11,...,20]
 you would write:

```
#Predict what will be printed:

for num in [2,4,6,8,10]:
    print(num)

sum = 0

for x in range(0,12,2):
    print(x)
    sum = sum + x

print(x)

print(x)

for c in "ABCD":
    print(c)
```

- range(start, stop)
- Produces a list: [start,start+1,...,stop-1]
- For example, if you want the the list [10,11,...,20]
 you would write:

```
range(10,21)
```

What if you wanted to count by twos, or some other number:

• range(start, stop, step)

```
1 #Predict what will be printed:
2
3 for num in [2,4,6,8,10]:
4 print(num)
5 sum = 0
7 for x in range(0,12,2):
print(X)
9 sum = sum + x
10
11 print(x)
12
13 for c in "ABCD":
14 print(c)
```

```
#Predict what will be printed:

for num in [2,4,6,8,10]:
    print(num)

sum = 0
for x in range(0,12,2):
    print(X)
    sum = sum + x

print(x)

for c in "ABCD":
    print(c)
```

- range(start, stop, step)
- Produces a list:
 [start,start+step,start+2*step...,last]
 (where last is the largest start+k*step less than stop)

```
1 #Predict what will be printed:
2
3 for num in [2,4,6,8,10]:
4 print(num)
5 sum = 0
7 for x in range(0,12,2):
9 sum = sum + x
10
11 print(x)
12
13 for c in "ABCD":
14 print(c)
```

- range(start, stop, step)
- Produces a list:
 [start,start+step,start+2*step...,last]
 (where last is the largest start+k*step less than stop)
- For example, if you want the list [5,10,...,50] you would write:

```
1 #Predict what will be printed:
2
3 for num in [2,4,6,8,10]:
    print(num)
5 sum = 0
7 for x in range(0,12,2):
    print(x)
9 sum = sum + x
10
11
12
13 for c in "ABCD":
    print(c)
```

- range(start, stop, step)
- Produces a list:
 [start,start+step,start+2*step...,last]
 (where last is the largest start+k*step less than stop)
- For example, if you want the the list [5,10,...,50]
 you would write:

```
range(5,51,5)
```

Standardized Code for Characters

American Standard Code for Information Interchange (ASCII), 1960.

 $\mathsf{CSci}\; \mathsf{127}\; \; \mathsf{(Hunter)} \qquad \qquad \mathsf{Lecture}\; \mathsf{2} \qquad \qquad \mathsf{6}\; \mathsf{September}\; \mathsf{2017} \qquad \mathsf{15}\; \mathsf{/}\; \mathsf{22}$

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American Standard Code for Information Interchange (ASCII), 1960. (New version called: Unicode).

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Standardized Code for Characters

American Standard Code for Information Interchange (ASCII), 1960. (New version called: Unicode).

ASCII TABLE

Decimal	Hex	Char	Decimal	Hex	Char	Decimal	Hex	Char	Decimal	Hex	Char
0	0	[NULL]	32	20	ISPACE1	64	40	@	96	60	*
1	1	[START OF HEADING]	33	21	1	65	41	A	97	61	a
2	2	[START OF TEXT]	34	22		66	42	В	98	62	b
3	3	[END OF TEXT]	35	23	#	67	43	C	99	63	c
4	4	[END OF TRANSMISSION]	36	24	\$	68	44	D	100	64	d
5	5	[ENQUIRY]	37	25	%	69	45	E	101	65	e
6	6	[ACKNOWLEDGE]	38	26	&	70	46	F	102	66	f
7	7	[BELL]	39	27	1	71	47	G	103	67	g
8	8	[BACKSPACE]	40	28	(72	48	H	104	68	ĥ
9	9	[HORIZONTAL TAB]	41	29)	73	49	1	105	69	i
10	Α	[LINE FEED]	42	2A	*	74	4A	J	106	6A	i
11	В	[VERTICAL TAB]	43	2B	+	75	4B	K	107	6B	k
12	С	[FORM FEED]	44	2C	,	76	4C	L	108	6C	1
13	D	[CARRIAGE RETURN]	45	2D		77	4D	M	109	6D	m
14	E	[SHIFT OUT]	46	2E		78	4E	N	110	6E	n
15	F	(SHIFT IN)	47	2F	1	79	4F	0	111	6F	0
16	10	[DATA LINK ESCAPE]	48	30	0	80	50	P	112	70	p
17	11	[DEVICE CONTROL 1]	49	31	1	81	51	Q	113	71	q
18	12	[DEVICE CONTROL 2]	50	32	2	82	52	R	114	72	ř.
19	13	[DEVICE CONTROL 3]	51	33	3	83	53	S	115	73	S
20	14	[DEVICE CONTROL 4]	52	34	4	84	54	T	116	74	t
21	15	[NEGATIVE ACKNOWLEDGE]	53	35	5	85	55	U	117	75	u
22	16	[SYNCHRONOUS IDLE]	54	36	6	86	56	V	118	76	v
23	17	[ENG OF TRANS. BLOCK]	55	37	7	87	57	w	119	77	w
24	18	[CANCEL]	56	38	8	88	58	X	120	78	X
25	19	[END OF MEDIUM]	57	39	9	89	59	Υ	121	79	У
26	1A	[SUBSTITUTE]	58	ЗА		90	5A	Z	122	7A	ż
27	1B	[ESCAPE]	59	3B	;	91	5B	1	123	7B	{
28	1C	[FILE SEPARATOR]	60	3C	<	92	5C	1	124	7C	Ĺ
29	1D	[GROUP SEPARATOR]	61	3D	=	93	5D	1	125	7D	}
30	1E	[RECORD SEPARATOR]	62	3E	>	94	5E	^	126	7E	~
31	1E	[UNIT SEPARATOR]	63	3F	?	95	5F		127	7F	[DEL]

(wiki)

In Pairs or Triples...

Some review and some novel challenges:

```
1 #Predict what will be printed:
  for c in range(65,90):
       print(chr(c))
5
   message = "I love Python"
7 newMessage = ""
8 for c in message:
       print(ord(c)) #Print the Unicode of each number
10
       print(chr(ord(c)+1)) #Print the next character
11
       newMessage = newMessage + chr(ord(c)+1) #add to the new message
12 print("The coded message is", newMessage)
13
14 word = "zebra"
15 codedWord = ""
16 for ch in word:
17
       offset = ord(ch) - ord('a') + 1 #how many letters past 'a'
18
       wrap = offset % 26 #if larger than 26, wrap back to 0
19
       newChar = chr(ord('a') + wrap) #compute the new letter
20
       print(wrap, chr(ord('a') + wrap)) #print the wrap & new lett
21
       codedWord = codedWord + newChar #add the newChar to the coded w
22
23 print("The coded word (with wrap) is", codedWord)
```

Python Tutor

```
1 #Predict what will be printed:
     for c in range(65,90):
        print(chr(c))
   6 message - "I love Python"
  7 newMessage =
   8 for c in message:
  9 print(ord(c)) #Print the Unicode of each number
       print(chr(ord(c)+1)) #Print the next character
  11 newMessage = newMessage + chr(ord(c)+1) #add to the new message
12 print("The coded message is", newMessage)
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      offset = ord(ch) - ord('a') + 1 #how many letters past 'a'
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        codedWord - codedWord + newChar #add the newChar to the coded w
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```

(Demo with pythonTutor)

 ord(c): returns Unicode (ASCII) of the character.

ASCII TABLE

		ä					
i							
_	ä.		ä.		×		



ecimal					phecimal				
		AND YOURSE			2				
			-						
								1	
			2			22			
		2010/00/02		:-		22			•
	ä.								

- ord(c): returns Unicode (ASCII) of the character.
- Example: ord('a') returns 97.



Decimal								
						8		
			ē.	-			ā.	
	DO STRAINED	9				Side .		
			8		ä		77	
	No.							
	And Street							
			15		*	101		
					8.			
		4						
					-			
		2	ă.					
	20101000.0				22		0	
			ă.		25	188		
	CONTROL							
			0	0.	22		8	
								50.1

- ord(c): returns Unicode (ASCII) of the character.
- Example: ord('a') returns 97.
- chr(x): returns the character whose Unicode is x.





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- chr(x): returns the character whose Unicode is x.
- Example: chr(97) returns 'a'.





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- Example: ord('a') returns 97.
- chr(x): returns the character whose Unicode is x.
- Example: chr(97) returns 'a'.

User Input

Covered in detail in Lab 2:

```
→ 1 mess = input('Please enter a message: ')
2 print("You entered", mess)
```

(Demo with pythonTutor)

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• x = 3 + 5 stores the number 8 in memory location x.



- x = 3 + 5 stores the number 8 in memory location x.
- \bullet x = x + 1 increases x by 1.



- x = 3 + 5 stores the number 8 in memory location x.
- \bullet x = x + 1 increases x by 1.
- s = "hi" + "Mom" stores "hiMom" in memory locations s.



- x = 3 + 5 stores the number 8 in memory location x.
- \bullet x = x + 1 increases x by 1.
- s = "hi" + "Mom" stores "hiMom" in memory locations s.
- s = s + "A" adds the letter x to the end of the strings s.

For-loops



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- For-loops
- range()



- For-loops
- range()
- Variables: ints and strings



- For-loops
- range()
- Variables: ints and strings
- Some arithmetic



- For-loops
- range()
- Variables: ints and strings
- Some arithmetic
- String concatenation



- For-loops
- range()
- Variables: ints and strings
- Some arithmetic
- String concatenation
- Functions: ord() and char()

Lecture Slips & Writing Boards



• Turn in lecture slips & writing boards as you leave...

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