



# LESSON 12 - REVIEW AND REFACTOR

# AGENDA

- Learning Objectives
- Refactor
- This Keyword
- Debugging Techniques

# **LEARNING OBJECTIVES:**

# AFTER TODAY, YOU SHOULD BE ABLE TO...

- Define refactoring and describe why it is important.
- Learn the basics of CSS/JS refactoring and be able to apply these concepts to their own code
- Describe the concept of "this" as it applies within jQuery anonymous functions
- Know the different ways to debug code and how to apply the concepts to their own code

**REFACTOR**

We can make him BETTER!

STRONGER!

THE  
SIX MILLION  
DOLLAR MAN

FASTER!



# **WHAT IS REFACTORING?**

It is the process of making code more efficient without changing functionality.

# **WHAT IT ISN'T**

An exact science...



# WHY REFACTOR?

- To reduce or eliminate redundancy
- Make code easier to read
- Make code more maintainable

# CSS REFACTOR

- Remove inline styling
- Replace repeated styles with classes
- Rename classes/ids for readability
- Organize CSS
- Group by section
- Order by precedence (tag selectors at top, id selectors at bottom)
- Create classes for large CSS changes in JS
- Remove unnecessary CSS

# JS REFACTOR

- Use functions
- Use variables
- Use arrays
- Combine jQuery selectors
- Combine jQuery property changes into objects
  - .css, .attr, etc
- Chain jQuery function calls



**REFACTOR - REFACTOR CODEPEN**

## **KEYWORD: "THIS"**

In jQuery, the `this` keyword refers to the selected object.

Let's examine the following:

```
$( "p" ).on( "click", function(e){  
  $(this).fadeOut(500);  
});
```

Bearing this in mind, the `this` keyword can be an extremely powerful tool when it comes to refactoring your code



**REFACTOR - JQUERY 'THIS'**



# 5 MINUTE BREAK



**WHAT IS DEBUGGING?**

# DEBUGGING

Always start by defining the problem...

- "The image is not moving"
- "None of my code works"
- etc.

# DEBUGGING

This will tell you where to start your hunt

- Image not moving
  - find the code that makes the image move
- None of my code works
  - Syntax error, check console

# DEBUGGING: LEVEL 1

Check for errors (red text, aligned right) in console

To access debugging console

PC: CTRL+SHIFT+J

Mac: COMMAND+OPTION+J

Click the error

The location may not be correct but is a good place to start  
Ex: Unbalanced brackets or parentheses

# DEBUGGING: LEVEL 2

So no red errors but not getting the right answer? Try  
console.log

Ex:

```
var stringOfNames="";  
["Bob", "Joe"].forEach(function(element){  
    stringOfNames += element + ",";  
    console.log(stringOfNames);  
});
```

# DEBUGGING: LEVEL 3

- Use the debugger in Chrome
- Set a breakpoint
- Run the code
- Step through the code until you get to the error
- Variable values display on the right
- You can switch to the console to run code or check value of variable

# DEBUGGING: LEVEL 4

Get help!

1. Try "Your preferred search engine" search
2. Be ready to clearly articulate the problem (Write out what your problem is)
3. If nothing, ask instructor





# DEBUG CODE ALONG



**COLOR SWITCHER THIS + ROCK,  
PAPER, SCISSORS REFACTOR**

# **EXIT TICKETS**

Let's spend 5-10 minutes to fill out today's Exit Survey

# LEARNING OBJECTIVES REVIEW

- We Defined refactoring and describe why it is important.
- We Learned the basics of CSS/JS refactoring and be able to apply these concepts to our own code
- We Described the concept of "this" as it applies within jQuery anonymous functions
- We Discussed the different ways to debug code and how to apply the concepts to our own code

# **FINAL PROJECTS**

Milestone 3: First draft of JS due on Friday 2/2