

Relational Model

- Table = relation.
- Column headers = *attributes*.
- Row = *tuple*

name	manf
WinterBrew	Pete's
BudLite	A.B.
...	...

Beers

- *Relation schema* = name(attributes) + other structure info., e.g., keys, other constraints.
Example: Beers(name, manf).
 - ◆ Order of attributes is arbitrary, but in practice we need to assume the order given in the relation schema.
- *Relation instance* is current set of rows for a relation schema.
- *Database schema* = collection of relation schemas.

Keys in Relations

An attribute or set of attributes K is a *key* for a relation R if we expect that in no instance of R will two different tuples agree on all the attributes of K .

- Indicate a key by underlining the key attributes.
- Example: If name is a key for Beers:

Beers(name, manf)

Why Relations?

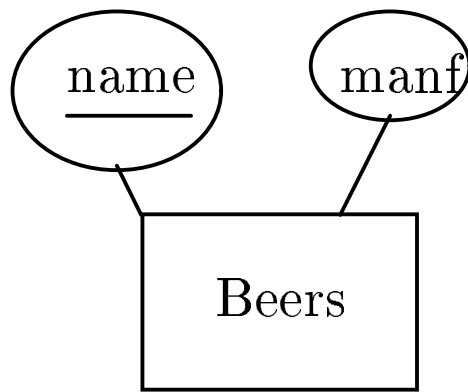
- Very simple model.
- *Often* a good match for the way we think about our data.
- Abstract model that underlies SQL, the most important language in DBMS's today.
 - ◆ But SQL uses “bags,” while the abstract relational model is set-oriented.

Relational Design

Simplest approach (not always best): convert each E.S. to a relation and each relationship to a relation.

Entity Set \rightarrow Relation

E.S. attributes become relational attributes.



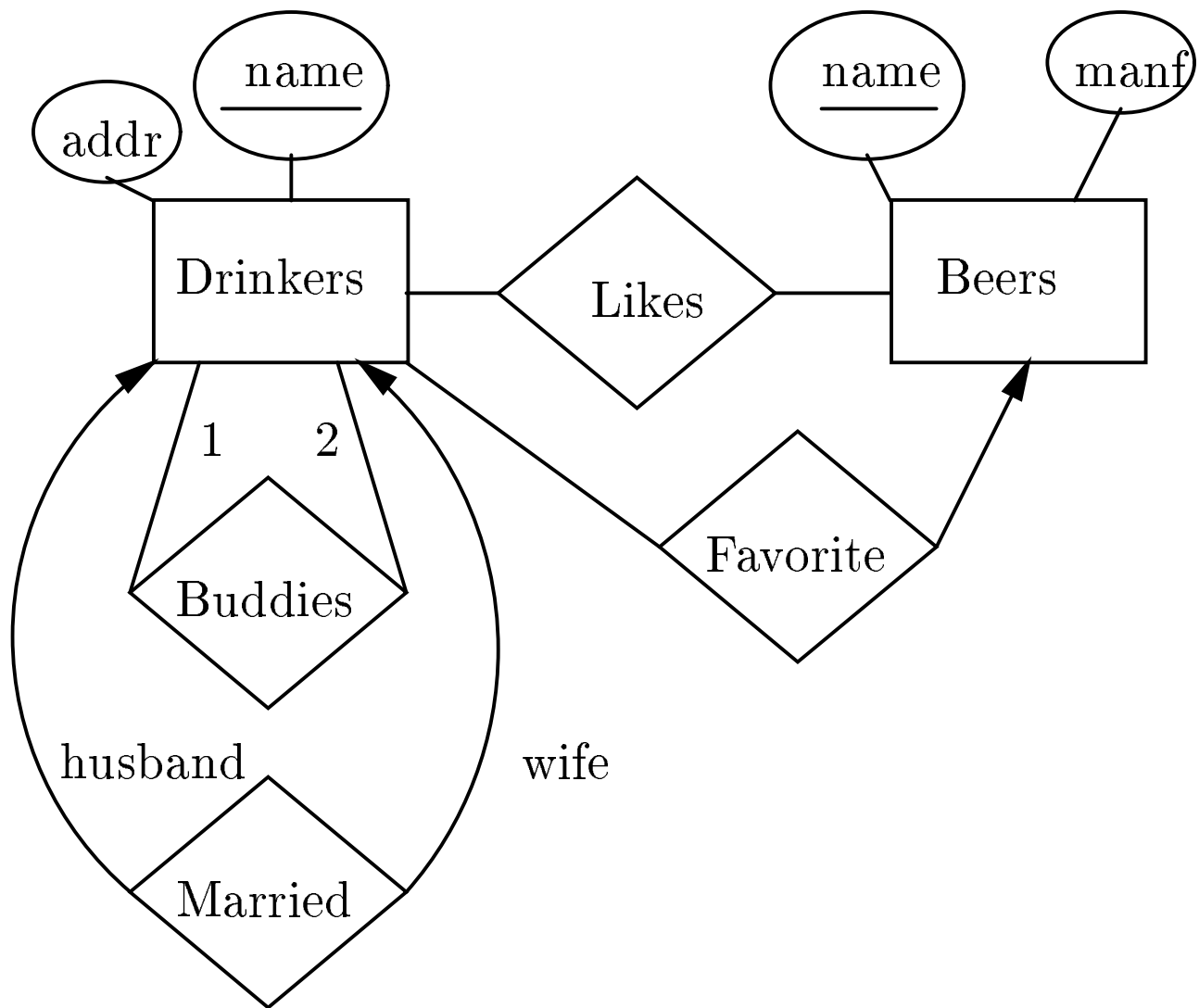
Becomes:

Beers(name, manf)

E/R Relationships \rightarrow Relations

Relation has attribute for *key* attributes of each E.S. that participates in the relationship.

- Add any attributes that belong to the relationship itself.
- Renaming attributes OK.
 - ◆ Essential if multiple roles for an E.S.



Likes(drinker, beer)
 Favorite(drinker, beer)
 Married(husband, wife)
 Buddies(name1, name2)

- For one-one relation Married, we can choose either husband or wife as key.

Combining Relations

Sometimes it makes sense to combine relations.

- Common case: Relation for an E.S. E plus the relation for some many-one relationship from E to another E.S.

Example

Combine `Drinker(name, addr)` with `Favorite(drinker, beer)` to get `Drinker1(name, addr, favBeer)`.

- Danger in pushing this idea too far: redundancy.
- e.g., combining `Drinker` with `Likes` causes the drinker's address to be repeated viz.:

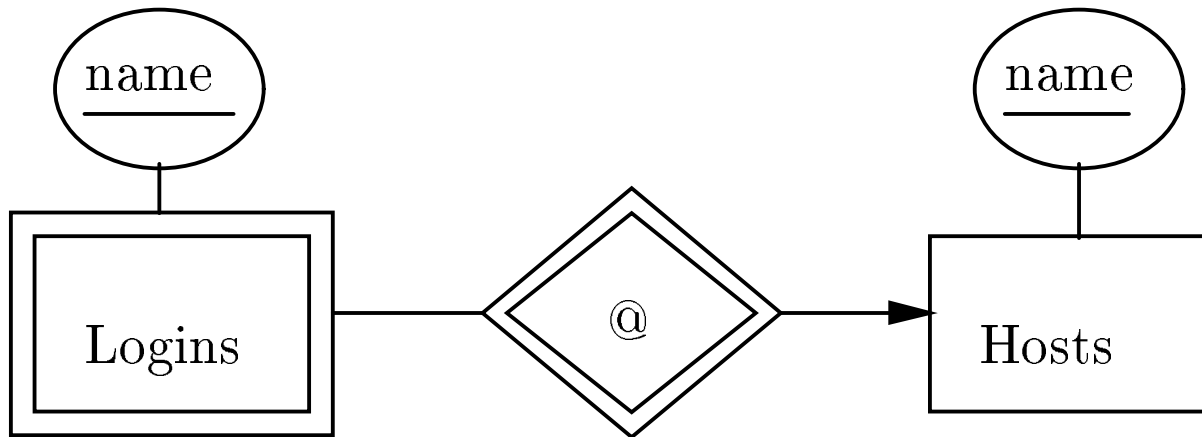
name	addr	beer
Sally	123 Maple	Bud
Sally	123 Maple	Miller

- Notice the difference: `Favorite` is many-one; `Likes` is many-many.

Weak Entity Sets, Relationships \rightarrow Relations

- Relation for a weak E.S. must include its full key (i.e., attributes of related entity sets) as well as its own attributes.
- A supporting (double-diamond) relationship yields a relation that is actually redundant and should be deleted from the database schema.

Example



Hosts(hostName)

Logins(loginName, hostName)

At(loginName, hostName, hostName2)

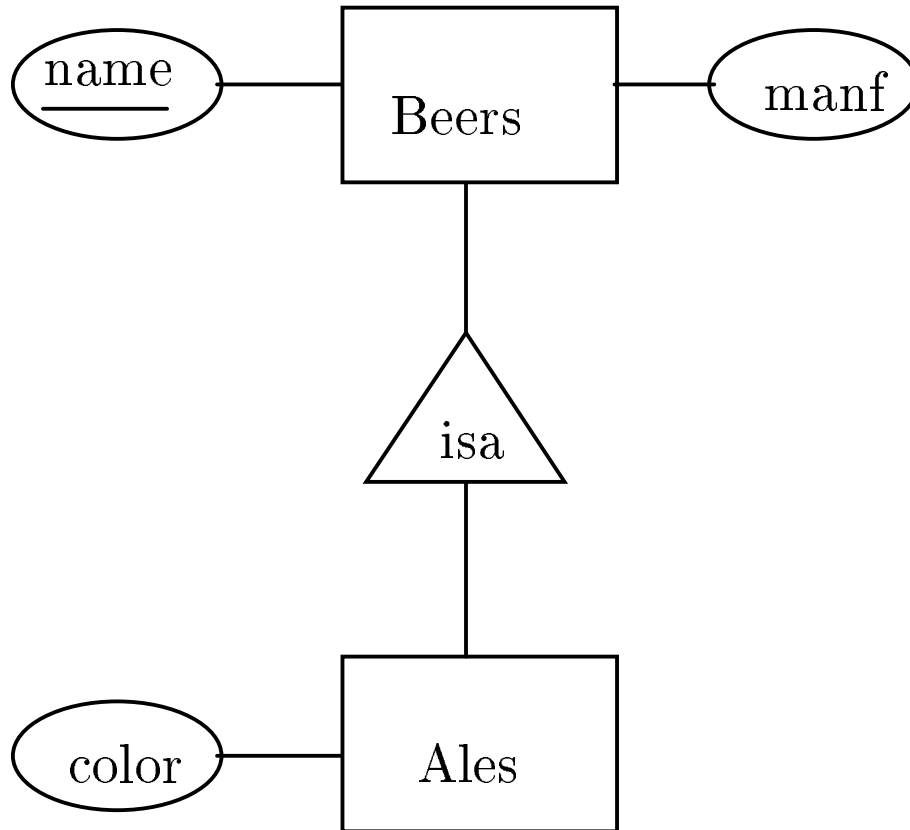
- In At, hostName and hostName2 must be the same host, so delete one of them.
- Then, Logins and At become the same relation; delete one of them.
- In this case, Hosts' schema is a subset of Logins' schema. Delete Hosts?

Subclasses → Relations

Three approaches:

1. Object-oriented: each entity is in one class.
Create a relation for each class, with all the attributes for that class.
 - ◆ Don't forget inherited attributes.
2. E/R style: an entity is in a network of classes related by **isa**. Create one relation for each E.S.
 - ◆ An entity is represented in the relation for each subclass to which it belongs.
 - ◆ Relation has only the attributes attached to that E.S. + key.
3. Use nulls. Create one relation for the root class or root E.S., with all attributes found anywhere in its network of subclasses.
 - ◆ Put NULL in attributes not relevant to a given entity.

Example



OO-Style

name	manf
Bud	A.B.

Beers

name	manf	color
SummerBrew	Pete's	dark

Ales

E/R Style

name	manf
Bud	A.B.
SummerBrew	Pete's

Beers

name	color
SummerBrew	dark

Ales

Using Nulls

name	manf	color
Bud	A.B.	NULL
SummerBrew	Pete's	dark

Beers

Functional Dependencies

$X \rightarrow A$ = assertion about a relation R that whenever two tuples agree on all the attributes of X , then they must also agree on attribute A .

- Important as a constraint on the data that may appear within a relation.
 - ◆ Schema-level control of data.
- Mathematical tool for explaining the process of “normalization” — vital for redesigning database schemas when original design has certain flaws.

Example

Drinkers(name, addr, beersLiked, manf, favoriteBeer)

name	addr	beersLiked	manf	favoriteBeer
Janeway	Voyager	Bud	A.B.	WickedAle
Janeway	Voyager	WickedAle	Pete's	WickedAle
Spock	Enterprise	Bud	A.B.	Bud

- Reasonable FD's to assert:
 1. name \rightarrow addr
 2. name \rightarrow favoriteBeer
 3. beersLiked \rightarrow manf
- Note: These happen to imply the underlined key, but the FD's give more detail than the mere assertion of a key.

- Key (in general) functionally determines all attributes. In our example:

`name beersLiked → addr favoriteBeer beerManf`

- Shorthand: combine FD's with common left side by concatenating their right sides.
- When FD's are *not* of the form `Key → other attribute(s)`, then there is typically an attempt to “cram” too much into one relation.
- Sometimes, several attributes jointly determine another attribute, although neither does by itself. Example:

`beer bar → price`

Formal Notion of Key

K is a *key* for relation R if:

1. $K \rightarrow$ all attributes of R .
 2. For no proper subset of K is (1) true.
- If K at least satisfies (1), then K is a *superkey*.

FD Conventions

- X , etc., represent sets of attributes; A etc., represent single attributes.
- No set formers in FD's, e.g., ABC instead of $\{A, B, C\}$.

Example

Drinkers(name, addr, beersLiked, manf, favoriteBeer)

- {name, beersLiked} FD's all attributes, as seen.
 - ◆ Shows {name, beersLiked} is a superkey.
- name \rightarrow beersLiked is false, so name not a superkey.
- beersLiked \rightarrow name also false, so beersLiked not a superkey.
- Thus, {name, beersLiked} is a key.
- No other keys in this example.
 - ◆ Neither name nor beersLiked is on the right of any observed FD, so they must be part of *any* superkey.

Who Determines Keys/FD's?

- We could define a relation schema by simply giving a single key K .
 - ◆ Then the only FD's asserted are that $K \rightarrow A$ for every attribute A .
 - ◆ No surprise: K is then the only key for those FD's, according to the formal definition of “key.”
- Or, we could assert some FD's and *deduce* one or more keys by the formal definition.
 - ◆ E/R diagram implies FD's by key declarations and many-one relationship declarations.
- Rule of thumb: FD's either come from keyness, many-1 relationship, or from physics.
 - ◆ E.g., “no two courses can meet in the same room at the same time” yields $\text{room time} \rightarrow \text{course}$.