carolinemao.design

CAROLINE MAO

EDUCATION

Barnard College, **Columbia University**

New York, NY 2018 - 2022 GPA: 3.81

B.A. Computer Science

SKILLS

Wireframing

Prototyping

User research

Usability testing

Branding

Illustration

Graphic design

Sketching

User flows

TOOLS

Sketch

Figma

Adobe XD

Framer

Balsamiq

Photoshop

Illustrator

InDesign

HTML/CSS

JavaScript

Python

Java

Git

COURSES

Contextual Design Drawing / Painting Psychology **Data Structures**

EXPERIENCE

Columbia Daily Spectator, Product Designer

October 2020 - present

· Design digital products created by Columbia University's newspaper with 8 product designers, a product manager, and developer teams

Columbia Virtual Campus

Design Lead, September 2020 - present

· Lead and mentor 6 junior designers, communicate with 3 developer teams and I marketing team to optimize website interface and experience according to MVP approach

UX Designer, April 2020 - September 2020

- · Prototype designs of a website dedicated to remote Columbia University events and resources that receives 300 visitors/week
- · Provide feedback on design iterations with 7 other designers
- · Conduct user research testing and create illustrations

Ferns, UX Designer

May 2020 - present

- · Prototype designs of a mobile app, Ferns, which gameifies socializing
- · Code designs in HTML/CSS/JavaScript and ship designs to 1 backend developer

PROJECTS

Asian Academic Quizbowl Alliance, Web Design and Development

June 2020 - present (in progress)

- · Wireframe and prototype 6 website pages for an academic competition organization, including visual identity and graphics
- · Manage design system and iterate designs according to feedback from AAQA committee

Just Design Designathon, UX Designer

September 2020

· Designed Snowball, a website connecting students to nonprofit volunteer opportunities, in a 48-hour designathon with 3 teammates

ACTIVITIES

4x4 Magazine, Visual Editor

February 2020 - present

- · Design and typeset magazine layout using Adobe InDesign
- · Promote literary community events by designing social media flyers

STEM League, Student Mentor

June 2020 - August 2020

- · Taught a remote web development curriculum for 6th-10th graders focusing on HTML/CSS and JavaScript
- · Created a workshop teaching students to prototype in Figma