

Homework 1
(Due Date: Check eCampus)

1. [1, 3] Which of the following instructions should be privileged?
 - (a) Set time-of-day clock.
 - (b) Read time-of-day clock.
 - (c) Clear memory.
 - (d) Disable interrupts.
 - (e) Change the memory map.
2. [1] What is the main advantage of multiprogramming?
3. [3] When a user program makes a system call to read or write a disk file, it provides indication of which file it wants, a pointer to the data buffer, and the count. Control is then transferred to the OS, which calls the appropriate driver. Suppose that the driver starts the disk and then terminates until an interrupt occurs. In the case of reading from the disk, obviously the caller will have to be blocked (because there is no data for it). What about the case of writing to the disk? Need the caller be blocking awaiting completion of the disk transfer?
4. [2] Why are the locations of interrupt handles generally not stored in a linked list?
5. [1] What are two differences between user-level threads and kernel-level threads? Under what circumstances is one type better than the other?
6. [1] Describe the difference of degree to which the following scheduling algorithms discriminate in favor of short processes:
 - (a) First-Come-First-Serve.
 - (b) Round-Robin.
 - (c) Multilevel feedback queues.
7. [1] Have a look at the following program.

```
#include <stdio.h>
#include <unistd.h>

int main() {
    for(int i = 0; i < 4; i++)
        fork();

    return 0;
}
```

How many processes are created in total?

8. [1] When a program creates a new process using `fork()`, which of the following states is shared between the parent process and the child process?
- (a) Stack
 - (b) Heap
9. (Programming Assignment: `fork` gymnastics) Write a C/C++ program (call it `string_invert`) that takes a string argument from the command line and outputs the string in reversed order. You have two constraints:

Constraint 1: Each process can output at most one character. If you want to output more than a single character, you must fork off one or more processes in order to do that, and each of the forked processes in turn outputs a single character.

Constraint 2: Each process can fork-off at most one other process.

After the call to program `string_invert` with the command line argument, the output should appear, and no more processes should be running, in addition to the shell. Test your program on any UNIX/LINUX machine, and turn in the source code as part of the written assignment. (The source code should be at most a few lines long.)

Note: Do not create processes inside a loop (you are not supposed to start more than one process anyway). Check your logic to create processes and make sure that only a finite number of processes get created. If too many processes get created, the system will crash or not allow you to log in anymore. Periodically check your processes with the `ps -a` command or variations of it. If it shows that you have lots of processes running, abort them with the `kill -9 <pid>` command, where `<pid>` is the process id listed by the `ps` command.

10. (Programming Assignment: advanced `fork` gymnastics; TRICKY) Write a C/C++ program (call it `sum_of_digits`) that takes an integer argument from the command line and outputs the sum of all digits of the integer. For example, the result of the invocation `sum_of_digits 12345` should be 15. You have two constraints:

Constraint 1: Each process can do at most one addition. If you want to calculate the sum of more than two digits, you will have to fork off one or more processes in order to do that, and each of the forked processes in turn can process at most one more addition before forking off more processes to help.

Constraint 2: Each process can fork-off at most one other process.

After the call to program `sum_of_digits` with the command line argument, the output should appear, and no more processes should be running, in addition to the shell. Test your program on any UNIX/LINUX machine, and turn in the source code as part of the written assignment. (The source code should be at most a few lines long.)

References

- [1] A. Silberschatz, P. Galvin, and G. Gagne, *Applied Operating Systems Concepts*, John Wiley & Sons, Inc., New York, NY, 2000.
- [2] Deitel, Deitel, and Choffnes, *Operating Systems*, Pearson / Prentice Hall, 2004.
- [3] A. S. Tanenbaum, *Modern Operating Systems*, Pearson / Prentice Hall, 2008.