

Esther Melia Caroline S

Software Engineer

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SUMMARY

I have enthusiasm at information technology and now working as a software engineer with Go and Dart as my primary programming language. Fuelled by a fervent drive to continually learn, I'm now seeking an opportunity to leverage my technical abilities also my experiences. I have an ability to adapt to all challenging situation and ability to approach challenges with an open mind, viewing them as catalysts for growth.

PROFESSIONAL EXPERIENCE

Software Engineer at PotatoBeans Company

October, 2023 – present

Full Time

PotatoBeans Company is an IT solution provider focused on building and maintaining various information system for the purpose of digitally transforming an enterprise.

- Collaborate with the development team to design, implement, test, and maintain software solutions.
- Analyze requirements and contribute to the resolution of technical challenges.
- Contribute to the design and architecture of new features and improvements.
- Communicate effectively with team members to ensure successful project outcomes.
- Conduct unit testing and participate in code reviews including clean-code writing and well-documented code checking to maintain code quality.

Software Engineer at PotatoBeans Company

August, 2023 – October, 2023

Internship

- Collaborate with senior engineers to understand project requirements and objectives.
- Contribute to the design and architecture of new features and improvements.
- Participate in code reviews to provide and receive constructive feedback.
- Stay up-to-date with the latest trends, tools, and technologies in software development.

Coding Teacher at Coding Bee Academy

August, 2021 – August, 2023

Full Time

Coding Bee Academy is a specialist coding school for 5–18 years old students which teach Computer Science, coding/programming skills and STEM (Science, Technology, Engineering & Mathematics).

- Plan, prepare, and deliver coding lessons to students of varying ages and skill levels.
- Teach fundamental programming concepts, languages, and technologies, such as Python, JavaScript, HTML and CSS, Lua, C#, and React Native.
- Adapt teaching methods and materials to accommodate diverse learning styles and individual student needs.
- Provide constructive feedback and guidance to students on their coding projects and assignments.

EDUCATION

Universitas Negeri Medan

Pendidikan Matematika (S1)

GPA : 3.59

SKILLS

- **Hard Skill:**
 - Programming Language : Golang, Dart, Python, JavaScript, HTML + CSS, C#, Lua.
 - Framework : Gorilla, React Native, NodeJS.
 - Software Development : Git, SQL, RESTful API, Microservices.
 - Others : Linux System Administration, Docker, Nomad.
- **Soft Skill:**
 - Problem Solving, Teamwork, Communication