CAROLINE FRIEDMAN

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SUMMARY

EXPERIENCE FAST ENTERPRISES, LLC | Tech Team

software developer.

Motivated professional seeking opportunities

to leverage computer science foundations in collaboration with a design-oriented focus as a

AUG. 2018 - FEB. 2020 | HARRISBURG, PA Implementing and consulting on the development of tax infrastructure for the Pennsylvania Department of Revenue's active project. Administering SQL Server databases and maintaining the system across different environments.

UNIVERSITY OF COLORADO | Lecturer

MAY 2017 - JULY 2017 | BOULDER, CO Educated groups of middle school to high school aged students in STEM fields. Developed custom lesson plans featuring original, coded content. Presented tech pathways offered by the university.

ADOBE | Student Representative

JAN. 2015 - JAN. 2016 | BOULDER, CO Promoted Adobe Creative Cloud applications. Coordinated and conducted seminars with hands-on demonstrations on campus. Utilized and mastered the range of Adobe's creative software.

AFFILIATIONS HACKCU

AUG. 2016 - PRESENT

Hack-a-thon events that provide a space to network and a platform to express technical creativity

WOMEN IN COMPUTING (WIC)

AUG. 2014 - PRESENT

Networking group that promotes women in the

computer science field

BEST BUDDIES AUG. 2015 - MAY 2016

Mentored a buddy from the IDD community, strived to construct meaningful friendships to encourage an

appreciation of each others' unique qualities

PRESIDENTIAL SCHOLARSHIP AWARD RECIPIENT AWARDS

AUG. 2014 - MAY 2018

EDUCATION UNIVERSITY OF COLORADO-BOULDER

AUG. 2014 - MAY 2018 B.A. in Computer Science Minor in Technolgoy, Arts, Media GPA 3.25 / 4.00

UNIVERSITY OF MELBOURNE JULY 2017 - NOV. 2017 Computing & Software Systems Study Abroad Program

SKILLS WEB TECHNOLOGIES HTML5, CSS3 & SASS,

Bootstrap, ReactJS

LANGUAGES

JavaScript, Java, SQL

SOFTWARE

Adobe Creative Suite, SQL Server Management Studio

MISCELLANEOUS Version Control (Git)

COURSEWORK Data Structures

Computer Systems Discrete Structures Algorithms

Database Systems Graphics & Interaction

Software Development Methods & Tools

Human-Centered Computing

Object-Oriented Software Development Principles of Programming Languages

Wearable Technology