

CAROLINA PINZÓN SILVA

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Portafolio: http://carolinapinzon.com

EDUCATION

Double bachelor's degree at Universidad de los Andes (Bogotá, Colombia) August 2010 - March 2017
Systems and Computing Engineer GPA: **4.38/5**
Electronic Engineer GPA: **4.38/5**
Exchange student at Lund University (Lund, Sweden) Spring 2014
Courses: Applied Artificial Intelligence, Constraint Programming, Embedded Systems

PROJECTS

Futuristic Interface Recreation January 2017
Developed during my **free time**, this project takes a futuristic design and makes it real in a web environment, having the purpose of facing **new development challenges**.
<http://futuristic.carolinapinzon.com>
Machine Learning Mobile App August 2016 - December 2016
Full-stack design and implementation for cloud-based hybrid machine learning **recommendation system**, with **multiplatform mobile frontend**.
Developed for Bogotá's office for Sport and Recreation with potential 25 thousand users/year.
<http://carolinapinzon.com:8080/Recreovias/>
GIS Planning Tool February 2016 - June 2016
Design and implementation of **location recommendation tool** which focuses in **data visualization and UX design**, making predictions based on a dataset with more than 47 million Twitter and open government data points.
Chosen to be improved as part of a multidisciplinary work project in urban geography analysis with Université Côte d'Azur (Nice, France).
<http://carolinapinzon.com:8087>

WORK
EXPERIENCE

Freelancer December 2017 - Now
Wide range of projects, normally with 1 month duration. Most important are the design and implementation of **mobile application** for real state agency using **ionic** and the implementation of a **Prestashop e-commerce**.
Estudio CoDesign (Bogotá, Colombia) June 2016 - July 2016
Front End Developer at Digital Marketing Company
- Development of Real Estate Agency Webpage incorporating equirectangular 360° images using React JS.
Lab 21K (Rio de Janeiro, Brazil) July 2015 - May 2016
Full Stack Intern at Development Company
- Frontend development of a mobile application using Polymer, available in Brazil's App Store and Google Play.
- Full stack development of a Marketplace Webpage using Django.
Universidad de los Andes (Bogotá, Colombia) August 2013 - December 2016
Teacher Assistant
- Courses: Development of Mobile Applications, Languages and Machines, Architecture and Design of Digital Systems, Technological Infrastructure

ACHIEVEMENTS

Best GPA amongst Electronic Engineers graduating first semester 2017
Second place at security Hackaton organized by Pontifical Catholic University of Rio de Janeiro, Brazil
High school **Valedictorian**

SKILLS

Technical
Javascript (5/5), **React JS** (5/5), **Angular JS** (5/5), **CSS** (5/5), **HTML** (5/5), **Java** (4.5/5), **Python** (4/5)
Language
Spanish (native), **English** (advanced), **French** (basic), **Japanese** (basic)