MEADOWS SCHOOL OF THE ARTS CENTER FOR CREATIVE COMPUTATION, CAPSTONE CRCP 5301 Insert your project proposal image here

//Title:

Prepared for: Burke Jam, Professorr, Center of Creative Computationt, Southern Methodist University

Prepared by: Date: 9/1/25 Proposal

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//PROJECT SUMMARY:

- 1. Description: Brief description of the project.
- 2. Objective: What will you have as a final deliverable(s)
- 3. Goals: Goals for the project, and for you in creating it

Project Outline

- A. What is it (Be specific, game, type, etc...)
- B. Where Is the project intended to live (online, as an app, Etc...):
- C. How do you intednd to build it? Skills needed, resources, workflow, etc...):
- D. Who is the target audience/user:
- E. Parts/Components: (List components, assets, tools required to build it):

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//PROJECT TIME FRAME:

Project Deliverables and Research Areas	Phase 1 Date	Mid Term Date	Showcase Date
Component or Area:			
*Add Rows as Needed			

Notes or any additional relevant timeline information:

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//FINAL SUMMARY: