

Decision Trees 1

Lecture 20

STA 371G

Making Better Decisions



Decision making is the only way that individuals can purposely exercise any control over thier lives, careers, or their surroundings.

- Ralph Keeney, Making Better Decision Makers, Decision Analysis, vol. 1 No:4, 2004



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- Larger ones require software

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- How a decision-maker can quantify the value of information
- How attitudes toward risk and uncertainty can affect the analysis

Elements of a Decision Analysis

All problems have three common elements:

- The decisions available to the decision maker.
- The possible outcomes and the probabilities of these outcomes.
- A value model that provides monetary values for the various outcomes.

Once these elements are defined, the decision maker can find an optimal decision.

Payoff Tables

A payoff table lists the payoff for each decision outcome pair; positive values are gains and negative values are losses.

	01	O2	O3
D1	\$10	\$10	\$10
D2	-\$10	\$20	\$30
D3	-\$30	\$30	\$80
	1		

- This table shows three possible decisions (D1, D2, and D3) and three possible outcomes (O1, O2, and O3) for each.
- Which decision do you prefer?

Payoff Tables

We need to know the probability of each outcome to make a good decision!

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- Suppose P(O1) = 0.3, P(O2) = 0.5, P(O3) = 0.2
- Now which decision do you prefer?

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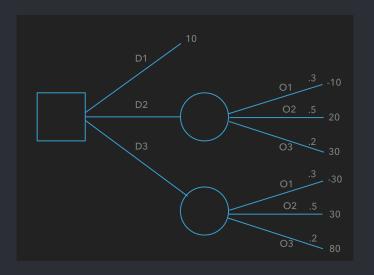
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- E(D3) = ?



Decision Trees

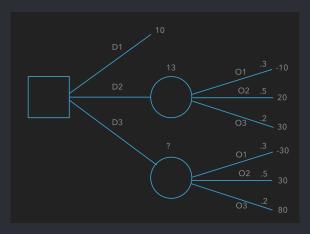
- Time proceeds from left to right.
- Branches leading out of a decision node represent the possible decisions.
- Probabilities are listed on probability branches, and are conditional on the events that have already been observed (i.e., they assume that everything to the left has already happened).
- Monetary values are shown to the right of the end nodes.
- EVs are calculated through a "rolling-back" process.

Example



Rolling back: Step 1

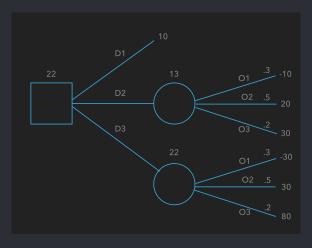
Calculate the expected value at each probability node:



$$E(D3) = .3(-10) + .5(20) + .2(30) = 13$$

Rolling back: Step 2

Calculate the maximum at each decision node:



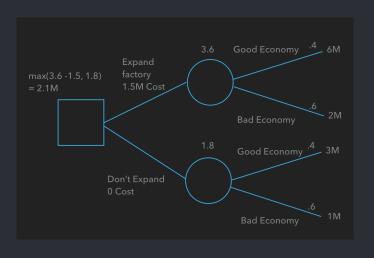
Take decision D3 since 22 = max(10, 13, 22).

Sally Ann Soles' Shoe Factory

Sally Ann Soles manages a successful shoe factory. She is wondering whether to expand her factory this year.

- The cost of the expansion is \$1.5M.
- If she does nothing and the economy stays good, she expects to earn \$3M in revenue, but if the economy is bad, she expects only \$1M.
- If she expands the factory, she expects to earn \$6M if the economy is good and \$2M if it is bad.
- She estimates that there is a 40 percent chance of a good economy and a 60 percent chance of a bad economy.

Should she expand?



$$E(\text{expand}) = (.4(6) + .6(2)) - 1.5 = 2.1$$

 $E(\text{don't expand}) = (.4(3) + .6(1)) = 1.8$
Since 2.1 > 1.8, she should expand!

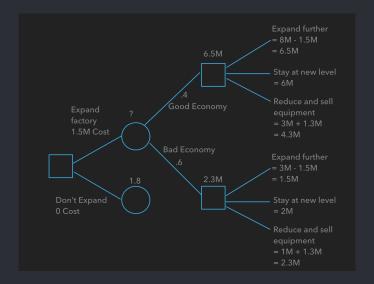
Sequential decisions

She later learns if she expands, she can opt to either:

- (a) expand the factory further, which costs \$1.5M and will yield an extra \$2M in profit if the economy is good, but \$1M if it is bad,
- (b) abandon the project and sell the equipment she originally bought, for \$1.3M, or
- (c) do nothing.

How has the decision changed?

Sequential decisions



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The EV of expanding is now

$$(.4(6.5) + .6(2.3)) - 1.5 = 2.48.$$

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Therefore the value of the option is

$$E(\text{new}) - E(\text{old}) = 2.48 - 2.1 = 0.38,$$

or \$380,000.

Does this look familiar?

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- This method of valuing a real option is used by corpotate strategists, management consultants, and bankers.
- A further refinement is to take time value of money into account and present value everything.