Carolyn Krell

work@carolynkrell.dev · github.com/carolynkrell

CERTIFICATIONS:

Microsoft Word 2019 Associate Microsoft Excel 2019 Associate Microsoft PowerPoint 2019 Associate Microsoft Access 2019 Associate

HIGHLIGHTS OF QUALIFICATIONS:

- Understands web front ends using HTML, JavaScript, TypeScript, and CSS
- Import/Export text files (csv, json, xml)
- Interacting with databases
- Creating/modifying database tables
- Using browser and IDE debuggers (IntelliJ)
- Proficiency in various collections (lists, arrays, dicts)
- Understands type systems (dynamic and strict)
- Package management

PROJECTS:

Super Battle Machine Boxing (2021)

- Fighting game built using Unity and C# for competition with FBLA
- Collaborated with two peers using GitHub
- Created base mechanics and underlying attack systems

Online Chess Client (2022)

- Created with HTML, TypeScript, and CSS
- Interfaced with custom server using WebSockets
- Built with a peer using GitHub

Windows Console Games (2022)

- TicTacToe and custom card game built using C# and Java
- Ran in Windows console using text-based graphics

TECHNOLOGIES:

- Java
- C#
- JavaScript
- TypeScript
- Python
- WebSockets
- NodeJS

- SQL
- JSON
- XML
- CSS
- Windows Forms
- Windows Console Apps

TOOLS:

- Notepad/Notepad++
- JetBrains IntelliJ
- VSCode
- Visual Studio
- Basic Git command line
- GitHub
- GitHub pull requests