Slice Sampling

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What is Slice Sampling?

A "black-box" auxiliary variable Markov Chain Monte Carlo (MCMC) method that avoids the need to tune hyperparameters. Introduced by Neal (2003).

The idea of slice sampling.

Suppose we wish to sample from a density for a variable, x, taking values in some subset of \mathbb{R}^n . We can do this by sampling uniformly from the (n+1)-dimensional region that lies under the plot of the density function.

Joint and Marginal Distributions

This idea can be formalized by introducing an auxiliary real variable, y, and defining a joint distribution over x and y that is uniform over the region $U = \{(x, y) : 0 < y < f(x)\}$ below the curve or surface defined by f(x). That is, the joint density for (x, y) is

$$p(x,y) = \frac{1}{Z} \mathbf{1}_{\{0 < y < f(x)\}}$$

where $Z = \int f(x)dx$. The marginal density for x is then

$$p(x) = \int_0^{f(x)} \frac{1}{Z} dy = \frac{f(x)}{Z}$$

which is the desired distribution. Thus, if we can sample from the joint distribution p(x, y), we can obtain samples from the marginal distribution p(x).

The Slice Sampling Algorithm

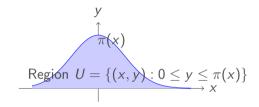
Step 1: Vertical Slice

- ightharpoonup Given current position x
- ▶ Sample height $y \sim \text{Uniform}(0, \pi(x))$
- ▶ Defines horizontal "slice" at height *y*

Step 2: Horizontal Slice

Sample new x uniformly from slice $S = \{x : \pi(x) \ge y\}$

The Challenge: In practice, sampling $S = \{x : \pi(x) \ge y\}$ can be difficult!



Key Insight: By alternating between sampling y|x and x|y, we create a Markov chain that explores the space under $\pi(x)$ uniformly, with marginal distribution for x being exactly $\pi(x)$

How to sample from *S*

The Stepping Out Procedure

- 1. Create initial interval:
- 2. $L = x_t w \cdot U$, R = L + w, where $U \sim \text{Uniform}(0, 1)$
- 3. Step out left:
- 4. While $\pi(L) \geq y$: L = L w
- 5. Step out right:
- 6. While $\pi(R) \geq y$: R = R + w

The Shrinking Procedure

- 1. Sample and shrink:
- 2. Loop: $x' \sim \text{Uniform}(L, R)$
- 3. If $\pi(x') \geq y$: accept $x_{t+1} = x'$
- 4. Else: shrink [L, R] by setting L = x' or R = x'

Adaptive Nature: The algorithm automatically adapts to the local scale of $\pi(x)$. Wide regions are explored with large steps, narrow regions with small steps. Alternative procedures exist for sampling from S e.g., doubling.

Reversibility and Detailed Balance

The geometric intuition: Even though the stepping-out starts from different locations, both procedures ultimately sample uniformly from the same slice S, making the transitions symmetric.

The conditional transition probability $T(x_0 \rightarrow x_1|y)$ equals:

 $P(\text{sample } y | \text{at } x_0) \times P(\text{sample } x_1 | y, \text{starting from } x_0) = [1/\pi(x_0)] \times [1/|S_y|]$

Similarly, the conditional transition probability $T(x_1 \to x_0|y)$ equals:

$$[1/\pi(x_1)]\times[1/|S_y|]$$

For detailed balance, we need to show that:

$$\pi(x_0)\cdot T(x_0\to x_1)=\pi(x_1)\cdot T(x_1\to x_0)$$

The full kernel is obtained by integrating over all possible y:

$$T(x_0 \to x_1) = \int_0^{\min(\pi(x_0), \pi(x_1))} \frac{1}{\pi(x_0)} \cdot \frac{1}{|S_y|} dy$$

Convergence - Continued

Irreducibility

No matter where we start, there's always a positive probability of sampling a very small y value, which creates a very large slice that can connect distant parts of the state space, i.e. the slice is allmost the entire support of $\pi(x)$.

Aperiodicity

 $P(x \rightarrow x) > 0$ (can stay at current state) \Rightarrow period = 1

Ergodic Theorem

Since the chain is detailed balanced, irreducible and aperiodic, it has convergence with stationary distribution $\pi(x)$:

Various topics

- \blacktriangleright How to choose initial width w?
- Extensions to Multivariate Slice Sampling. Coordinate-wise: Apply one-dimensional slice sampling to each x_i in turn. (Gibbs sampling)
- ► Elliptical Slice Sampling for Gaussian priors (Murray et al., 2010)
- sample from prior and construct ellipse where the density on the ellipse is proportional to the likelihood