

ACE.AI SCORE PREDICTOR MID-TERM REVIEW

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HIGHLIGHTS

- I turned the full match history file into the format into a prediction dataset made up of prediction labels and variables.
- Current accuracy (cross-validated, looking back) is at 65%
- Tennis match results seem more random than expected, there are many factors that are difficult to be captured.

REVIEW PROGRESS

1. Exploratory data analysis and data cleansing

- Data overview, descriptive statistics, and cleaning
- Dataset transformation to make it a standard format for predictive modelling

2. Model building and validation

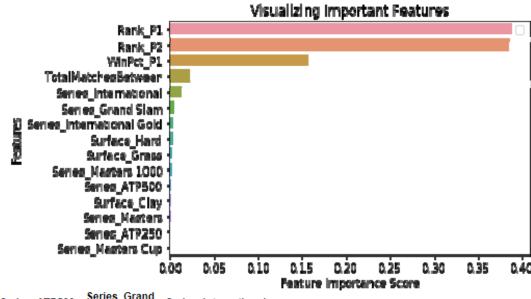
- Engineer feature set as predictor variables (ongoing)
- Build an initial benchmark model for reference

3. Product development

- Build data pipeline for the project
- Initialize database in RDS



DEMO/ANALYSIS



Prediction data set

| | Rank_P1 | Rank_P2 | TotalMatchesBetween | WinPct_P1 | matchresult | Series_ATP250 | Series_ATP500 | Slam | Series_International |
|----|---------|---------|---------------------|-----------|-------------|---------------|---------------|------|----------------------|
| 0 | 63 | 77 | 0 | 0.500000 | 1 | 0 | 0 | 0 | 1 |
| 1 | 6 | 59 | 0 | 0.500000 | 1 | 0 | 0 | 0 | 1 |
| 2 | 174 | 73 | 0 | 0.500000 | 0 | 0 | 0 | 0 | 1 |
| 3 | 78 | 33 | 0 | 0.500000 | 0 | 0 | 0 | 0 | 1 |
| 4 | 35 | 206 | 0 | 0.500000 | 0 | 0 | 0 | 0 | 1 |
| 5 | 219 | 211 | 0 | 0.500000 | 0 | 0 | 0 | 0 | 1 |
| 6 | 2000 | 60 | 0 | 0.500000 | 0 | 0 | 0 | 0 | 1 |
| 7 | 36 | 85 | 0 | 0.500000 | 0 | 0 | 0 | 0 | 1 |
| 8 | 128 | 14 | 0 | 0.500000 | 1 | 0 | 0 | 0 | 1 |
| 9 | 104 | 38 | 0 | 0.500000 | 0 | 0 | 0 | 0 | 1 |
| 10 | 14 | 121 | 0 | 0.500000 | 1 | 0 | 0 | 0 | 1 |
| 11 | 163 | 128 | 0 | 0.500000 | 0 | 0 | 0 | 0 | 1 |

Variable Importance

LESSONS LEARNED

Specifics of the data:

- Player rank is the single most important factor to determine a match outcome, which is indicating the current ranking mechanism is quite accurate

General deployment strategies

- It's more effective to present result in the angle of "my player" versus "the opponent player", rather than of a detached stance 'A vs B'
- Offline prediction is preferred for a better user experience, but it requires setting up a larger database

RECOMMENDATIONS/NEXT STEPS

2. Model building and validation

- Iteratively develop a set of models with engineered features, optimize parameters to find the best model
- Validate the model using primary and potential alternative metrics such as F1-score

3. Product development

- Build Flask app for deployment
- Build user interface prototype for the project

