

Title: Bayesian and likelihood phylogenetic placement of fossil taxa from quantitative morphometric data

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Abstract: Stuff and things

Introduction: The role of fossil data in reconstructing phylogeny among living organisms has long been a central, yet contentious, topic in evolutionary biology. One view has historically suggested that imperfections in the preservation and identification of fossils should preclude their inclusion in phylogenetic inference, instead suggesting that fossils be placed into the stem lineages of trees representing extant species (Hennig 1965). Other researchers have argued that fossil information is fundamentally important when inferring evolutionary dynamics and relationships (Donoghue et al. 1989). Since this time, there has been significant interest in the simultaneous reconstruction of fossil and living organisms in a ‘total evidence’ framework. Approaches based upon probabilistic models of molecular and morphological character that incorporate fossil taxa into the reconstruction of phylogenetic relationships and divergence times have increased understanding of evolutionary patterns across large clades, and provide compelling evidence in favor of incorporating fossils in phylogenetic analyses (Pyron et al. 2011, Ronquist et al. 2012, Zhang et al. 2015).

A fundamental challenge when jointly estimating phylogeny between living and extinct organisms is the unavailability of molecular data in nearly all fossil taxa. As a result, there has been a need to explore the compatibility of molecular with morphological data to better understand the capability of fossil and extant species to reciprocally inform reconstruction of the other’s evolutionary patterns. Previous work has sought to determine whether the inclusion of molecular data representing extant species can improve the reconstruction of relationships among fossils represented by morphology alone (Wiens 2009, 2010). The result of these studies suggest that the inclusion of morphological characters comprising living and fossil species does not have a tendency to decrease the accuracy of phylogenetic reconstructions, and can improve estimation of fossil placements in well-behaved datasets. Expanding upon these observations, Berger and Stamatakis (2010) have shown that methods placing fossils on fixed molecular phylogenies can yield accurate results by filtering through conflicting signal. This demonstrates that placing incomplete fossil data in a molecular context scaffolded by extant relationships can improve reconstruction among fossils.

Researchers’ enthusiasm for reconstructing a comprehensive tree of life has encouraged the integration of fossils with living taxa in phylogenetic analyses. Improving integration between fossil and living taxa has the capability to benefit both paleo- and neontological studies. In addition to the results of Berger and Stamatakis discussed above, the inclusion of fossils improves the reconstruction of ancestral states using phylogenetic comparative methods (Slater et al. 2012). As another example, increasing the rigor with which fossils are placed on phylogenies is expected to improve the accuracy and treatment of uncertainty in divergence time estimation (Guindon 2018).

Despite the abundance of both clear and subtle benefits to improving the integration of fossil and living taxa in phylogenetics, challenges have arisen from conflicting and noisy information presented by morphological data. The fragmentary sampling of fossil data further exacerbates this problem, and can lead to erratic results and high uncertainty in posterior estimates (Ronquist et al. 2016). Another issue that is noted by Berger and Stamatakis (cited above) stems from the reality that morphological alignments commonly contain very few sites, often 50-500, compared to molecular datasets, which can contain hundreds of thousands of sites. This can cause the

likelihood of molecular partitions to dwarf those of morphological partitions, limiting the influence of morphology in reconstructions of topology and branch lengths. For these reasons, Berger and Stamatakis advocated fixing the relationships of extant taxa *a priori* using molecular reconstructions, and using the resulting scaffold to identify conflicting signal in morphological data.

Compounding upon challenges associated with their combination with molecular data, morphological data themselves often exhibit major imperfections. These occur at multiple levels important to phylogenetic analysis. At one level, morphological data are frequently susceptible to displaying biased or misleading signal. This may often stem in part from the general practice of assigning discrete character states to taxa through qualitative assessment. The subjective nature of this process can cause major irreconcilable disagreement between results achieved from different researchers (cite examples?). As an added layer of potential bias, these matrices are also frequently filtered to include only characters that researchers consider before the fact to be accurately informative in phylogenetic reconstruction. At another level, the discrete character matrices most commonly employed in phylogenetics can often be difficult to adequately model. At present, researchers employing probabilistic methods generally use the so-called 'Mk' model (Lewis 2001). This is a generalization of the Jukes-Cantor model of nucleotide substitution that accommodates k possible character states. Although previous work based upon simulated data has suggested that Mk-based approaches outperform parsimony (Wright and Hillis 2014, Puttick et al. 2017), the extent and conditions under which this is the case in empirical datasets is unclear (Goloboff et al. 2017). Empirical datasets are also likely to depart significantly from the assumptions of the Mk model. The sensitivity of analyses to these violations is fairly unclear at present.

For all of these reasons, continuous traits have been suggested as a feasible alternative (Felsenstein 1988, MacLeod 2001, Parins-Fukuchi 2017). Tools that quantify morphological size and shape have the capacity to alleviate many of the concerns relating to bias and subjectivity that occur with discrete characters. Approaches such as geometric morphometrics offer the potential to wholistically incorporate all dimensions of shape to inform phylogeny. The continuous state space of morphometric data might also increase the amount of information that can be extracted from morphological datasets, which may be beneficial when analyzing poorly-sampled fossil data.

Traditional linear morphometric measurements have long been employed in morphological phylogenetics, but are typically discretized to more easily analyze them alongside present-absence data. However, these transformations may decrease the amount of information in continuous datasets by binning fine-scaled variation into shared discrete categories, and are susceptible to the difficulties in modelling under the Mk model described above. Geometric morphometric data have shown utility in several previous phylogenetic studies using parsimony-based methods (González-José et al. 2008, Catalano and Goloboff 2010, Smith and Hendricks 2013), however, they have not gained substantial traction. This may be in part due to the lack of available tools to analyze continuous trait data in a probabilistic framework.

The earliest studies investigating probabilistic methods of phylogenetic inference were developed using continuous characters modelled under Brownian Motion (BM) (Cavalli-Sforza and Edwards 1967, Felsenstein 1973). Due in part to the abundant discrete character data that became available with the emergence of DNA sequencing, these approaches were quickly overshadowed in popularity by discrete trait approaches based upon Markov nucleotide substitution models. Continuous trait models have since gained significant popularity in phylogenetic comparative methods, but still are rarely used for phylogenetic inference. As a result, few implementations exist, with only ContML in the PHYLIP package and RevBayes providing such functionality (Hohna

et al. 2016). The approaches used in these packages are also fairly minimalistic, with no real tailoring to the challenges that might be presented by empirical datasets.

In this paper, I describe a new set of approaches that place fossils on molecular trees using quantitative characters modelled under BM. These methods seek to tackle some of the most pressing obstacles associated with the use of traditional and geometric morphometric data in phylogenetic inference. Using simulated data, I validate and explore the behavior of the implementation. I also analyze empirical datasets representing the Vitaceae family of flowering plants and carnivoran mammals (Jones et al. 2015) comprised of traditional and geometric morphometric measurements, respectively. These methods use Markov Chain Monte Carlo (MCMC) to infer the evolutionary placements of fossils and branch lengths. Although MCMC is generally associated with Bayesian inference, my implementation can perform inference both with and without the use of priors. It is thus philosophically agnostic, and offers exploration of a diverse range of options to best accommodate diverse morphometric datasets. These approaches are implemented in the *cophymaru* package.

Methods and Materials:

Brownian motion model

The approaches that I describe in this paper all rely upon the familiar BM model of evolution. Under BM, traits are assumed to be multivariate distributed, with variances between taxa defined by the product of their evolutionary distance measured in absolute time and the instantaneous rate parameter (σ^2):

$$dX(t) = \sigma dB(t); (Eqn. 1)$$

where $dX(t)$ is the time derivative of the change in trait X and $dB(t)$ corresponding to normally distributed random variables with mean 0 and variance dt . This leads to the expectation that over time t ,

$$E(X_t) = X_0; (Eqn. 2)$$

with

$$Var(X_t) = \sigma t, (Eqn. 3)$$

where X_0 gives the trait value at t_0 .

The methods that I describe use a slightly different parameterization and likelihood calculation than most conventional implementations used in modern phylogenetic comparative methods (PCMs). These generally construct a variance-covariance (VCV) matrix from a dated, ultrametric phylogeny to calculate the likelihood of the data, assuming a multivariate normal distribution (see Felsenstein 1973 or O'Meara 2004 for a detailed explanation). Since these methods treat the topology and branching times as known, the goal is typically to obtain the maximum likelihood estimate (MLE) of the rate parameter (σ^2) to examine evolutionary rate across clades.

One drawback to the use of this version of the phylogenetic BM model in the reconstruction of topology is its requirement that phylogenies be scaled to absolute time. Although it is possible to simultaneously estimate divergence times and topology while analyzing continuous traits, this can cause additional error and requires the specification of a tree prior that can accommodate non-ultrametric trees that include fossils. This requirement would also cause circularity in cases where researchers are interested in obtaining estimates and error in fossil placements in order to more rigorously inform molecular clock calibrations. To overcome the need for simultaneously

estimating divergence times and fossil placements, I estimate the product $\sigma^2 t$ together. As a result, rate and absolute time become confounded. Branch lengths, which reflect the morphological disparity between taxa, are thus measured in units of morphological standard deviations per site. This interpretation could be thought roughly of as a continuous analogue to the branch lengths obtained from discrete substitution models. Similarly to the discrete case, long branch lengths could reflect either a rapid rate of evolution or a long period of divergence (in absolute time) along that lineage.

Calculation of the likelihood:

Rather than use the computationally expensive VCV likelihood calculation, I use the reduced maximum likelihood (REML) calculation described by Felsenstein (1973). This calculates the likelihood on the phylogenetic independent contrasts (PICs) using a 'pruning' algorithm.

Markov chain Monte Carlo:

This method uses a Metropolis-Hastings (MH) MCMC algorithm to simulate the posterior or confidence distribution of fossil insertion points along a fixed reference tree and branch lengths. Rearrangements of the topological positions of fossil taxa are performed by randomly pruning and reinserting a fossil taxon to generate a proposal. This is a specific case of the standard subtree pruning and regrafting (SPR) move for unrooted trees that yields the MH proposal ratio:

EQN here

Branch lengths are updated both individually and by randomly applying a multiplier to subclades of the tree. This uses a proposal that constrains branch lengths > 0 , and uses the MH proposal ratio:

EQN here.

Branch length priors:

Since the estimation of branch lengths from continuous traits is relatively uncharted territory in phylogenetics, I implemented and tested three different branch length priors derived from the molecular canon: 1) flat (uniform), 2) exponential, and 3) a compound dirichlet prior after Rannala et al. (2011). The compound dirichlet prior also offers an empirical Bayes option that uses an initial ML estimate of the branch lengths to specify the parameter corresponding to mean tree length.

Generating a rough ML starting tree:

To generate an initial estimate of fossil placements and branch lengths, I estimate an approximate ML starting tree. Initial placements are achieved using stepwise addition. Each fossil is individually inserted along all existing branches of the tree, with the insertion point that yields the highest likelihood retained. At each step, MLEs of the branch lengths are computed using the iterative procedure introduced by Felsenstein (1981). In this procedure, the tree is rerooted along each node. PICs are calculated to each of the three edges subtending the new root, and then the MLE of each edge (v_i) is computed analytically by averaging the distances between the PICs calculated from each site in the alignment (x_{ij}):

$$\hat{v}_1 = (x_1 - x_2)(x_1 - x_3) \text{ (Eqn. 4)}$$

$$\hat{v}_2 = (x_2 - x_1)(x_2 - x_3) \text{ (Eqn. 5)}$$

$$\hat{v}_3 = (x_3 - x_1)(x_3 - x_2)(Eqn. 6)$$

This process is iterated until the branch lengths and likelihoods converge. Once the optimal placement of all of the fossils has been identified, the branch lengths are recalculated and can be used to inform branch length priors used during MCMC simulation. One problem with interpreting the results of this approach on their own is that it has a strong propensity to becoming trapped in local optima. As a result, it should be interpreted and deployed cautiously in especially messy datasets. In the applications here, the topologies achieved from this procedure are restricted to the construction of starting trees, while the branch lengths inform the specification of branch length priors. This procedure allows straightforward construction of non-random starting trees for the MCMC and priors that reflect the scale of the dataset under analysis.

Filtering for concordant sites:

One major hurdle involved in the use of morphological data is their frequent tendency to display noisy and discordant signal. This problem might be expected to manifest even more intrusively in morphometric datasets than in discrete datasets, since traits are much less likely to be excluded *a priori* on the basis of perceived unreliability. As a result, there is a need to filter through noisy signal to favor more reliable sites. I developed a procedure adapted from Berger and Stamatakis (2010) for this purpose. This computes a set of weights based upon the concordance of each site with the reference tree. In this procedure, the likelihood (L_{ref}) of each site is calculated on the reference tree (excluding fossil taxa). Next, the likelihood (L_n) of each site is calculated along each n of 100 randomly generated phylogenies. If the likelihood of the site is higher along the reference tree than the current random tree, the weight of the site is incremented by one. Thus, site j receives the integer weight:

$$\vec{W}_j^{int} = \sum_{n=1}^{100} \delta_{nj} (Eqn. 7)$$

where $\delta_{nj} = 1$ if:

$$L_{ref} > L_n (Eqn. 8)$$

and $\delta_{nj} = 0$ if:

$$L_{ref} < L_n (Eqn. 9)$$

This yields a weight vector that is the same length as the character matrix, with each site possessing a weight between 0 and 100. The sites are then weighted using one of three schemes: 1) whole integer values, where the weight equals the value obtained from equation 7, 2) a floating point value between 0 and 1, where the value generated from the random comparison is divided by 100, and 3) a binary value where the weight is equal to 1 if the site displayed a higher likelihood in the reference tree than 95 or more of the random trees, and 0 if less than 95:

$$\vec{W}_j^{binary} = 1$$

if

$$\vec{W}_j^{int} > 95$$

and

$$\vec{W}_j^{binary} = 0$$

if

$$\vec{W}_j^{int} \geq 95$$

In application, I found that integer weighting caused poor MCMC mixing, and so the floating and binary schemes are probably most practical in most cases. Since it filters out discordant sites completely, the binary scheme enforces a harsher penalty than the floating and integer schemes, and so might be of greatest use in particularly noisy datasets. As an additional note, although these procedures share similar terminology to the site weights calculated during parsimony analysis of multistate characters, they differ in their purpose. Parsimony site weights are intended to normalize the contribution of characters with differing state spaces to the overall tree length. In contrast, the site weighting approach deployed here is designed to decrease the contribution of sites that disagree with the reference topology to the overall tree likelihood, instead highlighting signal that is taken to be more reliable. As a result, the guide tree is used to identify sites that are most likely to reliably inform fossil placements.

Simulations:

To explore the behavior of these approaches under different settings and to validate the implementation, I performed a set of simulations. From a single simulated tree comprised, I pruned five “fossil” taxa and estimated their positions along the tree using 100 datasets of 50 characters simulated under BM. The tree was simulated under a birth-death model, with a birth parameter of 1.0 and a death parameter of 0.5. Extinct lineages were retained. The final tree contained 41 taxa, leaving a 36-taxon reference tree when the five fossils were pruned. To explore the effect of conflicting and noisy signal, I also generated alignments consisting of 50 “clean” traits simulated along the true tree, and combined with partitions of “dirty” traits in intervals of 10, 25, and 50 generated along random trees. All simulations were performed using the phytools packages in R (Revell 2012).

I restricted the simulations to a fairly small number of traits because this reflected a similar alignment size as the two empirical datasets. This level of sampling is fairly common among existing morphometric datasets, which are typically compiled from only one or two organs. In the future, I am hopeful that quantitative morphometric datasets will increase in size to encompass much broader sampling across organs, but at present, it seemed most sensible to examine the level of sampling expected from existing datasets. Unlike in a previous paper (Parins-Fukuchi 2017), I also did not simulate traits that display covariance among sites. This is because 1) I show in the previous study that covariance does not significantly handicap reconstructions from continuous traits, and 2) because in this study I was primarily interested in examining the effect of inducing random noise without the potentially confounding effect of covariance. Although covariance has been expressed as a major concern in morphometric phylogenetics (Felsenstein 1988, 2001), there is no reason to expect greater covariance between continuous traits than discrete traits, which, ideally, should describe similar aspects of morphology.

These simulated datasets were then used to reconstruct the placements of the five fossils. To explore the relative performance of weighting schemes, I performed reconstructions using both the binary and floating approaches. These were supplemented by analyses of the noisy datasets without applying site weights. MCMC simulations were run for 1,000,000 generations and checked to ensure that the effective sample sizes (ESS) exceeded 200. The exponential branch length prior was employed for the simulated data with a mean of 1.0. To evaluate the accuracy of the placement method, I then calculated the distances between the true and reconstructed fossil

placements. This was calculated by counting the number of nodes separating the true insertion branch from the reconstructed insertion branch. Placement accuracy was evaluated using the *maximum a posteriori* (MAP) summaries of tree distributions. MAP trees represent the single most sampled tree during the MCMC run. They are thus somewhat analogous to ML trees in presenting the point estimate that is assumed to have the highest asymptotic density over the likelihood or posterior (depending on paradigm) surface. Clade support values were also calculated. Tree summarization and placement distances were calculated using custom Python scripts.

Empirical analyses:

I estimated the phylogenetic positions of fossils using a morphological matrix comprised of 51 continuous measurements gathered from pollen and seed specimens sampled across 147 extant and 8 fossil Vitaceae taxa. These data were acquired from Chen (2009). I constructed a guide tree for the extant taxa from 8 nuclear and chloroplast genes gathered from Genbank using the PHLAWD system. Using this scaffolding, I analyzed the morphological data to estimate the positions of the fossil taxa. Individual runs were performed under all three branch length priors to assess stability across models. All analyses were run for 30,000,000 generations and visually checked for convergence. Analyses were performed with binary weights applied to the sites and compared to an unweighted analysis. To ensure that MCMC runs were not trapped in local optima, several runs were performed under each combination of settings. For each, the analysis with the highest mean likelihood was retained.

To explicitly test the informativeness of geometric morphometric data in fossil placement, I also performed analyses on a dataset of 33 landmark coordinates representing 46 extant and 5 extinct fossil carnivoran crania (Jones et al. 2015). A reference tree composed of the 46 extant taxa was obtained from the authors of the original study. These coordinates were subjected to Procrustes transposition using MorphoJ. The resulting traits displayed phylogenetic signal, but the transformed coordinates showed very low dispersion (variance) on an absolute scale. This appeared to flatten the likelihood surface, causing difficulties in achieving MCMC convergence. To remedy this, I scaled all of the traits to increase the absolute variance across taxa evenly at each site while maintaining the original pattern of relative variances across taxa. This procedure retained the phylogenetic signal in the dataset, since the relative distances between taxa remained the same. Final analyses were performed on this transformed set of measurements. Like with the Vitaceae dataset, I analyzed the canid data under all three branch length priors. MCMC simulations were run for 20,000,000 generations, and visually examined using Tracer v1.6 to assess convergence. Both empirical datasets achieved large ESS values.

For both datasets, I used starting trees and branch lengths generated from the rough ML method described above. Sites were weighted using the binary for the final analyses. Intermediate analyses using unweighted and float-weighted sites were also performed, and are presented in the data supplement. Dirichlet priors were assigned alpha parameters of 1.0 and beta parameters specified as the total tree length of the ML starting tree. Exponential branch length priors were assigned mean values of 1.0.

Since the empirical datasets were more complex than the simulated data, I summarized the tree distributions as maximum clade credibility (MCC) summaries. These summaries maximize the support at each clade. These were compared to the MAP estimates, however, and yielded generally concordant placements (supplementary material). MCC summaries were obtained using the SumTrees script that is bundled with the DendroPy package (Sukumaran and Holder 2010). Branch lengths were summarized as the mean across all sampled trees.

Software:

All analyses of fossil placements and branch lengths were performed using the new software package *cophymaru* written in the Go language. The source code is publicly available as free software at <https://github.com/carolinetomo/cophymaru>.

Results and Discussion

Simulations

Reconstructions of fossil placements from the simulated datasets showed that the method is generally accurate in placing fossil taxa (Table 1). In the absence of noisy traits, reconstruction is nearly always correct, with the reconstructed position of each fossil placed less than 0.1 nodes away from the true position on average. In the presence of random noise, the reconstructions are fairly accurate, except when noise becomes severe. Nevertheless, even in extreme cases, estimated positions tend to fall within the correct region of the tree, falling 1.85 and ~3 nodes away from the correct placement on average when alignments contain an equal number of clean and dirty sites.

Overall, binary weighting shows improved accuracy over float and unweighted analyses. However, despite the apparent advantage of binary weighting, it is possible that the float weighting scheme could remain beneficial in cases where the distribution of noise varies between different regions of trees. This is because the float weighting scheme limits the contribution of noisy sites to the likelihood rather than entirely excluding them. This possibility was not examined in this set of simulations, since the dirty traits were generated to reflect completely random noise. However, in reality, noise may be structured to display . In these cases, continuous traits may display misleading signal among some subset of taxa, but correctly informative signal among other subsets. Further work will be needed to determine whether absolute float weight values scale predictably with the noisiness of particular sites across clades.

Overall, the simulations demonstrate the efficacy of the method for the phylogenetic placement of fossils and provide a validation of the computational implementation. The analysis of clean datasets shows that the method performs well, estimating fossil placements with very low error when signal is clear. The adaptation of Berger and Stamatakis' (2010) site weight calibration approach also appears to effectively filter through noisy datasets to improve estimation. The binary weight calibrations appear particularly effective at dealing with rampant misleading random noise, with improving accuracy by 2 to 20 times depending on the relative proportion of signal and noise compared to unweighted analyses. These results show promise toward the prospect of applying the method developed in this work to the analysis of large-scale morphometric datasets, where significant noise might be expected. Although introducing noise to unweighted analyses decreases reconstruction accuracy, the method performs predictably, and still manages to place fossils on average within the correct neighborhood. However, when weighting schemes are applied, the performance improves drastically, highlighting the promise of this method for the analysis of empirical datasets.

dataset	binary_weights	float_weights	unweighted
50 clean	0.065	0.067	0.065
50 clean + 10 dirty	0.156	1.234	2.516
50 clean + 25 dirty	0.965	2.623	3.105
50 clean + 50 dirty	1.85	3.069	RUNNING

Table 1. Mean distances of true and reconstructed fossil placements. Distances are measured as

the average number of nodes separating reconstructed placements from their true positions across all 100 replicates of each dataset.

Vitaceae dataset:

Application of the fossil placement method to the Vitaceae dataset showed generally positive results. The weight calibration procedure revealed substantial noise in the dataset, with 10-12 of 51 sites failing to favor the molecular reference tree over the random trees at least 95% of the time across all runs. Despite this noise, the binary weighting scheme appeared to adequately filter through this noise to generate biologically reasonable results. *Vitis tiffneyi*, *Parthenocissus clarnensis*, and *Ampelopsis rooseae* all share clades with the extant members of their respective genera. *Palaeovitis paradoxa*, and *Cissocarpus jackesiae*, which represent genera with no extant species, both group confidently with separate, non-monophyletic groups of crown *Cissus*. *Ampelocissus wildei* is placed confidently along with crown *Cissus*, separated by only a node from *Palaeovitis paradoxa*. All six of these taxa are stable in their placements, grouping within the same clades across runs, and when both the exponential and empirical compound dirichlet priors are applied.



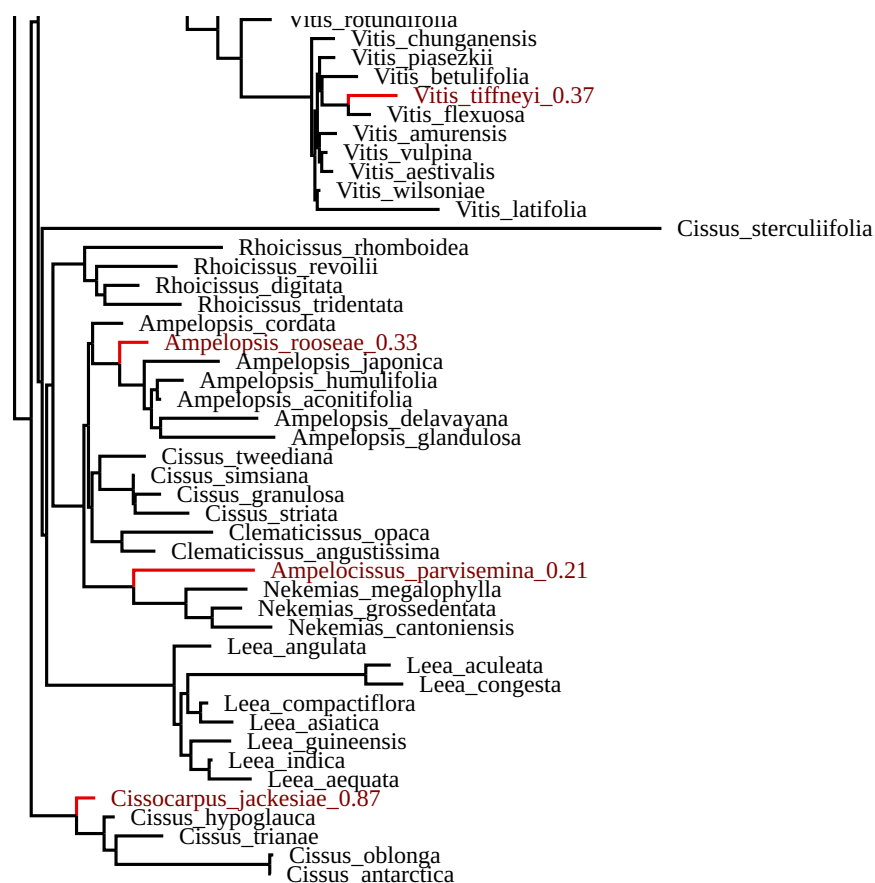


Figure 1. Vitaceae fossil placements inferred under the exponential branch length prior. Fossil taxa and branches are highlighted in red. Values following fossil tip labels indicate posterior support for placement. Topology is summarized from the posterior using the set of maximally credible clades (MCC).

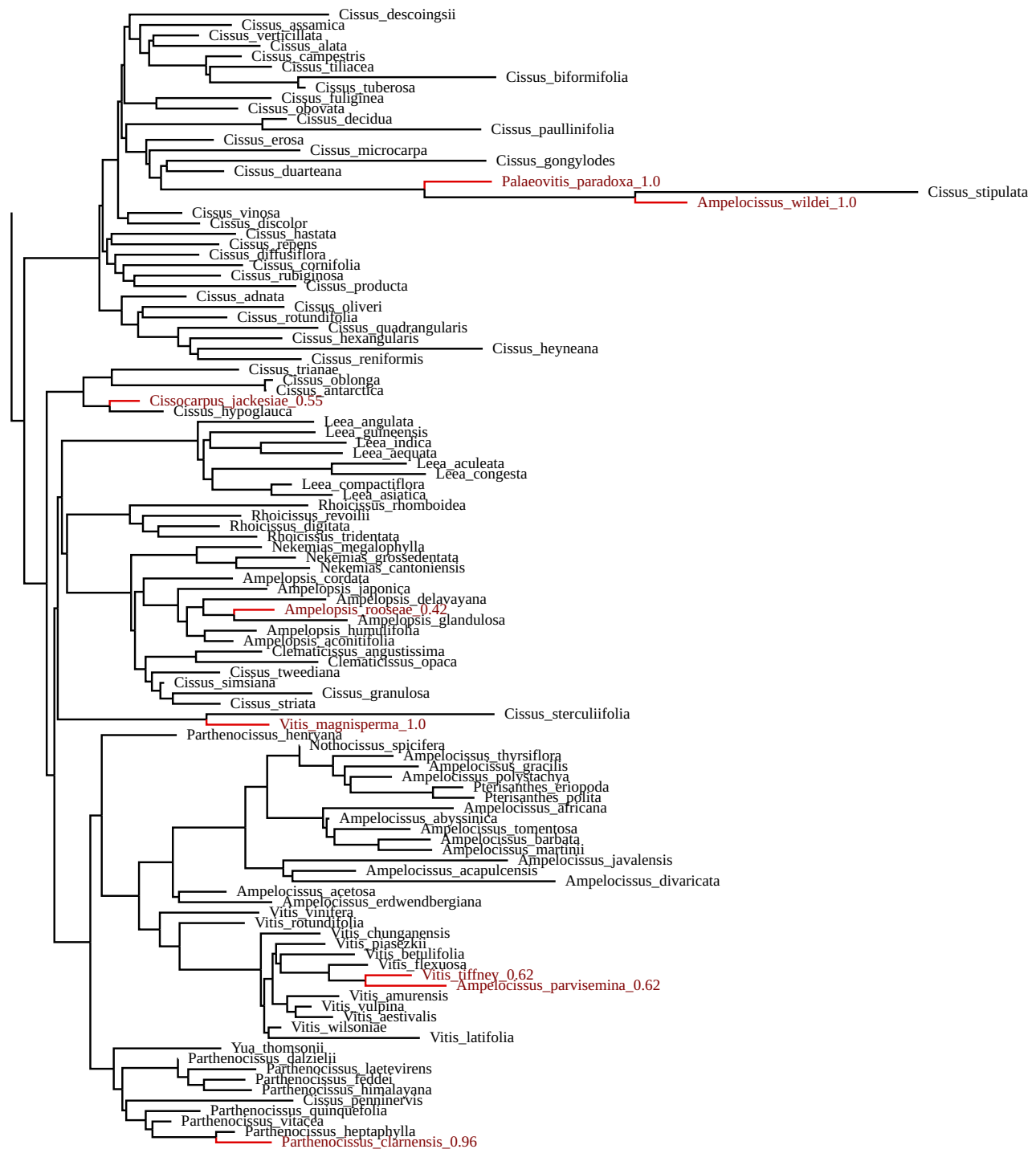


Figure 2. NEED TO REDO Vitaceae fossil placements inferred under the compound dirichlet branch length prior. Fossil taxa and branches are highlighted in red. Values following fossil tip labels indicate posterior support for placement. Topology is summarized from the posterior using the set of maximally credible clades (MCC).

The remaining two fossils are substantially less stable in their placements. *Ampelocissus parvisemina* shows erratic placement, alternately occupying clades shared by crown *Vitis* or *Nekemias* in the best exponential and dirichlet prior runs, respectively. Its placement also changes across different runs using the same prior, and shows poor support in all cases. Under the exponential prior, the *Ampelocissus parvisemina* placement shows a 0.2 posterior probability,

which decreases to 0.058 under the dirichlet prior. Similarly, *Vitis magnisperma* alternately resolves into clades shared by crown *Cissus* and *Ampelocissus* under the exponential and dirichlet priors, with posterior support values of 0.23 and 0.54, respectively.

Despite the potential frustration caused by the erraticism of the last two taxa, the low posterior support exhibited by their placements is reassuring. In many cases, fossils may simply present weak information due to shortcomings in geologic and taxonomic sampling. When this occurs, it is unlikely that any greater certainty in their placement can be achieved except with increased data. Therefore, one major benefit to the approach described here is the honesty and clarity with which it describes uncertainty in the placement of fossils. Importantly, such uncertainty revealed by analysis under this method may improve the utility of erratic fossils. For instance, while such fossils are often omitted from analysis due to perceived unreliability, this approach described here demonstrates more clearly the confidence and uncertainty surrounding a reconstructed set of possible placements. This uncertainty may allow the fossils to participate in node calibration for molecular dating using new methods that accommodate uncertainty in calibration placement (Heath et al. 2014, Guindon 2018). Since the present analyses quantify the uncertainty in fossil placements, this information may be used to construct non-arbitrary, true Bayesian priors on node ages.

Carnivoran dataset:

Analysis of the carnivoran dataset also yielded generally reasonable results. The placements of *Piscophoca pacifica*, *Acrophoca longirostris*, *Enaliarctos emlongii*, and *Allodesmus* agree with previous results (Amson and Muisson 2013, Jones et al. 2015). The placement of *Piscophoca pacifica* and *Acrophoca longirostris* differs slightly from the topology used by Jones et al., placing the two taxa in a more nested position. However, this placement is consistent with the results of Amson and Muisson. *Enaliarctos emlongii* and *Allodesmus* resolve in positions identical to the topology used by Jones and colleagues. *Pontolis magnus* is more erratic in its placement, alternating between placement at the center of the unrooted topology, or grouping erroneously with *Vulpes* and *Otocyon*. Nevertheless, like the problem taxa in the Vitaceae example above, the placement of *Pontolis* displays reassuringly weak support, both in terms of its posterior density and in its tendency to group at the center of the tree. Interestingly, although the placements of *Enaliarctos emlongii* and *Allodesmus* remain stable across runs, both display weak support.



Figure 3. Fossil placements inferred from the carnivoran dataset using the compound Dirichlet prior. Placements are displayed as the maximum clade credibility summary of the posterior distribution of trees. Branch lengths represent morphological disparity. Values trailing fossil tip names display posterior support.

In both datasets, placement under the exponential branch length prior yields conservative estimates of uncertainty in the fossil placements, displaying generally low posterior support, except when placements are exceptionally stable such as with *Ampelocissus wildei*. This is especially important in 'rogue' taxa such as *Vitis magnisperma*. Confusingly, branch support under the compound dirichlet prior is significantly higher across all fossils in the Vitaceae dataset. The positions of the six taxa with stable behavior (listed above) do not change significantly under the compound dirichlet compared to the exponential prior. Closer examination is needed to better determine the sensitivity of posterior support measures to prior choice observed in Vitaceae. The carnivoran dataset does not exhibit the same behavior, with both branch support and fossil placements stable across priors.

Moving forward, it will be important to explore the behavior of this method when applied to morphometric data collected under a variety of approaches and sampling schemes. The success of the weight calibrations on the simulated and empirical datasets suggests the possibility of applying the method to very large morphometric datasets by providing a means to filter through the noise that may occur in datasets sampled densely across taxa and organs. Such a framework would facilitate the development of a more data-centric approach to morphological phylogenetics that reduces common sources of bias in morphological datasets. This would encourage an exploration of conflict and concordance in signal through quantitative data analysis rather than by attempting to filter during the stage of data collection.. They provide a means to move forward, and should encourage the development and exploration of more data sources to determine the most effective means to inform phylogeny using morphometry.

Conclusions:

The methods described here provides a new means for biologists to reliably and confidently place fossils in the tree of life. Although the simulated and empirical analyses show several imperfections and a need for further refinement of these methods, the overall accuracy and conservative assessment of uncertainty displayed in the examples appear encouraging. As molecular phylogenetics advances in its use of genomic data to answer fundamental questions across the tree of life, it will be important for morphological phylogenetics and paleontology to keep pace. Analysis of morphometric data using the approach shown here will help to improve issues surrounding subjectivity in character collection, and will help morphological datasets to scale better in the genomic era. New advances in the collection of morphometric data, combined with refinements to the approach developed here will better equip morphology to speak to major outstanding questions across the tree of life.

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Processing math: 100%