

# Olena Listratova

web developer / <https://carrot-e.github.io/>

The question of top importance for me is user experience. In my opinion any developer should first think of the way the product will be used and only after that -- about how a feature can be implemented.

## Things I know

### **My everyday stack is:**

PHP  
JS (jQuery, Vue.js)  
HTML  
CSS (Less, Sass)

### **I have some experience with:**

MySQL  
Git  
ElasticSearch  
Gulp  
Node.js

## Experience

May 2016 - Present

*Lead front-end developer at IT Craft*

As a front-end lead developer I've organised and participated in a huge redesign process. In three months we implemented a brand-new mobile-friendly, rewritten almost from scratch UI.

At this position my responsibilities included not only development and bug-fixing, but also participation in requirements discussions (with remote designer and product owner), planning and code quality control.

This position combined things I am most passionate about: UI and UX deliberations, modern front-end technologies and management tasks.

Jul 2013 - May 2016

*Web developer at IT Craft*

I worked as a full stack developer on a professional social network product.

One of my best achievements was a significant improvement of one of the core system modules. The solution proposed and implemented by me was so flexible and re-usable that shortly became the de facto standard in the team.

## Foreign Languages

English: upper-intermediate

## Education

Simon Kuznets Kharkiv National University of Economics

Bachelor's Degree, Multimedia Technologies

2010 – 2014