

OBJECTIVE

Enthusiastic Computer Science student pursuing a career in the tech industry.

EDUCATION

Chapman University pursuing B.S. Computer Science

August 2015 - December 2018

- Current GPA: 3.32
- Relevant Coursework: Data Structures & Algorithms, Data Communication/Computer Networks, Computer Systems/Assembly Language, Unity Game Development

San Marcos High School; 4.19 GPA

August 2011 - June 2015

- AP Coursework: Calculus, Psychology, Government
- Section leader in marching band and first chair in Wind Ensemble, Varsity Cross Country/Track & Field
- Silver Honor Roll, California Scholarship Federation

EXPERIENCE

Code to the Future/Success Through Chess

Role Model — November 2017 - Present

- Lead an after-school Scratch programming class for elementary school students
- Assist with teaching an after-school Chess class for elementary school students

Quality Macs/Cash For Your Mac

Junior Developer — June 2017 - September 2017

- Worked alongside Senior Developer to understand and improve upon the companies' websites
- Inspected laptops and desktops for quality and function

App Development (GradeMate)

June 2016 - Present

- Developed grade calculator app for iOS

Chapman U Photo Club

Member — April 2017 - Present

- Discuss technical, artistic, and business aspects of photography
- Participate in off-campus photography excursions

SKILLS

- Personable, diligent worker, strong communication skills
- Programming languages: Java, C#, Swift, Python, Ruby, C++, HTML5, CSS