

CSCE 145: Test 1, Fall 2011

Questions 1 to 13 are worth 5 points each. Questions 14 to 18 are worth 7 points each.

1. Given the following Java program

```
public class Average {
    public static void main(String[] args) {
        int num1 = 7;
        int num2 = 13;
        int num3 = 5;
        double average = (num1 + num2 + num3)/3;

        System.out.print("The average of " + num1);
        System.out.println(" and " + num2 + " and " + num3 + " is " + average);
    }
}
```

Modify the program as follows:

- Create an integer variable named **num3**.
 - Assign the value of 5 to **num3**.
 - Modify the average calculation to include **num3**.
 - Modify the output statements as appropriate.
2. What would be the *exact* result, including all spaces and carriage returns, of executing your modified program above?

The average of 7 and 13 and 5 is 8.0

3. Suppose the class `Friend` has the double instance variable `gpa` and the setter method `setGpa` with one parameter: a double. `susan` is an object in the class `Friend`. Write the statement that would cause the `gpa` instance variable for `susan` to be set to 3.85.

susan.setGpa(3.85);

4. What would be the result of running the following program?

```
public class WhileLoop {
    public static void main(String[] args) {
        int i = 1; // Modified: int I = 10;
        while(i <= 10) { // Modified: while (i >= 1) {
            System.out.print(i + " ");
            i++; // Modified: i--;
        }
        System.out.print("\n");
    }
}
```

1 2 3 4 5 6 7 8 9 10

Modify the code in this class so that it displays the numbers from 10 to 1.

5. What would be the value of variable `energy` after the following two statements are executed?
- ```
int energy = 9;
energy = energy + 6 / 3;
```

6. Assume that `int x = 4`, `int y = 4`, and `int z = 2`. What would be the value of variable `b` after the following statement is executed?

```
boolean b = (x <= y) && (x * y / z > z) || (x + y <= z);
```

**true**

7. What would be the value of variable `noise` after the following statement is executed?

```
int noise = 5 * 4 + 4 - 3 * 4;
```

**12**

8. (Yes or no) Does the random number generator built into Java produce perfectly random numbers?

**No**

9. Identity (ref. replacing the boards on a boat floating down the Nile):

Is a person's identity determined by

- a. Their mind
- b. Their body
- c. Both their mind and their body
- d. Their ID card

**c.**

10. By what year would you expect a team of robots to be able to play soccer at the same level as a team of humans?

**2050**

11. What would be the value of variable `total` after the following statements are executed?

```
int total = 4;
total++;
total = total * 5;
```

**25**

12. What would be the value of variable `result` after the following statement is executed?

```
double input = 13.987;
int result = (int)(input + 2.0);
```

**15**

13. What is the output of the following code segment?

```
double size = 5.7;
double mass = 7.2;
int k = 6;
if ((size > mass) || (k < size)) {
 System.out.println("yes 1");
}
else
 System.out.println("no 2");
if ((size < mass) && (k > 5))
 System.out.println("yes 3");
else
 System.out.println("no 4");
```

**no 2**

**yes 3**

14. Write the two Java expressions that are equivalent to the following two mathematical formulas:

|                                                   |                                        |
|---------------------------------------------------|----------------------------------------|
| $(a x^2 - 3 y) \sqrt{w^2 + z^2}$                  | $(r + 7)(r - 8)/(4s + 3z)$             |
| <code>(a*x*x - 3*y) * Math.sqrt(w*w + z*z)</code> | <code>(r+7)*(r-8) / (4*s + 3*z)</code> |

15. Write the statements that would use a `for`-loop to compute the value of this sum  $\sum_{k=3}^{18} k(k+3)$

```
int sum = 0;
for (int k = 3; k <=18; k++) {
 sum = sum + k * (k + 3);
}
```

16. Write a method `findAge()` that asks a user for their age and returns the value that the user enters (using the console window and the keyboard).

```
public int findAge() {
 Scanner kb = new Scanner(System.in);
 System.out.println("What is your age?");
 int a = kb.nextInt();
 return a;
}
```

17. Given the following definition for the classes `RailroadCar` and `Train`, write a method in the `Train` class called `getFreight` that returns the total cubic meters of all three railroad cars in an instance of a `Train`.

```
public class RailroadCar {
 private String freight; // a variable for storing the contents of a
 // RailroadCar, such as "grain," or "lumber"
 private int length; // the length of the RailroadCar in meters
 private int width; // the width of the RailroadCar in meters
 private int height; // the height of the RailroadCar in meters
 //Assume there are getters and setters for all of the instance
 //variables above, such as getWidth()
}

public class Train {
 private RailroadCar car1; // hauling grain
 private RailroadCar car2; // hauling cotton
 private RailroadCar car3; // hauling wood chips
 public int getFreight() {
 int v = car1.getLength()*car1.getWidth()*car1.getHeight()
 + car2.getLength()*car2.getWidth()*car2.getHeight()
 + car3.getLength()*car3.getWidth()*car3.getHeight();
 return v;
 }
}
```

18. Write the constructors for the `RailroadCar` and `Train` classes defined above. Each of the constructors should set *all* of the private instance variables (properties) in the class definitions.

```
public RailroadCar(String f, int l, int w, int h) {
 this.freight = f; // this.setFreight(f);
 this.length = l; // this.setLength(l);
 this.width = w; // this.setWidth(w);
 this.height = h; // this.setHeight(h);
}

public Train(RailroadCar c1, RailroadCar c2, RailroadCar c3) {
 this.car1 = c1; // this.setCar1(c1);
 this.car2 = c2; // this.setCar2(c2);
 this.car3 = c3; // this.setCar3(c3);
}
```