

COMP 2611, DATA STRUCTURES

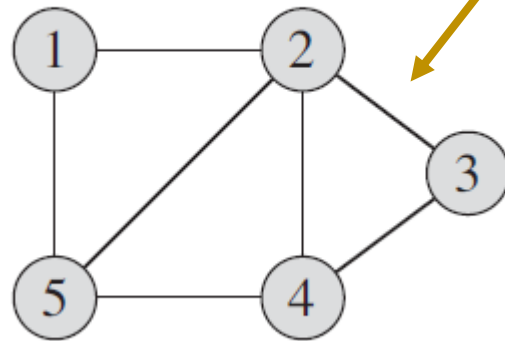
LECTURE 17

GRAPHS

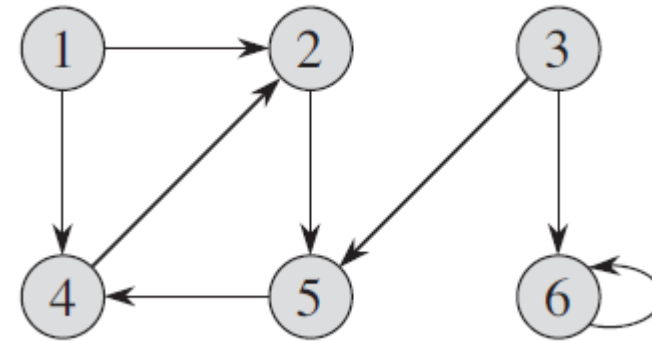
- Terminology
- Representation
- Building a Graph
- Weighted Graphs

Graphs: Definitions

- A graph is a pair (V, E) where V is a finite set and E is a binary relation on V .
- Each element of V is called a *vertex* or *node* and each element of E is called an *edge*.



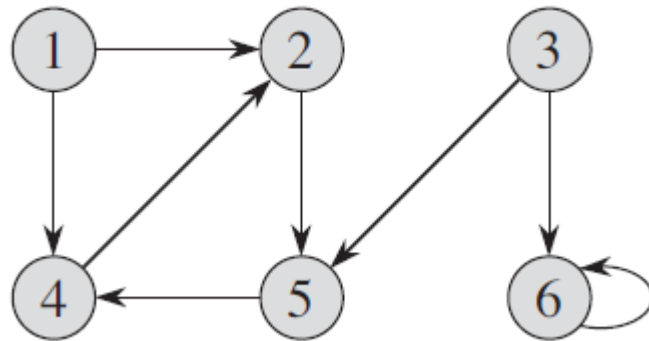
Undirected Graph



Directed Graph

Graphs: Terminology

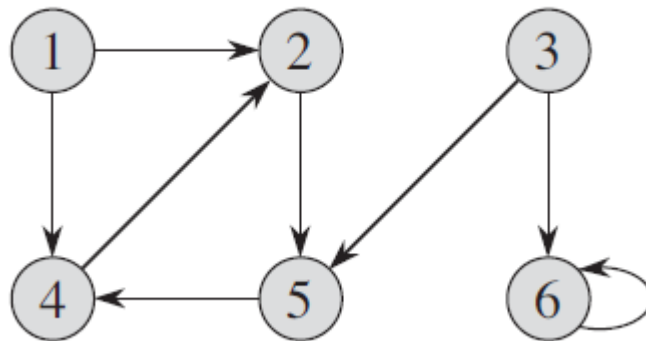
- If a graph is directed, the *in-degree* of a vertex is the number of edges *entering* it.
- The *out-degree* of a vertex is the number of edges leaving it.
- What is the in-degree and out-degree of vertex 2?



- The *degree* of a vertex is the sum of its in-degree and out-degree.

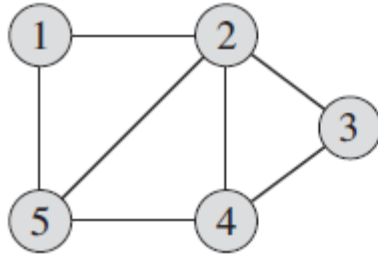
Graphs: Terminology

- If it is possible to get from vertex u to vertex v by following edges in the graph, we say that there is a *path* from vertex u to vertex v .
- The length of the path is the number of edges in the path.

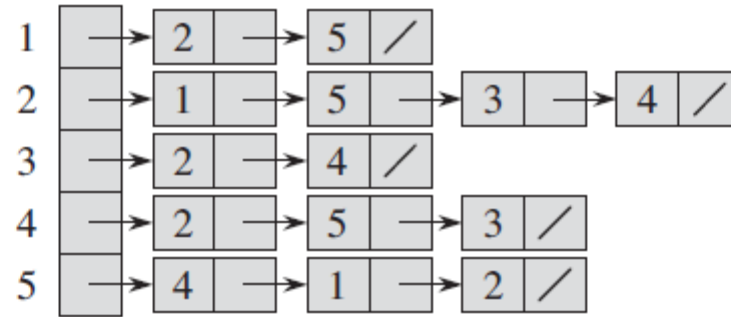


- A directed graph is *strongly connected* if there is at least one path between any two vertices.

Graphs: Representation



(a)



(b)

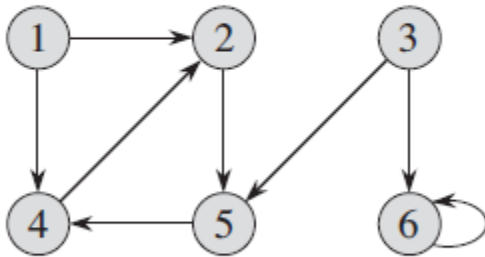
Adjacency List

	1	2	3	4	5
1	0	1	0	0	1
2	1	0	1	1	1
3	0	1	0	1	0
4	0	1	1	0	1
5	1	1	0	1	0

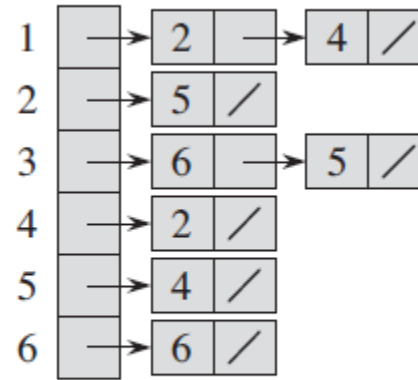
(c)

Adjacency Matrix

Graphs: Representation



(a)



(b)

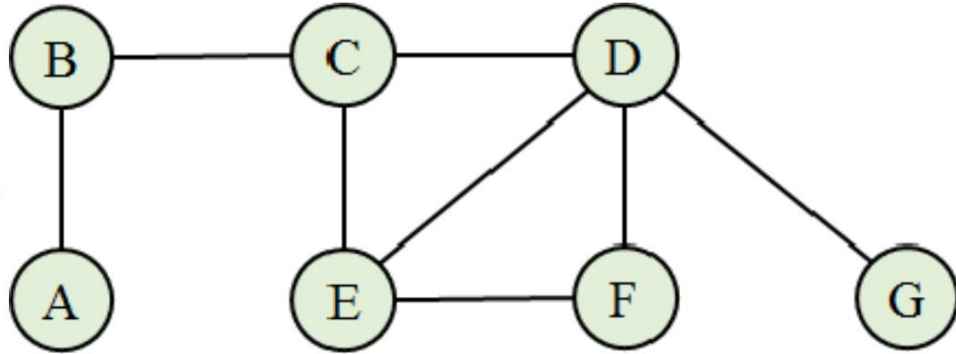
	1	2	3	4	5	6
1	0	1	0	1	0	0
2	0	0	0	0	1	0
3	0	0	0	0	1	1
4	0	1	0	0	0	0
5	0	0	0	1	0	0
6	0	0	0	0	0	1

(c)

Adjacency List

Adjacency Matrix

Graphs: Adjacency Matrix Representation

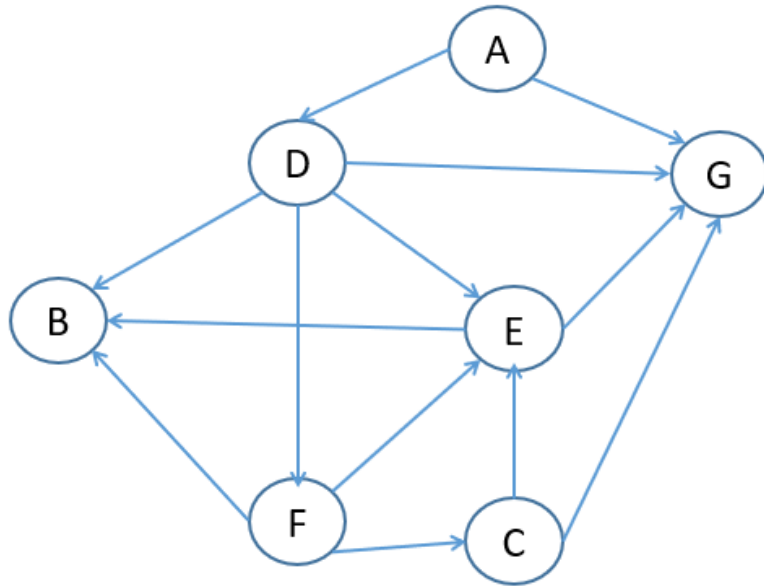


Graph

	A	B	C	D	E	F	G
A	0	1	0	0	0	0	0
B	1	0	1	0	0	0	0
C	0	1	0	1	1	0	0
D	0	0	1	0	1	1	1
E	0	0	1	1	0	1	0
F	0	0	0	1	1	0	0
G	0	0	0	1	0	0	0

Adjacency Matrix

Graphs: Adjacency List Representation



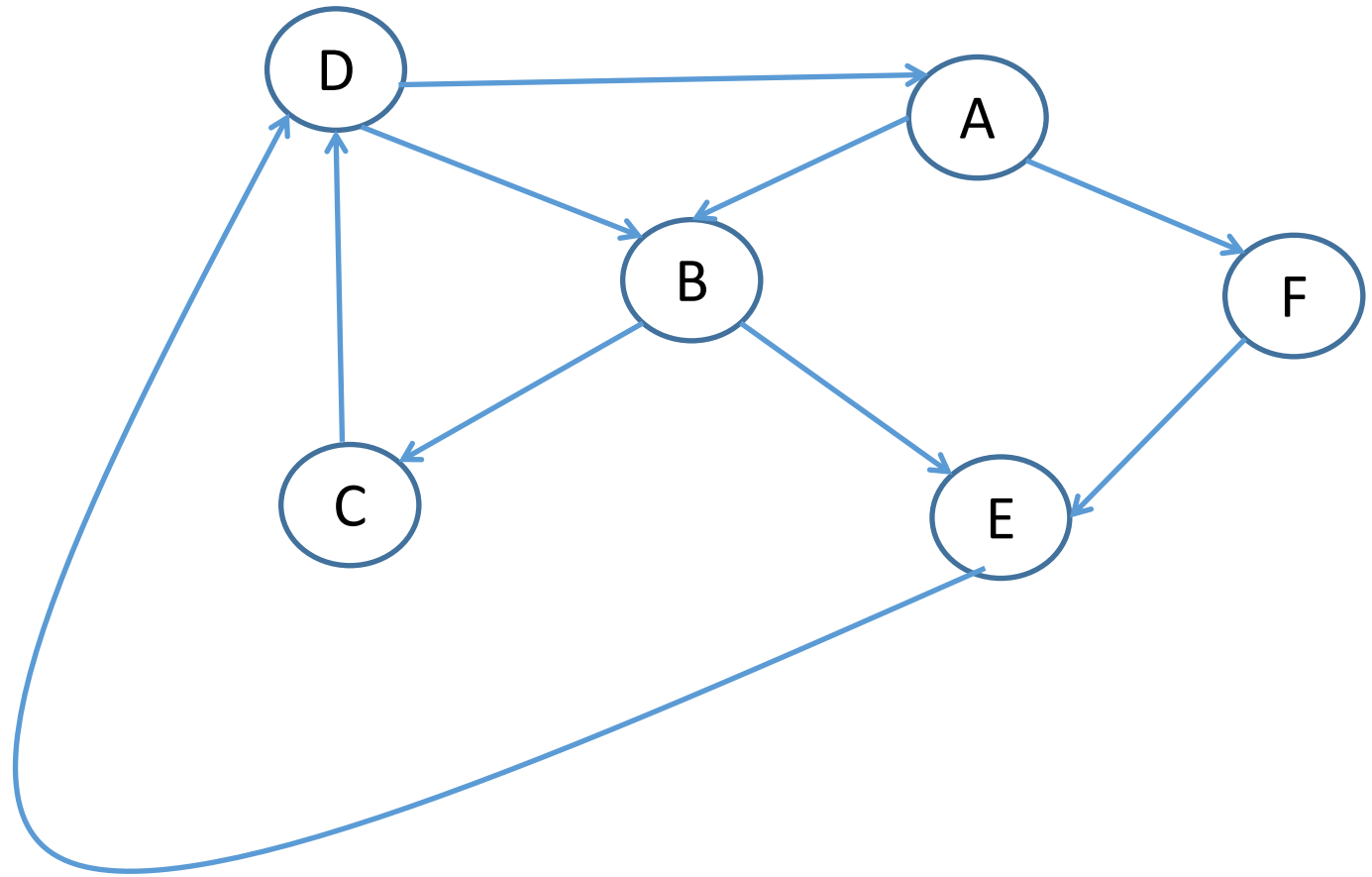
Graph

```
[A] -> D -> G
[B] ->
[C] -> E -> G
[D] -> B -> E -> F -> G
[E] -> B -> G
[F] -> B -> C -> E
[G] ->
```

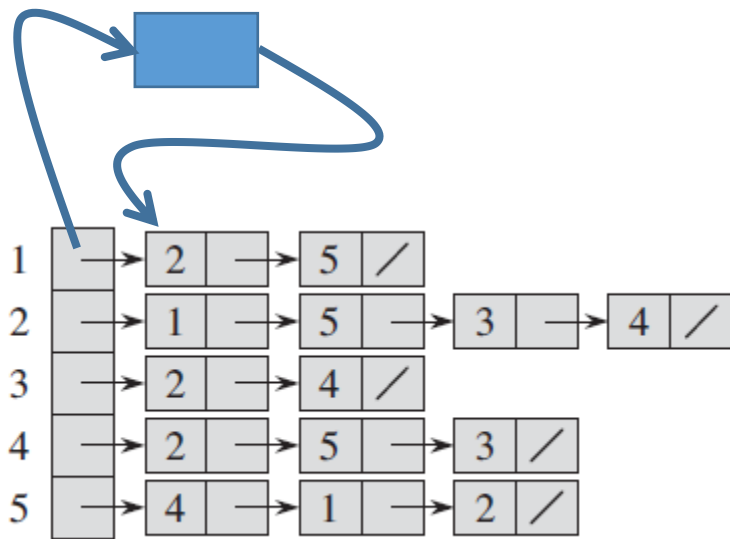
Adjacency List

Graphs: Storing in a File

6
A B C D E F
A 2 B F
B 2 C E
C 1 D
D 2 A B
E 1 D
F 1 E



Graphs: Data Structure



Adjacency List

```
struct Edge {  
    string destID;  
    Edge * nextEdge;  
};
```

```
struct Vertex {  
    string ID;  
    Edge * firstEdge;  
};
```

```
struct Graph {  
    int numVertices;  
    Vertex vertices[MAX_VERTICES];  
};
```

Is there an
edge from
vertex u to
vertex v ?

What are the
edges leaving
vertex v ?

Weighted Graphs

