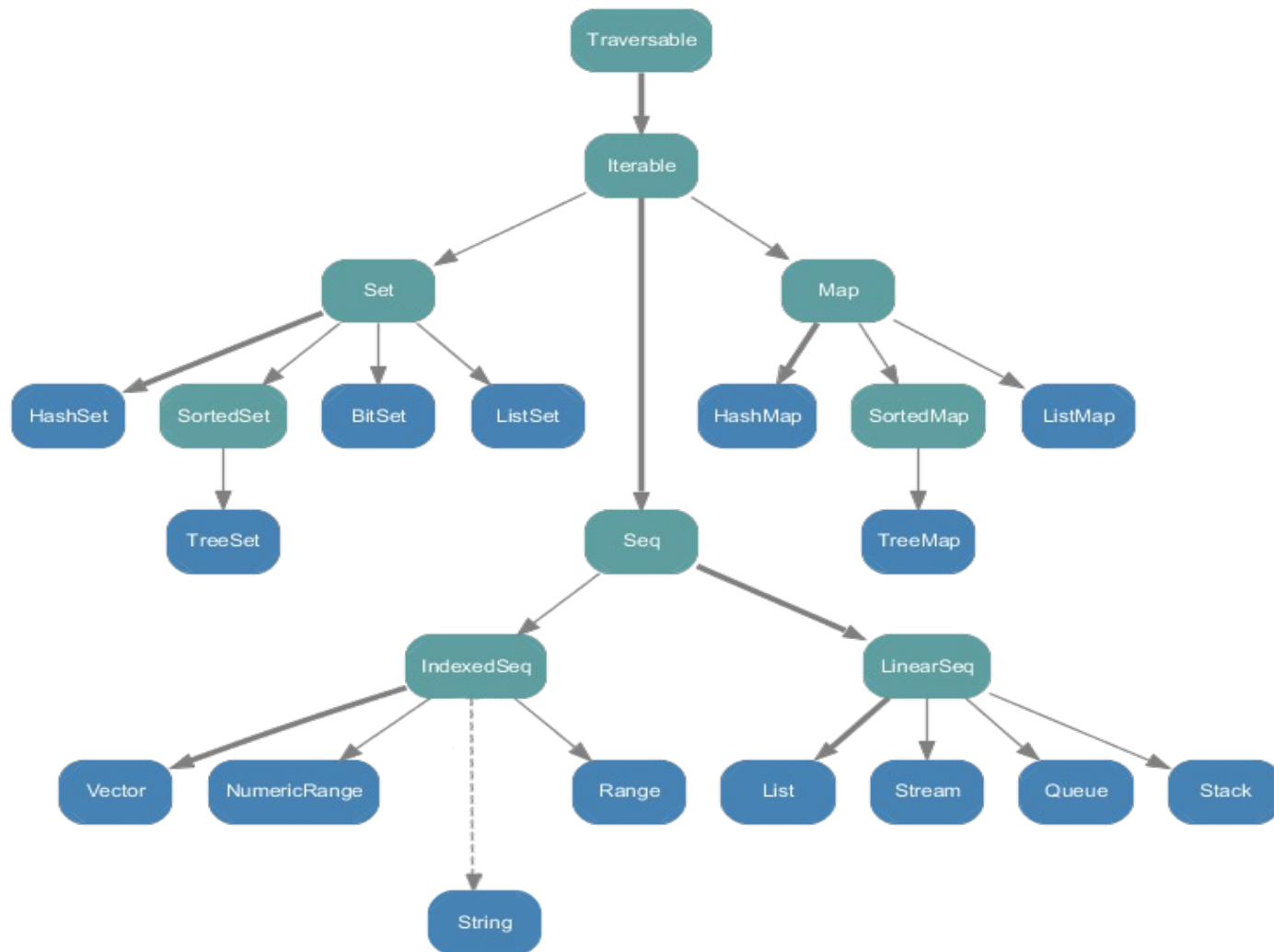


Programming with Collections



Lists

Scala lists

- Lists are built-in in Scala (defined in the [standard library](#))

```
val fruit = List("apples", "oranges", "pears")
val nums = List(1, 2, 3, 4)
val diag3 = List(List(1, 0, 0), List(0, 1, 0), List(0, 0, 1))
val empty = List()
```

– List vs Array:

- Lists are [immutable](#)
- Lists are [recursive](#) while Array are flat
- Both lists and array are homogeneous (the contained elements must all have the same type)
 - The type of a list with elements of type [T](#) is [List\[T\]](#)

List constructors

- All lists are constructed from:
 - The empty list `Nil`
 - The construction operation `::`
 - `x :: xs` constructs a list with first element `x` and rest of the list `xs`

```
val fruit = "apples" :: "oranges" :: "pears" :: Nil
val nums = 1 :: 2 :: 3 :: 4 :: Nil
val empty = Nil
```

- `::` is right associative
- Basic List methods: `head`, `tail`, and `isEmpty`
(many additional methods, like `length`, ...)

```
fruit.head == "apples"
fruit.tail.head == "oranges"
diag3.head == List(1, 0, 0)
empty.head == throw new NoSuchElementException ("head of empty list")
fruit.length == 3
```

Exercise

- Define a `isort` function that sorts a list of integers according to the `insertion sort` algorithm

Exercise

- Define a **isort** function that sorts a list of integers according to the **insertion sort** algorithm

```
def isort(xs: List[Int]): List[Int] = xs match {  
  case List() => List()  
  case y :: ys => insert(y, isort(ys))  
}
```

Exercise

- Define a **isort** function that sorts a list of integers according to the **insertion sort** algorithm

```
def isort(xs: List[Int]): List[Int] = xs match {  
  case List() => List()  
  case y :: ys => insert(y, isort(ys))  
}  
  
def insert(x: Int, xs: List[Int]): List[Int] = xs match {  
  case List() => List(x)  
  case y :: ys => if (x < y) x :: xs else y :: insert(x, ys)  
}
```

Exercise

- Complete the following implementation of **merge-sort**

```
def msort(xs: List[Int]): List[Int] = {  
  val n = xs.length/2  
  if (n == 0) xs else  
  {  
    def merge(xs: List[Int], ys: List[Int]) = ???  
    val (fst, snd) = xs splitAt n  
    merge(msort(fst), msort(snd))  
  }  
}
```


Exercise

- Complete the following implementation of **merge-sort**

```
def merge(xs: List[Int], ys: List[Int]): List[Int] =  
  xs match {  
    case Nil => ys  
    case x :: xs1 =>  
      ys match {  
        case Nil => xs  
        case y :: ys1 =>  
          if (x < y) x :: merge(xs1, ys)  
          else y :: merge(xs, ys1)  
      }  
  }
```

Pairs and Tuples

- Notice the method `splitAt(n)` on lists that returns a **pair of lists** (the first `n` elements and the subsequent ones)

```
val (fst, snd) = xs splitAt n
```

- Example of pairs:

```
val pair = ("answer", 42)
val (label, value) = pair //label: String = answer
                        //value: Int = 42
```

- In general, Scala supports tuples up to 22 elements
 - With selector methods `_1`, `_2`, ..., `_22`

Exercise

- Rewrite the **merge** function using **pairs**
 - to reflect **symmetry** of the merge operation

```
def merge(xs: List[Int], ys: List[Int]): List[Int] =  
  (xs, ys) match {  
  
    ...  
  
  }
```

Exercise

- Rewrite the **merge** function using **pairs**
 - to reflect **symmetry** of the merge operation

```
def merge(xs: List[Int], ys: List[Int]): List[Int] =  
  (xs, ys) match {  
    case (Nil, _) => ys  
    case (_, Nil) => xs  
    case (x :: xs1, y :: ys1) =>  
      if (x < y) x :: merge(xs1, ys)  
      else y :: merge(xs, ys1)  
  }
```

Higher Order List functions

Higher-order List functions

- Recurrent patterns of computation on lists can be programmed **once-for all** as higher-order functions
 - As an example consider **transforming all the elements** of a list
 - For instance by applying a **scaling factor**:

```
def scaleList(xs: List[Double], factor: Double): List[Double] =  
  xs match {  
    case Nil => xs  
    case y :: ys => y * factor :: scaleList(ys, factor)  
  }
```

- This is an instance of the **map** pattern, programmed once for all in the standard library:

```
abstract class List[+T] {  
  ...  
  def map[U](f: T => U): List[U] = this match {  
    case Nil => this  
    case x :: xs => f(x) :: xs.map(f) }  
  ...  
}
```

Exercise

- Rewrite the `scaleList` function as an instance of the `map` higher-order function

Exercise

- Rewrite the `scaleList` function as an instance of the `map` higher-order function

```
def scaleList(xs: List[Double], factor: Double) =  
  xs map (x => x * factor)
```


Exercise

- Write a function that **squares** each element in a list in two different ways:
 - **Without using** and **by using** the map higher-order function

Exercise

- Write a function that **squares** each element in a list in two different ways:
 - **Without using** and **by using** the map higher-order function

```
def squareList(xs: List[Int]): List[Int] =  
  xs match {  
    case Nil => Nil  
    case y :: ys => y * y :: squareList(ys)  
  }
```

```
def squareList(xs: List[Int]) =  
  xs map (x => x * x)
```

Filter

- Another pattern is the **selection** of all elements in a list satisfying a given condition
 - For example:

```
def posElems (xs: List[Int]): List[Int] =  
  xs match {  
    case Nil => xs  
    case y :: ys => if (y > 0) y :: posElems(ys) else posElems(ys)  
  }
```

- This is an instance of the **filter** pattern

```
abstract class List[+T] {  
  ...  
  def filter(p: T => Boolean): List[T] = this match {  
    case Nil => this  
    case x :: xs => if (p(x)) x :: xs.filter(p) else xs.filter(p)  
  }  
  ...  
}
```

Exercise

- Rewrite the `posElems` function as an instance of the filter higher-order function

```
def posElems(xs: List[Int]): List[Int] =  
  xs filter (x => (x > 0 ))
```

Variations of filter

- There are **other functions** for extraction of sublists
 - `xs filterNot p` Same as `xs filter (x => !p(x))`
 - `xs partition p` Same as `(xs filter p, xs filterNot p)`, but computed in a single traversal
 - `xs takeWhile p` Longest prefix of `xs` of elements satisfying the predicate `p`
 - `xs dropWhile p` Remainder of `xs` after elimination of leading elements satisfying `p`
 - `xs span p` Same as `(xs takeWhile p, xs dropWhile p)`, but computed in a single traversal

Exercise

- Write a function `pack` that packs consecutive duplicates of the same elements into sublists
 - For instance

```
pack(List("a", "a", "a", "b", "c", "c", "a"))
```
 - should give

```
List(List(a, a, a), List(b), List(c, c), List(a))
```

Exercise

- Write a function `pack` that packs consecutive duplicates of the same elements into sublists

- For instance

`pack(List("a", "a", "a", "b", "c", "c", "a"))`

- should give

`List(List(a, a, a), List(b), List(c, c), List(a))`

```
def pack[T](xs: List[T]): List[List[T]] =  
  xs match {  
    case Nil => Nil  
    case _ => (xs span (x => (x == xs.head))) match {  
      case (l, r) => l :: pack(r)  
    }  
  }
```

Exercise

- Using pack write a function encode that encodes a list by reporting the sequence of elements with the number of their consecutive repetitions
 - For instance
 `encode(List("a","a","a","b","c","c","a"))`
 - should give
 `List((a,3), (b,1), (c,2), (a,1))`

Exercise

- Using pack write a function encode that encodes a list by reporting the sequence of elements with the number of their **consecutive repetitions**
 - For instance
 `encode(List("a", "a", "a", "b", "c", "c", "a"))`
 - should give
 `List((a,3), (b,1), (c,2), (a,1))`

```
def encode[T] (xs:List[T]) =  
  pack(xs) map (l => (l.head, l.length))
```

List element combination

- Another typical pattern is to compute new values as **combination** of the elements of a list
 - $\text{sum}(\text{List}(x_1, \dots, x_n)) = 0 + x_1 + \dots + x_n$
 - $\text{product}(\text{List}(x_1, \dots, x_n)) = 1 * x_1 * \dots * x_n$
- We can compute these kinds of functions using the **usual recursive schema**:

```
def sum (xs: List[Int]): Int = xs match {  
  case Nil => 0  
  case y :: ys => y + sum(ys)  
}
```

- Notice that in this implementation, we assume the operator $+$ right-associative, ie. sum computes $x_1 + (\dots + (x_n + 0) \dots)$
- We will start by considering standard left-associative higher-order combination functions , ie. $(\dots (0 + x_1) + \dots) + x_n$

reduceLeft

- This left-associative combination pattern is available as the `reduceLeft` higher-order method on lists:
 - `List(x1, ..., xn) reduceLeft op = (...(x1 op x2) op ...) op xn`
- We can `instanciate` sum and product as follows from `reduceLeft` as follows

```
def sum(xs: List[Int]) =  
  (0 :: xs) reduceLeft ((x, y) => x + y)  
  
def product(xs: List[Int]) =  
  (1 :: xs) reduceLeft ((x, y) => x * y)
```

foldLeft

- Scala library contains another list method, `foldLeft`, that works with an additional parameter
 - $(\text{List}(x_1, \dots, x_n) \text{ foldLeft } z)(\text{op}) = (\dots(z \text{ op } x_1) \text{ op } \dots) \text{ op } x$
 - In this way, we can explicitly indicate an initial value to be used in the combination of all list elements

```
def sum(xs: List[Int]) = (xs foldLeft 0) (_ + _)
```

```
def product(xs: List[Int]) = (xs foldLeft 1) (_ * _)
```

- $(_ + _)$ (respectively $(_ * _)$) is equivalent to $((x, y) \Rightarrow x + y)$ (respectively $((x, y) \Rightarrow x * y)$)

reduceLeft / foldLeft implementation

```
abstract class List[+T] {  
  ...  
  def reduceLeft[U >: T](op: (U, T) => U): U = this match {  
    case Nil => throw new Error("Nil.reduceLeft")  
    case x :: xs => (xs foldLeft x)(op)  
  }  
  
  def foldLeft[U](z: U)(op: (U, T) => U): U = this match {  
    case Nil => z  
    case x :: xs => (xs foldLeft op(z, x))(op)  
  }  
  ...  
}
```

reduceRight and foldRight

- For list elements combinations that are **right associative** it is possible to use reduceRight and foldRight
 - $\text{List}(x_1, \dots, x_{n-1}, x_n) \text{ reduceRight } op = x_1 \text{ op } (\dots (x_{n-1} \text{ op } x_n) \dots)$
 - $(\text{List}(x_1, \dots, x_n) \text{ foldRight } z)(op) = x_1 \text{ op } (\dots (x_n \text{ op } z) \dots)$

```
abstract class List[+T] {  
  ...  
  def reduceRight[U >: T](op: (T, U) => U): U = this match {  
    case Nil => throw new Error("Nil.reduceRight")  
    case x :: Nil => x  
    case x :: xs => op(x, xs.reduceRight(op))  
  }  
  
  def foldRight[U](z: U)(op: (T, U) => U): U = this match {  
    case Nil => z  
    case x :: xs => op(x, (xs foldRight z)(op))  
  }  
  ...  
}
```

Differences between foldLeft and foldRight

- For operators that are **associative** foldLeft and foldRight return the same value
- Sometimes, only one is appropriate
 - Exercise: **concatenation** of two lists

```
def concat[T](xs: List[T], ys: List[T]): List[T] =  
  ...
```

Differences between foldLeft and foldRight

- For operators that are **associative** foldLeft and foldRight return the same value
- Sometimes, only one is appropriate
 - Exercise: **concatenation** of two lists

```
def concat[T](xs: List[T], ys: List[T]): List[T] =  
  (xs foldRight ys) (_ :: _)
```

- What happens if we **replace** foldRight with foldLeft ?

Exercise

- Implement a function that **reverses** the elements in a list by using `foldLeft` or `foldRight`

Exercise

- Implement a function that **reverses** the elements in a list by using `foldLeft` or `foldRight`

```
def reverse[T](xs: List[T]): List[T] =  
  (xs foldLeft List[T]())((xs, x) => x :: xs)
```

- The empty list is constructed with `List[T]()` to indicate that the accumulator should be of type `List[T]`
 - With `Nil` the accumulator is wrongly inferred to be of type `Nil.type`

Exercise

- Complete the following definitions by using foldRight and/or foldLeft

```
def mapFun[T, U](xs: List[T], f: T => U): List[U] =  
  ...
```

```
def lengthFun[T](xs: List[T]): Int =  
  ...
```

Exercise

- Complete the following definitions by using foldRight and/or foldLeft

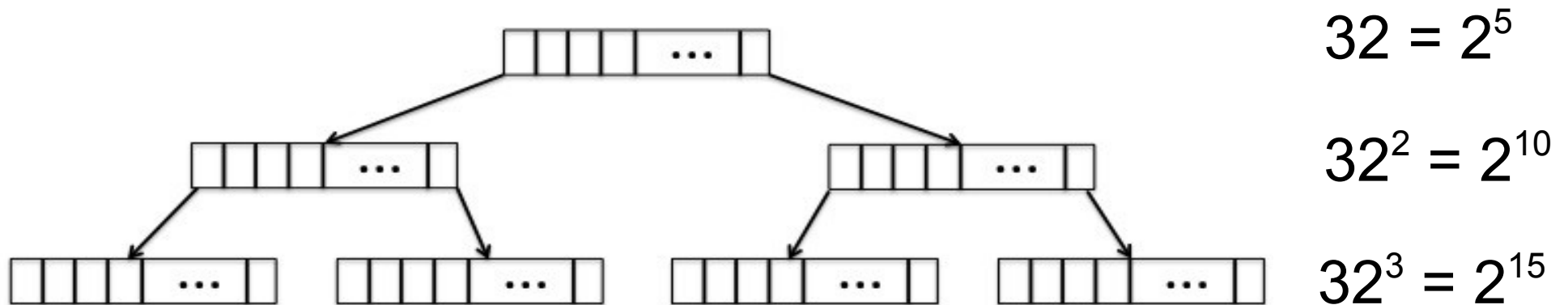
```
def mapFun[T, U](xs: List[T], f: T => U): List[U] =  
  (xs foldRight List[U]() )((x, xs) => f(x) :: xs )
```

```
def lengthFun[T](xs: List[T]): Int =  
  (xs foldRight 0)((x,n) => n+1)
```

Other Collections

Scala Vectors

- Vectors are **linear structures** with a **balanced access**
 - In lists the access to the first element is faster than the access to the last element
- Vectors are implemented as **trees with degree 32**



- Vectors are **immutable** as lists
 - New vectors can be created by keeping the immutable part
 - E.g. `v :+ x`, that appends `x` to vector `v`, **creates a new last object of size 32** (that will include also `x`) and its **ancestors until a new root**, that simply replace the changed objects (of size 32)

Vector operations

- Vectors are created analogously to lists:
 - `val nums = Vector(1, 2, 3, -88)`
 - `val people = Vector("Bob", "James", "Peter")`
- They support the same operations as lists, with the exception of ::
 - Instead of `x :: xs`, there is `x +: xs` that creates a new vector with leading element `x`, followed by all elements of `xs`
 - `xs :+ x` creates a new vector with trailing element `x`, preceded by all elements of `xs`
 - Note that the `:` always points to the sequence
- There are many additional operations exploiting indexing:
 - e.g. `v.updated(i, x)` that generates a copy of `v`, with the element at place `i` replaced by `x`

Range

- Another simple kind of sequence is the range
 - it represents a sequence of evenly spaced integers
- Three operators:
 - `to` (inclusive), `until` (exclusive), `by` (to determine step value)
- Examples:
 - `val r: Range = 1 until 5`
 - `val s: Range = 1 to 5`
 - `1 to 10 by 3`
 - `6 to 1 by -2`
- Represented as objects with three fields:
 - lower bound, upper bound, step value.

Seq: common interface for List, Vector, Range, ...

- `xs exists p` true if there is an element `x` of `xs` such that `p(x)` holds, false otherwise
- `xs forall p` true if `p(x)` holds for all elements `x` of `xs`, false o.w.
- `xs zip ys` a sequence of pairs drawn from corresponding elements of sequences `xs` and `ys`
- `xs.unzip` splits a sequence of pairs `xs` into two sequences consisting of the first and second halves of all pairs
- `xs flatMap f` applies a function `f` returning a collection to all elements of `xs` and concatenates the results
- `xs.sum` the sum of all elements of this numeric collection
- `xs.product` the product of all elements of this numeric collection
- `xs.max` the maximum of all elements of this collection (the contained type must extend the [Ordered](#) trait)
- `xs.min` the minimum of all elements of this collection

Exercise

- Define a function that generates **all pairs in the cartesian product** of (1..N) and (1..M)

```
def cartProduct(M:Int, N:Int): Seq[(Int,Int)] = {  
    ...  
}
```

Exercise

- Define a function that generates **all pairs in the cartesian product** of (1..N) and (1..M)

```
def cartProduct(M:Int, N:Int): Seq[(Int,Int)] = {  
  (1 to N) flatMap (x => (1 to M) map (y => (y,x)))  
}
```

Exercise

- Define a function that computes the **scalar product** of two vectors
 - i.e. the sum of the pointwise products

```
def scalarProduct(xs: Vector[Double], ys: Vector[Double]): Double =  
  ...
```

Exercise

- Define a function that computes the **scalar product** of two vectors
 - i.e. the sum of the pointwise products

```
def scalarProduct(xs: Vector[Double], ys: Vector[Double]): Double =  
  (xs zip ys).map(xy => xy._1 * xy._2).sum
```

Exercise

- Define a function that checks whether a given integer is a **prime number**

```
def isPrime(n: Int): Boolean =  
  ...
```

Exercise

- Define a function that checks whether a given integer is a prime number

```
def isPrime(n: Int): Boolean =  
  (2 until n) forall (d => (n%d != 0))
```

A flavour of imperative programming

- In imperative programming, it is typical to write **loops to traverse sequences** of interesting values
- Example: compute the set of **pairs** of integers between 1 and N **having a sum which is prime**
 - No **repetitions**, i.e., only one between (2,5) and (5,2)
 - In imperative programming, **two nested loops** can be used to produce all pairs, and then a check is done on their sum
 - Similarly, in Scala we can write:

```
(1 to 20) flatMap (i => (  
    (1 to i) filter (j => isPrime(i+j)) map (j =>  
        (i, j)  
    )  
)  
)
```


For-expressions

- This is a typical **programming pattern**, that is why Scala has an ad-hoc syntax

```
for {  
  i <- 1 to 10  
  j <- 1 to i  
  if isPrime (i + j)  
} yield (i, j)
```

- A for-expression is of the form **for (s) yield e** with
 - **s** sequence of **generators** (like `i <- 1 to 10`) and **filters** (like `if isPrime (i + j)`)
 - the sequence must start with a generator
 - and **e** is an expression generating the single elements of the produced collection

For-expressions

- The for-expression in Scala is **syntactic sugar**:
 - it is translated in terms of map, flatMap and withFilter (a variant of filter)

```
for {  
  i <- 1 to 10  
  j <- 1 to i  
  if isPrime (i + j)  
} yield (i, j)
```

is translated to:

```
(1 to 20) flatMap (i => (  
  (1 to i) withFilter (j => isPrime(i+j)) map (j =>  
    (i, j)  
  )  
)  
)
```

Exercise

- Re-define scalar product, exploiting a **for-expression**

```
def scalarProduct(xs: Vector[Double],  
                  ys: Vector[Double]) : Double =  
  ...
```

Exercise

- Re-define scalar product, exploiting a **for-expression**

```
def scalarProduct(xs: Vector[Double],  
                  ys: Vector[Double]) : Double =  
  (for ((x, y) <- xs zip ys) yield x * y).sum
```

For-expressions as queries

- With for expressions you can express complex and structured **queries** on collections

```
case class Book(title: String, authors: List[String])

val books: List[Book] = List (
  Book(
    title = "Structure and Interpretation of Computer Programs",
    authors = List("Abelson, Harald", "Sussman, Gerald J.")),
  Book(
    title = "Introduction to Functional Programming",
    authors = List("Bird, Richard", "Wadler, Phil")),
  Book(
    title = "Effective Java",
    authors = List("Bloch, Joshua")),
  Book(
    title = "Java Puzzlers",
    authors = List("Bloch, Joshua", "Gafter, Neal")),
  Book(title = "Programming in Scala",
    authors = List("Odersky, Martin", "Spoon, Lex", "Venners, Bill"))
)
```

For-expressions as queries

- With for expressions you can express complex and structured **queries** on collections

```
for {  
  b <- books  
  a <- b.authors  
  if a startsWith "Bird,"  
} yield b.title
```

```
for (b <- books if (b.title indexOf "Program") >= 0)  
  yield b.title
```

Sets and Maps

Sets

- Another iterable collection is **Set**:

```
val fruit = Set("apple", "banana", "pear")
fruit filter (_.startsWith("app"))
fruit.nonEmpty
```

- The main **differences** with Seq are:

- Sets are unordered
- Sets do not have duplicates

```
Set(8,5,7,4) map (_ / 2) // = Set(4, 2, 3)
```

- Basic operations on sets:

```
fruit contains "apple" // = true
fruit + "strawberry"   // add one element
fruit ++ Set("strawberry","kiwi") // union
```

Note: **++** is union for all traversable collections

Exercise

- Consider the **N-queens problem**. Design a **recursive** solution with the following structure.

```
def queens(n: Int) = {  
  def placeQueens(k: Int): Set[Vector[Int]] = {  
    if (k == 0) Set(Vector())  
    else  
  
    ...  
  
  }  
  placeQueens(n)  
}
```

Exercise

- Consider the **N-queens problem**. Design a **recursive** solution with the following structure.

```
def queens(n: Int) = {  
  def placeQueens(k: Int): Set[Vector[Int]] = {  
    if (k == 0) Set(Vector())  
    else  
      for {  
        queens <- placeQueens(k - 1)  
        col <- 0 until n  
        if isSafe(col, queens)  
      } yield queens :+ col  
  }  
  placeQueens(n)  
}
```

...

Exercise

- Consider the **N-queens problem**. Design a **recursive** solution with the following structure.

```
...  
def isSafe(col: Int, queens: Vector[Int]): Boolean = {  
  val row = queens.length  
  val queensWithRows =  
    (0 until queens.length) zip queens  
  queensWithRows forall (p =>  
    (col != p._2) &&  
    (math.abs(col - p._2) != row - p._1)  
  )  
}
```

Maps

- A map of type `Map[Key, Value]` associates key of type `Key` with values of type `Value`
 - Examples:

```
val romanNumerals = Map("I" -> 1, "V" -> 5, "X" -> 10)
val capitalOfCountry =
    Map("US" -> "Washington", "Italy" -> "Rome")
```
- `Map` extends `Iterable`, hence it provides all the methods in the `Iterable` API

```
val countryOfCapital =
    capitalOfCountry map (p => (p._2, p._1))
```

- Notice that a map contains a set of pairs:
 - the notation `K->V` is equivalent to `(K,V)`

Maps are (partial) functions

- Class `Map[Key, Value]` also extends the function type `Key => Value`, so maps can be used as functions

```
capitalOfCountry("US") // "Washington"
```

- Applying a map to a non-existing key gives an error

```
capitalOfCountry("France")
```

```
// java.util.NoSuchElementException: key not found: France
```

- The operation `withDefaultValue` turns a map into a total function:

```
val totalCapitalOfCountry =  
    capitalOfCountry withDefaultValue "unknown"
```

The Option[T] type

- Maps can be accessed using the get methods

```
capitalOfCountry get "US" // Some("Washington")
capitalOfCountry get "France" // None
```
- `Some(X)` (with `X` of type `T`) and `None` are the values populating the type `Option[T]`
 - `Option[T]` is used when values could be undefined
 - Other languages (e.g. Java) use `null` to denote undefined values (risk of null pointer exceptions)
 - `Option[T]` helps the programmer to remember to check for undefined values:

```
capitalOfCountry get "France" match {
  case Some(x) => println(x)
  case None => println("no value")
}
```

Example

- We will use maps to implement **polynomials**
 - The polynomial $2x + 4x^3 + 6.2x^5$ can be naturally represented as `Polynom(Map(1->2.0, 3->4.0, 5->6.2))`

```
class Polynom(terms0: Map[Int, Double])
{
  def this(bindings: (Int, Double)*) = this(bindings.toMap)
  val terms = terms0 withDefaultValue 0.0
  def +(other: Polynom) =
    new Polynom(terms ++ (other.terms map adjust))
  def adjust(term: (Int, Double)): (Int, Double) = {
    val (exp, coeff) = term
    exp -> (coeff + terms(exp))
  }
  override def toString =
    (for ((exp, coeff) <- terms.toList.sorted)
     yield coeff + "x^" + exp) mkString " + "
}
```

Repeated parameters

- With notation `Type*` it is possible to denote a variable number of parameters of type `Type`
 - Inside the function treated as a `Seq[Type]`

```
class Polynom(terms0: Map[Int, Double])  
{  
  def this(bindings: (Int, Double)*) = this(bindings.toMap)  
  val terms = terms0 withDefaultValue 0.0  
  def +(other: Polynom) =  
    new Polynom(terms ++ (other.terms map adjust))  
  def adjust(term: (Int, Double)): (Int, Double) = {  
    val (exp, coeff) = term  
    exp -> (coeff + terms(exp))  
  }  
  override def toString =  
    (for ((exp, coeff) <- terms.toList.sorted)  
      yield coeff + "x^" + exp) mkString " + "  
}
```


Make the map total

- It is convenient to make the map representing the polynomial total, so that on a polynomial `p` we can invoke `p.terms(e)` for every possible exponential `e`

```
class Polynom(terms0: Map[Int, Double])
{
  def this(bindings: (Int, Double)*) = this(bindings.toMap)
  val terms = terms0 withDefaultValue 0.0
  def +(other: Polynom) =
    new Polynom(terms ++ (other.terms map adjust))
  def adjust(term: (Int, Double)): (Int, Double) = {
    val (exp, coeff) = term
    exp -> (coeff + terms(exp))
  }
  override def toString =
    (for ((exp, coeff) <- terms.toList.sorted)
     yield coeff + "x^" + exp) mkString " + "
}
```

Map concatenation

- Concatenation among maps gives **priority to the right hand operand** in case of duplicated keys

```
class Polynom(terms0: Map[Int, Double])
{
  def this(bindings: (Int, Double)*) = this(bindings.toMap)
  val terms = terms0 withDefaultValue 0.0
  def +(other: Polynom) =
    new Polynom(terms ++ (other.terms map adjust))
  def adjust(term: (Int, Double)): (Int, Double) = {
    val (exp, coeff) = term
    exp -> (coeff + terms(exp))
  }
  override def toString =
    (for ((exp, coeff) <- terms.toList.sorted)
     yield coeff + "x^" + exp) mkString " + "
}
```

Exercise

- Rewrite method `+` by using `foldLeft` instead of concatenation `++`

Exercise

- Rewrite method `+` by using `foldLeft` instead of concatenation `++`

```
class Polynom(terms0: Map[Int, Double])
{
  ...
  def +(other: Polynom) =
    new Polynom((other.terms foldLeft terms)(addTerm))
  def addTerm(terms: Map[Int, Double], term: (Int, Double)):
    Map[Int, Double] = {
    val (exp, coeff) = term
    terms + (exp -> (coeff + terms(exp)))
  }
  ...
}
```

GroupBy

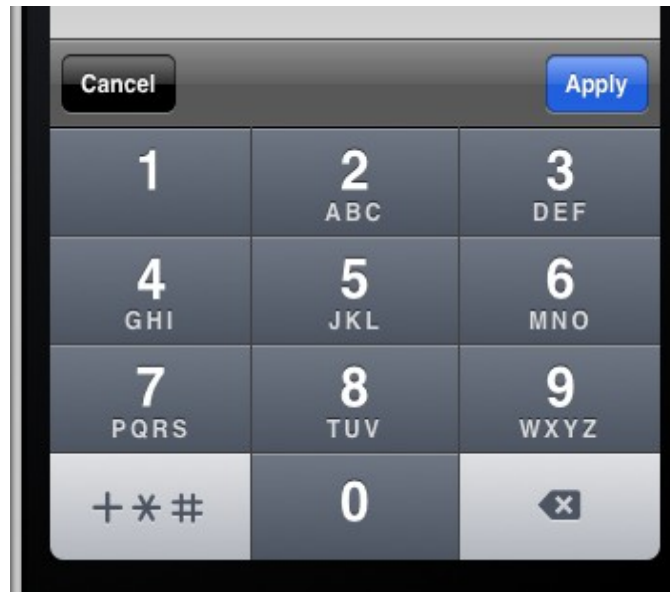
- It is possible to **partition** collections depending on the value returned by a function applied to all elements

```
val donuts: Seq[(String,Double)] = Seq(  
  ("Plain Donut",2.5), ("Strawberry Donut",4.2), ("Glazed Donut",3.3),  
  ("Plain Donut",2.8), ("Glazed Donut",3.1) )  
  
donuts groupBy (_. _1)  
// Map(Glazed Donut -> List((Glazed Donut,3.3), (Glazed Donut,3.1)),  
//      Plain Donut -> List((Plain Donut,2.5), (Plain Donut,2.8)),  
//      Strawberry Donut -> List((Strawberry Donut,4.2)))
```

- **groupBy** returns a Map:
 - the key is a value in the **field** of the function
 - the value is the **partition** of the collection with the elements returning that value

Programming with Collections

- There exists a traditional way to associate **letters** to **digits**:



- **Problem**: write a program that, given a sequence of digits, returns a sequence of possible words taken from a given dictionary
 - Ex. **7225247386** can generate **scala is fun**

Programming with Collections

- This problem has been proposed as a **benchmark** for programming language comparison in
 - Lutz Prechelt: *An Empirical Comparison of Seven Programming Languages*. IEEE Computer 33(10): 23-29 (2000)
 - Tested with Tcl, Python, Perl, Rexx, Java, C++, C
 - Code size medians:
 - 100 loc for scripting languages
 - 200-300 loc for the others
- We solve the problem in Scala adopting a dictionary available at:
 - <http://cs.unibo.it/~zavattar/words.txt>

```
import scala.io.Source
val in = Source.fromURL("http://cs.unibo.it/zavattar/words.txt")
val word = in.getLines.toList filter (w => w forall (c => c.isLetter))

val mnem = Map('2' -> "ABC", '3' -> "DEF", '4' -> "GHI", '5' -> "JKL",
  '6' -> "MNO", '7' -> "PQRS", '8' -> "TUV", '9' -> "WXYZ" )

val charCode: Map[Char, Char] =
  for {
    (digit, str) <- mnem
    ltr <- str
  } yield ltr -> digit

def wordCode (word: String): String =
  word.toUpperCase map charCode

val wordsForNum: Map[String, Seq[String]] =
  word groupBy wordCode withDefaultValue Seq()

def encode (number: String): Seq[List[String]] =
  if (number.isEmpty) Seq(List())
  else {
    for {
      split <- 1 to number.length
      word <- wordsForNum(number take split)
      rest <- encode(number drop split)
    } yield word :: rest
  }
```


Streams

Exercise

- Compute the **second prime number** in the interval between 1000 and 10000

Exercise

- Compute the **second prime number** in the interval between 1000 and 10000

```
((1000 to 10000) filter isPrime)(1)
```

Exercise

- Compute the **second prime number** in the interval between 1000 and 10000

```
((1000 to 10000) filter isPrime)(1)
```

- This solution is **not efficient**, why?

Exercise

- Compute the **second prime number** in the interval between 1000 and 10000

```
((1000 to 10000) filter isPrime)(1)
```

- This solution is **not efficient**, why?
 - **All the prime numbers** in the interval are computed!
- Solution:
 - Use a **stream** instead of a list
 - Streams are like list, but the **tail** is evaluated only if and when it is needed

Streams

- Streams are defined from a constant `Stream.empty` and a constructor `Stream.cons`
 - `val xs = Stream.cons(1, Stream.cons(2, Stream.empty))`
 - `Stream.cons` is similar to the list constructor `::` but it does not evaluate immediately the second argument (like in CBN)
 - Given the similarity, there is a special notation `#::` equivalent to `Stream.cons`
- Streams can also be defined like the other collections
 - `Stream(1, 2, 3)`
- The `toStream` method on a collection will turn the collection into a stream
 - `(1 to 1000).toStream` // res0: Stream[Int] = Stream(1, ?)

Stream implementation

```
trait Stream[+A] extends Seq[A] {  
  def isEmpty: Boolean  
  def head: A  
  def tail: Stream[A]  
  ...  
}
```

```
object Stream {  
  def cons[T](hd: T, tl: => Stream[T]) = new Stream[T] {  
    def isEmpty = false  
    def head = hd  
    def tail = tl ← The second parameter is  
                  ← evaluated only upon access  
                  to the tail method  
    ...  
  }  
  val empty = new Stream[Nothing] {  
    def isEmpty = true  
    def head = throw new NoSuchElementException("empty.head")  
    def tail = throw new NoSuchElementException("empty.tail")  
    ...  
  }  
}
```

The alternative solution with streams

- Compute the **second prime number** in the interval between 1000 and 10000

```
((1000 to 10000).toStream filter isPrime)(1)
```

- This solution is **much more efficient**, why?

```
trait Stream[+T] {  
  ...  
  def filter(p: T => Boolean): Stream[T] =  
    if (isEmpty) this  
    else if (p(head)) cons(head, tail.filter(p))  
    else tail.filter(p)  
  ...  
}
```


Lazy evaluation

- The (simplified) implementation of streams that we have shown could be inefficient:
 - The tail of the stream is **re-evaluated** every time it is accessed
- This is avoided in the actual implementation by adopting **lazy evaluation**
 - The tail is computed at the **first access and memorized** for successive accesses
- Lazy evaluation is supported in Scala as follows:

```
def expr = {  
  val x = { print("x"); 1 }  
  lazy val y = { print("y"); 2 }  
  def z = { print("z"); 3 }  
  z + y + x + z + y + x  
}  
expr // ????
```

Lazy evaluation

- The (simplified) implementation of streams that we have shown could be inefficient:
 - The tail of the stream is **re-evaluated** every time it is accessed
- This is avoided in the actual implementation by adopting **lazy evaluation**
 - The tail is computed at the **first access and memorized** for successive accesses
- Lazy evaluation is supported in Scala as follows:

```
def expr = {  
  val x = { print("x"); 1 }  
  lazy val y = { print("y"); 2 }  
  def z = { print("z"); 3 }  
  z + y + x + z + y + x  
}  
expr // print xzyz
```

Infinite streams

- Lazy evaluation allows for the definition of streams with **infinitely** many values

```
def from(n: Int): Stream[Int] = n #:: from(n+1)

val nats = from(0)

nats map (_ * 4)

def sieve(s: Stream[Int]): Stream[Int] =
  s.head #:: sieve(s.tail filter (_ % s.head != 0))

val primes = sieve(from(2))
```

Square root revisited

- We can use lazy evaluation to program the computation of square roots by computing (in a lazy way) the full infinite **sequence of approximated solutions**

```
def sqrtStream(x: Double): Stream[Double] = {  
  def improve(guess: Double) = (guess + x / guess) / 2  
  lazy val guesses: Stream[Double] =  
    1 #:: (guesses map improve)  
  guesses  
}  
  
def isGoodEnough(guess: Double, x : Double) =  
  math.abs((guess * guess - x) / x) < 0.0001  
  
(sqrtStream(2) filter (isGoodEnough(_, 2)))
```