

Measuring Memory using valgrind

CSCE 221H

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valgrind

- Instrumentation framework for dynamic analysis of programs (<http://valgrind.org/>)

memcheck – detecting memory errors

cachegrind – profiling cache / branch prediction

helgrind – detecting races in parallel programs

massif – profile memory allocation in heap / stack

massif - heap

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```
valgrind --tool=massif --time-unit=B  
./a.out
```

```
ms_print massif.out.*
```

```
1. ssh
#include <iostream>

int main()
{
    const int n = 10000;
    const int k = 1000;

    int** z = new int*[k];

    for (int i = 0; i < k; ++i)
    {
        int* x = new int[n];
        z[i] = x;
    }

    for (int i = 0; i < k; ++i)
    {
        delete [] z[i];
    }

    return 0;
}
```

```

1. ssh
linux-new:~/tmp> ms_print massif.out.32390
-----
Command:          ./a.out
Massif arguments: --time-unit=B
ms_print arguments: massif.out.32390
-----

MB
38.16^
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75.63

```

massif - stack



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```
valgrind --tool=massif --time-unit=B  
--stacks=yes ./a.out
```

```
ms_print massif.out.*
```

```
1. ssh
#include <iostream>

bool all_true(bool* b, int i, int n)
{
    if (i < n)
        return b[i] && all_true(b, i+1, n);
    else
        return true;
}

int main()
{
    const int n = 10000;

    bool* a = new bool[n];

    for (int i = 0; i < n; ++i)
        a[i] = true;

    bool x = all_true(a, 0, n);

    std::cout << std::boolalpha << x << std::endl;

    return 0;
}
```

[illegible]

Exercise



1. Write an iterative version of the `all_true` algorithm
 - Measure memory consumption using `massif` of both the iterative and recursive versions
2. Plot peak memory consumption for the following:
 - $n = 10^1, 10^2, 10^3, 10^4, 10^5$