

Leased Logs: Saving Money By Saving Fewer Logs

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qo weave

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- The problem with logs
- Logs @ Weave
 - Existing architecture
 - How we implemented leased logging
- GCP Primer
 - Cloud logging
 - Firestore
- Sample Code & CLI

A photograph of a dense forest of tall, straight redwood trees. The trees have dark, textured trunks and are topped with green coniferous needles. Sunlight filters down from the canopy of branches at the top of the frame, creating bright highlights on the tree trunks and dappled light on the forest floor. The foreground is filled with the lush green foliage of ferns and smaller shrubs.

The problem with logs

The Problem: Scale

- Cost increases linearly
- Uses egress bandwidth

Solutions?

- Pay all the money
- Police log usage in code
- Don't log at all



Leased Logging

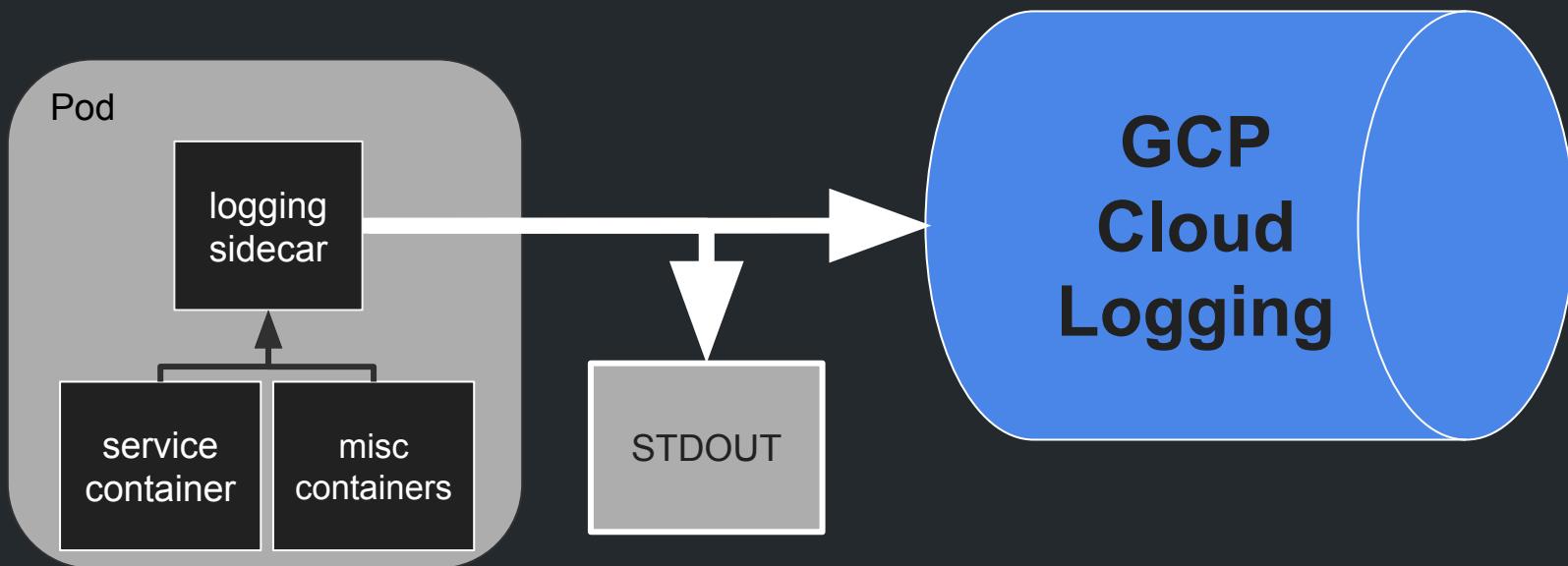
Send Logs Conditionally

Only ship logs if:

- **It is the first 15 minutes of an app's lifespan**
- **OR "log lease" is active**
- **OR level is "ERROR"**
- **OR level is "ALWAYS"**

A photograph of a dense, lush forest. In the background, tall redwood trees stand with their characteristic textured bark. The forest floor is covered in a thick layer of green ferns and other forest undergrowth. In the lower center, a small waterfall cascades down a rocky ledge, surrounded by mossy rocks and more ferns. The overall atmosphere is one of a healthy, undisturbed natural environment.

Logging @ Weave



```
func DoThing(ctx context.Context) {
    wlog.Info(ctx, "doing the thing")
    err := do()
    if err != nil {
        wlog.Error(ctx, err, "failed to do thing")
        return
    }
    wlog.InfoC(ctx, "done with the thing")
}
```

```
$ bart logs
```

```
[pod-1 wlogd] [17 Sep 24 02:14 UTC] INFO main.go#118 doing the thing
[pod-1 wlogd] [17 Sep 24 02:15 UTC] INFO main.go#118 done with the thing
[pod-2 wlogd] [17 Sep 24 03:11 UTC] INFO main.go#118 doing the thing
[pod-2 wlogd] [17 Sep 24 03:11 UTC] ERROR main.go#118 error with the thing: timeout
[pod-1 wlogd] [17 Sep 24 05:55 UTC] INFO main.go#118 doing the thing
[pod-1 wlogd] [17 Sep 24 05:56 UTC] INFO main.go#118 done with the thing
```

 SUMMARY

 EVENTS

 LOGS



wlogd



containing



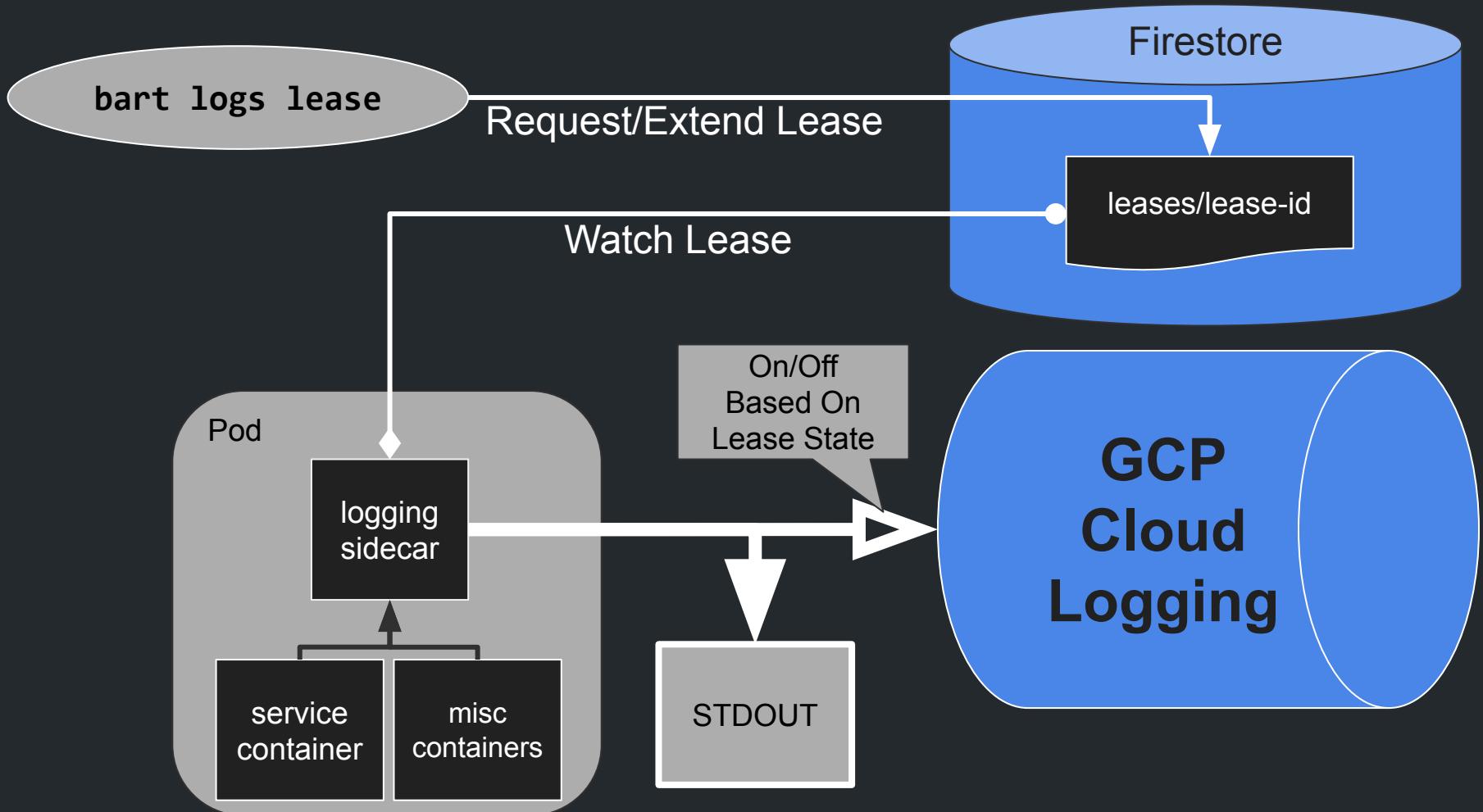
```
[17 Sep 24 02:14 UTC] INFO main.go#118 doing the thing
[17 Sep 24 02:15 UTC] INFO main.go#118 done with the thing
[17 Sep 24 05:55 UTC] INFO main.go#118 doing the thing
[17 Sep 24 05:56 UTC] INFO main.go#118 done with the thing
```

SEVERITY	TIME	MDT	SUMMARY	Edit	Summary fields	Wrap lines
(i)	Showing logs for last 30 seconds from 9/16/24, 8:58 PM to 9/16/24, 8:58 PM.				Extend time by: 1 second	▼
>	i	2024-09-16 20:58:35.632	doing the thing			
>	i	2024-09-16 20:58:35.633	done with the thing			
>	i	2024-09-16 20:58:36.634	doing the thing			
>	!!	2024-09-16 20:58:36.634	error with the thing: timeout			
>	i	2024-09-16 20:58:37.634	doing the thing			
>	i	2024-09-16 20:58:37.634	done with the thing			

- Ephemeral
 - bart logs (via kubetail)
 - Argo-CD Web UI
- Durable
 - GCP Logging Console



Leased Logging @ Weave



Code: Unchanged

```
func DoThing(ctx context.Context) {
    wlog.Info(ctx, "doing the thing")
    err := do()
    if err != nil {
        wlog.Error(ctx, err, "failed to do thing")
        return
    }
    wlog.InfoC(ctx, "done with the thing")
}
```

bart (kubetail) logs: Unchanged

```
$ bart logs
```

```
[pod-1 wlogd] [17 Sep 24 02:14 UTC] INFO main.go#118 doing the thing
[pod-1 wlogd] [17 Sep 24 02:15 UTC] INFO main.go#118 done with the thing
[pod-2 wlogd] [17 Sep 24 03:11 UTC] INFO main.go#118 doing the thing
[pod-2 wlogd] [17 Sep 24 03:11 UTC] ERROR main.go#118 error with the thing: timeout
[pod-1 wlogd] [17 Sep 24 05:55 UTC] INFO main.go#118 doing the thing
[pod-1 wlogd] [17 Sep 24 05:56 UTC] INFO main.go#118 done with the thing
```

ArgoCD Logs: Unchanged

The screenshot shows the ArgoCD interface with the 'LOGS' tab selected. At the top, there are three tabs: 'SUMMARY', 'EVENTS', and 'LOGS'. Below the tabs is a search bar containing the text 'wlogd' and a dropdown menu set to 'containing'. To the right of the search bar are several circular icons with icons like refresh, copy, download, and settings.

[17 Sep 24 02:14 UTC] INFO main.go#118 doing the thing
[17 Sep 24 02:15 UTC] INFO main.go#118 done with the thing
[17 Sep 24 05:55 UTC] INFO main.go#118 doing the thing
[17 Sep 24 05:56 UTC] INFO main.go#118 done with the thing

SEVERITY	TIME	MDT	↑	↓	SUMMARY	Edit	<input checked="" type="checkbox"/> Summary fields	<input type="checkbox"/> Wrap lines
i	Showing logs for last 30 seconds from 9/16/24, 8:58 PM to 9/16/24, 8:58 PM.							<button>Extend time by: 1 second</button>
>	i	2024-09-16	20:58:35.632		doing the thing			
>	i	2024-09-16	20:58:35.633		done with the thing			
>	i	2024-09-16	20:58:36.634		doing the thing			
>	!!	2024-09-16	20:58:36.634		error with the thing: timeout			
>	i	2024-09-16	20:58:37.634		doing the thing			
>	i	2024-09-16	20:58:37.634		done with the thing			



SEVERITY	TIME	MDT	↑	↓	SUMMARY	Edit	<input checked="" type="checkbox"/> Summary fields	<input type="checkbox"/> Wrap lines
i	Showing logs for last 30 seconds from 9/16/24, 8:59 PM to 9/16/24, 8:59 PM.							<button>Extend time by: 1 second</button>
>	i	2024-09-16	20:59:50.096		doing the thing			
>	i	2024-09-16	20:59:50.096		done with the thing			
>	!!	2024-09-16	20:59:51.096		error with the thing: timeout			

A photograph of a lush forest with many birch trees. Sunlight filters through the canopy, creating bright highlights on the trunks and leaves. In the foreground, a metal guardrail runs across the frame, and a small stream flows beneath it, reflecting the surrounding greenery.

GCP Primer: Cloud Logging

- Serverless
- Generous Free Tier
- Supports Structured Logs & Rich Queries
- **Log Routers** can change where logs are sent
 - May be an easier way to reduce spend in some cases
- REST API
- SDKs for multiple languages
 - Usable in Go as a simple "io.Writer"



Overview

Dashboards

Explore

Metrics explorer

Logs explorer

Log analytics

Trace explorer

Detect

Alerting

Error reporting

Uptime checks

Synthetic monitoring

SLOs

Configure

Integrations

Log-based metrics

Log router

Sink details

Provide a name and description for logs routing sink

Name long-term**Description** **Sink destination**

Select the service type and destination for logs routing sink. Logs routed to Cloud Storage are written in hourly batches while other sink types are processed in real time.

Select sink service *

Logging bucket

BigQuery dataset

Cloud Storage bucket

Cloud Pub/Sub topic

Splunk

Google Cloud project

Other resource

sil...

Choose logs to filter out of sink (optional)

Create exclusion filters to determine which logs are excluded from logs routing sink

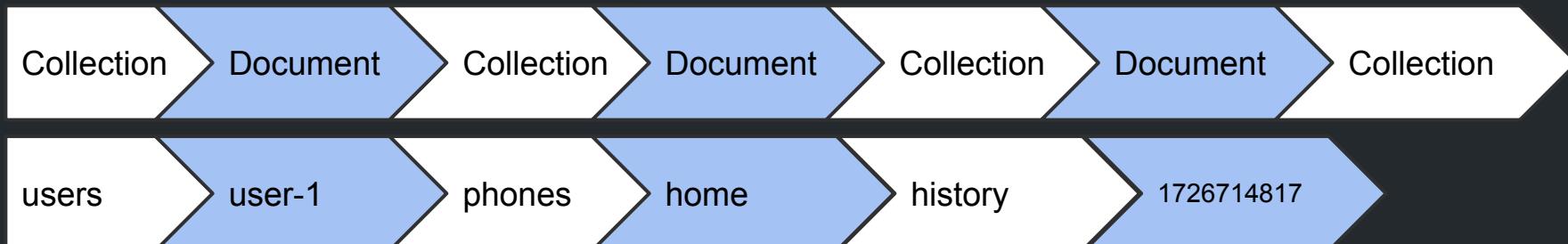
Create sink

Cancel

A scenic view of a golf course hole surrounded by dense green trees under a clear blue sky.

GCP Primer: Firestore

- NoSQL Database
- Serverless
- Generous Free Tier
- Requires Structured data (not json)
 - Automatic with Golang SDK
- **Live Watch** 
- Supports automatic cleanup (TTL Job)
- Uses a collection and document design pattern



leases

lease-1

ExpireAt: 2024-09-16T21:17:17.937-06:00
Reason: "Testing"
User: "Carson"

leases

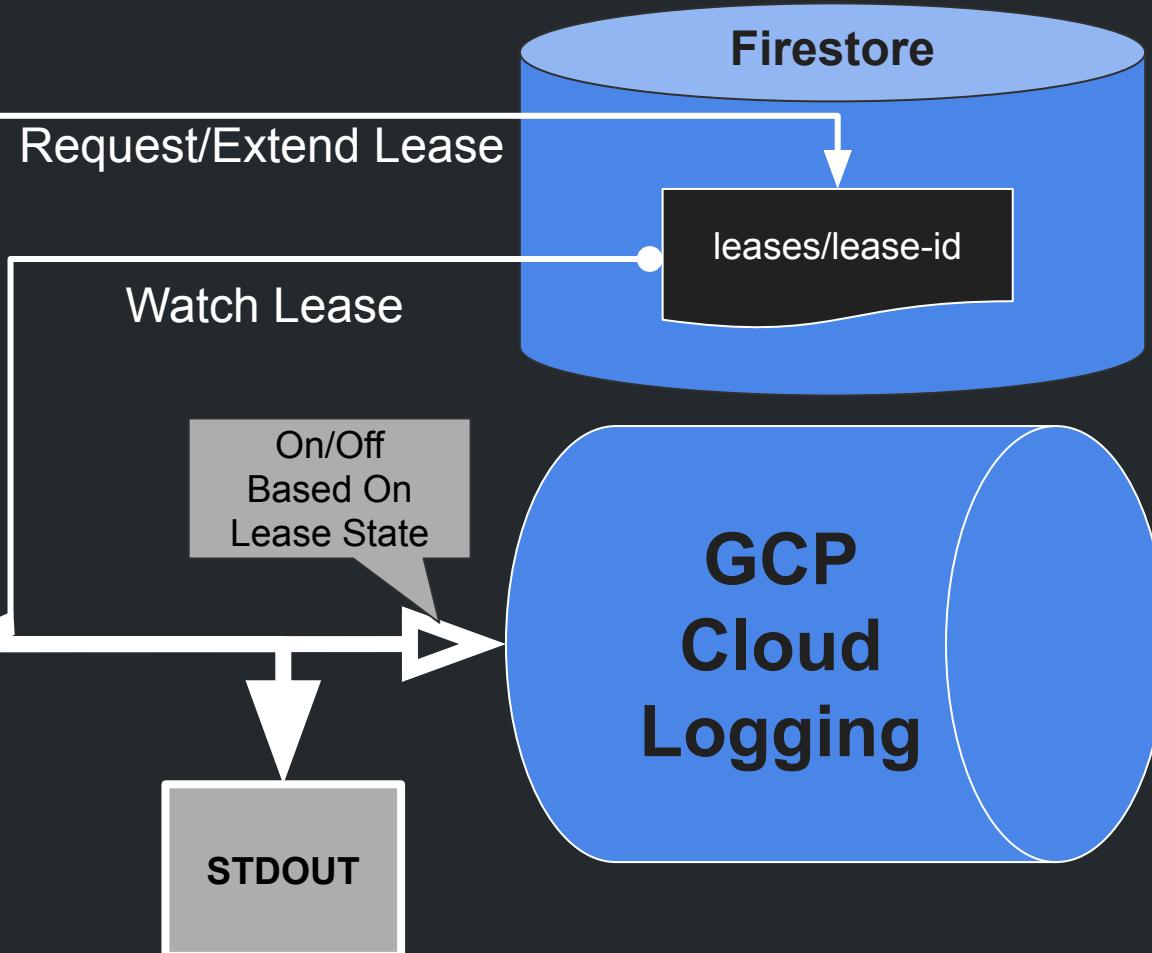
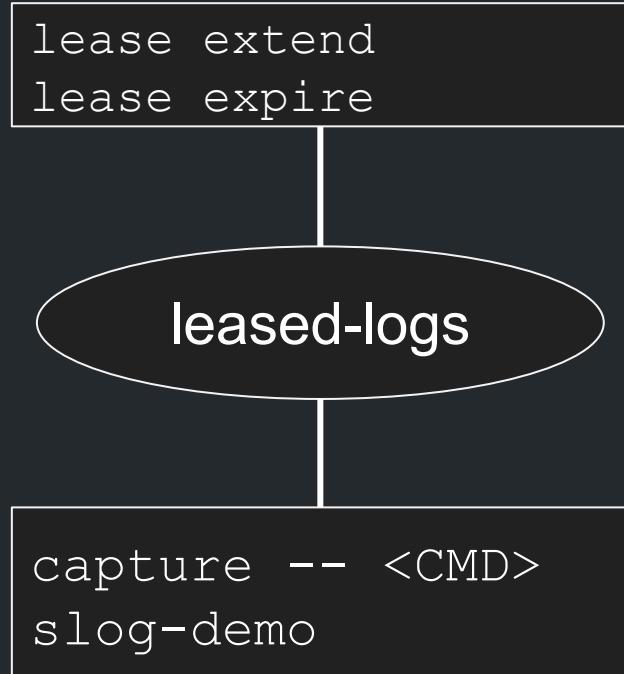
lease-2

ExpireAt: 2024-09-22T01:54:33.773-06:00
Reason: "Watching Rollout"
User: "Carson"

A photograph of a forest scene. The foreground is filled with the dark trunks and green foliage of smaller trees and shrubs. In the background, a dense stand of tall, slender coniferous trees reaches towards a bright sky. Sunlight filters through the branches, creating a play of light and shadow on the forest floor and the trunks of the larger trees.

Sample CLI

diagram • code tour • demo



```
// create a GCP cloud logging client using the project ID and default credentials
logClient, err := logging.NewClient(ctx, cli.ProjectID)
kctx.FatalIfErrorf(err, "Failed to create logging client")
defer logClient.Close()

// create a Firestore client using the project ID and default credentials
fsClient, err := firestore.NewClient(ctx, cli.ProjectID)
kctx.FatalIfErrorf(err, "Failed to create firestore client")

// make a document reference to the lease document
// this does not fetch the doc but can be used to interact with it later
docRef := fsClient.Collection("leases").Doc(cli.LeaseID)

// run sub-commands passing the firestore client, log client, and docRef for use
err = kctx.Run(fsClient, logClient, docRef)
```

```
// Document represents a Firestore document representing a lease.

type Document struct {
    ExpireAt time.Time
    User      string
    Reason    string
}

// Manager handles a lease document and manages the lease state.

type Manager struct {
    logger          *logging.Logger
    guaranteedUntil time.Time

    enabled        atomic.Bool
    expireTimer   *time.Timer
}
```

```
// watchLease watches a lease document for changes and updates the lease state.
func (m *Manager) watchLease(ctx context.Context, docRef *firestore.DocumentRef) error
{
    fmt.Fprintln(os.Stderr, "==== WATCH LEASE", docRef.Path)
    iter := docRef.Snapshots(ctx)
    defer iter.Stop()
    for {
        snapshot, err := iter.Next()
        switch {
        case err == io.EOF,
            err == context.DeadlineExceeded,
            err == context.Canceled:
            return nil
        case err != nil:
            fmt.Fprintln(os.Stderr, "Failed to get snapshot:", err)
            return err
        }
    }
}
```

```
// watchLease CONTINUED

    // if the snapshot does not yet exist, expire after the guaranteedUntil time
    // for leases that are deleted after the guaranteedUntil time, this will disable the lease
immediately

    if !snapshot.Exists() {
        m.expireAfter(m.guaranteedUntil)
        continue
    }

var lease Document
if err := snapshot.DataTo(&lease); err != nil {
    fmt.Fprintln(os.Stderr, "Failed to parse lease:", err)
    continue
}

m.expireAfter(lease.ExpireAt)
if lease.ExpireAt.After(m.guaranteedUntil) {
    fmt.Fprintf(os.Stderr, "==== LEASE EXTENDED, expires in %s | user=%q reason=%q\n",
time.Until(lease.ExpireAt).Round(time.Millisecond*100), lease.User, lease.Reason)
}
}
```

```
// expireAfter sets a new lease expiration time, resetting the lease timer
// - respects the guaranteedUntil time, even if the lease is shorter
func (m *Manager) expireAfter(expire time.Time) {
    // ensure guaranteedUntil is always respected, even if the lease is
shorter
    if expire.Before(m.guaranteedUntil) {
        expire = m.guaranteedUntil
    }

    // cancel the previous timer if it was unfired
    if m.expireTimer != nil && !m.expireTimer.Stop() {
        select {
        case <-m.expireTimer.C:
        default:
        }
    }
}
```

```
// expireAfter continued

// already expired, disable immediately
if expire.Before(time.Now().UTC()) {
    fmt.Fprintln(os.Stderr, "==== LEASE EXPIRED")
    m.disable()
    return
}

// enable and set a new timer
m.enable()

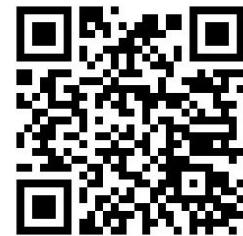
m.expireTimer = time.AfterFunc(time.Until(expire), func() {
    fmt.Fprintln(os.Stderr, "==== LEASE EXPIRED")
    m.disable()
})
}
```



DEMO



Thank you!



<https://github.com/carsonoid/talk-leased-logs>

<https://engineering.getweave.com>

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