MenuPackage

Class mouseInputTest

java.lang.Object
      MenuPackage.mouseInputTest

All Implemented Interfaces:

java.awt.event.MouseListener, java.util.EventListener

```
public class mouseInputTest
extends java.lang.Object
implements java.awt.event.MouseListener
```

This class captures the location of the mouse upon a mouse "click". Depending on the box that is selected (boxed correspond with the Menu image) a different game can be opened or the menu program can be closed.

Constructor Summary

Constructors

Constructor and Description
mouseInputTest()

Method Summary

All Methods   Instance Methods   Concrete Methods

Modifier and Type	Method and Description
void	**mouseClicked**(java.awt.event.MouseEvent e)
void	**mouseEntered**(java.awt.event.MouseEvent e)
void	**mouseExited**(java.awt.event.MouseEvent e)
void	**mousePressed**(java.awt.event.MouseEvent e)
void	**mouseReleased**(java.awt.event.MouseEvent e)

Methods inherited from class java.lang.Object

```
clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString,
wait, wait, wait
```

Constructor Detail

mouseInputTest

```
public mouseInputTest()
```

Method Detail

mouseClicked

```
public void mouseClicked(java.awt.event.MouseEvent e)
```

Specified by:

```
mouseClicked in interface java.awt.event.MouseListener
```

mousePressed

```
public void mousePressed(java.awt.event.MouseEvent e)
```

Specified by:

```
mousePressed in interface java.awt.event.MouseListener
```

mouseReleased

```
public void mouseReleased(java.awt.event.MouseEvent e)
```

Specified by:

```
mouseReleased in interface java.awt.event.MouseListener
```

mouseEntered

```
public void mouseEntered(java.awt.event.MouseEvent e)
```

Specified by:

```
mouseEntered in interface java.awt.event.MouseListener
```

mouseExited

```
public void mouseExited(java.awt.event.MouseEvent e)
```

Specified by:

```
    mouseExited in interface java.awt.event.MouseListener
```