

Inheritance and Polymorphism

COMP2603
Object Oriented Programming 1

Week 4

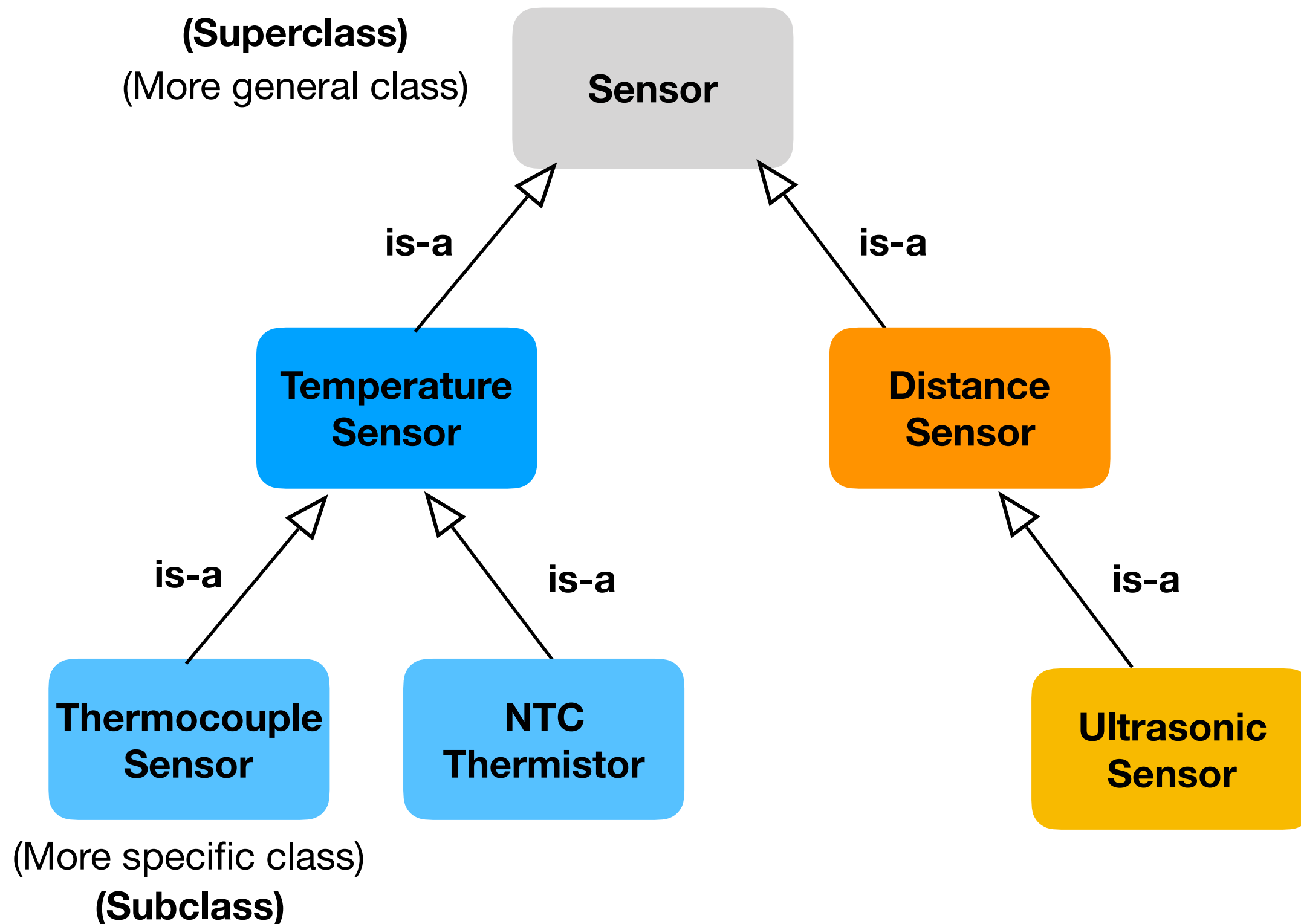
Outline

- Inheritance
 - Creating and Manipulating Subclass Instances
 - Constructors
 - Method Refinement
 - Method Replacement
- Object Class
 - toString()

Generalisation vs Specialisation

Generalisation is used to model a relationship between classes in which one class represents a more general concept and another class represents a more specialised concept.

Example - Inheritance



Example

```
public class Sensor{  
    private String unit;  
    private double currentValue;  
  
    public Sensor(){ // constructor  
    }  
    public void setUnit(String u){  
        unit = u;  
    }  
    public double getCurrentValue(){  
        return currentValue;  
    }  
}
```



Sensor

Example: Instance of a Superclass



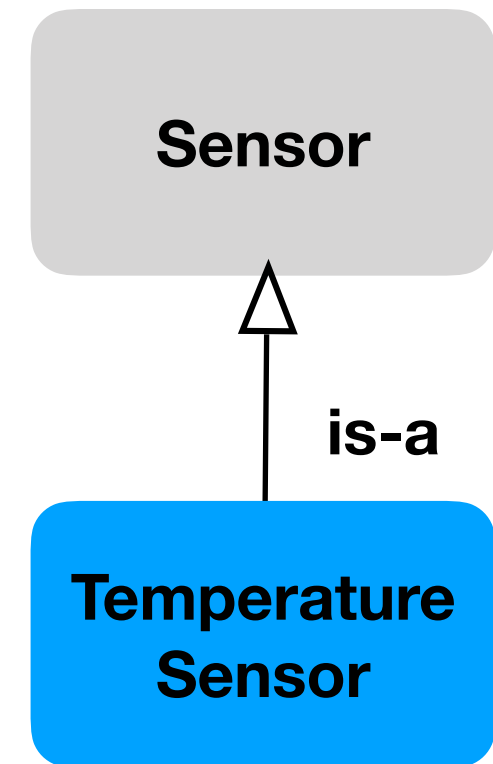
Sensor

```
Sensor s = new Sensor(); // new Sensor object  
s.setUnit("centimetre"); // invoke a Sensor method  
double v = s.getCurrentValue(); // invoke another Sensor method  
String t = s.toString(); //invoke inherited method from Object
```

All Java classes are subclasses of the Object class, therefore the methods of the Object class can be used on instances of any Java class.

Example Implementing Inheritance

```
public class TemperatureSensor extends Sensor{  
    private double maxValue;  
    private double responsivenessLapse;  
  
    public void updateMaxValue(){..  
  
    public double getResponsivenessLapse(){..  
  
}
```



The TemperatureSensor class adds on two attributes, two new methods that are specialised to the TemperatureSensor.

It can still use the inherited public methods from its superclass: Sensor.

Example: Instance of a Subclass

**Temperature
Sensor**

```
TemperatureSensor ts = new TemperatureSensor();  
ts.updateMaxValue(); //invoke TemperatureSensor method  
double l = ts.getResponsivenessLapse(); //invoke TemperatureSensor  
method  
  
ts.setUnit("centimetre"); // invoke a Sensor class inherited method  
double v = ts.getCurrentValue(); // invoke another Sensor method
```


Example Implementing Inheritance

```
public void updateMaxValue(){  
    if(currentValue > maxValue)  
        maxValue = currentValue;  
}
```

**Temperature
Sensor**

This method generates a compilation error: `currentValue` is not defined in the `TemperatureSensor` class. Even though it is inherited, it cannot be accessed in this way because it is private.

Inherited Attributes and Methods

The access modifiers (protected, public) allow subclasses to use the inherited methods and the attributes from the superclass.

```
public void updateMaxValue(){
    if(getCurrentValue() > maxValuE)
        maxValuE = getCurrentValue();
}
```

**Solution #1: use the
accessors
and mutators**

```
public class Sensor{
    private String unit;
    protected double currentValue;
    //... rest of class
}
```

**Solution #2: change the
access modifier in the
superclass to protected.**

Constructors

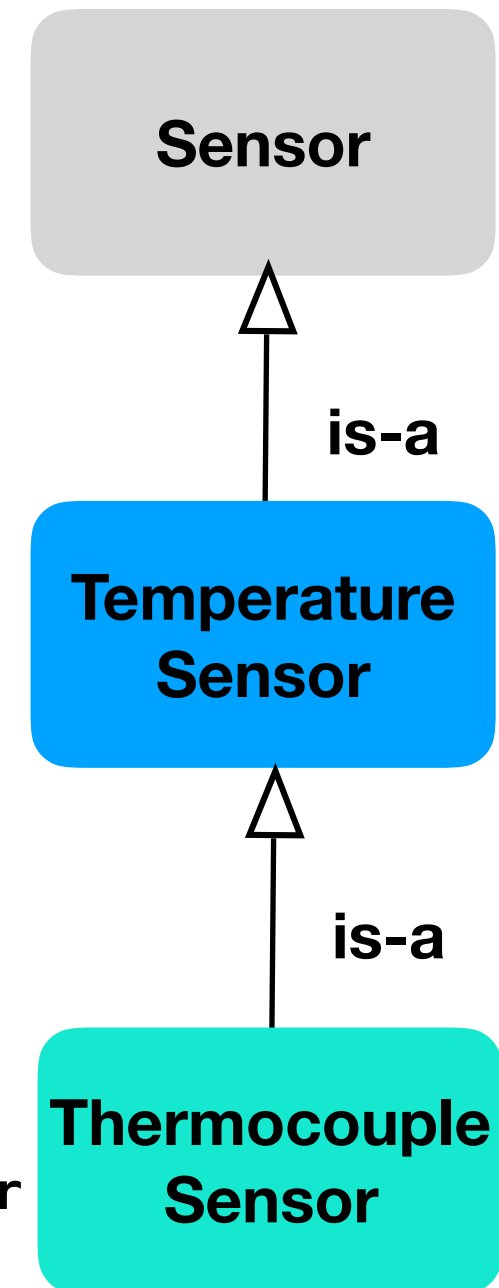
The constructors in the examples have been simple, no-argument constructors. Subclasses therefore have been using no-argument constructors (provided by default).

When arguments are required by a superclass constructor, the subclasses must supply these parameters and explicitly invoke the parent constructor.

Example Implementing Inheritance

```
public class TemperatureSensor extends Sensor{
    //state variables as in previous slides
    // simple no-argument constructor
    public TemperatureSensor(){
    }
    //overloaded constructor
    public TemperatureSensor(double lapse){
        responsivenessLapse = lapse;
    }
}

public class ThermocoupleSensor extends TemperatureSensor{
    public ThermocoupleSensor(double tclapse){
        super(tclapse); // invoke the direct parent constructor
    }
}
```



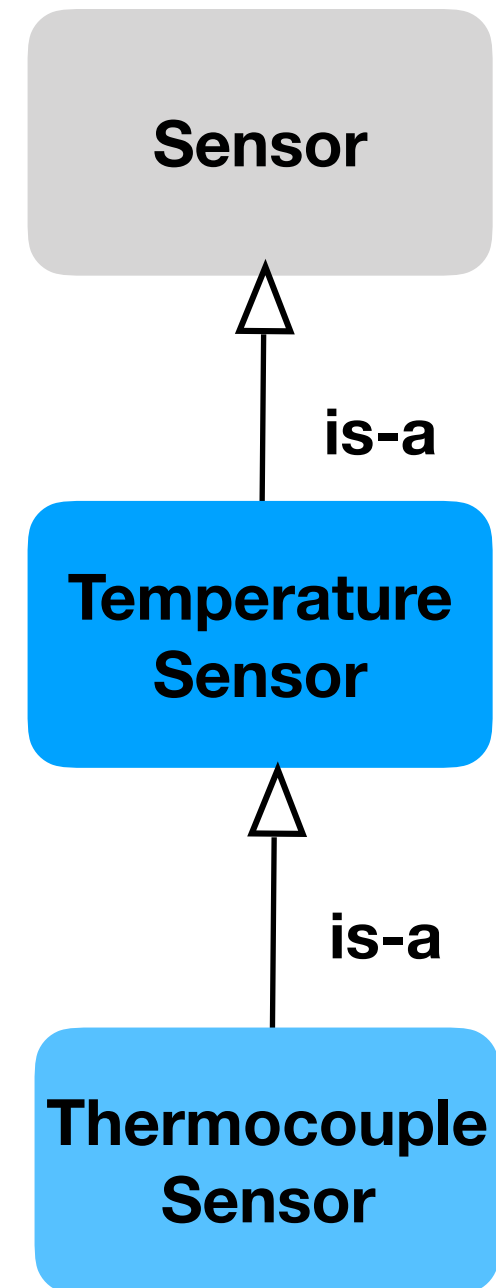
Example Implementing Inheritance

```
Sensor s = new Sensor();  
s.getCurrentValue();
```

```
TemperatureSensor ts = new TemperatureSensor();  
ts.getCurrentValue();
```

```
TemperatureSensor ts2 = new TemperatureSensor(5);  
ts2.getCurrentValue();
```

```
ThermocoupleSensor tcs = new ThermocoupleSensor(100);  
tcs.getCurrentValue();
```

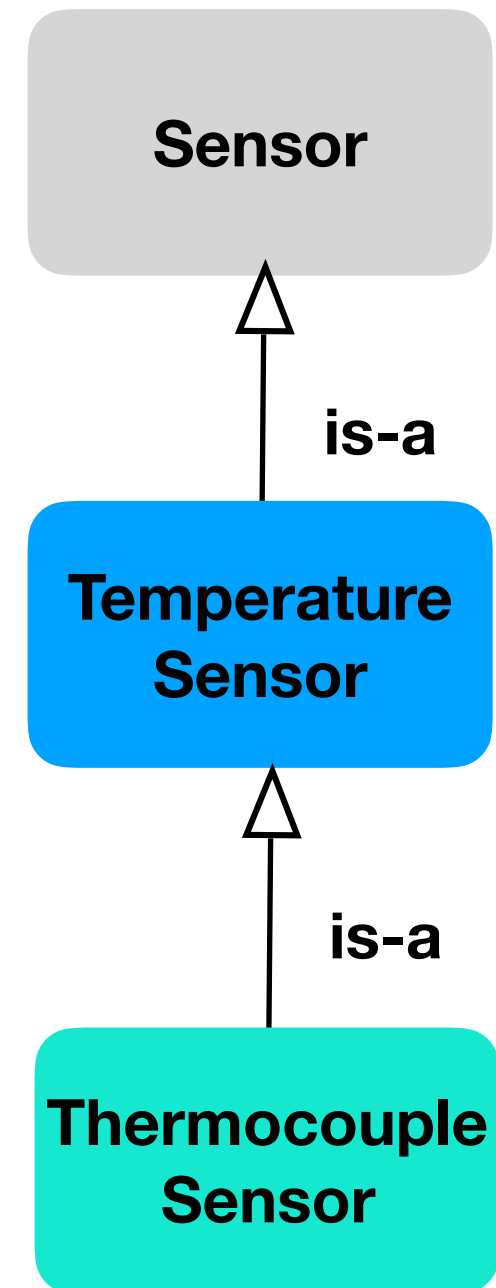


Example Implementing Inheritance

```
Sensor s = new Sensor();  
s.getCurrentValue();
```

```
TemperatureSensor ts = new TemperatureSensor();  
ts.getCurrentValue();  
ts.updateMaxValue();
```

```
ThermocoupleSensor tcs = new ThermocoupleSensor(100);  
tcs.getCurrentValue();  
ts.updateMaxValue();
```



Method Refinement and Replacement

A subclass can change the methods inherited from its superclass. The method signature has to be maintained for this to happen.

- Method Refinement
- Method Replacement

Method Replacement

- Method Replacement: the method in the subclass completely replaces the inherited behaviour. The superclass code is never executed. New behaviour is introduced
- This is essentially overriding.

Method Refinement

- Method Refinement: the method in the subclass adds some extra behaviour of its own while maintaining the original behaviour that was inherited. The superclass code is executed with some extra code in the subclass.
- The keyword **super** is used to invoke the superclass' method within the refined method in the subclass.

Method in Parent Class



Sensor

```
public class Sensor{  
  
    public String toString(){  
        String details = "";  
        details = "Current reading: " +currentValue + units;  
        return details;  
    }  
}
```

Suppose we write a toString() method in the Sensor class.
All of the subclasses will inherit this method.

Example: Direct Instances

```
Sensor s = new Sensor(15, "C"); // assume valid constructor  
System.out.println(s.toString());
```

```
Sensor s2 = new Sensor(30, "F"); // assume valid constructor  
System.out.println(s2.toString());
```

Output:

Current Reading: 15C

Current Reading: 30F

Example: Subclass Instances

```
/* assume valid constructor in subclass that invokes the  
appropriate superclass constructor*/
```

```
TemperatureSensor ts = new TemperatureSensor(50, "F");  
System.out.println(ts.toString());
```

```
TemperatureSensor ts2 = new TemperatureSensor(70, "F");  
System.out.println(ts2.toString());
```

Output:

Current Reading: 50F

Current Reading: 70F

Example - Method Refinement (Inherited Method from Sensor)

```
public class TemperatureSensor{
```

Temperature
Sensor

```
    public String toString(){  
        String sensorDetails = super.toString( );  
        sensorDetails += " Max temp: " + maxVal;ue;  
        return sensorDetails;  
    }  
}
```

Suppose we write a `toString()` method in the `TemperatureSensor` class that uses the inherited method and adds some extra functionality class.

Example: Instances (Method Refinement)

```
Sensor s = new Sensor(15, "C"); // assume valid constructor  
System.out.println(s.toString());
```

```
TemperatureSensor ts = new TemperatureSensor(50, "F");  
System.out.println(ts.toString());
```

```
TemperatureSensor ts2 = new TemperatureSensor(70, "F");  
System.out.println(ts2.toString());
```

Output:

Current Reading: 15C

Current Reading: 50F Max temp: 50F

Current Reading: 70F Max temp: 70F

Example - Method Refinement (Inherited Method from TemperatureSensor)

```
public class ThermocoupleSensor{  
    private double mv; // millivoltage  
  
    public void convertMV(){...} // converts MV to C  
  
    public String toString(){  
        convertMV();  
        String sensorDetails = super.toString();  
        sensorDetails += " Thermocouple: " + mv;  
        return sensorDetails;  
    }  
}
```

**Thermocouple
Sensor**

Suppose we write a toString() method in the ThermocoupleSensor class that also uses the inherited method.

Example: Instances (Method Refinement)

```
/* assume valid constructor in subclass that invokes the  
appropriate superclass constructor*/  
ThermocoupleSensor tcs = new ThermocoupleSensor(3.41);  
//assume 3.41mv converts to 100C  
System.out.println(tcs.toString());
```

Output:

Current Reading: 100C Max temp: 100C Thermocouple: 3.41

Example: Instances (Method Refinement)

```
Sensor s = new Sensor(15, "C"); // assume valid constructor  
System.out.println(s.toString());
```

```
TemperatureSensor ts = new TemperatureSensor(50, "F");  
System.out.println(ts.toString());
```

```
ThermocoupleSensor tcs = new ThermocoupleSensor(3.41);  
System.out.println(tcs.toString());
```

Output:

Current Reading: 15C

Current Reading: 50F Max temp: 50F

Current Reading: 100C Max temp: 100C Thermocouple: 3.41

Example - Method Replacement (of Inherited Method from Sensor)

**Temperature
Sensor**

```
public class TemperatureSensor{  
    /*assuming protected  
    variables in the Sensor class*/  
    public String toString(){  
        String sensorDetails = currentValue + " " + units;  
        return sensorDetails;  
    }  
}
```

Here we write a toString() method in the TemperatureSensor class completely replacing the inherited toString();

Example: Instances (Method Replacement)

```
Sensor s = new Sensor(15, "C"); // assume valid constructor  
System.out.println(s.toString());
```

```
TemperatureSensor ts = new TemperatureSensor(50, "F");  
System.out.println(ts.toString());
```

```
TemperatureSensor ts2 = new TemperatureSensor(70, "F");  
System.out.println(ts2.toString());
```

Output:

Current Reading: 15C

50F

70F

Example: Instances (Method Replacement)

```
Sensor s = new Sensor(15, "C"); // assume valid constructor  
System.out.println(s.toString());
```

```
TemperatureSensor ts = new TemperatureSensor(50, "F");  
System.out.println(ts.toString());
```

```
ThermocoupleSensor tcs = new ThermocoupleSensor(3.41);  
System.out.println(tcs.toString());
```

Output:

Current Reading: 15C

50F

100C Thermocouple: 3.41

Example - Method Replacement (of Inherited Method from TemperatureSensor)

**Thermocouple
Sensor**

```
public class ThermoCoupleSensor{
```

```
    public String toString(){
```

```
        String sensorDetails = currentValue + units + " (" + mv + ")";
```

```
        return sensorDetails;
```

```
    }
```

```
}
```

**/*assuming protected
variables in the Sensor
and TemperatureSensor
classes*/**

Another example of completely replacing the inherited toString() inherited from the parent class.

Example: Instances (Method Replacement)

```
Sensor s = new Sensor(15, "C"); // assume valid constructor  
System.out.println(s.toString());
```

```
TemperatureSensor ts = new TemperatureSensor(50, "F");  
System.out.println(ts.toString());
```

```
ThermocoupleSensor tcs = new ThermocoupleSensor(3.41);  
System.out.println(tcs.toString());
```

Output:

Current Reading: 15C

50F

100C Thermocouple: 3.41

Example - Method Replacement (Inherited Method from Object)



Sensor

```
public class Sensor{  
  
    public String toString(){  
        String details = "";  
        details = "Current reading: " +currentValue + " "+ units;  
        return details;  
    }  
}
```

This is also an example of method replacement since the `toString()` method was inherited from the `Object` class in the first place.

Object Class: toString()

toString

```
public String toString()
```

Returns a string representation of the object. In general, the `toString` method returns a string that "textually represents" this object. The result should be a concise but informative representation that is easy for a person to read. It is recommended that all subclasses override this method.

The `toString` method for class `Object` returns a string consisting of the name of the class of which the object is an instance, the at-sign character '@', and the unsigned hexadecimal representation of the hash code of the object. In other words, this method returns a string equal to the value of:

```
getClass().getName() + '@' + Integer.toHexString(hashCode())
```

Returns:

a string representation of the object.

This means that every object has a `toString()` method and we are encouraged to override this method.

Exercises

What happens when we remove the various toString() methods that we wrote from the classes in different permutations?

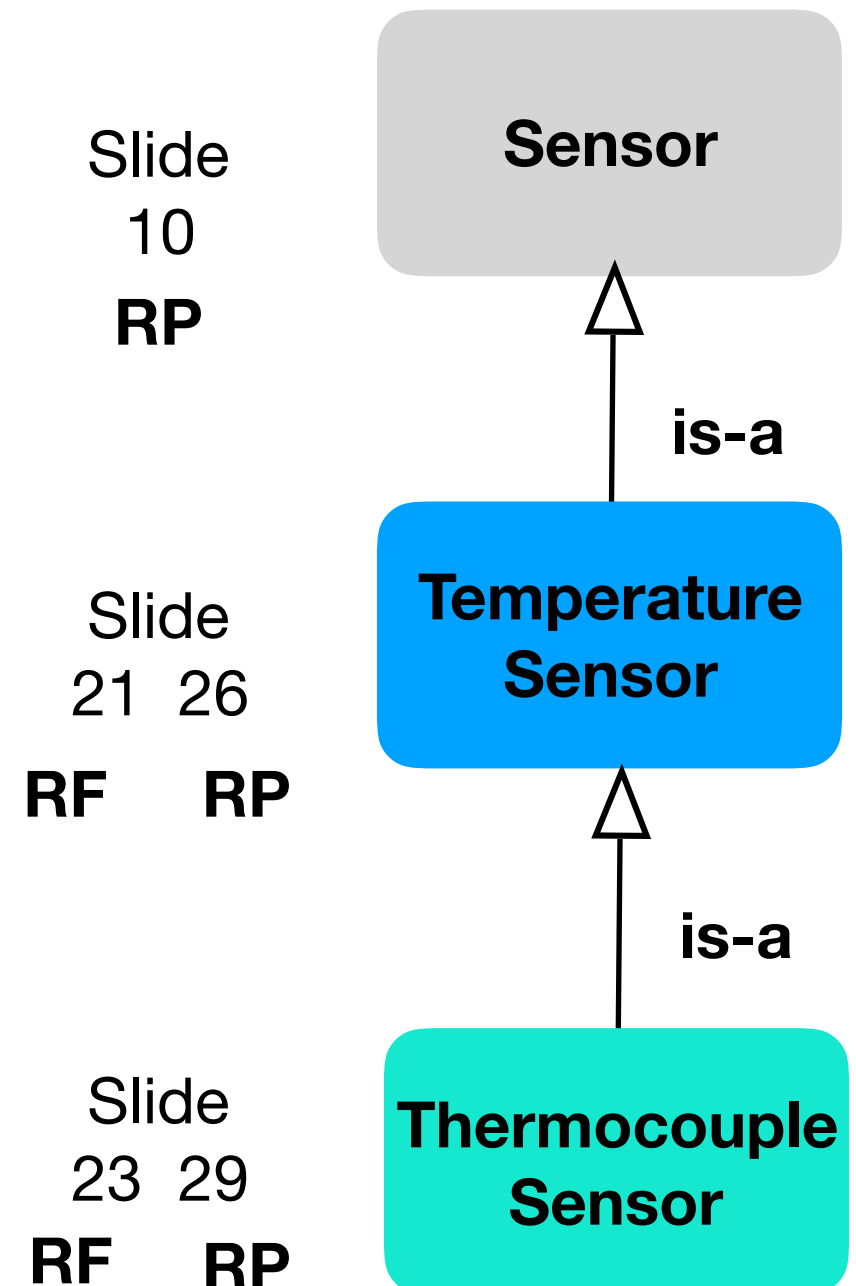
Slide #: toString() method code

RP: Method replacement

RF: Method refinement

Consider the instances on Slide 28, and state how the output changes when the following toString() methods are included in the various classes:

- 1) Slide 10, 21, 23
- 2) Slide 10, 26, 29
- 3) Slide 21, 23
- 4) Slide 26
- 5) Slide 29



Reading

Reading: Chapter 9 - Inheritance and Polymorphism: P. Mohan
2013