

Section plan

1. Review: HW1 #14
2. Brief recap on recursion & recursive functions on Numb
3. IntList type and [Int]

I. Functions as "arguments"

Remember in our hw, you were asked to evaluate the following expression:

$f ((\lambda fn \rightarrow fn \text{ Rock}) (\lambda x \rightarrow \text{whatItBeats } x))$

with f being defined as $f = \lambda s \rightarrow \text{case } s \text{ of } \{\text{Rock} \rightarrow 334; \text{Paper} \rightarrow 138; \text{Scissors} \rightarrow 99\}$. We see f is a *lambda expression*, which could be potentially reduced to a *case expression*.

| | |
|-----------------------|--|
| f | $((\lambda fn \rightarrow fn \text{ Rock}) (\lambda x \rightarrow \text{whatItBeats } x))$ |
| \uparrow | \uparrow |
| λ -expression | some expression e |

- Let's forget about this f for a second and focus on e .

| | |
|---|--|
| $((\lambda fn \rightarrow fn \text{ Rock})$ | $(\lambda x \rightarrow \text{whatItBeats } x))$ |
| \uparrow | \uparrow |
| λ -expression | some expression e_1 |

To do *lambda reduction*, a lambda expression should be adjacent to some expression as in $(\lambda v \rightarrow e) e'$. You want to substitute any free occurrences of the variable v in the expression e with e' .

NOTE: a lambda expression, even it seems to be a function in nature, is also an expression! In other words, functions are not really that special.

In this current example, fn is the variable name. To do lambda reduction, we want to substitute any free occurrences of fn with the lambda expression e_1 in the expression at the right side of the arrow, which leads to:

| | |
|--|------------------|
| $(\lambda x \rightarrow \text{whatItBeats } x) \text{ Rock}$ | |
| whatItBeats Rock | lambda reduction |

II. Recursion

1. Broadly speaking, recursion is when something is defined in terms of **itself**.

The point is that some problem-solving mechanisms/instances of the same type are very similar to *itself*. In order to solve the problem/define the type, you can depend on the same mechanism/the same thing with *smaller size*.

2. **Recursive types**: when values that may contain other values of the same type

Example:

data Numb = Z | S Numb deriving Show

$S (S Z) :: \text{Numb}$

\uparrow

$(S Z) :: \text{Numb}$

\uparrow

$Z :: \text{Numb}$

← *base case*: a form that does not contain an instance of that type.

data Form = T | F | Neg Form | Cnj Form Form | Dsj Form Form deriving Show

Recursive functions: when a function calls itself.

3. Ingredients for writing recursive functions/types/expressions

- To avoid getting lost in infinite recursion in the computation, you need identify one/more base case(s) (often 0, 1, Z, (S Z), an empty list, a list with one element, empty string etc.).
- Think about how the problem can be divided into the same problem but with smaller size.
- Think about how the solutions to sub-problems can be combined into a solution to the bigger problem.

Exercise:

- lessThanOrEq: outputs whether the first Numb it sees is less than or equal to the second Numb.
- difference: outputs the absolute difference between the two Numbs.

III. IntList and [Int]

Now, we can define our own lists, say integers using recursion.

```
data IntList = Empty | NonEmpty Int IntList deriving Show
```

For example, the list containing 5 followed by 7 followed by 2 (and nothing else) would be represented as:

```
NonEmpty 5 (NonEmpty 7 (NonEmpty 2 Empty)) :: IntList
      ↑
      NonEmpty 7 (NonEmpty 2 Empty) :: IntList
            ↑
            (NonEmpty 2 Empty) :: IntList
                  ↑
                  Empty :: IntList ← base case
```

Now, let's see what we can do with this data type. The following function calculates the sum of such a list of integers.

```
total :: IntList -> Int
total = \l -> case l of
    Empty -> 0
    NonEmpty x rest -> x + total rest
```

Exercise:

Now I want to write a recursive function `contains`, which checks whether there's any `Int` in this `IntList` that meet certain requirements (e.g. `>2`; is 0 or not...).

```
contains :: (Int -> Bool) -> (IntList -> Bool)
```

Haskell has a built-in type `[Int]` to represent lists, which uses some compact syntax. The compact syntax is convenient, but it can obscure the fact that this built-in type actually has exactly the same kind of recursive structure as this `IntList` type. Using this built-in type, we write the list containing 5 then 7 then 2 as following, which can be further rewritten as `[5, 7, 2]` for convenience.

```
5 : ( 7 : (2 : []))
```

- `[] : Empty`
- the built-in type uses the colon (“cons”) instead of `NonEmpty`; and the colon is written between its two arguments, unlike `NonEmpty` and other constructors we've seen.

```
total :: [Int] -> Int
total = \l -> case l of
    [] -> 0
    x:rest -> x + total rest
```