

CARSON COOPER

cjc88382@uga.edu • Athens GA • 478-232-6292

University of Georgia

Bachelor of Science

Computer Science

Athens, GA

Expected **May 2025**

GPA: **3.79**

AWARDS

Valedictorian

STAR Student of
Jefferson County

Zell B. Miller
Scholarship

Watson Brown
Scholarship

Jefferson Energy
Kenneth Cook
Engineering
Scholarship

Crouch
Foundation
Scholarship

WORK EXPERIENCE

Jefferson Hospital - Technology Assistant

June – August 2022, May – August 2023

- Began and made significant progress on a project to properly reorganize the Materials Management department in the computer system with corrections to the item numbering
- Learned to work in a collaborative environment by engaging with hospital staff and helping with computer projects like creating excel sheets.

WPEH Radio Station - Radio Host / DJ

February 2020 - August 2021

- Learned to communicate important information in a professional manner by giving announcements and weather updates live on the radio.
- Gained an increased sense of responsibility by maintaining a live service and ensuring smooth operation, and by properly shutting down all broadcasting equipment.

Outlier AI - Freelance AI Evaluator

June 2024 - Present

- Gained experience training generative AI models through evaluating output, checking for correctness, grammar, punctuation, and overall quality of the response.
- Learned more about the inner workings of generative AI by evaluating parts of its code execution and ensuring that it used the correct functions and parameters.

SKILLS

Java

C / C++

CSS

JavaScript

React

Node.js

MongoDB

Git

COURSE PROJECTS

Pokémon Team Builder - Web Programming

A CRUD Operations project with an open-ended topic. My team of 3 created a website that individual characteristics for the user to input. The user could then edit and delete their team, or view information about it. The team was saved to the database and displayed on the home screen. Front-end implemented with React along with HTML, CSS and JavaScript. Back-end implemented with Node.js, and MongoDB. Team collaboration with git.

Cinema E-Booking System - Software Engineering

A full-stack term project with a scrum-based workflow. My team of 4 built a website that allowed users to book movies, which included picking showtimes and selecting seats. I was responsible for front-end development and implemented pages such as seat selection, which required custom components, conditional rendering, and communication between the ticket selection page and the checkout page. Front-end implemented with React, along with HTML, CSS and JavaScript. Team collaboration with git.