

CSCE 145 Lab 15: Character Arrays and Cryptography

Objectives

In this week's lab you will learn about

- Arrays of characters
- Simple cryptography

Program Specification

Create a Java program that will cryptographically encode a message. The program will first ask a user to enter the secret "key," which it will use to encrypt the messages that are typed in next. The key will be needed to decrypt the messages, but you will not have to write the decryption method.

Your program will use a simple substitution cypher, that is, each letter that is typed in will be substituted by the appropriate letter in the key. A space will not be encrypted, so it will remain a space.

Example Execution of the Program

Enter the key as a random ordering of the 26 letters of the English alphabet

```
0:  b
1:  w
2:  y
3:  a
4:  c
5:  g
6:  e
7:  i
8:  k
9:  m
10: o
11: q
12: s
13: u
14: z
15: x
16: v
17: t
18: r
19: p
20: n
21: l
22: j
23: h
24: f
25: d
```

```
Enter the message to be encrypted: hello spy
The encrypted message is: icqqz rxf
```

```
Enter the message to be encrypted: bye
The encrypted message is: wfc
```

```
Enter the message to be encrypted: ace of diamonds
The encrypted message is: byc zg akbszuar
```

```
Enter the message to be encrypted:
Goodbye!
```

Hints:

In the *main* method,

- Define a character array named 'key' of size 26
- Use a loop to get the 26 letters for the key from the user
- Use another loop to ask the user for messages. End the loop when the user enters an empty message of length zero
- If the user enters a message, read it into a string variable (e.g., named 'message') and then convert it to a character array (e.g., named 'msgChar') using the statement

```
char[] msgChar = message.toCharArray();
```

- Send the key array, the character array, and the length of the original message to a method named *encrypt* that will perform the encryption and return a character array containing the encrypted message
- Print the encrypted message
- In the *encrypt* method, use the following statement to find the index of the key where the letter to be substituted is located:

```
int index = (int)(uChar - 'a'); // assuming the user's character is uChar
```

Upload your solutions to the dropbox at <https://dropbox.cse.sc.edu>.

Good luck! The safety of the free world might depend on your ability to hide messages from spies.